

# Global Nonhydrostatic Atmospheric Modeling using Spherical Centroidal Voronoi Meshes

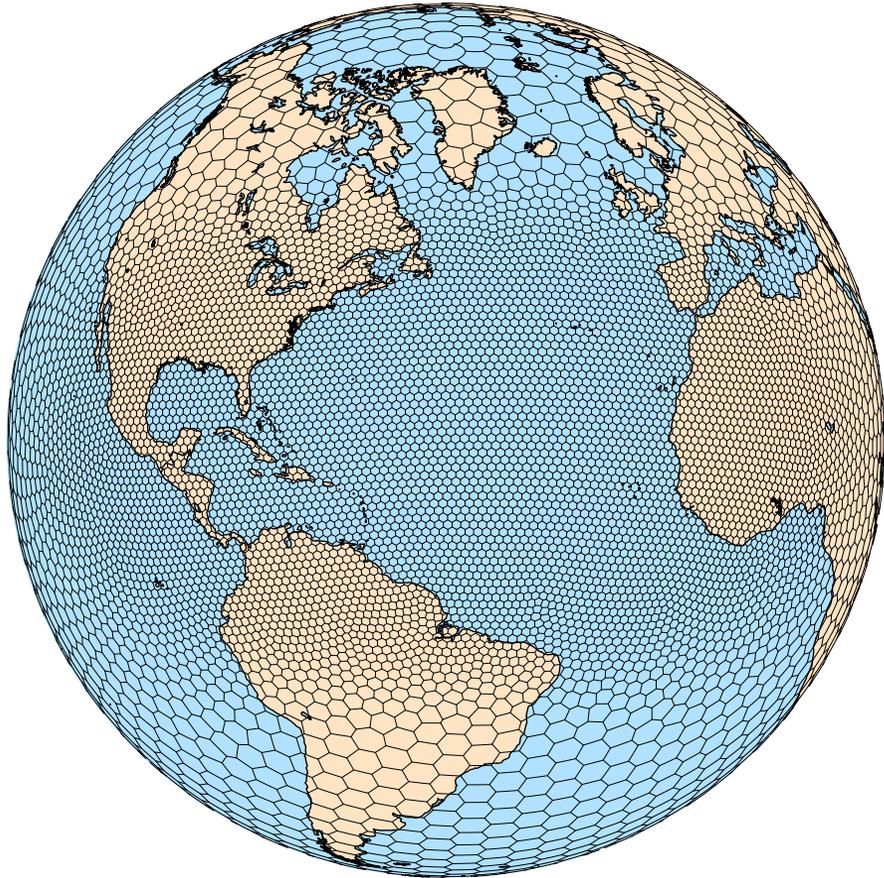
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## MPAS-Atmosphere Solves the Fully-Compressible Nonhydrostatic Equations



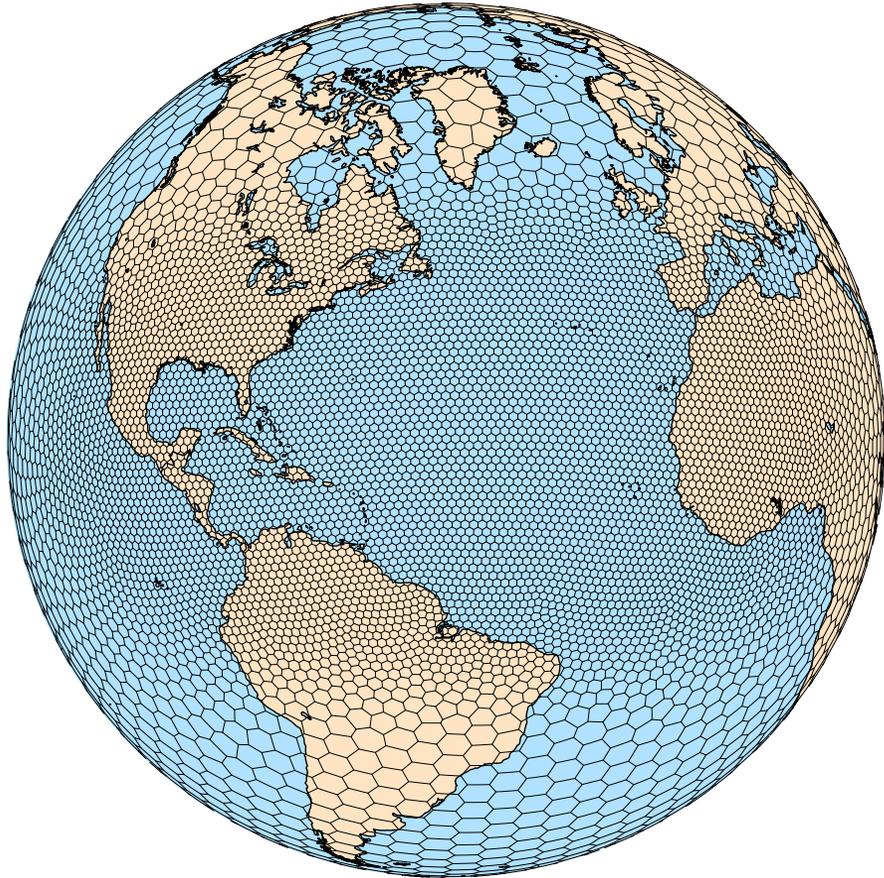
The MPAS integration scheme is similar to that in the Advanced Research WRF model

- split-explicit Runge-Kutta time integration
- C-grid spatial staggering

MPAS differs from WRF in using

- generalized height coordinate.
- spherical centroidal Voronoi mesh
- a *horizontally unstructured* mesh

## MPAS-Atmosphere Solves the Fully-Compressible Nonhydrostatic Equations



### Topics for Today

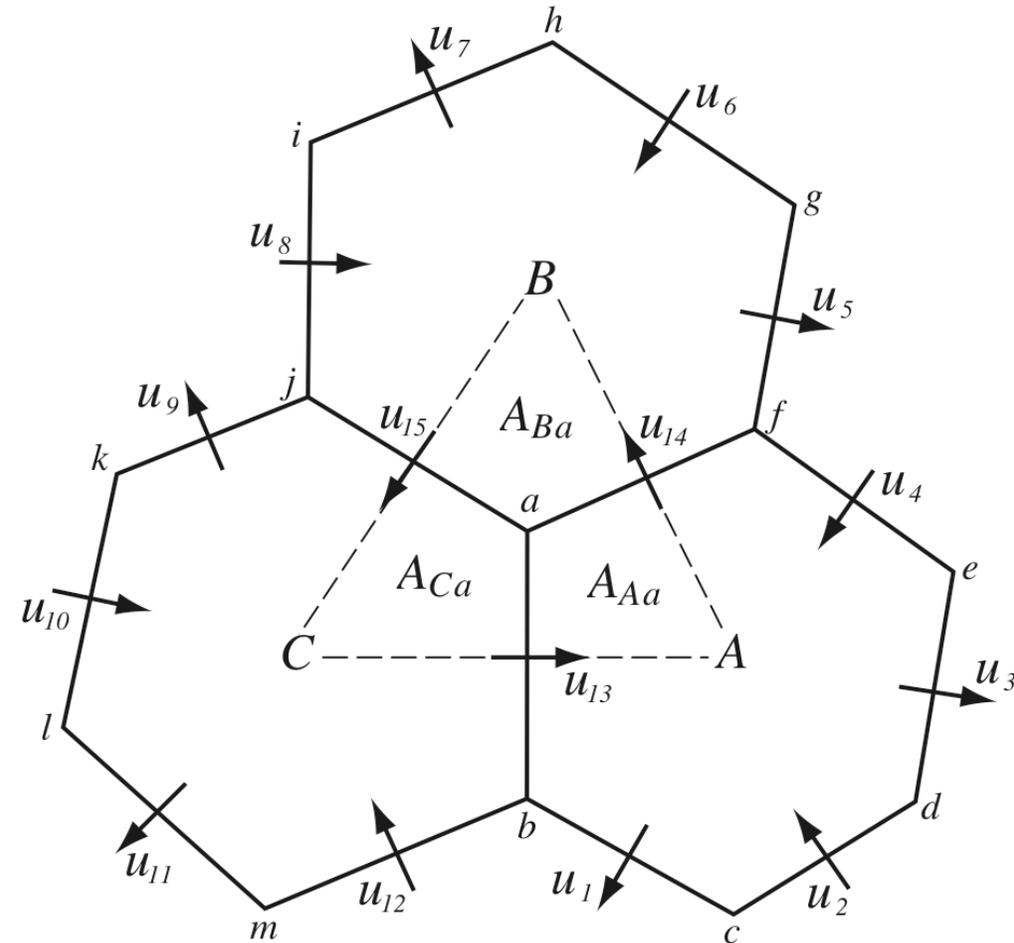
- Centroidal Voronoi tessellation (horizontal mesh)
- High-resolution atmospheric simulations: Convection
- The C-grid problem with hexagons
- Transport on unstructured meshes
- MPAS vertical coordinate
- Strengths and weaknesses of this approach

## MPAS-Atmosphere Solves the Fully-Compressible Nonhydrostatic Equations

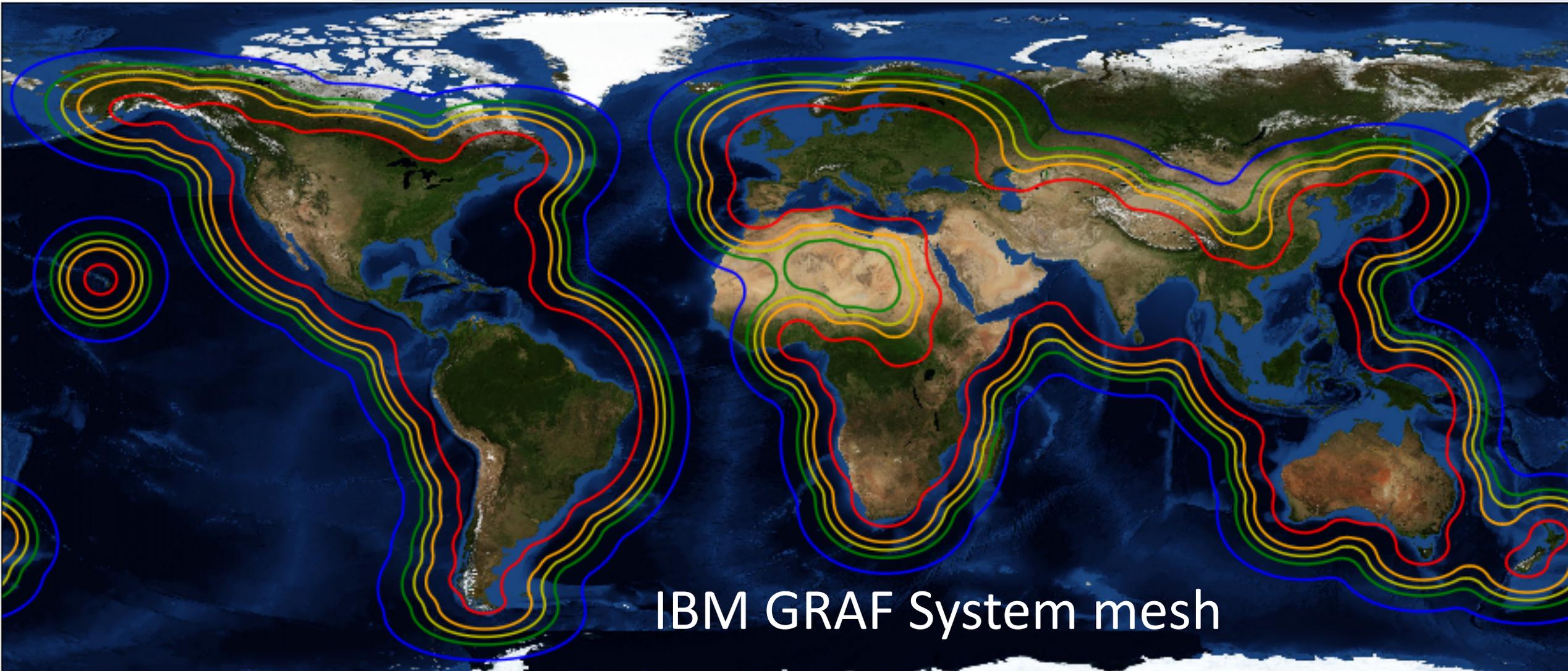
### Unstructured spherical centroidal Voronoi Tessellation (SCVT)

- Mostly *hexagons*, some pentagons and 7-sided cells
- Cell centers are at cell center-of-mass (centroidal).
- Cell edges bisect lines connecting cell centers; perpendicular.
- Uniform resolution – traditional icosahedral mesh.

(S)CVTs are generated using Lloyd's iteration method and a user-specified density function that controls the local cell-center spacing



# MPAS and an Interesting Mesh



# Atmospheric Convection and MPAS

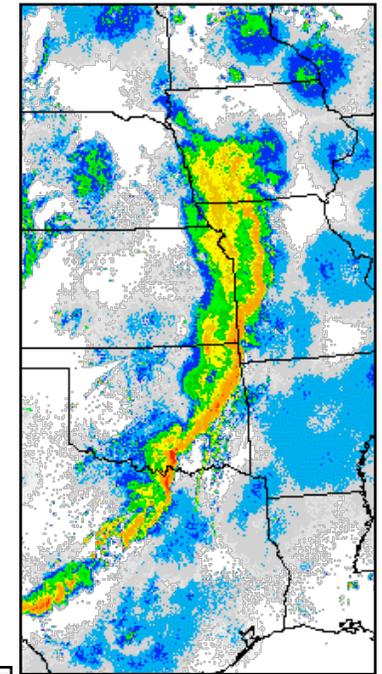
MPAS was designed for global applications (e.g. SCVTs avoid pole problems)

MPAS was designed to simulate atmospheric convection with fidelity similar to state-of-the-art cloud models at

- Convection-permitting resolutions
- LES resolutions

MPAS was designed for variable resolution global and regional applications

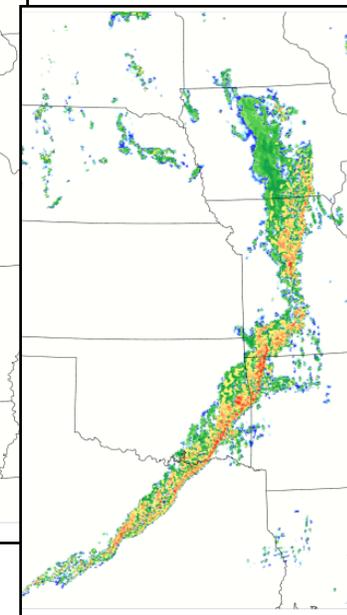
Reflectivity  
NOAA SPC archive  
2015-05-17 06 UTC



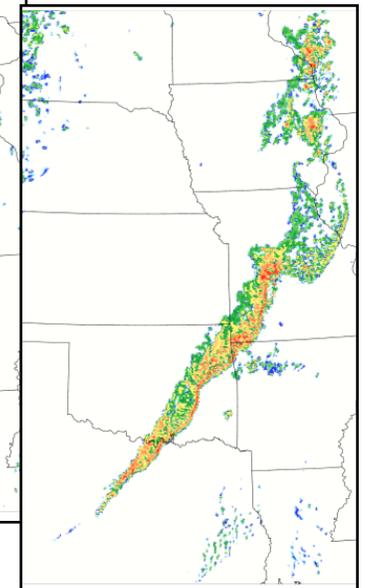
6 h forecast



54 h forecast



102 h forecast



MPAS 1 km AGL reflectivity  
Forecasts valid 2015-05-17 6 UTC

# Spatial scales of convective updrafts

Supercells:

Reference	Type	Characteristic diameter (km) a = avg m = median s = single case	Max diameter (km)
Browning et al. (1976)	in situ and radar	5 (a)	8
Brandes (1981)	radar	11 (s)	—
Nelson (1983)	radar	~10 (s)	—
Musil et al. (1986)	in situ	14 (s)	—
Kubesh et al. (1988)	in situ and radar	~8 (s)	—
Dowell and Bluestein (2002)	radar	8 (s)	—

Midlatitude continental  
(excluding supercells):

Reference	Type	Characteristic diameter (km) a = avg m = median s = single case	Max diameter (km)
Byers and Braham (1949)	in situ	~4	
Kyle et al. (1976)	in situ	2.8 (m)	4.6
Heymsfield and Hjelmfelt (1981)	in situ	4 (m)	6
Musil et al. (1991)	in situ	3 (a)	15
Yuter and Houze (1995)	radar	~3 (m)	8

# Spatial scales of convective updrafts

Tropical cyclones:

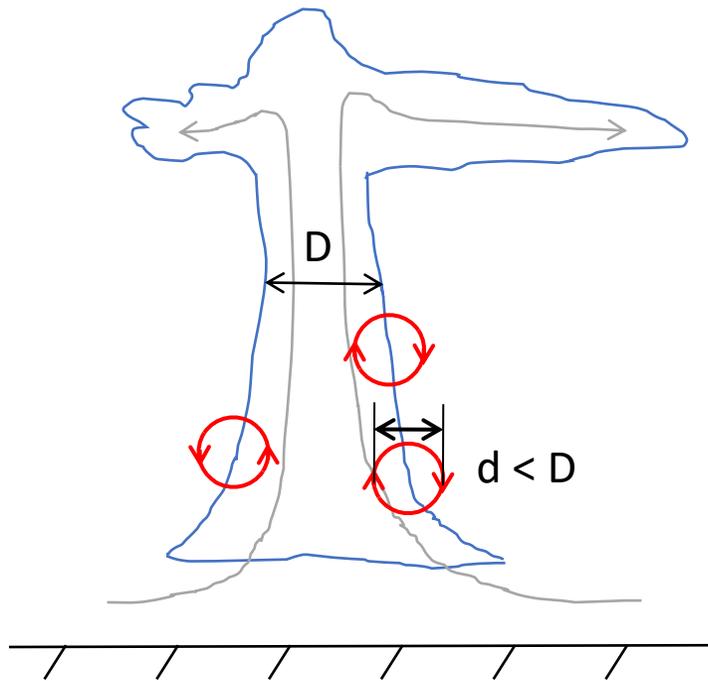
Reference	Type	Characteristic diameter (km)	
		a = avg m = median s = single case	Max diameter (km)
Jorgensen et al. (1985)	in situ	1.2 (m)	7
Black et al. (1996)	radar	1 (m)	9
Eastin et al. (2005) - rainbands	in situ	1.5 (m)	3.0
Eastin et al. (2005) - eyewalls	in situ	2.0 (m)	4.0

Tropical convection (mostly maritime) (excluding tropical cyclones):

Reference	Type	Characteristic diameter (km)	
		a = avg m = median s = single case	Max diameter (km)
LeMone and Zipser (1980)	in situ	0.9 (m)	6
Warner and McNamara (1984)	in situ	1.4 (m)	15
Jorgensen and LeMone (1989)	in situ	< 1 (m)	8
Lucas et al. (1994)	in situ	1.0 (m)	4
Igau et al. (1999)	in situ	0.8 (m)	4
Anderson et al. (2005)	in situ	1 (m)	3

Large (> 2 km) updrafts are “exceedingly rare”

# Resolving Atmospheric Convection



Updraft diameter:  $D$

Eddies responsible for  
entrainment/detrainment:  
diameter  $d < D$

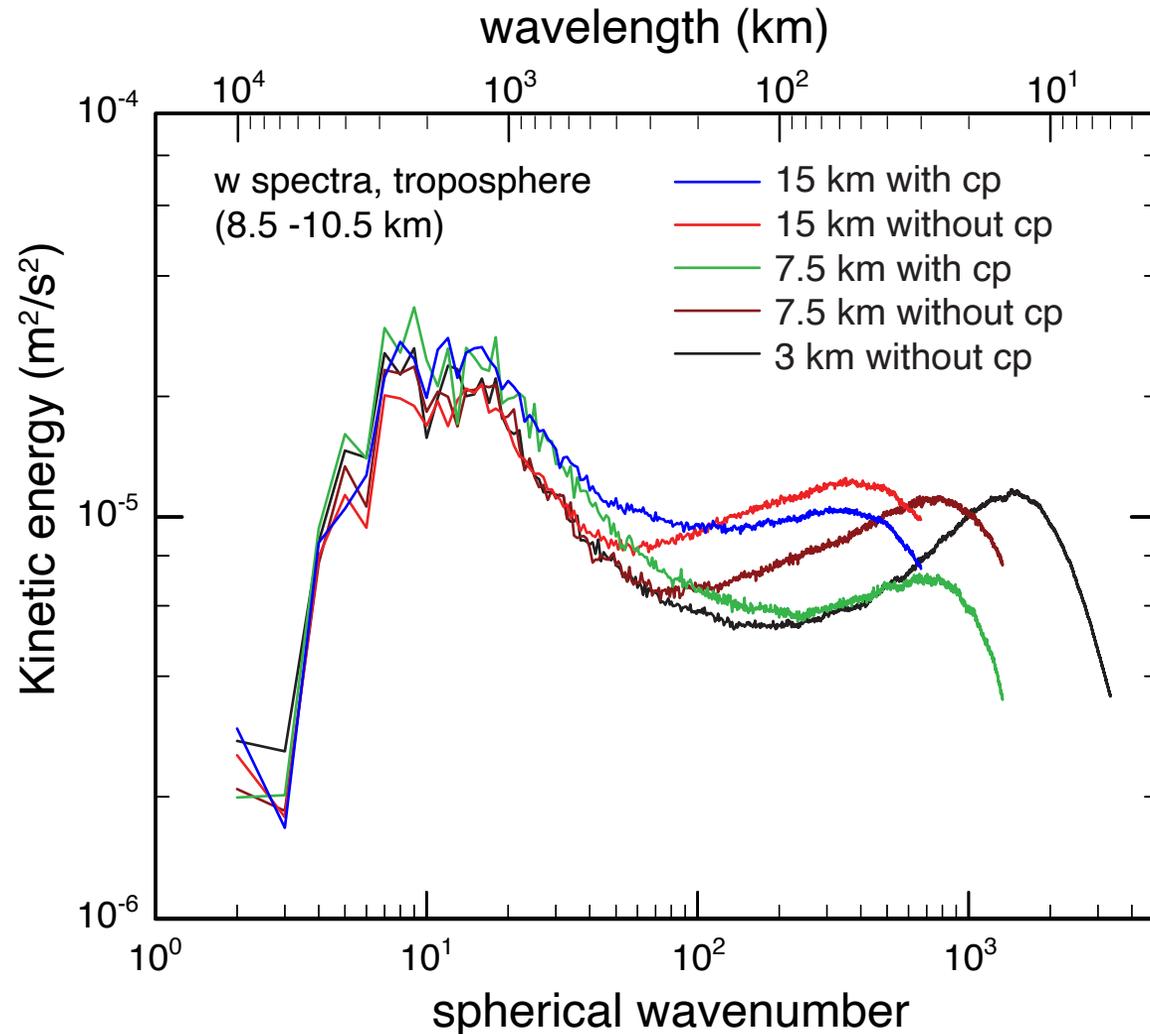
Mesh spacing needed to  
resolve turbulent eddies:  
 $h \ll d, D$

**D:** Severe convection - 5-8 km  
Typical midlatitude cells - 2-4 km  
Tropical cells - 1-2 km  
Shallow convection - 0.1-1 km

Resolutions needed to *resolve* deep convection:  $h \sim O(100 \text{ m})$

Resolutions needed to *resolve* shallow convection:  $h \sim O(10 \text{ m})$

# W spectra from global MPAS simulations



Peaks in the tails of the W spectra shift to higher wavenumbers with increasing resolution – solutions are not converged

W spectra peaks at around  $4 dx$

# Linearized shallow-water equations

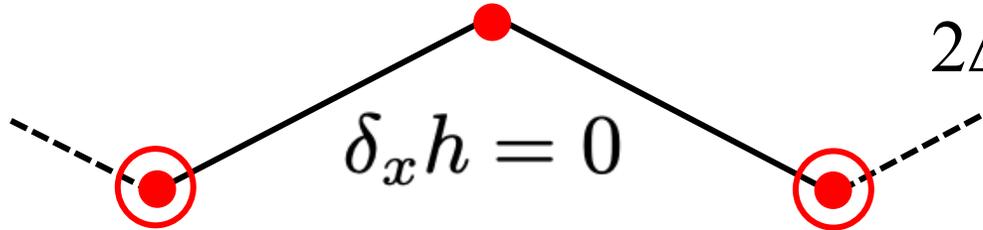
$$u_t = -gh_x, \quad h_t = -Hu_x$$

## A - grid

$$u_t = -g (h_{x+\Delta x} - h_{x-\Delta x}) / 2\Delta x$$



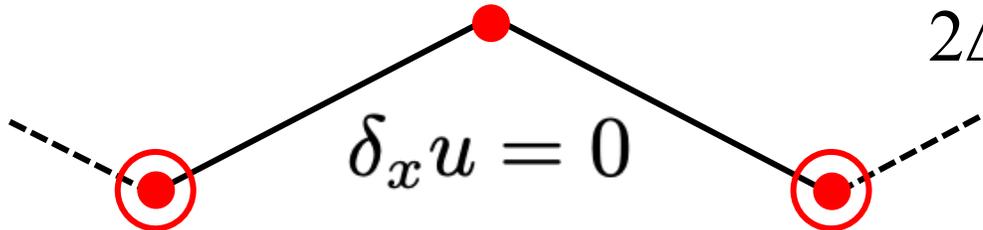
$2\Delta x$  wave in  $h$



$$h_t = -H (u_{x+\Delta x} - u_{x-\Delta x}) / 2\Delta x$$

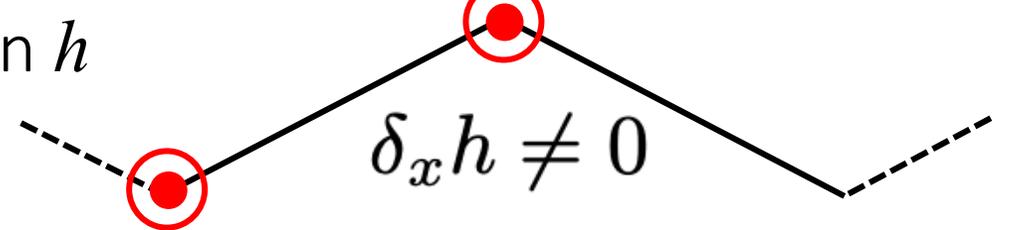
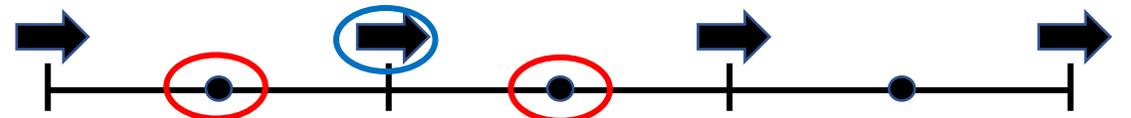


$2\Delta x$  wave in  $u$

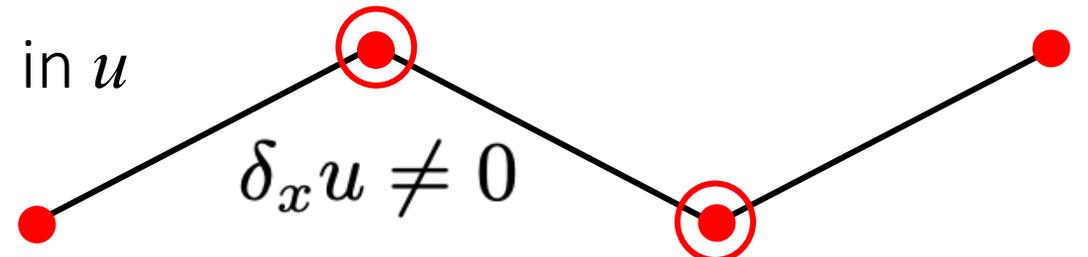


## C - grid

$$u_t = -g (h_{x+\Delta x/2} - h_{x-\Delta x/2}) / \Delta x$$



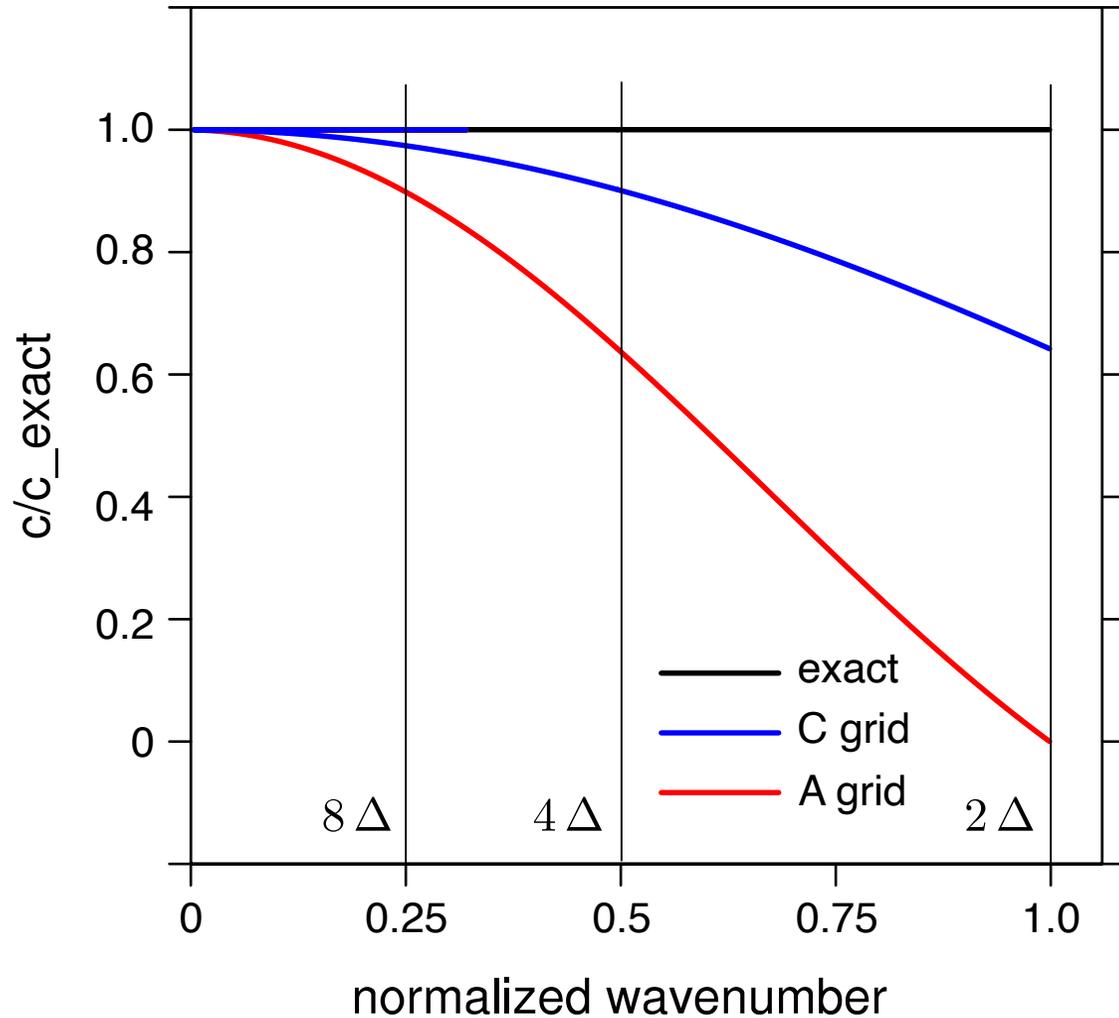
$$h_t = -H (u_{x+\Delta x/2} - u_{x-\Delta x/2}) / \Delta x$$



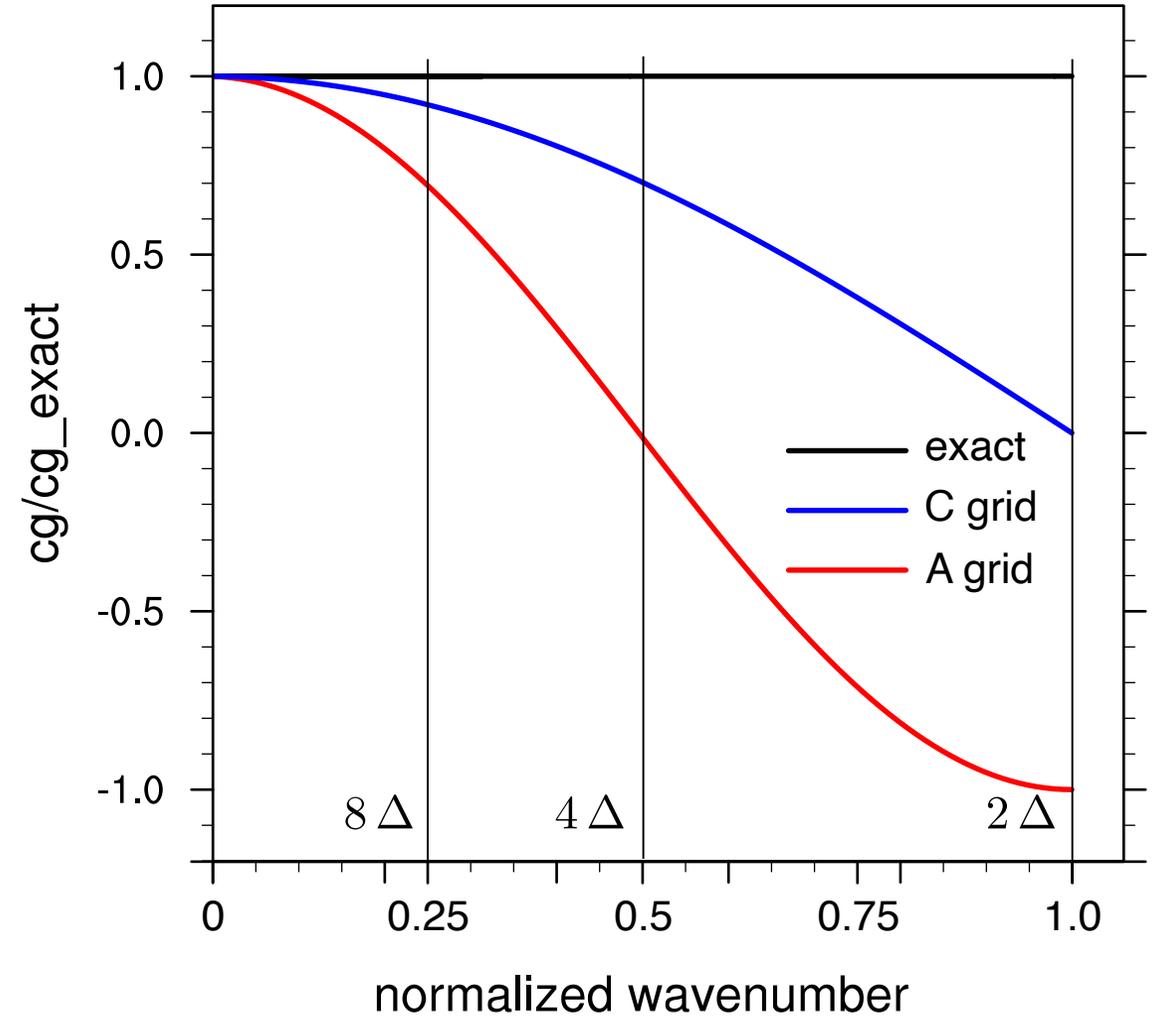
# Linearized shallow-water equations

$$u_t = -gh_x, \quad h_t = -Hu_x$$

phase speed

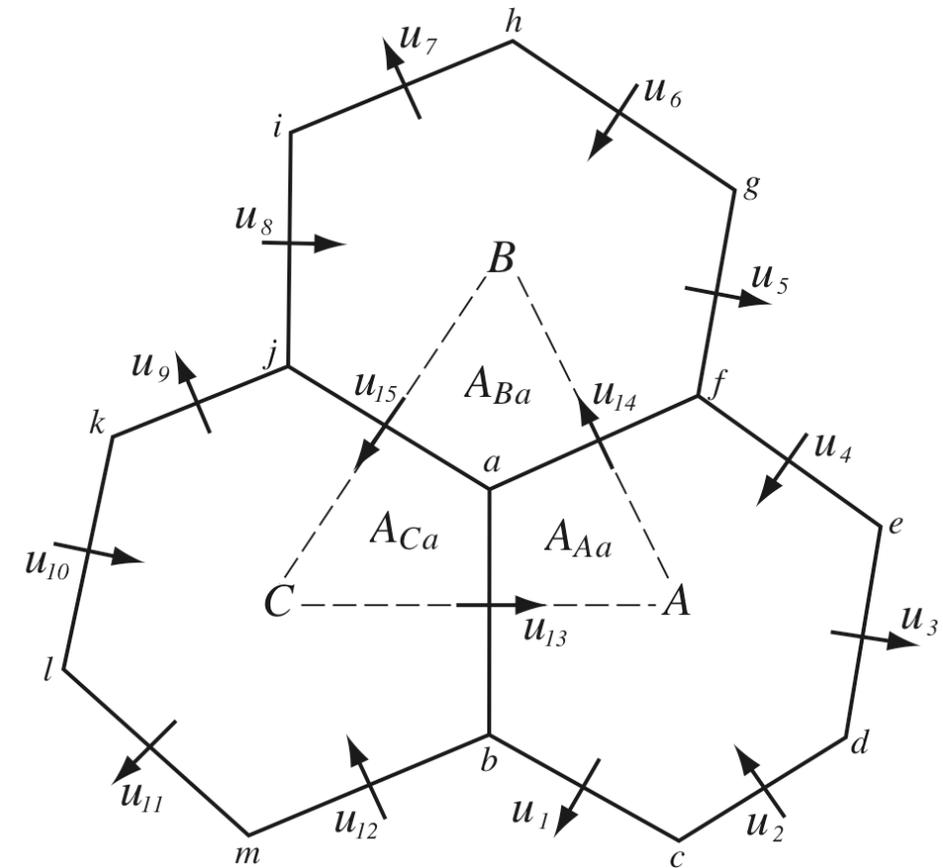


group velocity



# Why Use the C-Grid?

- Critical phenomena (convection) are at the margins of the mesh resolution
- C-grid has twice the effective resolution of the A-grid for divergent modes
- The timestep restriction of the C-grid can be addressed using forward-backward differencing (pressure-gradient – divergence)
- Integration cost scales as  $\Delta x^3$ , so using a C-grid staggering arguably produces the most *efficient* solver



# Intermission

## Main points from the first half

*Convection permitting* resolution is not *convection resolving* resolution

The C-grid staggering is used in most convective-scale models because *it better represents divergent motions at the margins of the resolution.*

C-grids are arguably *more efficient* than other configurations for convection.

## Operators on the Voronoi Mesh 'Nonlinear' Coriolis force

$$\frac{\partial \mathbf{V}_H}{\partial t} = -\frac{\rho_d}{\rho_m} \left[ \nabla_\zeta \left( \frac{p}{\zeta_z} \right) - \frac{\partial z_{HP}}{\partial \zeta} \right] - \eta \mathbf{k} \times \mathbf{V}_H$$

$$- \mathbf{v}_H \nabla_\zeta \cdot \mathbf{V} - \frac{\partial \Omega \mathbf{v}_H}{\partial \zeta} - \rho_d \nabla_\zeta K - eW \cos \alpha_r - \frac{uW}{r_e} + \mathbf{F}_{V_H},$$

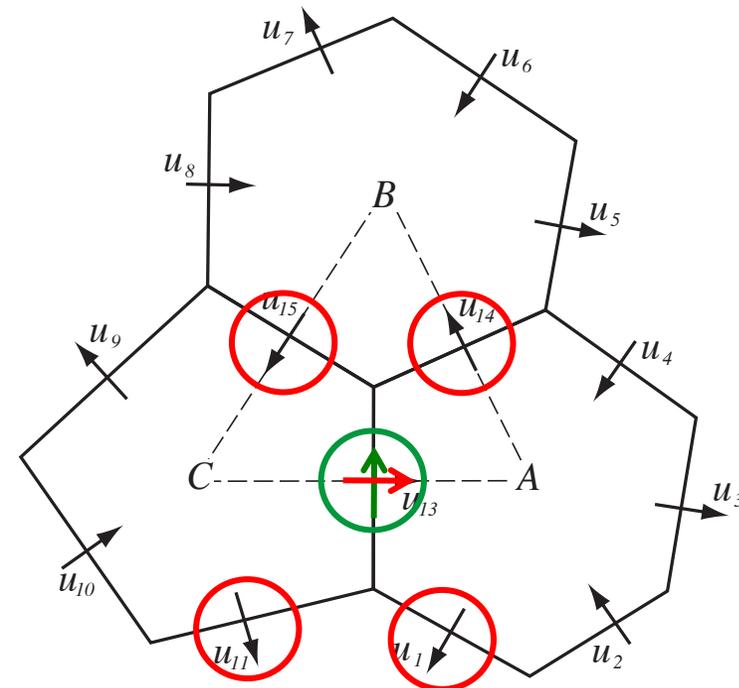
Linear piece  $f \mathbf{k} \times \mathbf{V}_H$ , consider  $u_{13} \rightarrow$

We need to reconstruct the tangential velocity  $\uparrow$

Simplest approach: Construct tangential velocities from weighted sum of the four nearest neighbors.  $\rightarrow$

Result: Physically stationary geostrophic modes (geostrophically-balanced flow) will not be stationary in the discrete system; the solver is unusable.

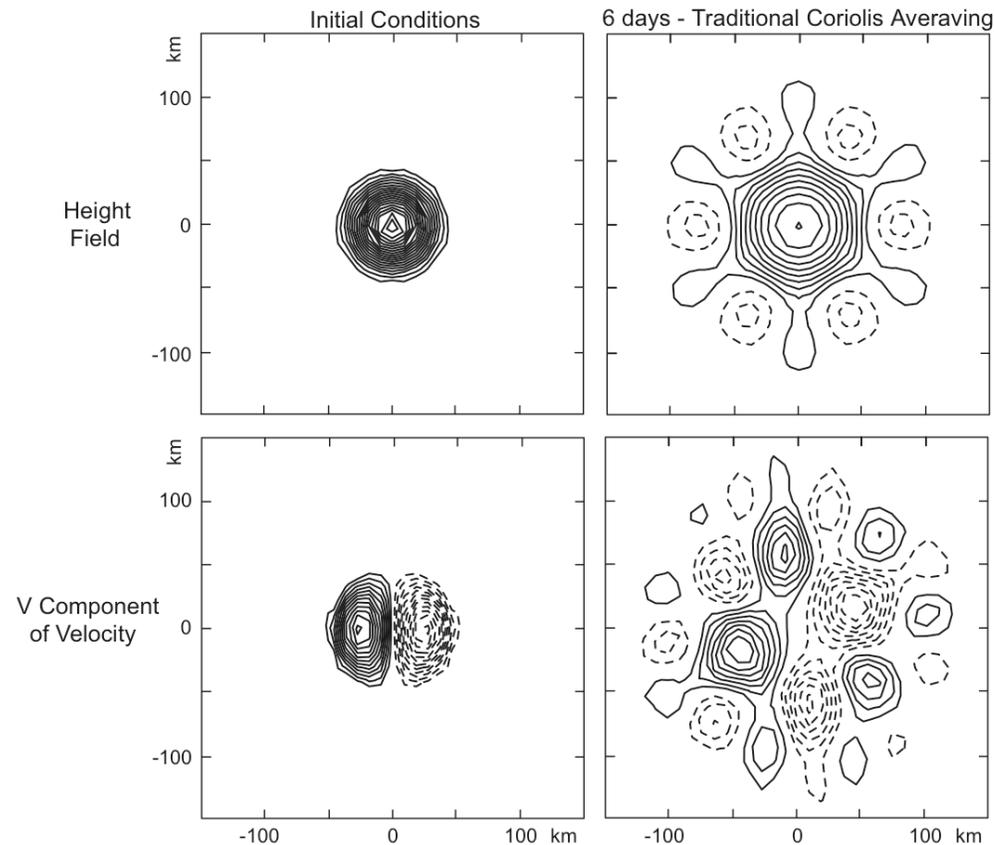
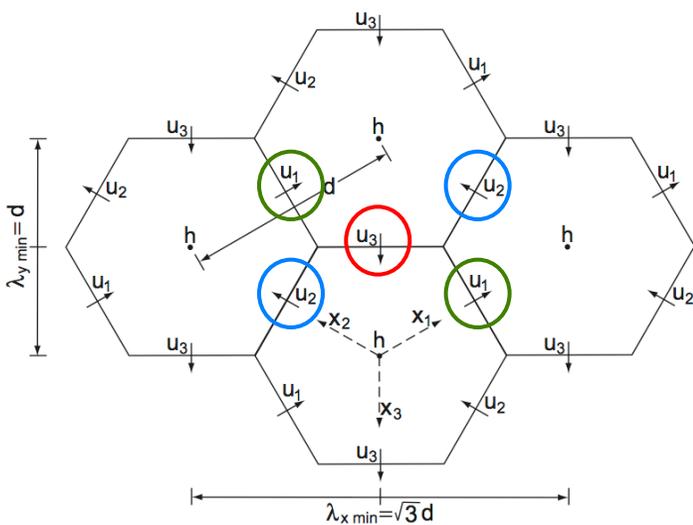
(see Nickovic et al MWR 2002)



# Hexagonal C-Grid Problem: Non-Stationary Geostrophic Mode

Most obvious tangential velocity reconstruction

$$\begin{aligned} \partial_t u_1 + g \delta_{x_1} h + \frac{f}{\sqrt{3}}(u_{31} - u_{21}) &= 0 \\ \partial_t u_2 + g \delta_{x_2} h + \frac{f}{\sqrt{3}}(u_{12} - u_{32}) &= 0 \\ \partial_t u_3 + g \delta_{x_3} h + \frac{f}{\sqrt{3}}(u_{23} - u_{13}) &= 0 \\ \partial_t h + \frac{2}{3} H (\delta_{x_1} u_1 + \delta_{x_2} u_2 + \delta_{x_3} u_3) &= 0 \end{aligned}$$



(see Nickovic et al MWR 2002)

# Hexagonal C-Grid Problem: Non-Stationary Geostrophic Mode

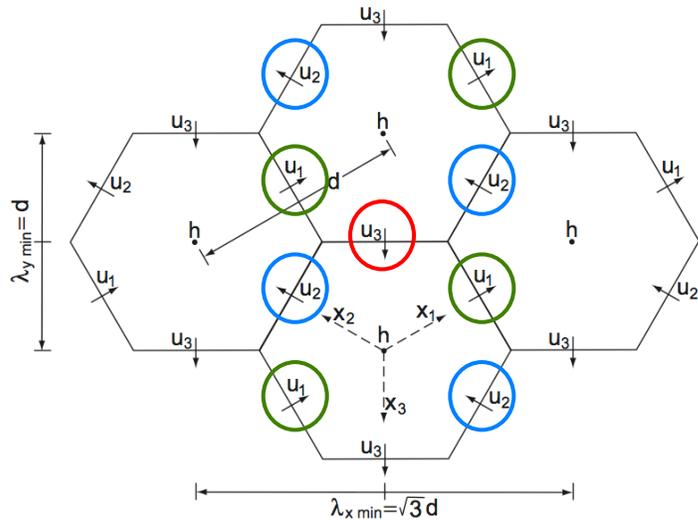
New tangential velocity reconstruction (Thuburn, 2008 JCP)

$$\partial_t u_1 + g \delta_{x_1} h + \frac{f}{\sqrt{3}} (u_{31} - u_{21}) = 0$$

$$\partial_t u_2 + g \delta_{x_2} h + \frac{f}{\sqrt{3}} (u_{12} - u_{32}) = 0$$

$$\partial_t u_3 + g \delta_{x_3} h + \frac{f}{\sqrt{3}} (u_{23} - u_{13}) = 0$$

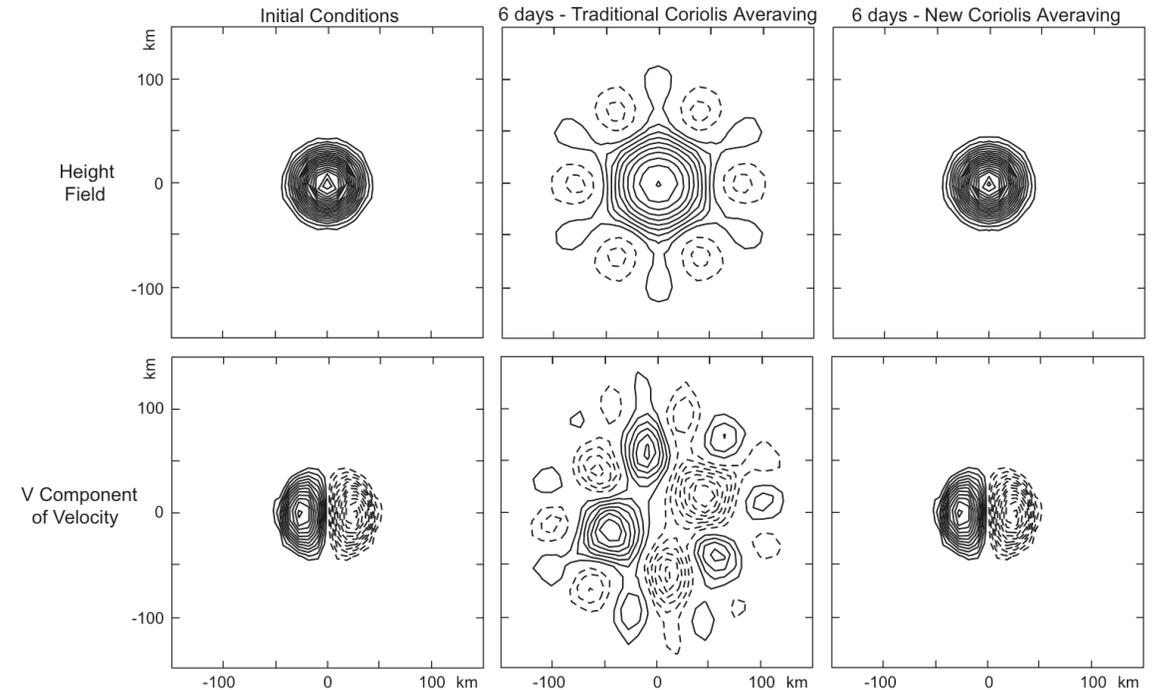
$$\partial_t h + \frac{2}{3} H (\delta_{x_1} u_1 + \delta_{x_2} u_2 + \delta_{x_3} u_3) = 0$$



$$u_{21} = \frac{1}{3} \bar{u}_2^{x_3} + \frac{2}{3} \overline{\bar{u}_2^{x_1 x_2}}, \quad u_{31} = \frac{1}{3} \bar{u}_3^{x_2} + \frac{2}{3} \overline{\bar{u}_3^{x_1 x_3}},$$

$$u_{12} = \frac{1}{3} \bar{u}_1^{x_3} + \frac{2}{3} \overline{\bar{u}_1^{x_1 x_2}}, \quad u_{32} = \frac{1}{3} \bar{u}_3^{x_1} + \frac{2}{3} \overline{\bar{u}_3^{x_2 x_3}},$$

$$u_{13} = \frac{1}{3} \bar{u}_1^{x_2} + \frac{2}{3} \overline{\bar{u}_1^{x_1 x_3}}, \quad u_{23} = \frac{1}{3} \bar{u}_2^{x_1} + \frac{2}{3} \overline{\bar{u}_2^{x_2 x_3}}$$



## Operators on the Voronoi Mesh *'Nonlinear' Coriolis force*

Linear piece:  $f \mathbf{k} \times \mathbf{V}_H$

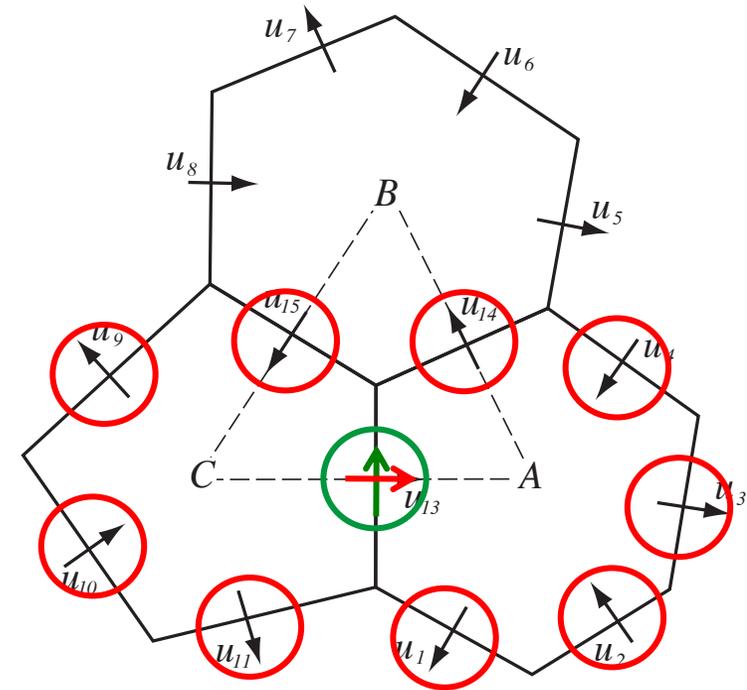
We construct tangential velocities from a weighted sum of normal velocities on edges of the adjacent cells.

$$d_e u_e^\perp = \sum_j w_e^j l_j u_j$$

We choose the weights such that the divergence in the triangle is the area-weighted sum of the divergence in the Voronoi cells sharing the vertex.

Result: geostrophic modes are stationary; local and global mass and PV conservation is satisfied on the dual (triangular) mesh (for the SW equations).

*The general tangential velocity reconstruction also allows for PV, enstrophy and energy\* conservation in the nonlinear SW solver.*



Thuburn et al (2009 JCP)  
Ringler et al (2010, JCP)

## Operators on the Voronoi Mesh 'Nonlinear' Coriolis force

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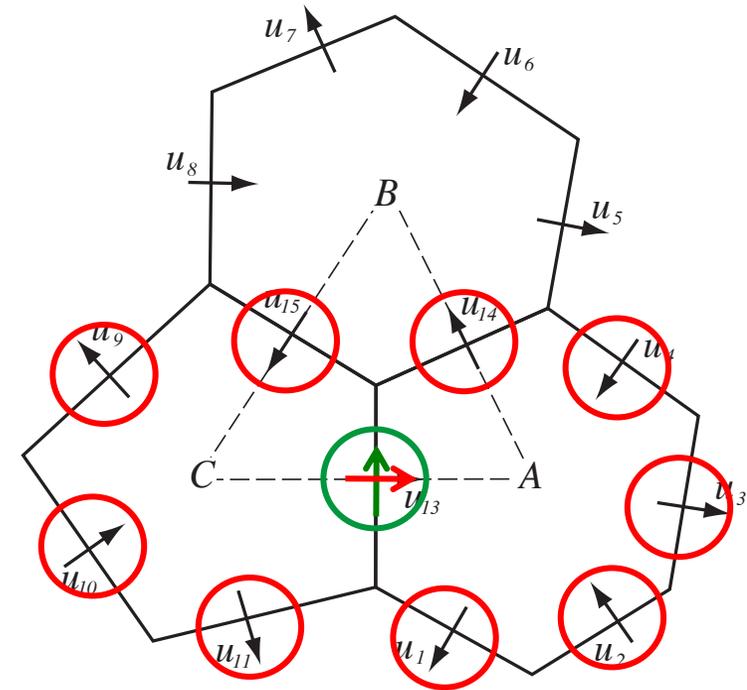
*Why does this work?*

Consider the linearized SW equations

$$h_t = H \nabla \cdot \mathbf{V}$$

$$\zeta_t = -f \nabla \cdot \mathbf{V}$$

*Divergences on primary and dual meshes must be consistent to maintain stationarity*



Thuburn et al (2009 JCP)  
Ringler et al (2010, JCP)

## Operators on the Voronoi Mesh 'Nonlinear' Coriolis force

$$\frac{\partial \mathbf{V}_H}{\partial t} = -\frac{\rho_d}{\rho_m} \left[ \nabla_\zeta \left( \frac{p}{\zeta_z} \right) - \frac{\partial \mathbf{z}_{HP}}{\partial \zeta} \right] - \eta \mathbf{k} \times \mathbf{V}_H$$

Tangential velocity reconstruction:

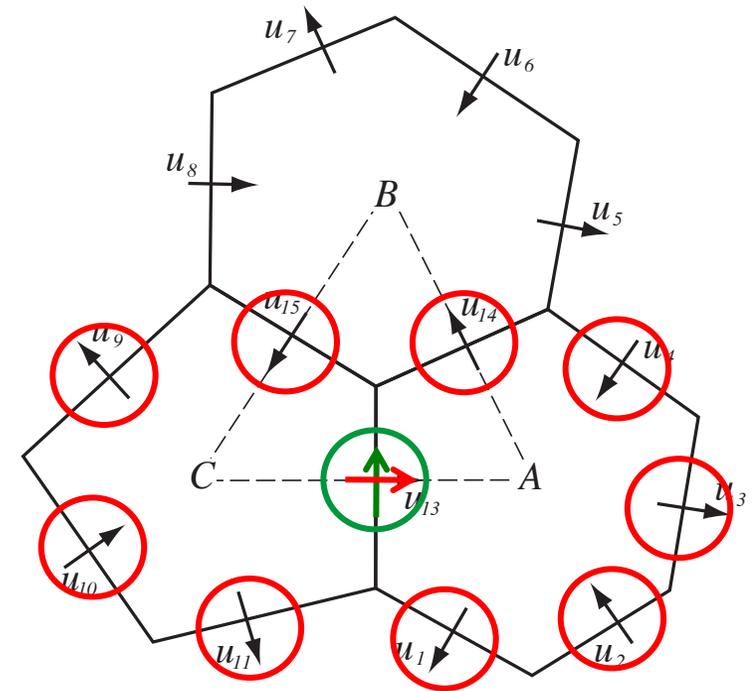
$$-\mathbf{v}_H \nabla_\zeta \cdot \mathbf{V} - \frac{\partial \Omega \mathbf{v}_H}{\partial \zeta} - \rho_d \nabla_\zeta K + \mathbf{F}_{V_H}$$

$$\mathbf{v}_{e_i} = \sum_{j=1}^{n_{e_i}} w_{e_{i,j}} \mathbf{u}_{e_{i,j}}$$

Nonlinear term:

$$[\eta \mathbf{k} \times \mathbf{V}_H]_{e_i} = \sum_{j=1}^{n_{e_i}} \frac{1}{2} (\eta_{e_i} + \eta_{e_{i,j}}) w_{e_{i,j}} \rho_{e_{i,j}} \mathbf{u}_{e_{i,j}}$$

The general tangential velocity reconstruction produces a consistent divergence on the primal and dual grids, and allows for PV, enstrophy and energy\* conservation in the nonlinear SW solver.



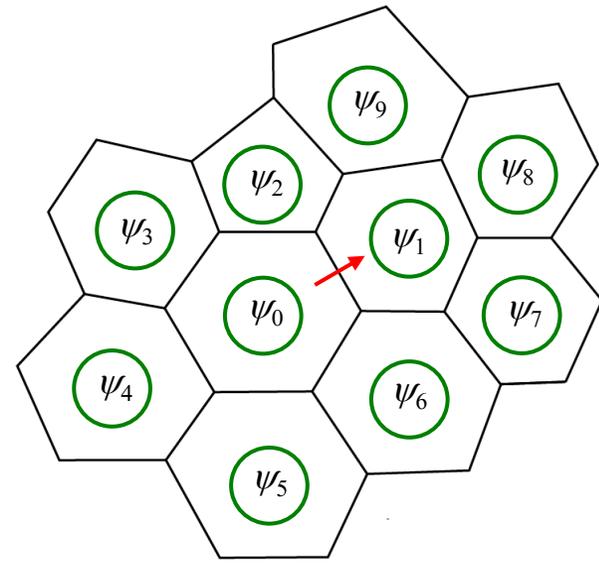
Thuburn et al (2009 JCP)  
Ringler et al (2010, JCP)

## Flux divergence, transport, and Runge-Kutta time integration

Scalar transport equation for cell  $i$ :

$$\frac{\partial(\rho\psi)_i}{\partial t} = L(\mathbf{V}, \rho, \psi) = -\frac{1}{A_i} \sum_{n_{e_i}} d_{e_i} (\rho \mathbf{V} \cdot \bar{\mathbf{n}}_{e_i}) \bar{\psi}$$

1. Scalar edge-flux value  $\psi$  is the weighted sum of cell values from cells that share edge and all their neighbors.
2. An individual edge-flux is used to update the two cells that share the edge.
3. Three edge-flux evaluations and cell updates are needed to complete the Runge-Kutta timestep.
4. Monotonic constraint requires checking the cell-value update and renormalizing edge-fluxes if the cell updates are outside specific bounds (on the final RK3 update).



$$(\rho\psi)^* = (\rho\psi)^t + \frac{\Delta t}{3} L(\mathbf{V}, \rho, \psi^t)$$

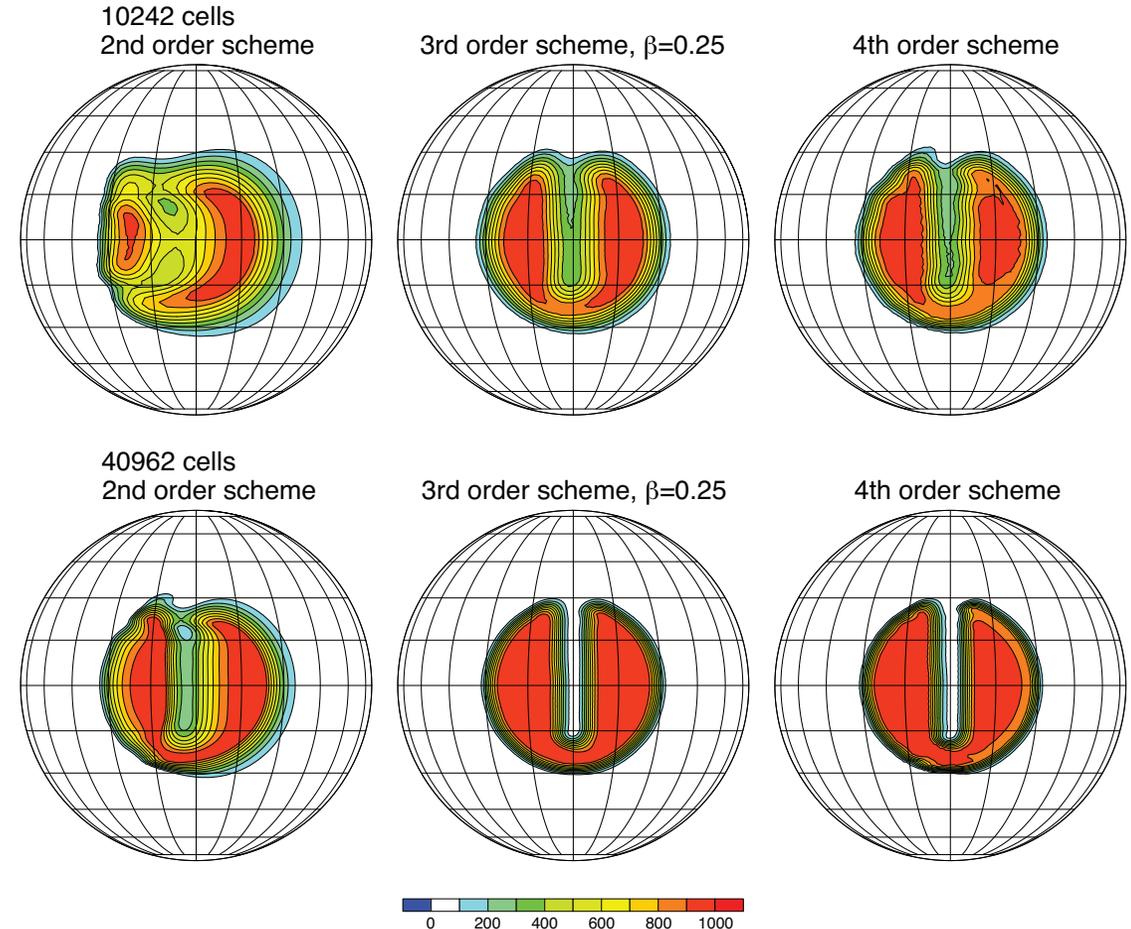
$$(\rho\psi)^{**} = (\rho\psi)^t + \frac{\Delta t}{2} L(\mathbf{V}, \rho, \psi^*)$$

$$(\rho\psi)^{t+\Delta t} = (\rho\psi)^t + \Delta t L(\mathbf{V}, \rho, \psi^{**})$$

## Conservative Transport with RK3 Time Integration: *Examples*

- The quality of solutions for convection-permitting integrations is strongly dependent on the transport schemes for scalars employed in the solver.
- We employ flux operators similar to those used in WRF but adapted to the unstructured Voronoi mesh using least-squares fit polynomials.

### Slotted Cylinder Test Case

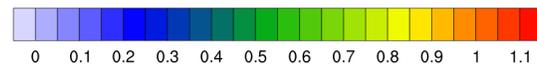
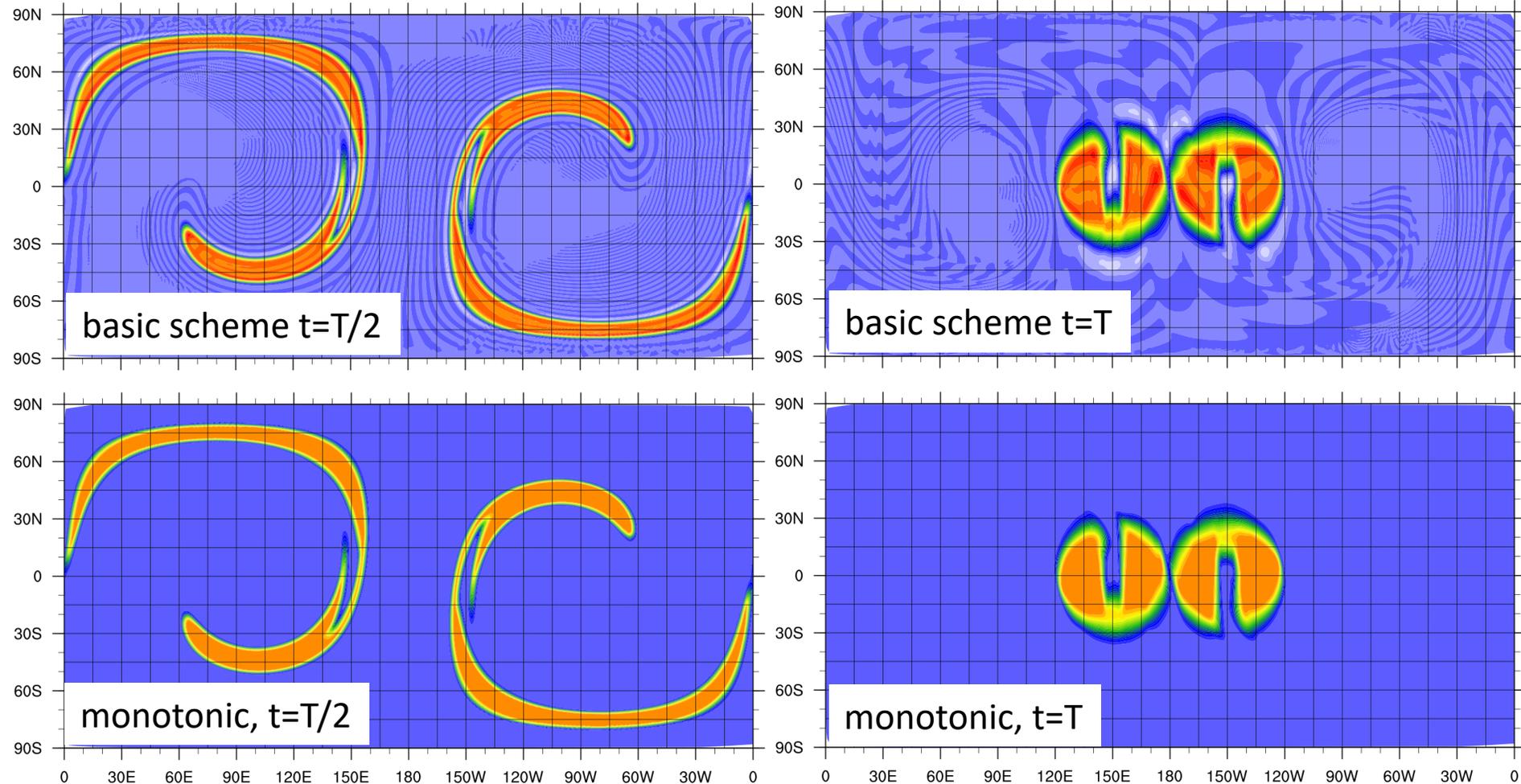


Solid-body rotation, 1 revolution around the sphere

(Skamarock and Gassmann, MWR 2011)

## Conservative Transport with RK3 Time Integration: *Examples*

163842 cells, ~ 60 km cell spacing (~ 1/2 deg), Cr max ~ 0.8



## MPAS Vertical Mesh

### Specification of terrain:

- High resolution terrain data (30 arcsec) averaged over grid-cell area
- Terrain smoothing with one pass of a 4<sup>th</sup> order Laplacian

### Smoothed Terrain-Following (STF) hybrid Coordinate

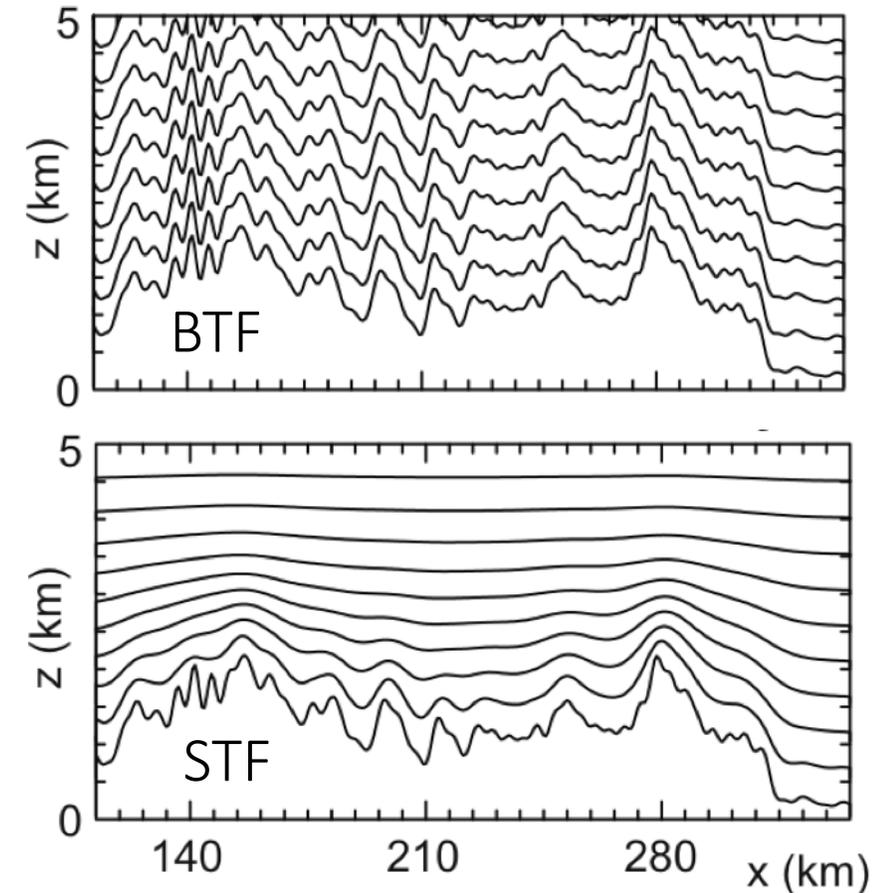
$$z(x, y, \zeta) = \zeta + A(\zeta)h_s(x, y, \zeta)$$

$A(\zeta)$  Controls rate at which terrain influences are attenuated with height

$h_s(x, y, \zeta)$  Terrain influence that represents increased smoothing of the actual terrain with height

Multiple passes of simple Laplacian smoother at each  $\zeta$  level:

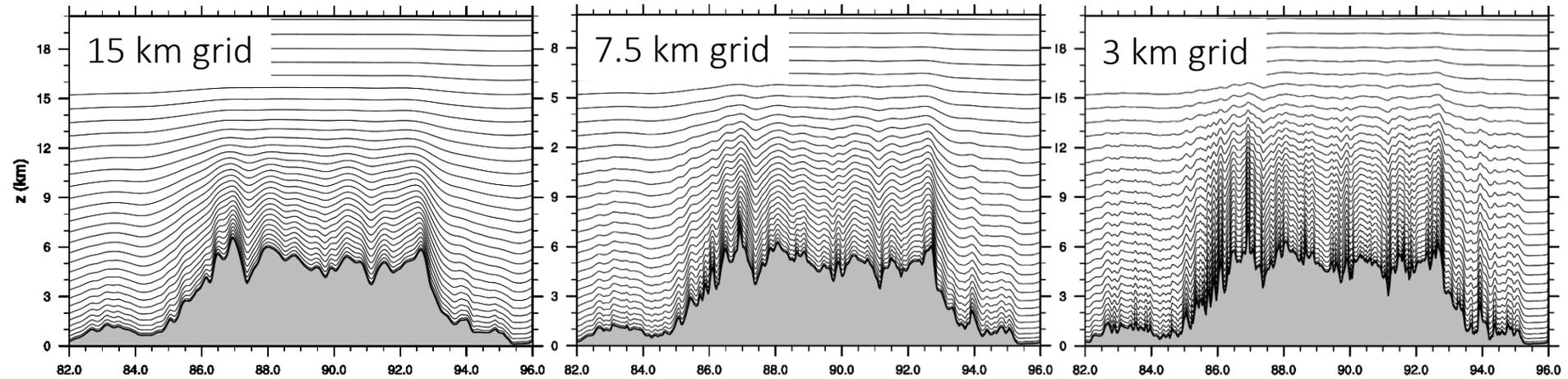
$$h_s^{(n)} = h_s^{(n-1)} + \beta(\zeta)d^2\nabla_\zeta^2 h_s^{(n-1)}$$



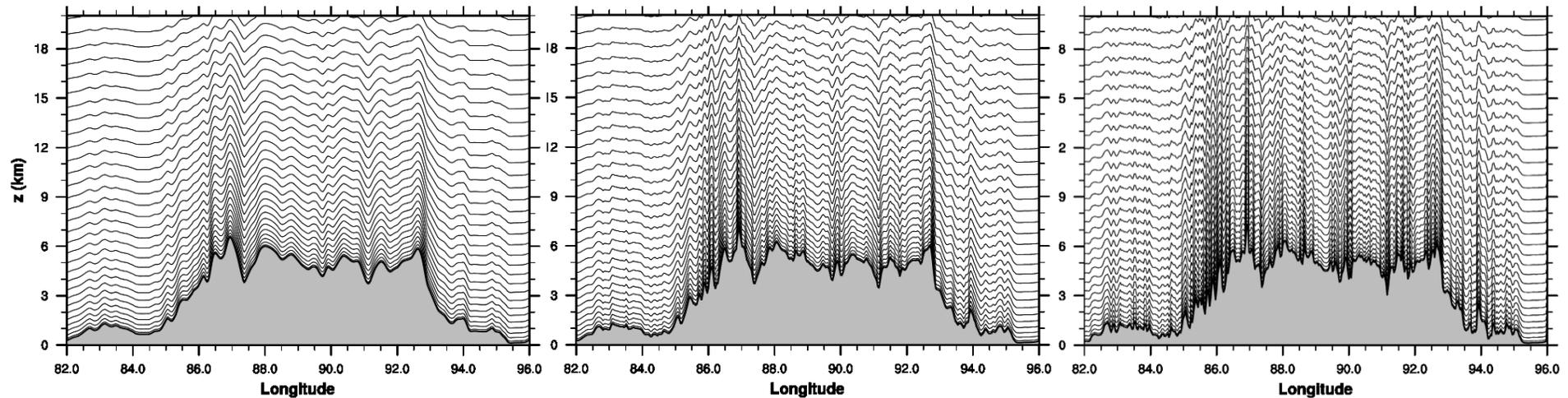
*STF progressively smooths coordinate surfaces while transitioning to a height coordinate*

Smoothed hybrid terrain-following (STF) coordinate

(Model top is at 30 km)



Basic terrain-following (BTF) coordinate

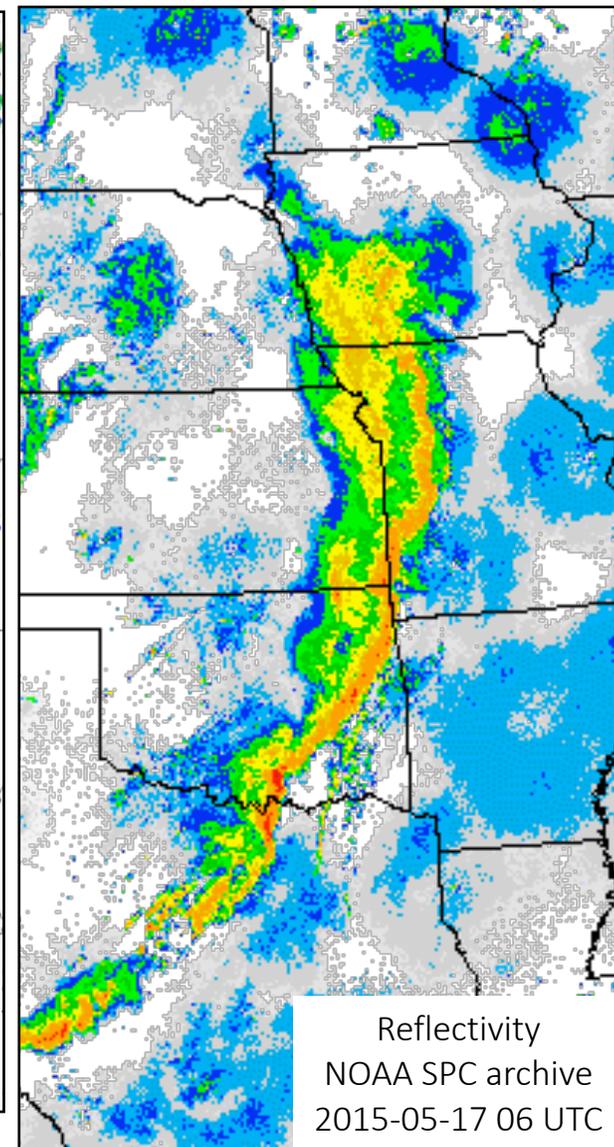
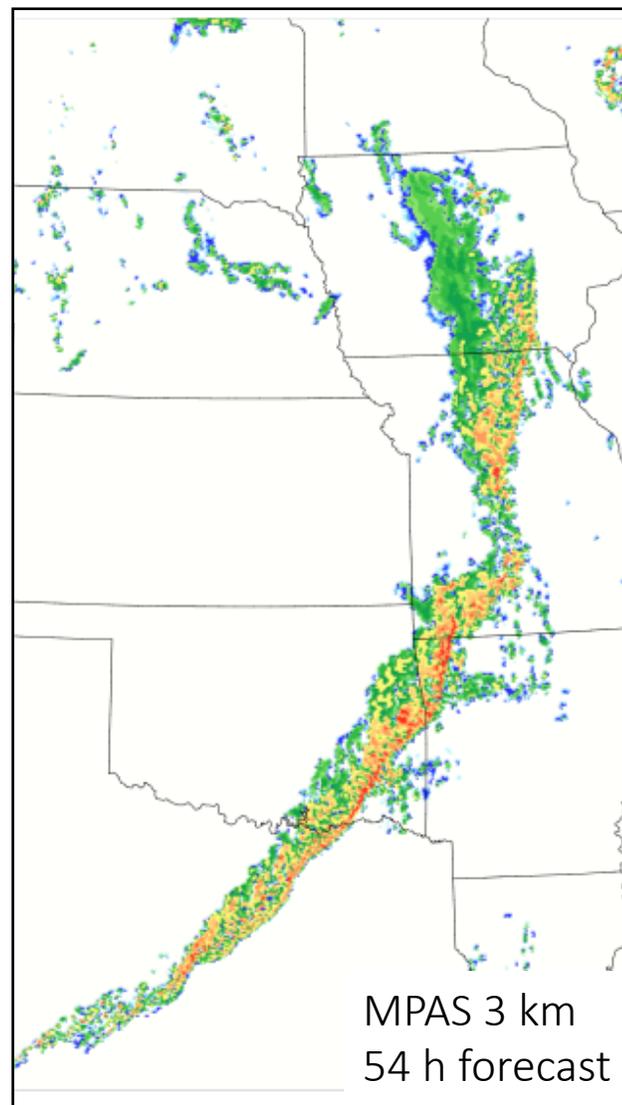


## Atmospheric Convection and MPAS

MPAS was designed to simulate atmospheric convection with fidelity similar to state-of-the-art cloud models.

At what mesh spacing does MPAS reproduce observed convective structures?

Midlatitude convection:  
3 km mesh spacing.





# The MPAS SCVT approach

## Strengths

- Convection-permitting simulations
- Flexibility
  - global
  - regional
  - variable-resolution
  - 2D and 3D Cartesian planes
- Conservation properties
- Explicit solver is easy to configure
- Solver scales well, easily adaptable to accelerators (GPUs)

## Weaknesses

- Mesh generation is very expensive
- Novelty of an unstructured mesh
  - Standard pre- and post-processors are not unstructured-mesh friendly
- Perceived high integration cost
  - More than balanced by increased accuracy at convection-permitting resolutions (?)