

# Next-Generation Time Integration targeting Weather and Climate Simulations Part I: Rational Approximation of Exponential Integrators

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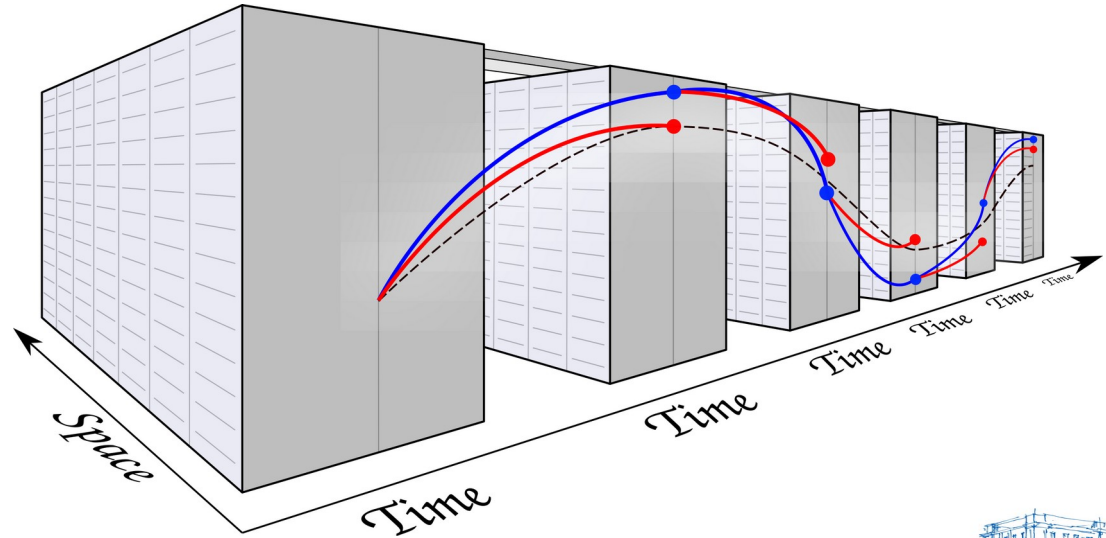
This presentation is based on  
collaborations with

Terry Haut

Richard Loft

Nathanael Schaeffer

Cheers!



Seminar “Numerical methods for atmospheric and oceanic modelling: recent advances and future prospects”  
ECMWF, Reading, UK, September 18th, 2020



# Application focus: weather/climate simulations



- **Weather simulations:**
  - Ongoing **demands for increase in accuracy** via **increase in resolution**
  - Leads to smaller and hence **more time steps**
  - Challenge: Forecasts need to be **completed within a specific time frame** (about 1 hour)
- **Climate simulations:**
  - **low resolution**, but **long simulation time span** (e.g. for Paleoclimate) requires weeks or months of wall clock time
  - Challenge: **reduce wallclock time**

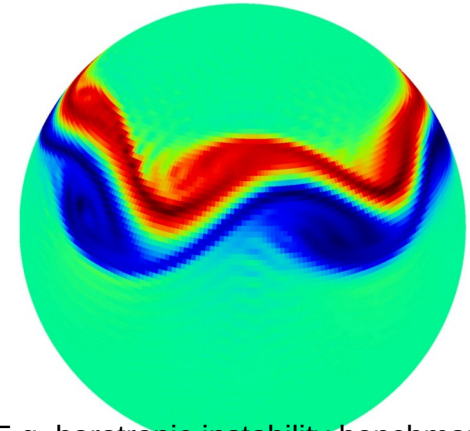
**Are there alternative concepts to improve accuracy vs. wallclock time?**

# Test case: single-layer atmospheric model

- First steps towards new formulations:
  - Use **single-layer** atmospheric model
  - Can be related to **shallow-water equations**

$$\frac{\partial \Phi}{\partial t} = -\nabla \cdot (\Phi \mathbf{V})$$

$$\frac{\partial \mathbf{V}}{\partial t} = -\nabla \Phi - f \mathbf{k} \times \mathbf{V} - \mathbf{V} \cdot \nabla \mathbf{V}$$



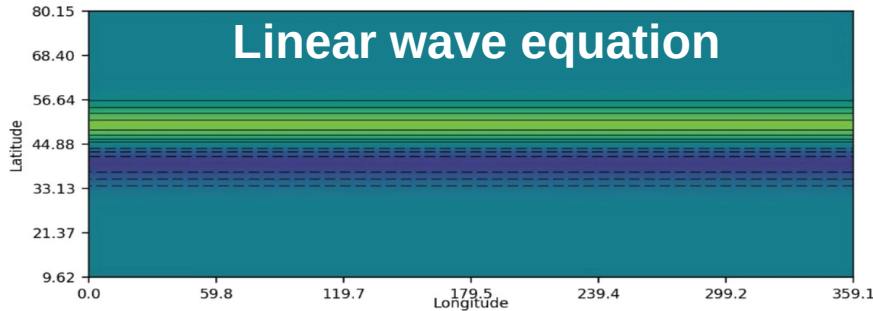
E.g. barotropic instability benchmark  
Relative vorticity field

- Shallow-water equations (SWE) are **commonly used to study horizontal discretization aspects** as a first step to develop new methods for dynamical cores
- **Discretization and time integration in this work**
  - **Numerics aligned with ECMWF's model, e.g. Spherical Harmonics**
  - **Plenty of details skipped in the following slides**, in particular efficient solvers for Helmholtz (and Helmholtz-like) problems.

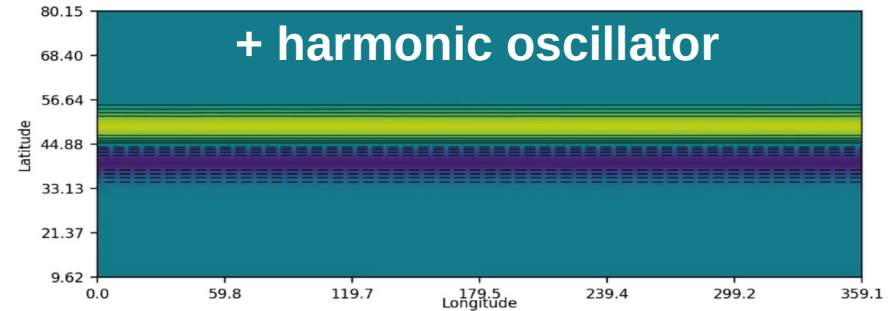
# Splitting SWE into “subproblems”

$$\begin{bmatrix} \frac{\partial \Phi}{\partial t} \\ \frac{\partial \mathbf{V}}{\partial t} \end{bmatrix} = \underbrace{\begin{bmatrix} -\bar{\Phi} \nabla \cdot \mathbf{V} \\ -\nabla \Phi \end{bmatrix}}_{L_g(U)} + \underbrace{\begin{bmatrix} 0 \\ -f \mathbf{k} \times \mathbf{V} \end{bmatrix}}_{L_c(U)} + \underbrace{\begin{bmatrix} -\mathbf{V} \cdot \nabla \Phi' \\ -\mathbf{V} \cdot \nabla \mathbf{V} \end{bmatrix}}_{N_a(U)} + \underbrace{\begin{bmatrix} -\nabla \Phi' \cdot \mathbf{V} \end{bmatrix}}_{N_d(U)}$$

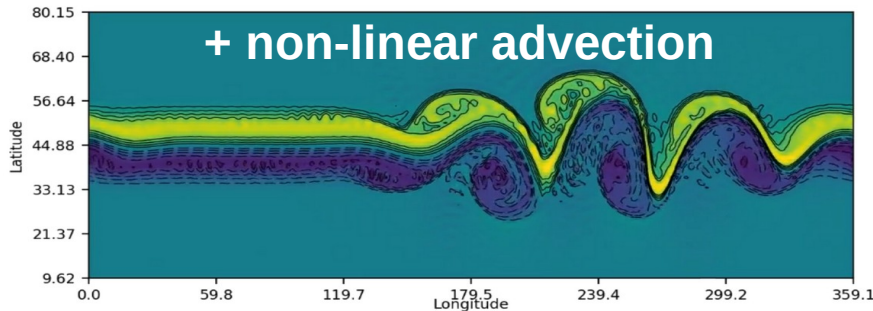
$$\frac{\partial U}{\partial t} = L_g(U)$$



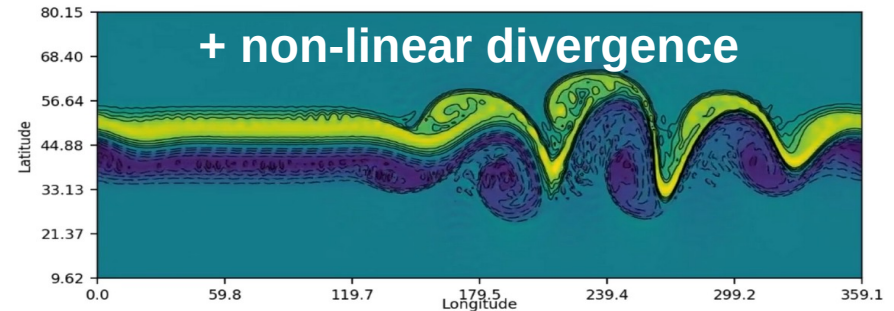
$$\frac{\partial U}{\partial t} = L_g(U) + L_f(U)$$



$$\frac{\partial U}{\partial t} = L_g(U) + L_f(U) + N_a(U)$$



$$\frac{\partial U}{\partial t} = L_g(U) + L_f(U) + N_a(U) + N_d(U)$$



# Overview of different research directions

- **EXP:** Exponential time integration

- T-REXI
- CI-REXI
- ...

**Part of this  
presentation**

- **SL:** Semi-Lagrangian methods

- State of the art
- Combined with Parareal

- **PFASST**

- **Spectral deferred correction** (SDC)
- **Multi-level**
- **Parallel-in-time** corrections (Parareal)

- **Combinations** of methods:  
SL / EXP / SDC / Parareal

- **“Tuning”** of methods (Convergence / accuracy)

- **EXP Machine learning** with ANN

- (Quantum Computing)

# Overview

- Introduction
- **Exponential integration**
  - **Introduction**
  - CI-REXI (Cauchy Contour Integral method)
  - Studies with SWE
    - Linear SWE: Error vs. wall clock time studies
    - Non-linear PDEs: Error vs. wall clock time studies
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# Exponential integrators: Linear case $\frac{\partial U}{\partial t} = LU$

- **Direct solution** at arbitrary point in time given by

$$U(t) = e^{tL}U(0) = Qe^{t\Lambda}Q^{-1}U(0)$$

- Note, that we can / should **never setup the Eigenvector matrix “Q” explicitly!**
- Important properties
  - **No errors in time!**
  - Theoretically,
    - infinitely large time steps (**no CFL** limitation)
    - going **forward / backward in time** (for oscillatory systems)

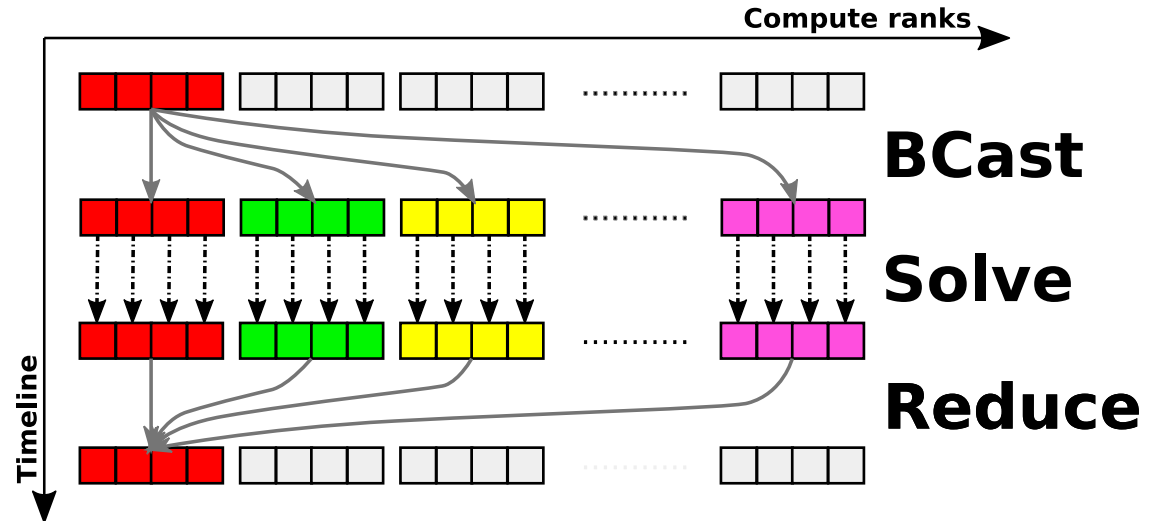
- Exponential is
  - simple to **solve for ODE systems** (Setup “Q” matrix), however it is
  - **challenging to find efficient solver** for PDEs (Infeasible to setup “Q”)

- Approach taken here:  
**Rational approximation of exponential integrators (REXI)**

# REXI: Formulation & Parallelization

- **Linear PDE:** With some linear algebra, we get a sum over independent terms
- Replace exponential with **parallelizable part** => **parallel-in-time** (see right picture)
- **WARNING:** We solve the REXI terms with spherical harmonics. This is much more challenging with other spatial discretizations!!!

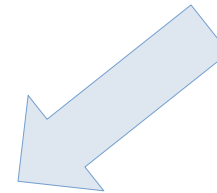
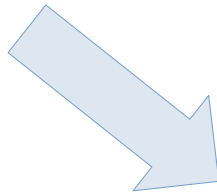
$$U(t) = e^{tL}U(0) \approx \sum_n \beta_n (I\alpha_n + tL)^{-1}U(0)$$





# A tool for the best REXI method

- There are various **REXI** methods:
  - T-REXI
  - CI-REXI
  - B-REXI
  - EL-REXI
- Each method has **various parameters**
- **Different requirements** from **application side**:
  - Oscillatory / diffusive linear PDE
  - Stability requirements
  - Filtering requirements
  - Workload (number of REXI terms)
  - Consistency
  - ...



Results in **high-dimensional optimization space** which is hard to explore  
**=> Software-supported exploration** (coming soon)

For sake of time, **example provided by Cauchy Contour integral method**

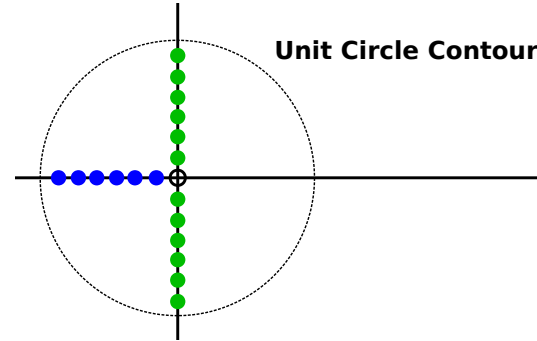
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# CI-REXI: Cauchy Contour Integral

- Cauchy contour integral is defined as

$$f(x_0) = \frac{1}{2\pi i} \oint_{\Gamma} \frac{f(z)}{z - x_0} dz$$



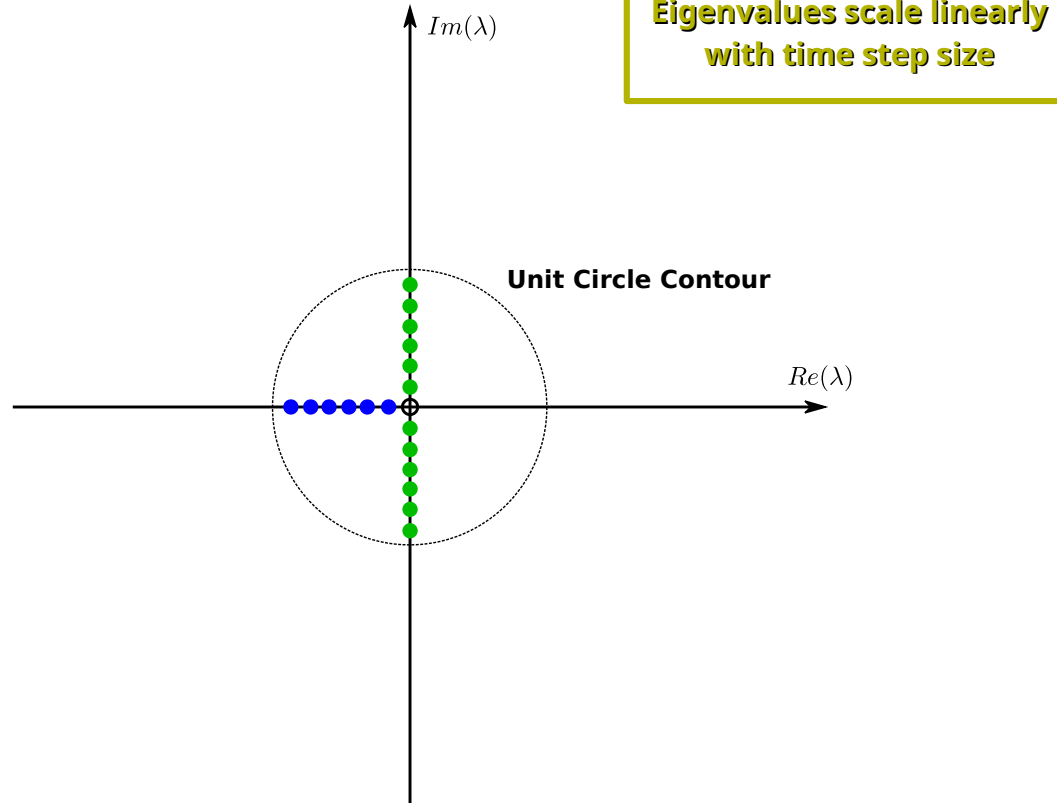
with  $f(z) = \exp(z)$  to be approximated by REXI

- Using e.g. a **circle contour** around the origin and a **trapezoidal rule** we get

$$\text{and finally } \exp(x) \approx \sum_{n=1}^N \frac{\beta_n}{x + \alpha_n} \quad \begin{aligned} \alpha_n &= - (R \exp(i\theta_n)) \\ \beta_n &= -\frac{1}{N} (R \exp(i\theta_n)) \exp(R \exp(i\theta_n)) \end{aligned}$$

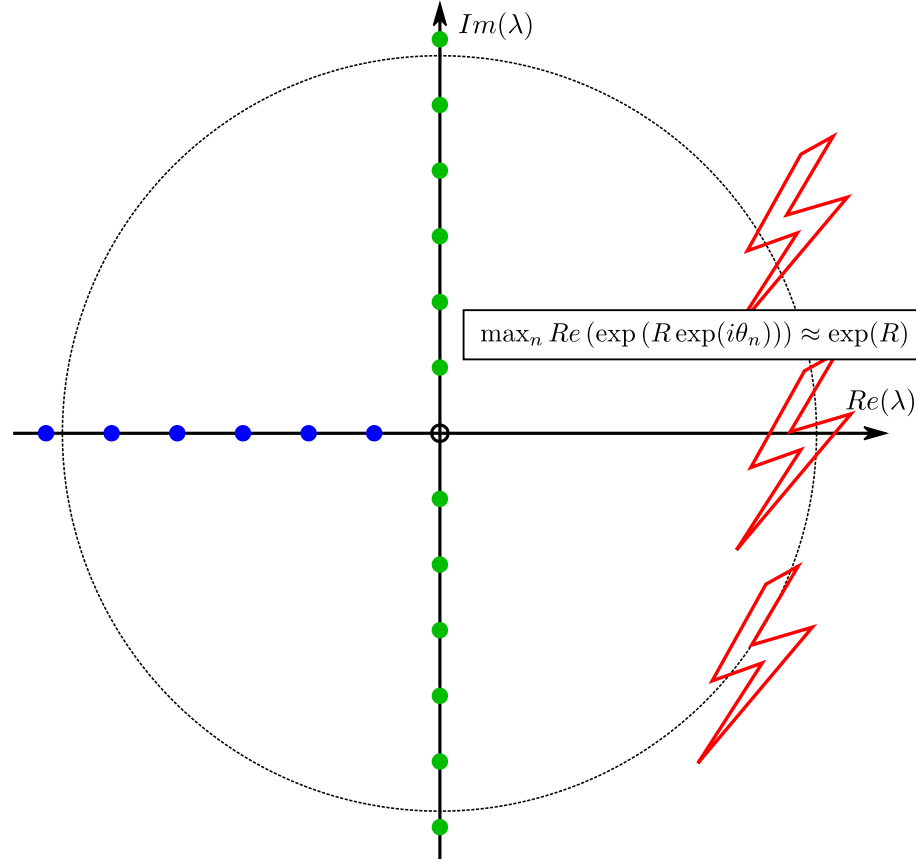
$$U(t) = \exp(tL)U(0) \approx \sum_{n=1}^N \beta_n (tL + I\alpha_n)^{-1} U(0)$$

# CI-REXI: Small time steps

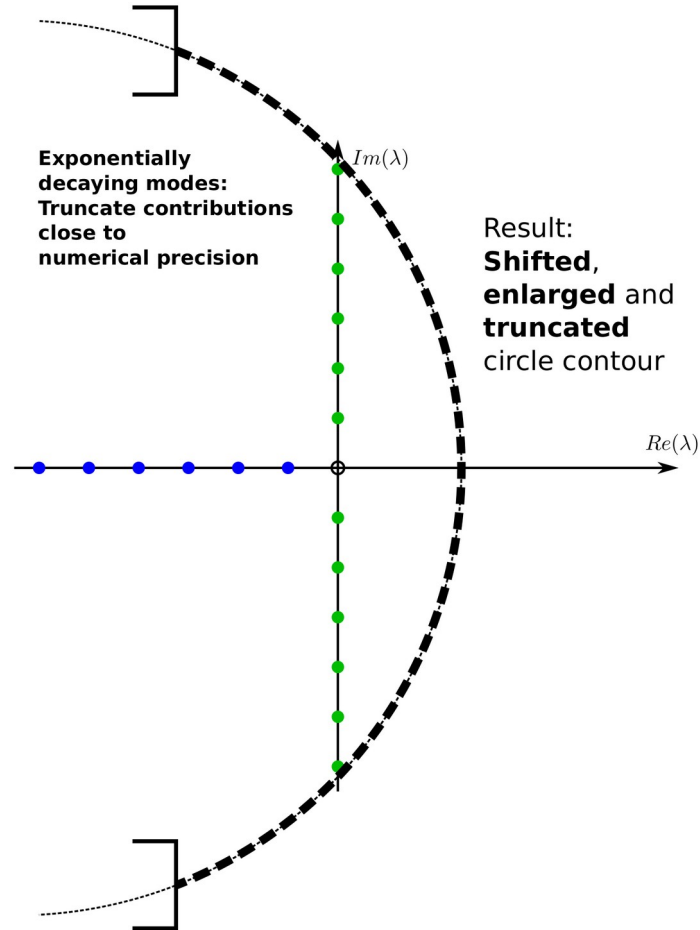


# CI-REXI: Large time steps

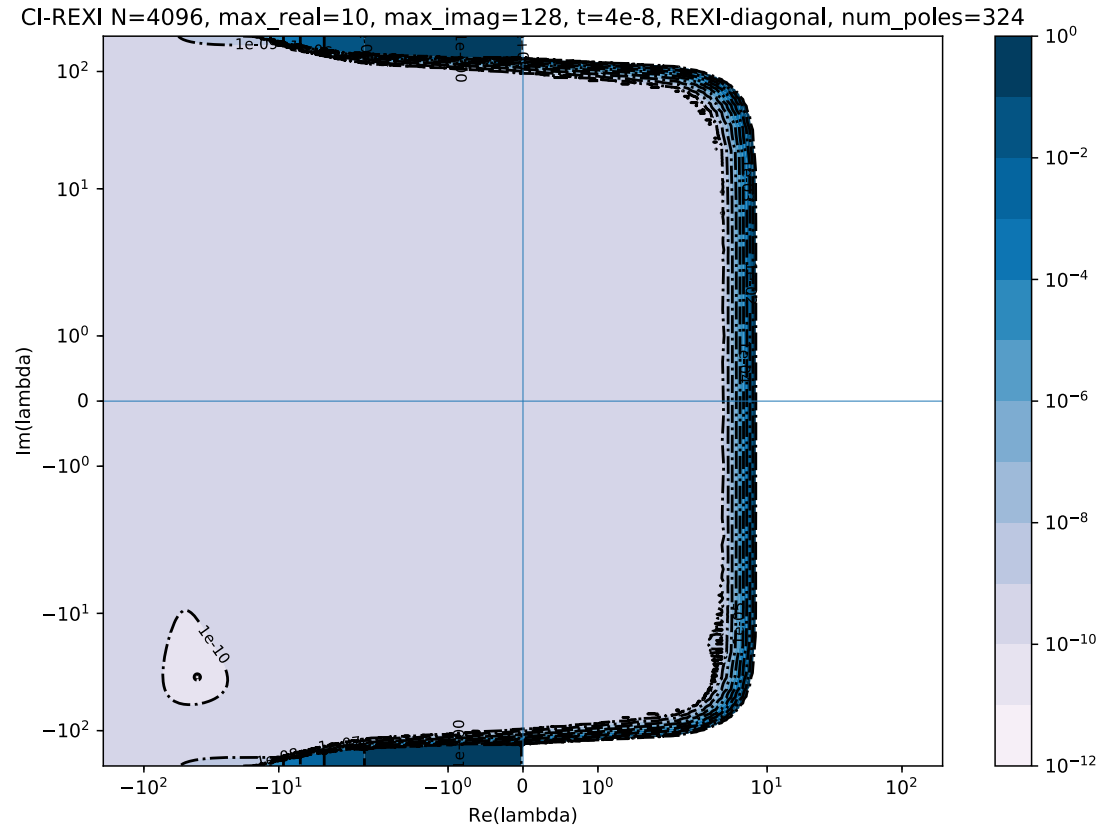
$$U(t) \approx \sum_{n=1}^N \beta_n (tL + I\alpha_n)^{-1} U(0)$$



# CI-REXI



# Error $L_\infty$ plot for CI-REXI



*Error plots for CI-REXI with  $N=4096$ ,  $\text{maxImag}=128$ ,  $\text{maxReal}=10$  and  $\text{eps}=4e-8$  for the pole filter, resulting in  $N=324$  poles. Results are extremely accurate, close to machine precision ( $10^{-10}$ ).*

# Overview

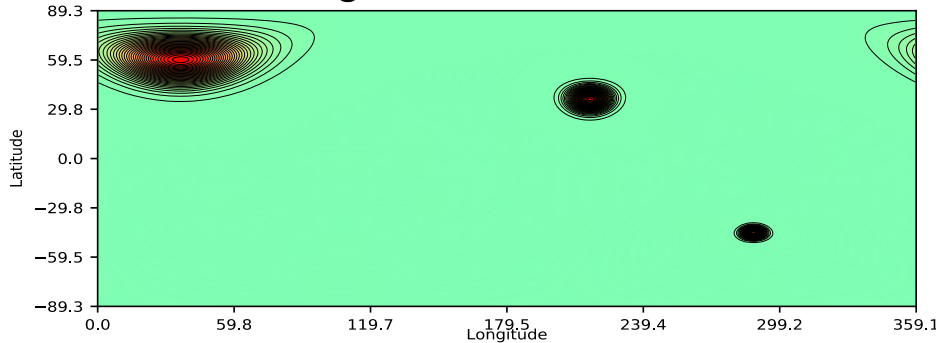
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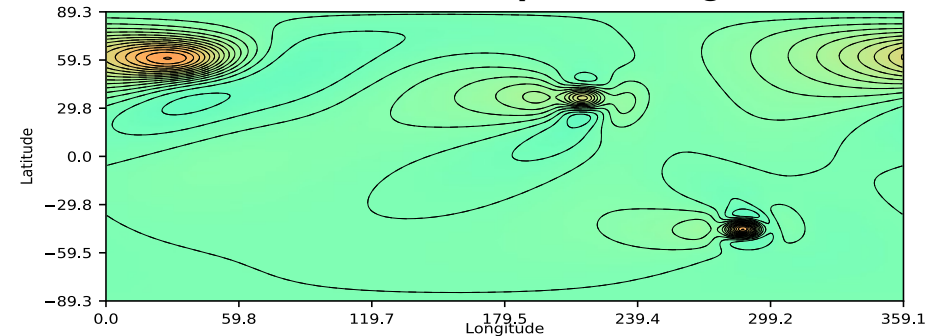
# Benchmarks: Propagation of three Gaussian bumps with linearized single-layer SWE model

- Test propagation of waves **across rotating sphere over 1.5 days**

**t=0: Three Gaussian bumps on height as initial conditions**



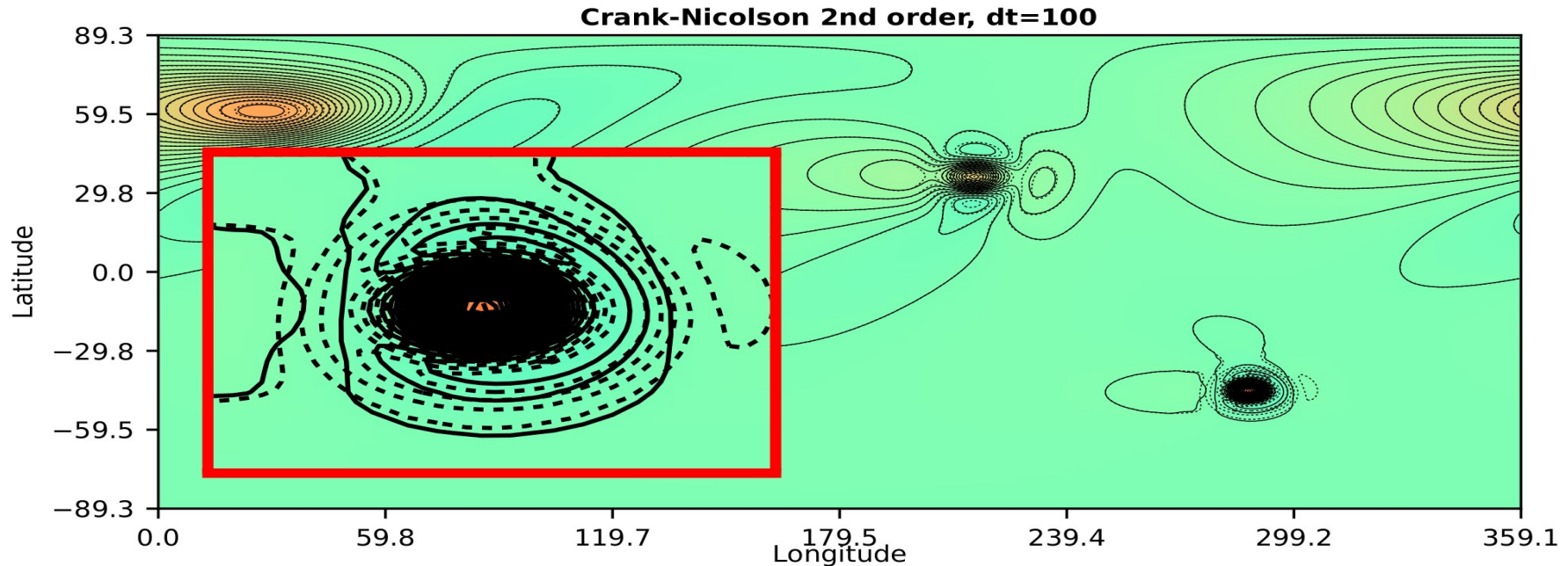
**t=1.5 days: Reference solution with 4<sup>th</sup> order explicit Runge-Kutta**



- Benchmarks based on **full linear operator, including Coriolis effect**
- Video: <https://youtu.be/mmaj0l2ZO9k>
- **Terry's REXI coefficients (T-REXI)** are used in the following slides

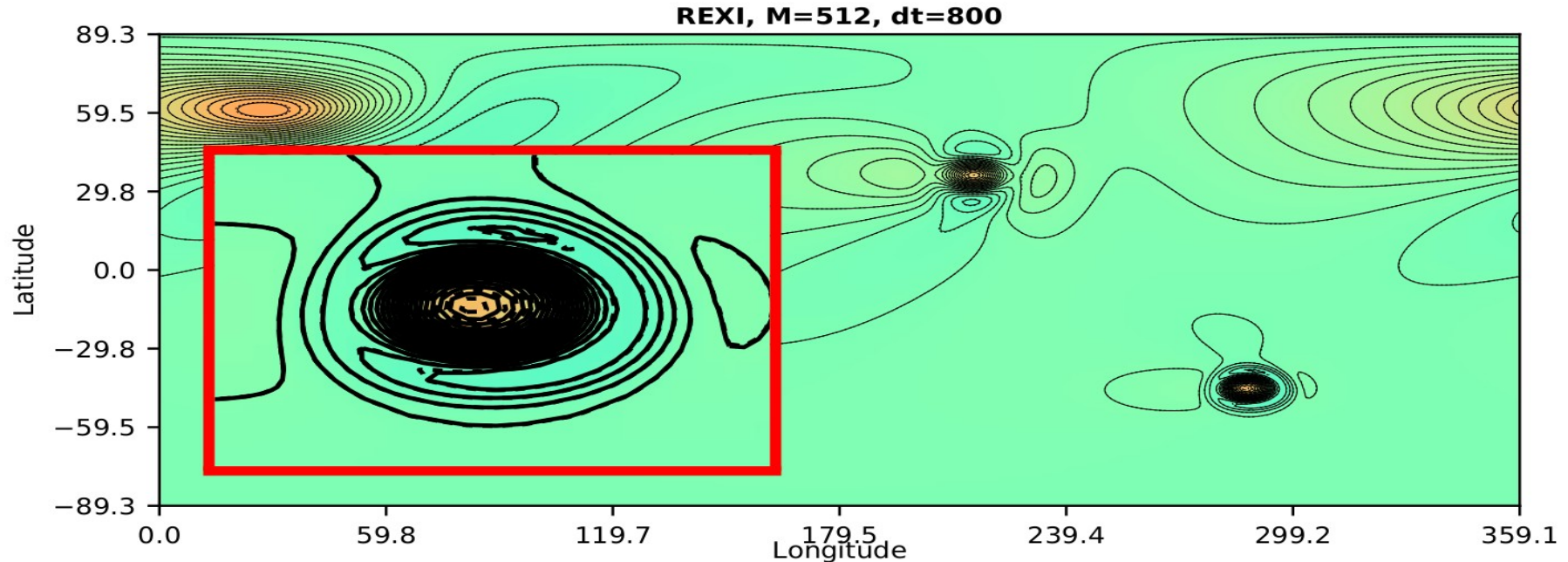
# Crank-Nicolson (implicit), $\Delta t = 100s$

- Dashed lines: Reference solution
- Dispersion errors: Clearly visible
- **Larger time step sizes: Errors significantly increase**



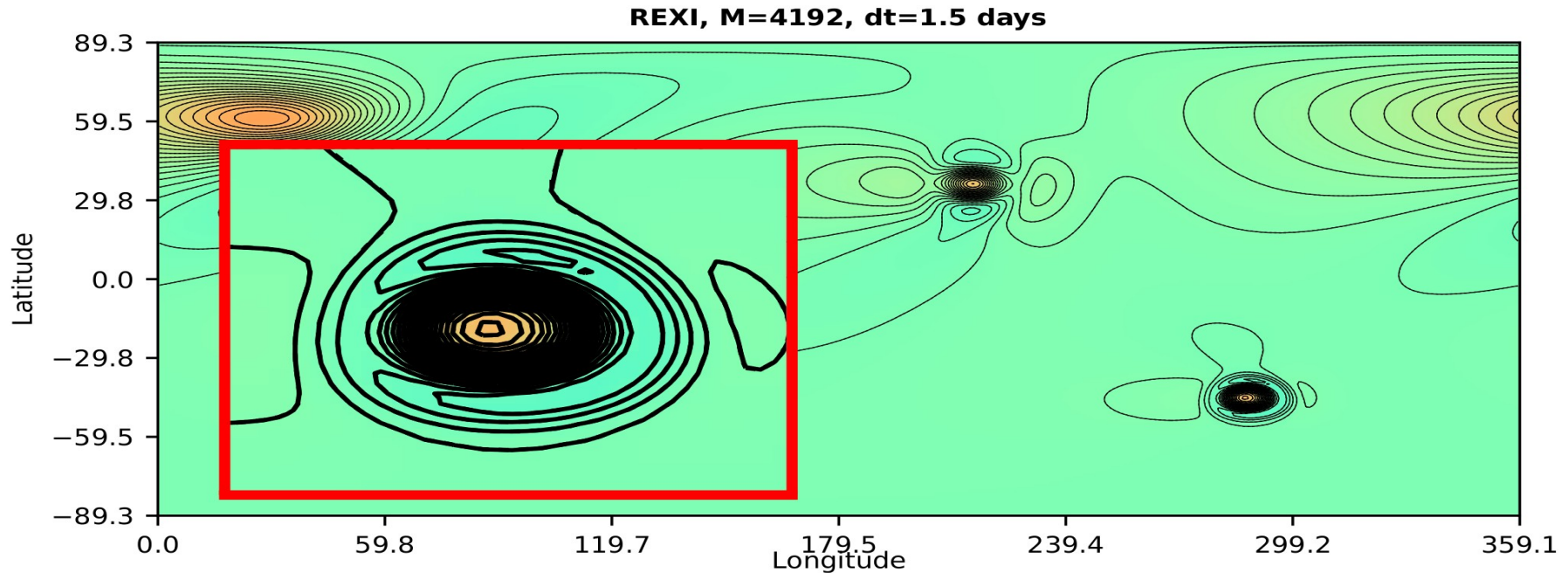
## T-REXI with $M=512$ , $\Delta t = 800s$

- Dashed lines: Reference solution
- Dispersion errors: **Hardly any errors visible**
- Larger time step sizes? => Next slide



## T-REXI with $M=4192$ , $\Delta t = 1.5$ days

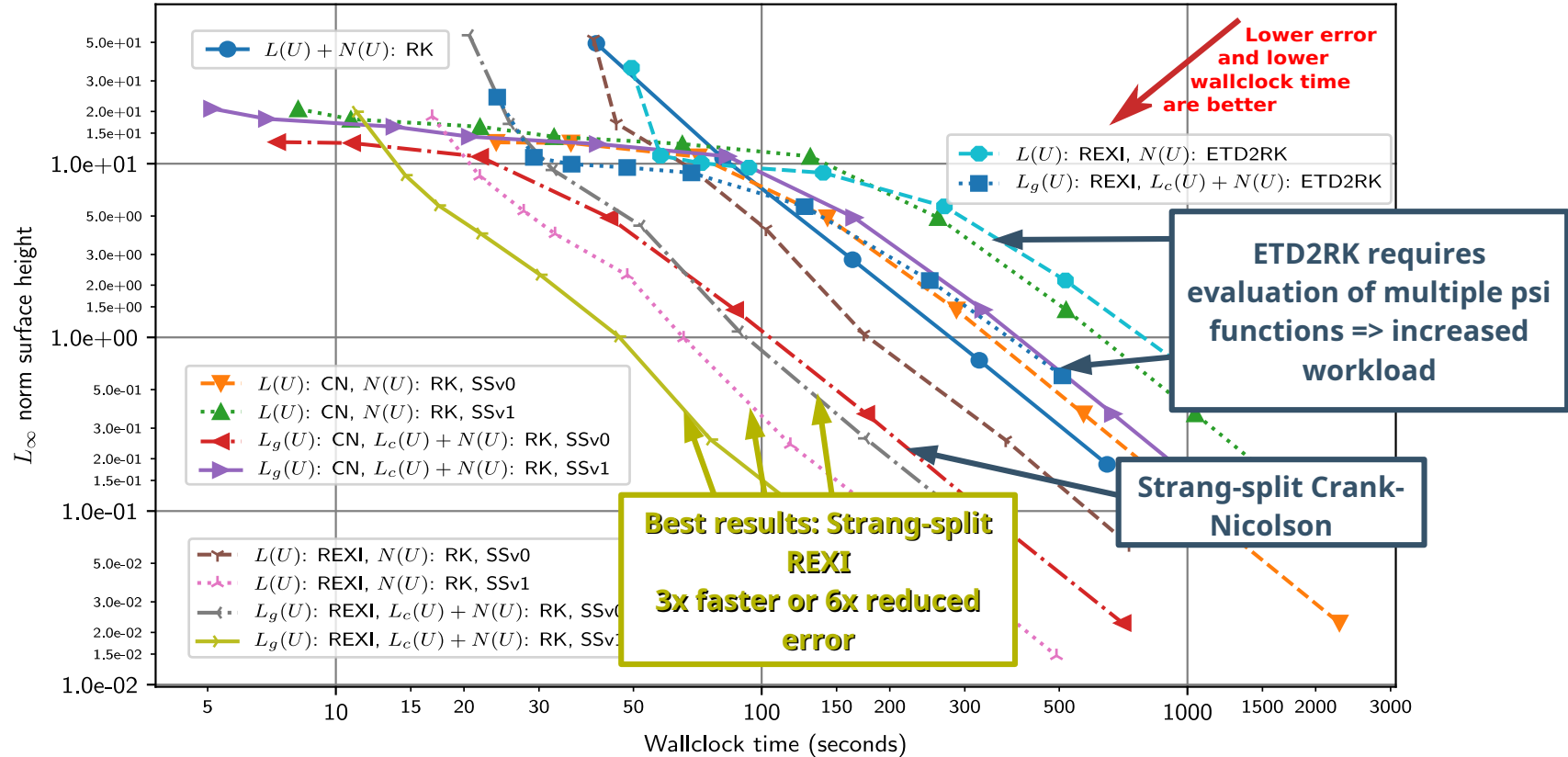
- Dashed lines: Reference solution
- **Dispersion errors: Not visible, extremely accurate!**
- Larger time step sizes: already large enough...



# Overview

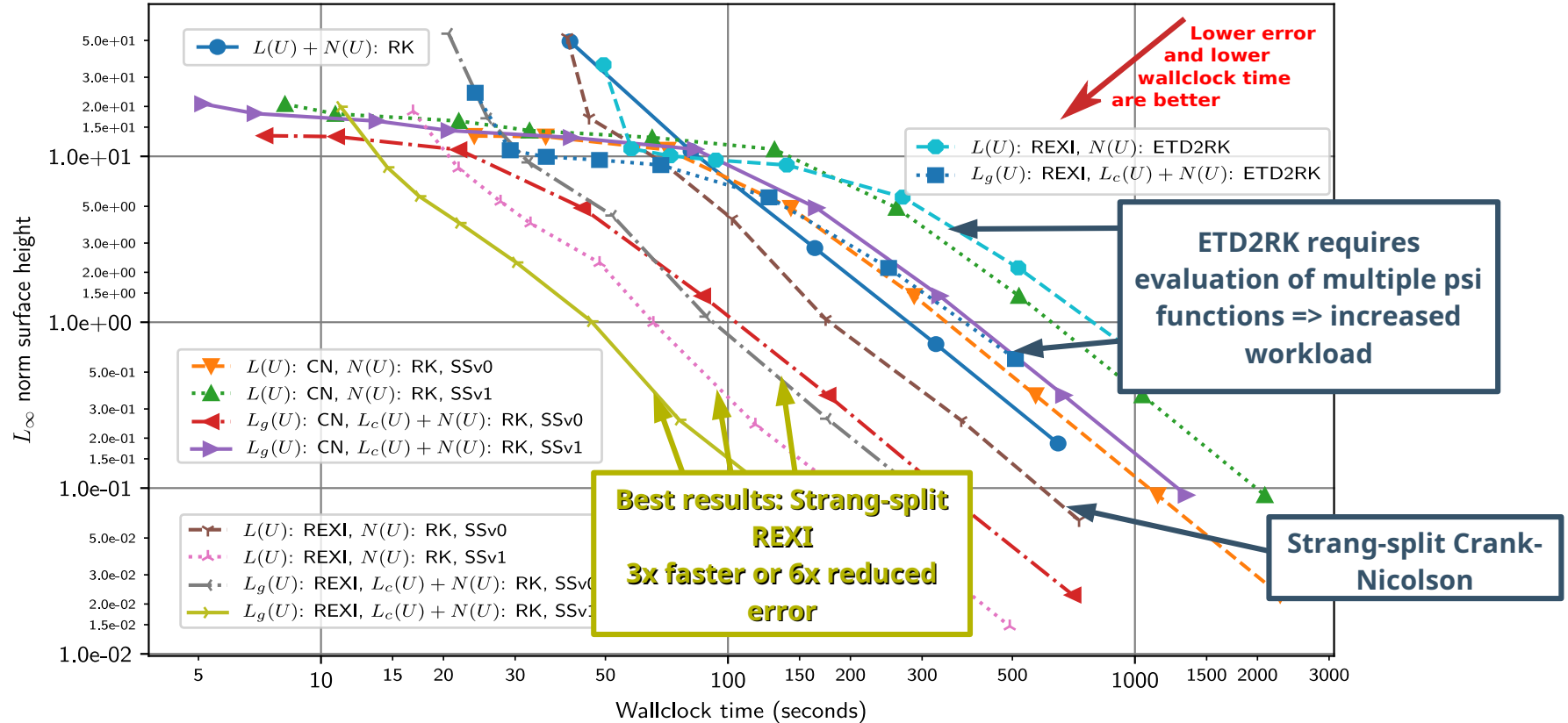
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# Barotropic instability: Error vs. wallclock time



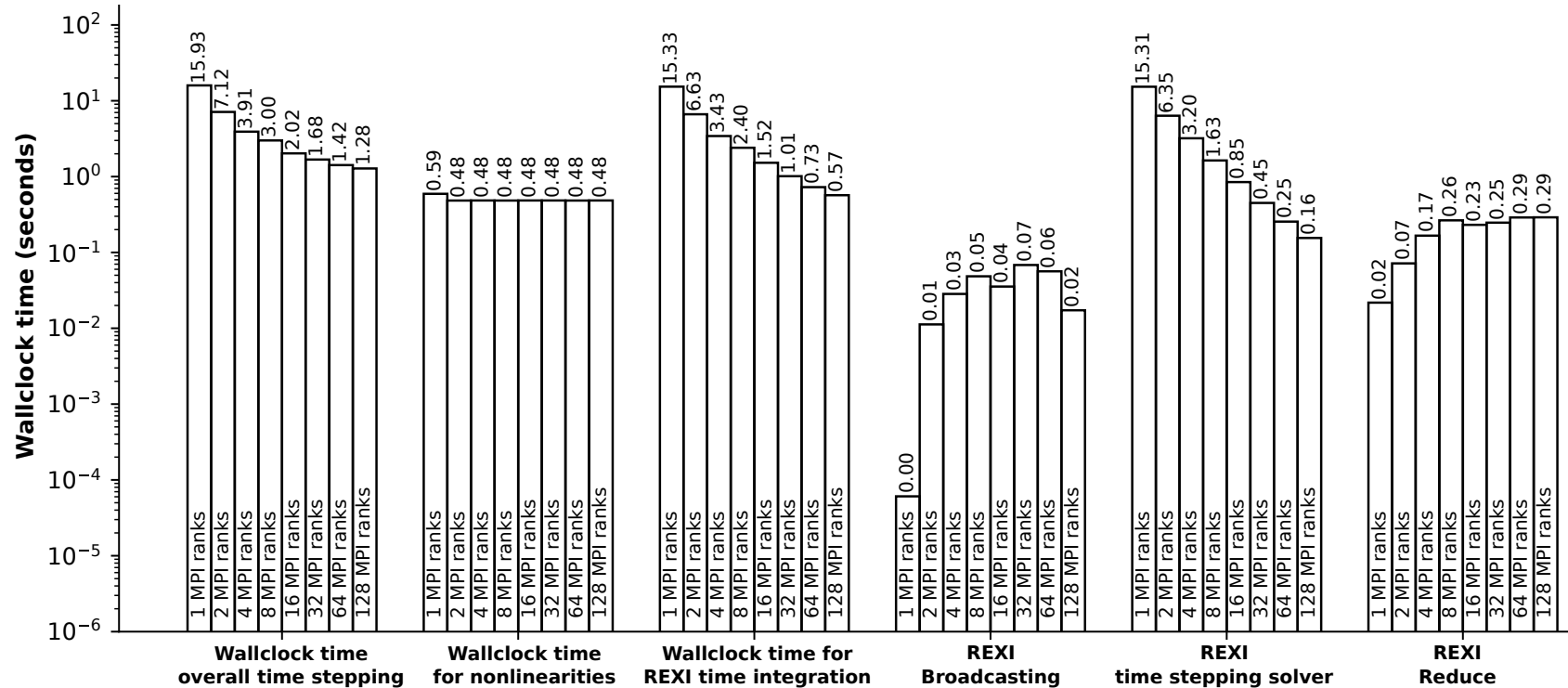


# Barotropic instability: Error vs. wallclock time



# Scalability breakdown

Based on best performing method  $L_{\text{sg}}(U) : \text{REXI}$ ,  $L_c(U) + N(U) : \text{RK}, \text{SSv1}$



**REXI communication does (in this case) not dominate overall simulation time**  
**More followup work on this soon (as part of KONWIHR funding)**



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# Summary

- REXI with **linear equations**:  
**No limitation on time step size** with T-REXI method
- REXI with **nonlinear** equations:  
**Improved error vs. wallclock time results**

# Future work

- REXI:
  - Efficient **REXI solvers** for non-global-spectral discretizations (work on fast direct solvers)
  - CI-REXI: Extension to **flexible polynomial-based contours**
- Semi-Lagrangian:
  - Proof-of-concept for EXP-SL on plane already shown (with Pedro Peixoto)
  - **EXP-SL** integration **on the sphere** is work in progress

# Next-Generation Time Integration targeting Weather and Climate Simulations Part II: SDC, ML-SDC & PFASST

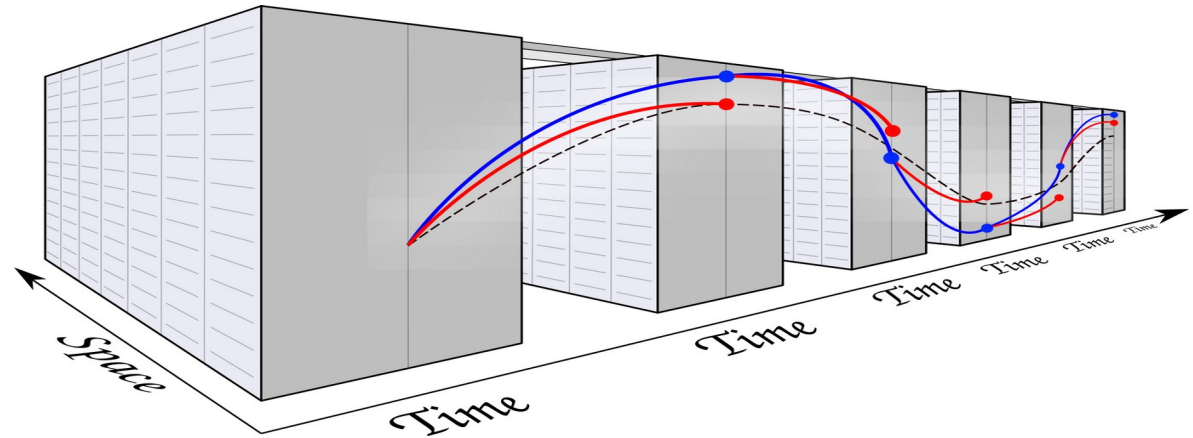
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This presentation is based on  
collaborations with

Francois Hamon  
Michael Minion

Cheers!



# Overview of different research directions

- **EXP:** Exponential time integration
  - T-REXI
  - CI-REXI
  - ...
- **SL:** Semi-Lagrangian methods
  - State of the art
  - Combined with Parareal
- **PFASST**
  - **Spectral deferred correction** (SDC)
  - **Multi-level**
  - **Parallel-in-time** corrections (Parareal)
- **Combinations** of methods:  
SL / EXP / SDC / Parareal
- “**Tuning**” of methods (Convergence / accuracy)
- **EXP Machine learning** with ANN
- (Quantum Computing)

Part of this  
presentation

# Overview

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- **Spectral deferred Correction**
  - Introduction
  - Issues with DC
  - SDC example
- ML-SDC
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# SDC: Idea of Deferred/Defect Corrections

- Let an **Cauchy problem** be given by an ODE

$$\frac{dU(t)}{dt} = f(t, U(t))$$

with the initial condition

$$u(a) = u_0$$

at the beginning of each time step

- Spectral Deferred Correction (SDC)** is based on whatever “standard time integrator”  $R$  there is

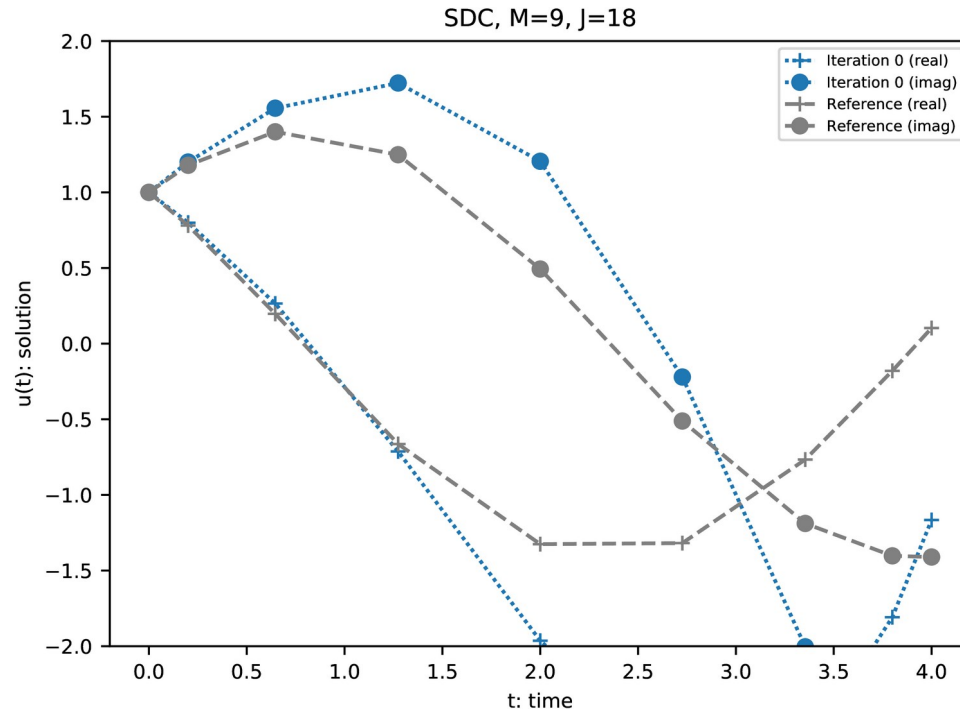
$$U_{n+1} = R(U_n, t, \Delta t_n)$$

which could be explicit, implicit, IMEX, exponential, basically whatever you want to put in.

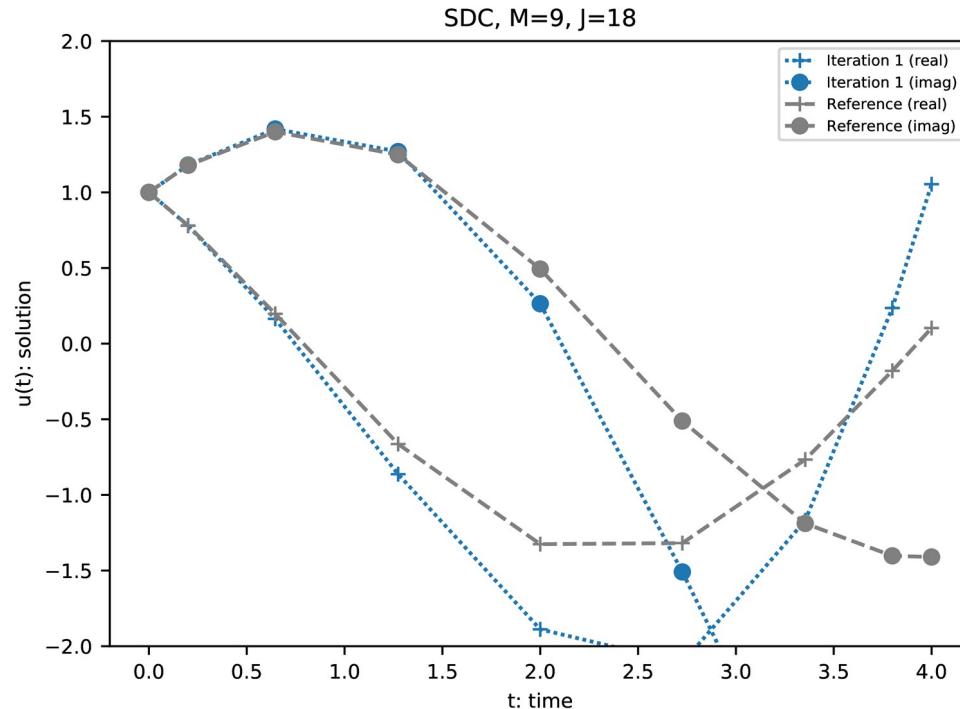
- From a software point of view, **SDC can be used in a black-box fashion** by just providing “ $R$ ”.
- SDC then assembles the “ $R$ ” evaluations in order to get a **higher-order time integration method**.

# SDC Example: Initial guess

- Use k-th order accurate standard time integrator
- Linear oscillator

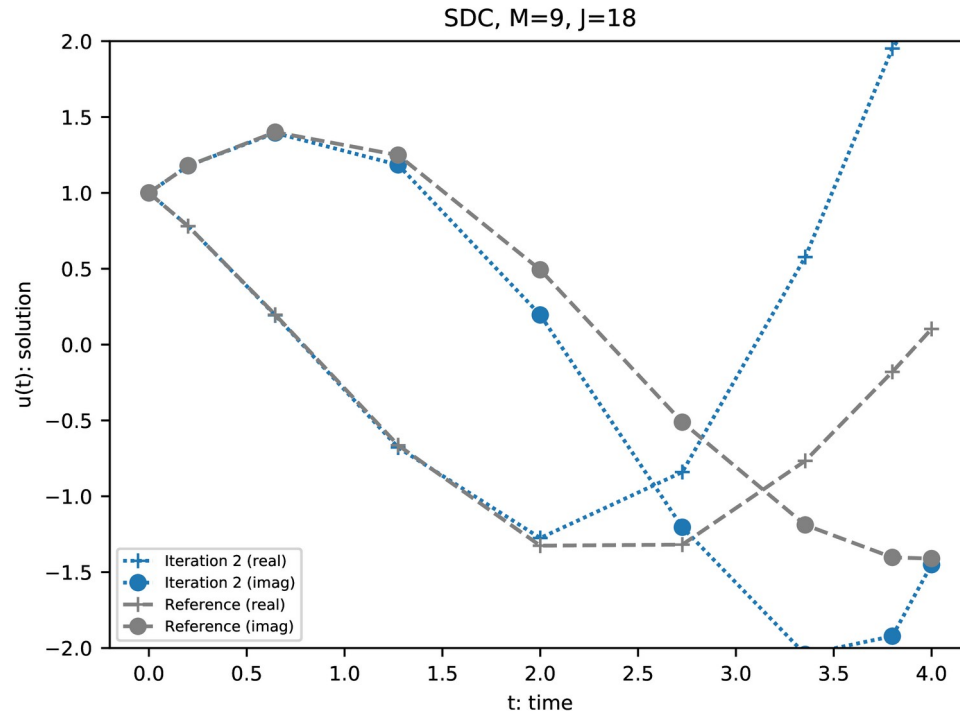


# SDC Example: 1<sup>st</sup> correction iteration

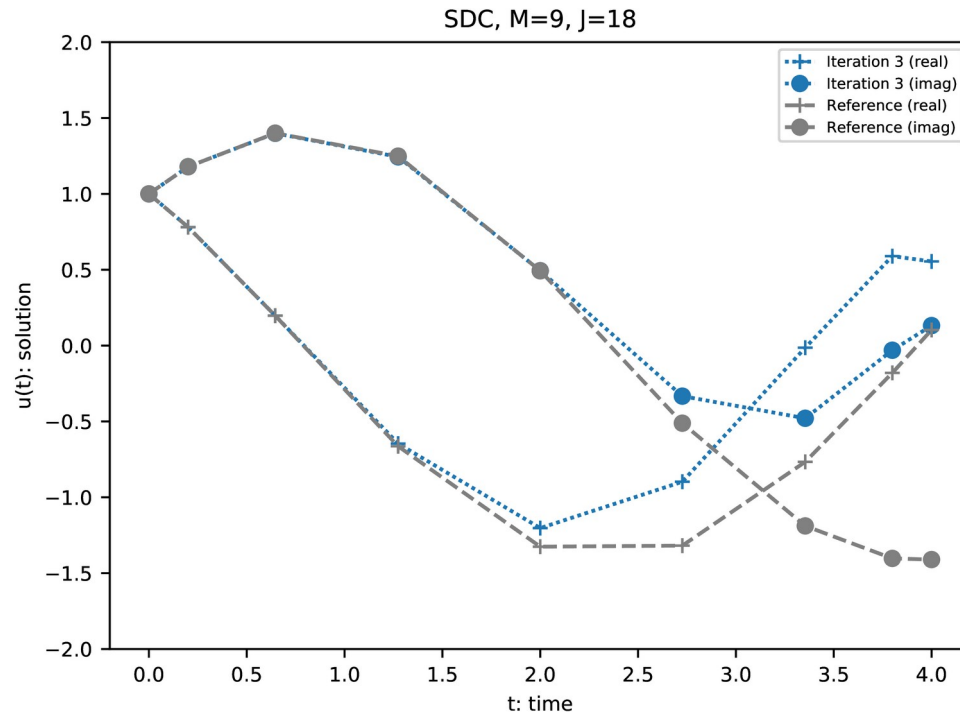




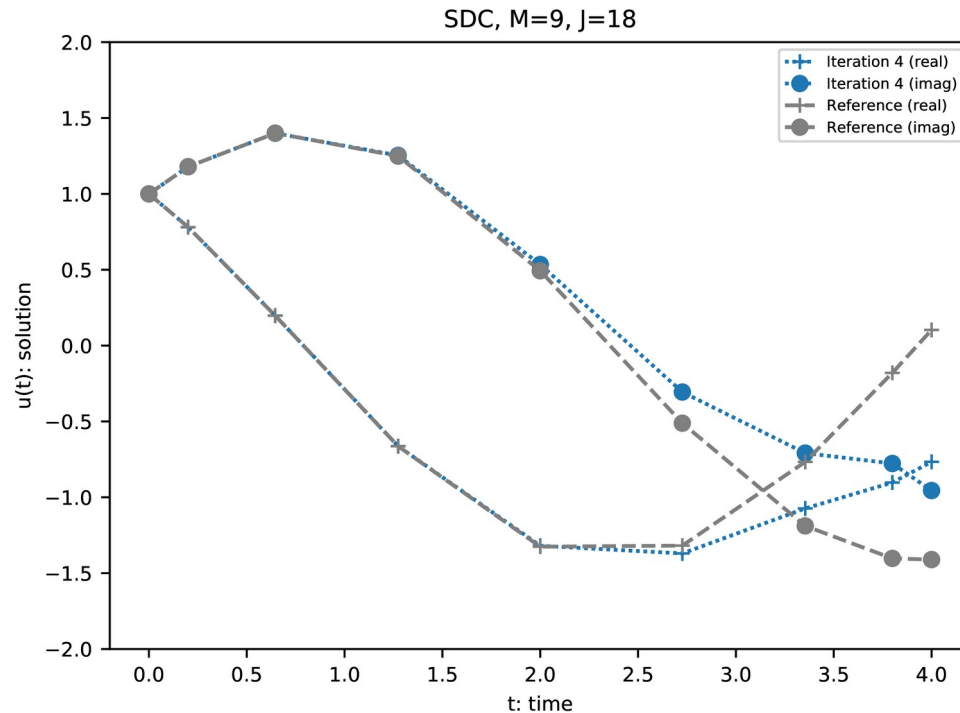
# SDC Example: 2<sup>nd</sup> correction iteration



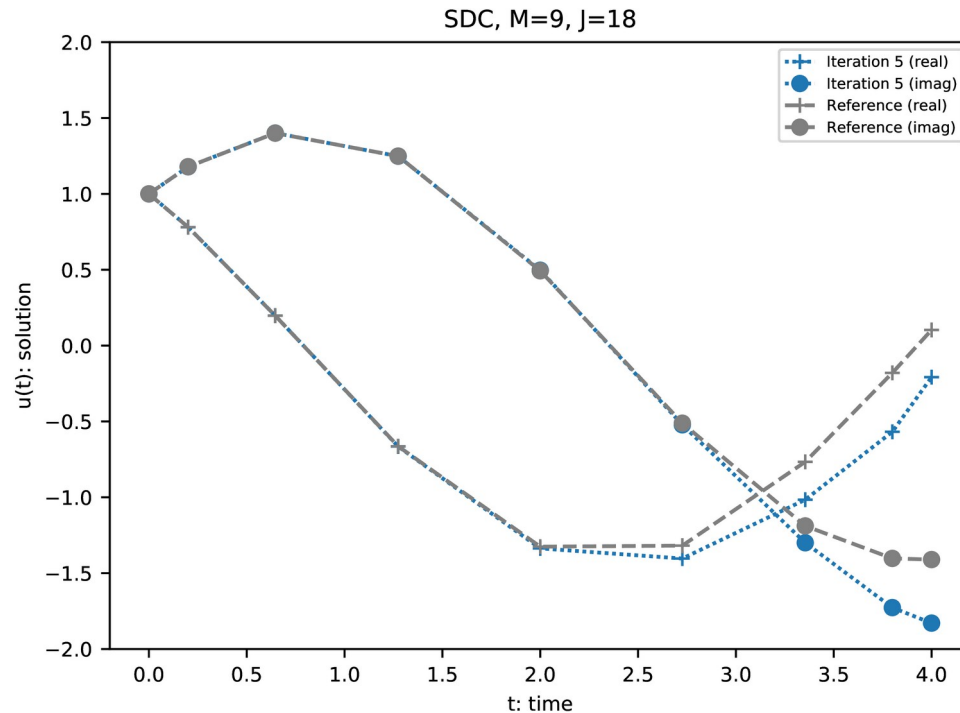
# SDC Example: 3<sup>rd</sup> correction iteration



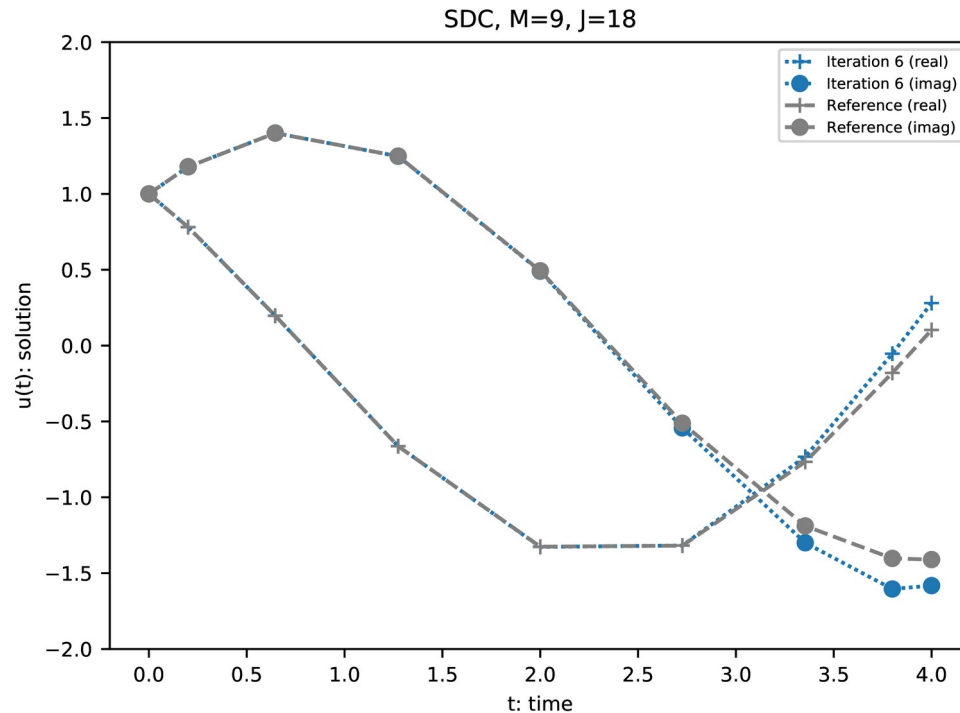
# SDC Example: 4<sup>th</sup> correction iteration



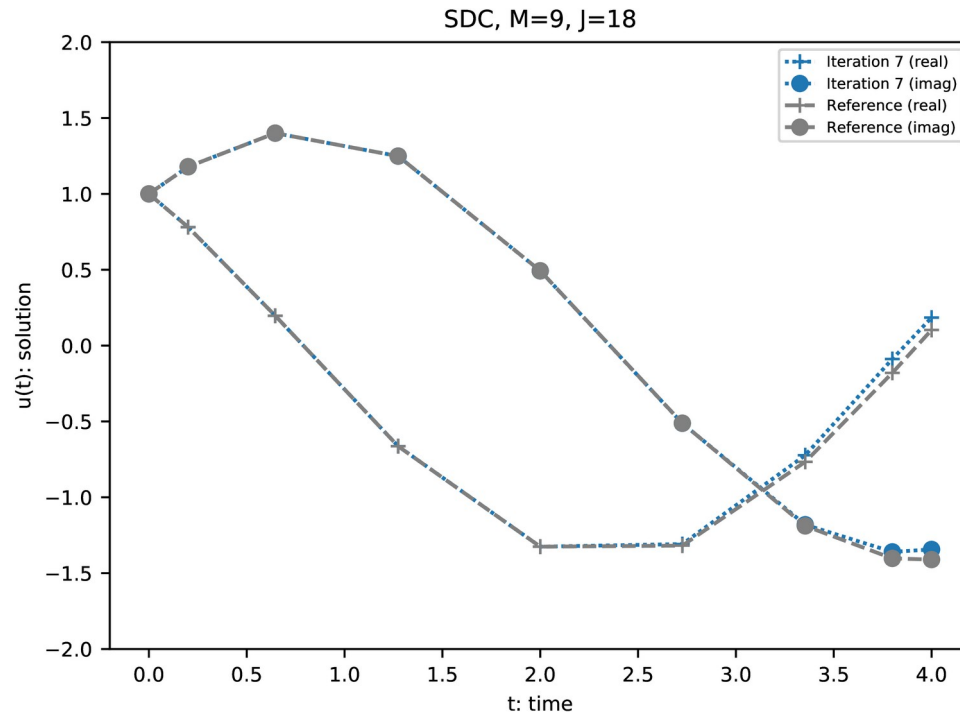
# SDC Example: 5<sup>th</sup> correction iteration



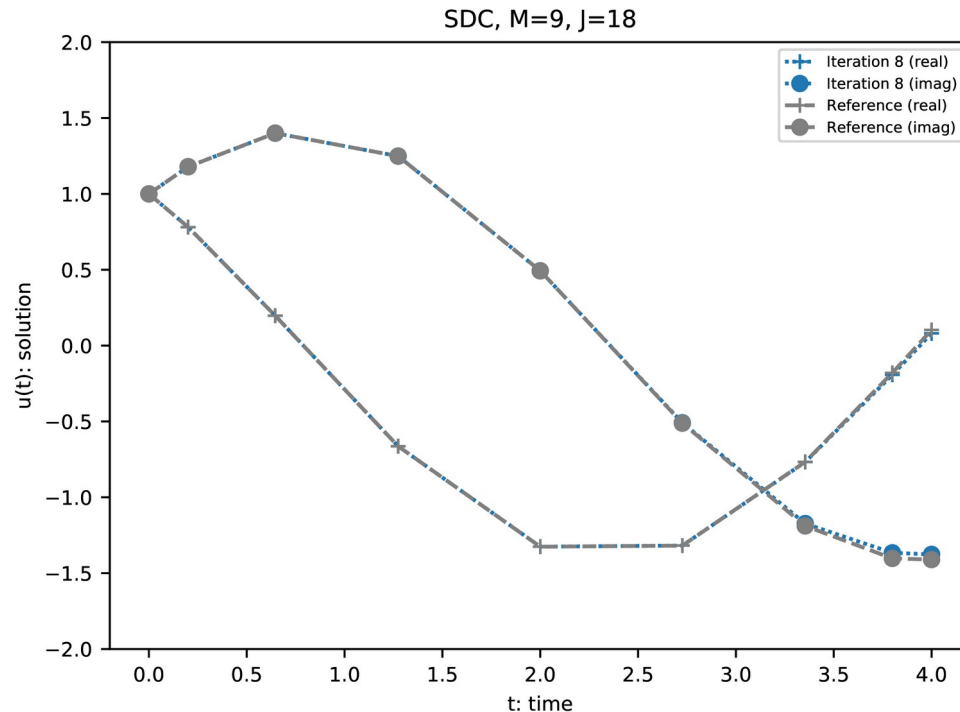
# SDC Example: 6<sup>th</sup> correction iteration



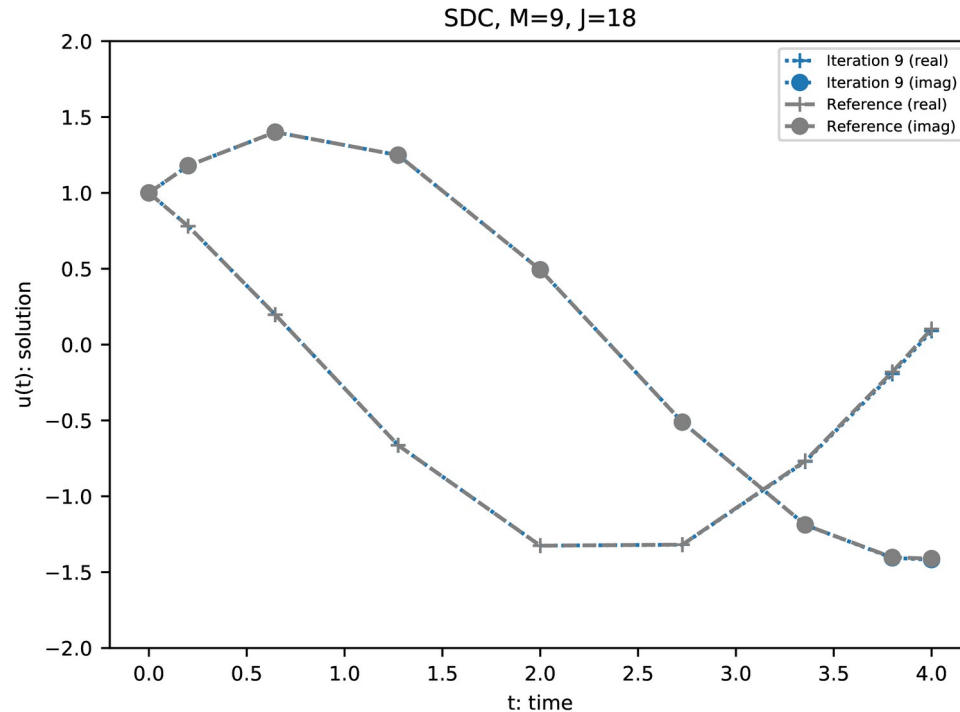
# SDC Example: 7<sup>th</sup> correction iteration



# SDC Example: 8<sup>th</sup> correction iteration

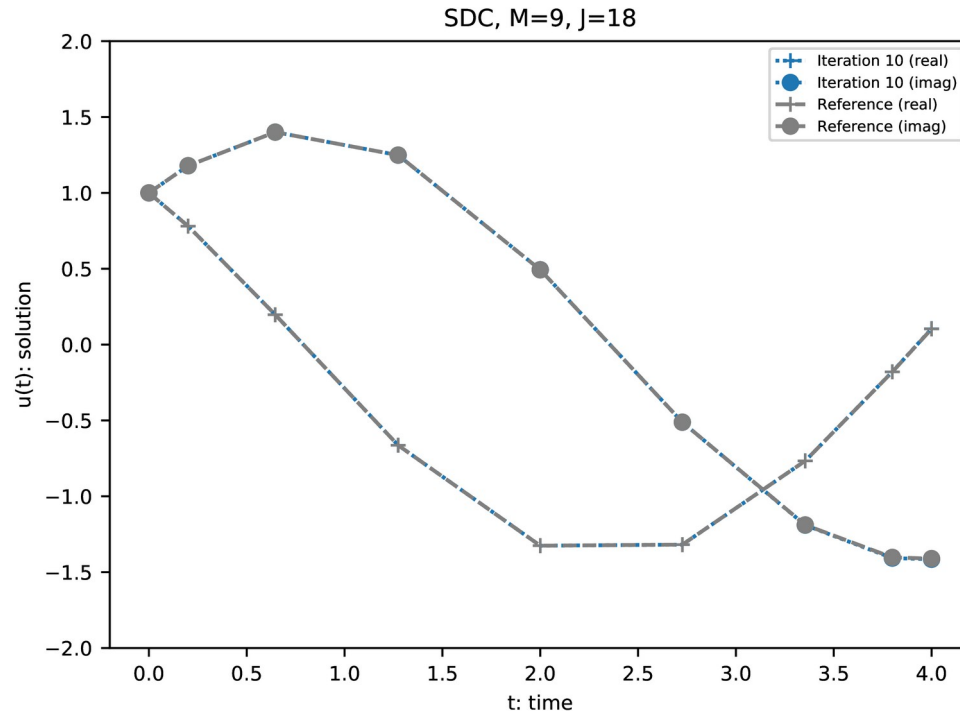


# SDC Example: 9<sup>th</sup> correction iteration



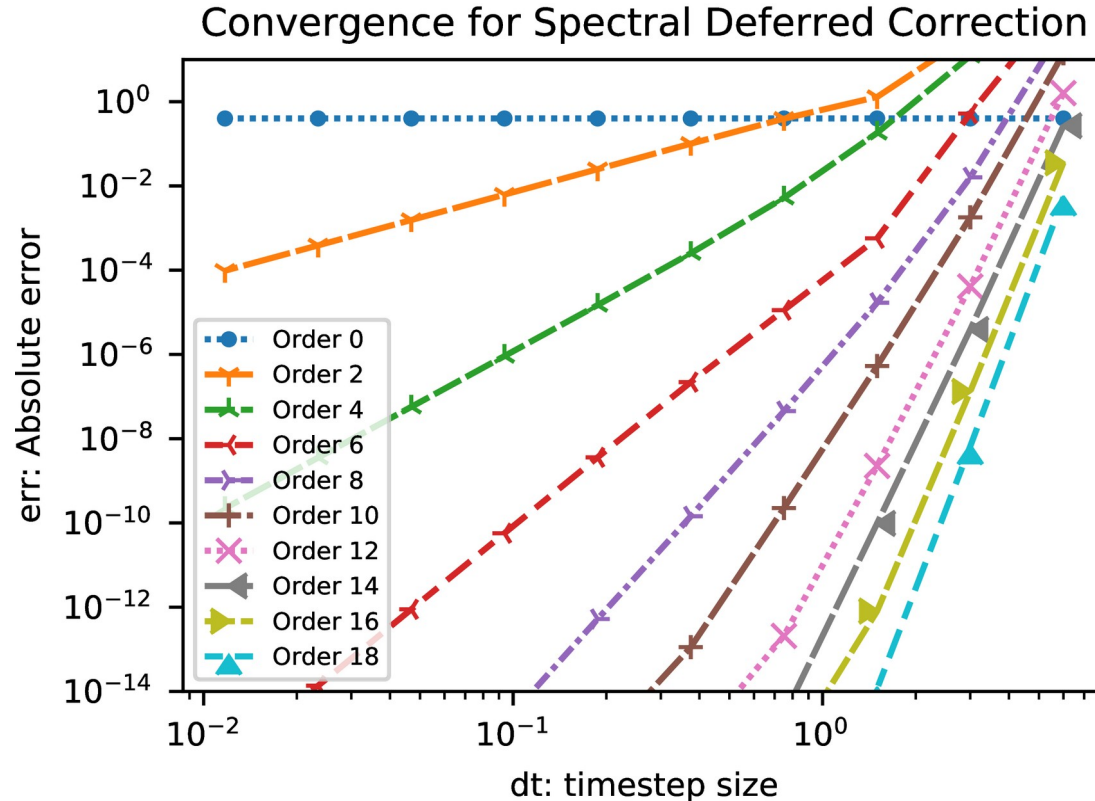


# SDC Example: 10<sup>th</sup> correction iteration



# DC Convergence for different M

- Order = M+1 nodes

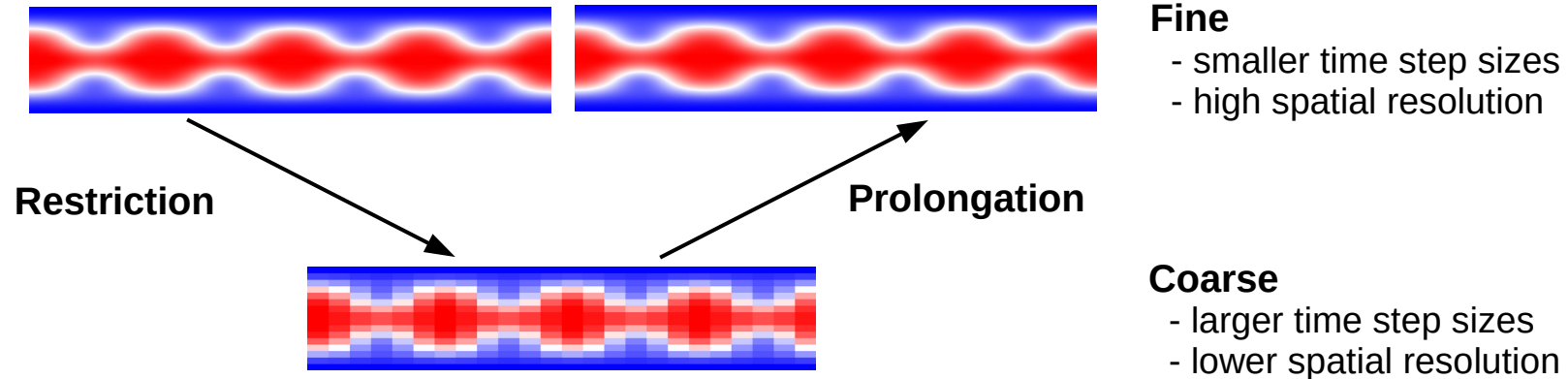


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# Multi-Level SDC

- Idea: Replace some of the computationally expensive SDC sweeps on high resolution with **computationally less expensive ones on a lower resolution**
- Using **full approximation scheme** (should be known from multi-grid methods)



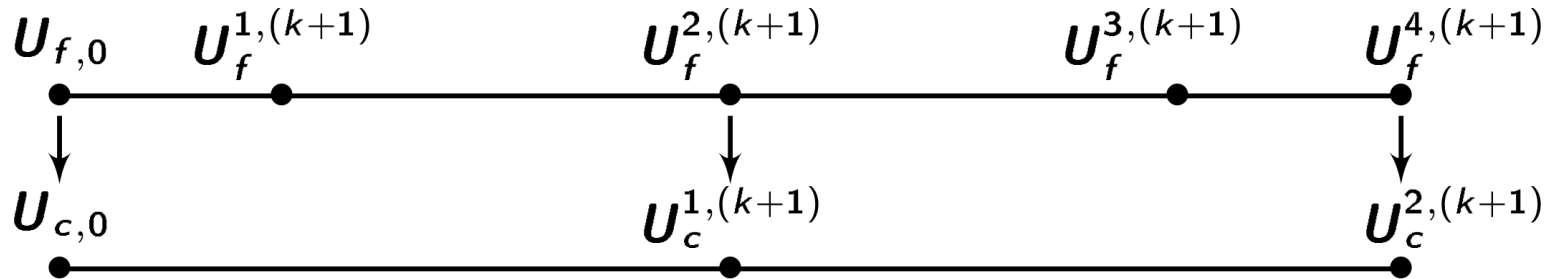
Emmett, M. and Minion, M. L. (2012). Toward an efficient parallel in time method for partial differential equations. *Communications in Applied Mathematics and Computational Science*

# Coarse/fine projections

- **Restriction**

- Time:

Point-wise injection at the GL SDC nodes



- Space:

Modal truncation based on spherical harmonics (“p”-adaptivity)

- **Prolongation**

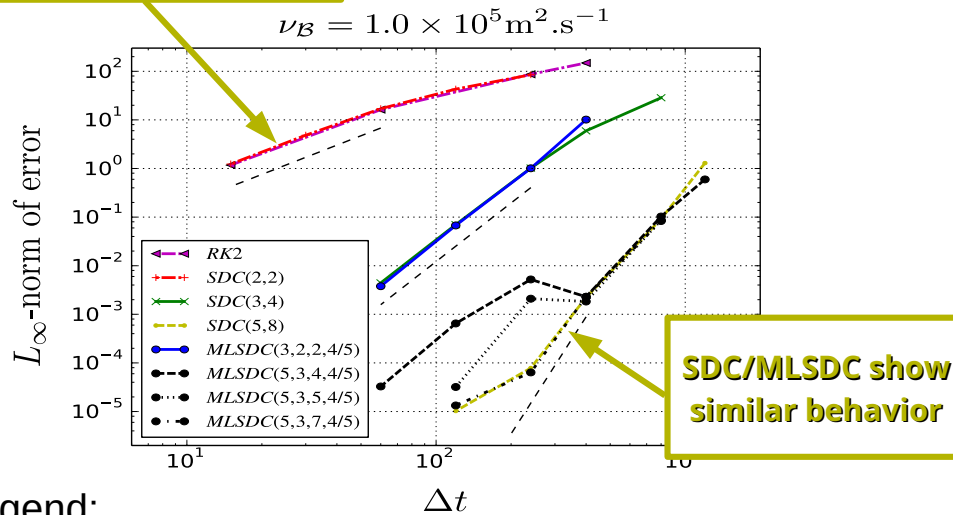
Time/Space: Canonical to restriction

# Multi-Level Spectral Deferred Corrections

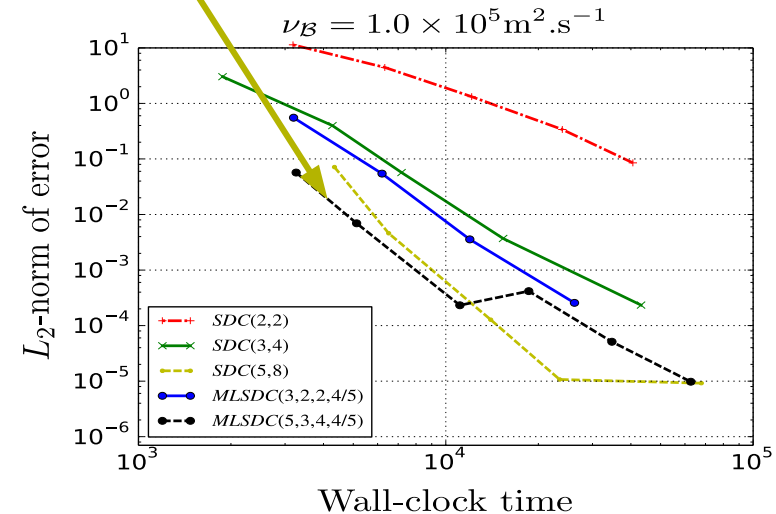
## Error vs. timestep size

## Error vs. wallclock time

explicit RK2: limited stability



MLSDC best for wallclock time



Legend:

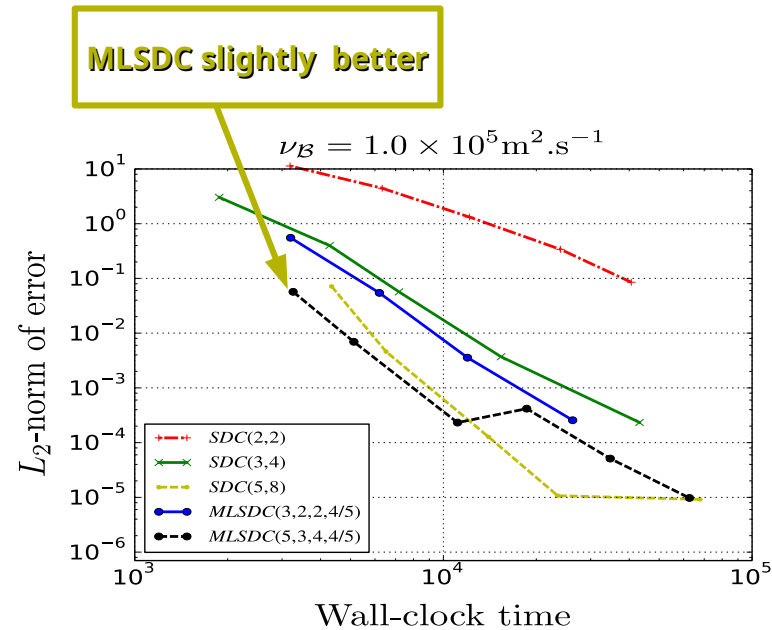
SDC(# nodes, # sweeps)

MLSDC(# fine nodes, # coarse nodes, # MLSDC sweeps, coarsening ratio)

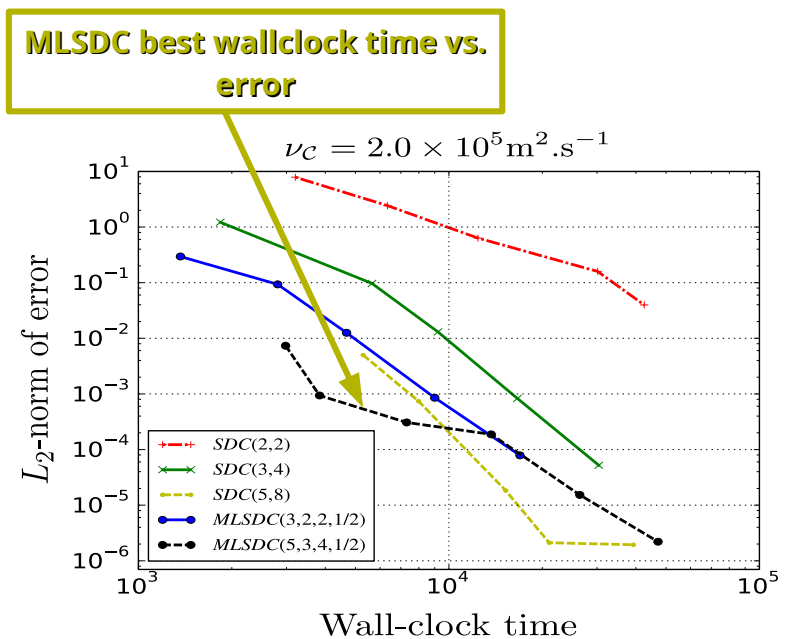
Hamon, F. P., Schreiber, M., and Minion, M. L. (2019). Multi-level spectral deferred corrections scheme for the shallow water equations on the rotating sphere. *Journal of Computational Physics*

# MLSDC: Error vs. wallclock time

**Moderate coarsening**  
+ Less viscosity required



**Aggressive coarsening**  
+ More viscosity required!



Legend:

$SDC(\# \text{ nodes}, \# \text{ sweeps})$

$ML\text{-}SDC(\# \text{ fine nodes}, \# \text{ coarse nodes}, \# \text{ MLSDC sweeps}, \text{coarsening ratio})$

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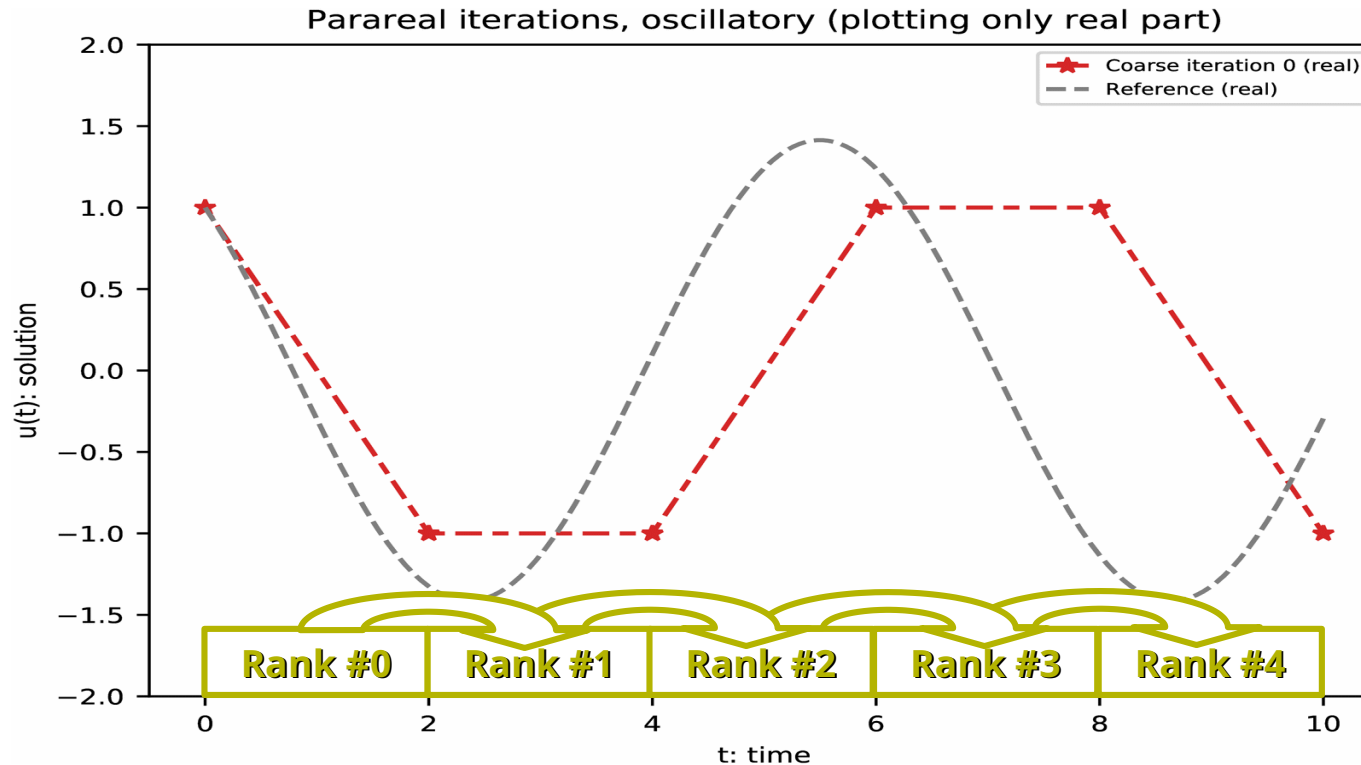


# Parareal algorithm

- The first step is to **subdivide the time** integration interval  $[0; T]$  into **coarse time steps** of size  $\Delta t$
- We also require two **time integrators**
  - **Fine** time integrator  $\mathcal{F}(u, t_n, t_{n+1}) = \mathcal{F}(u, \Delta t_n)$  and
  - **Coarse** time integrator  $\mathcal{C}(u, t_n, t_{n+1}) = \mathcal{C}(u, \Delta t_n)$   
Needs to be **much faster than the fine integrator!**
- (Disclaimer: In the following slides, we will discuss the most basic version of the Parareal algorithm)

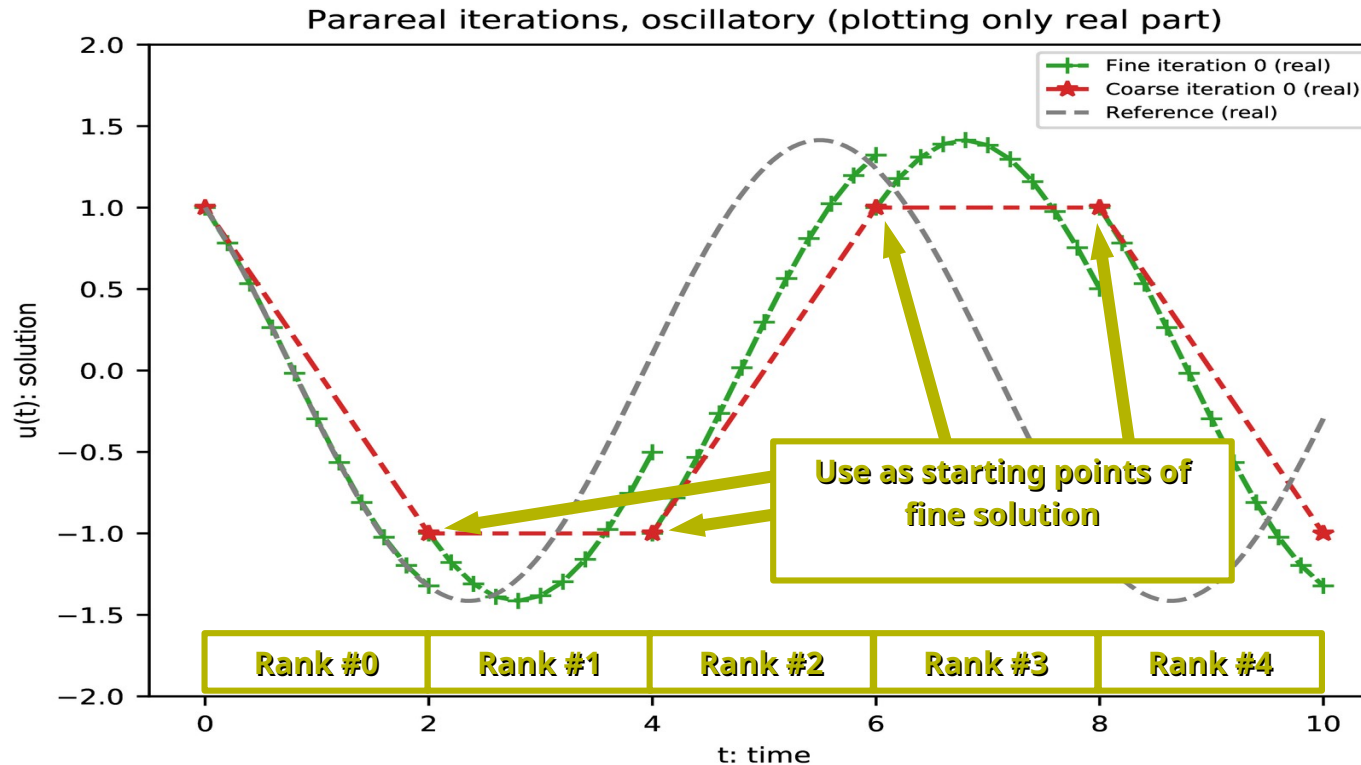
# Parareal: Initial iteration

- Run **coarse time integrator**
- Purely **sequential**, hence requiring **fast coarse integrator**



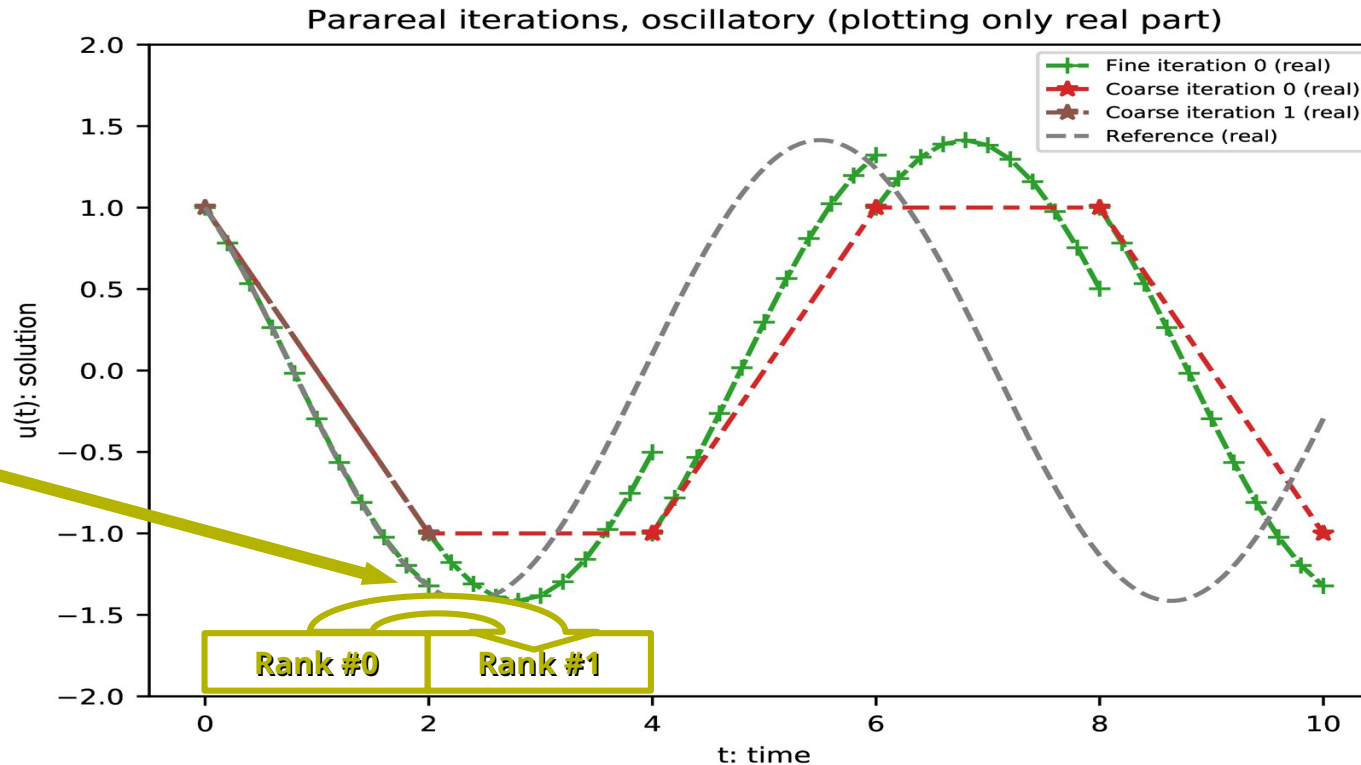
# Parareal: 1<sup>st</sup> iteration, fine time stepper

- Run fine time steppers
- **In parallel across all coarse time steps**



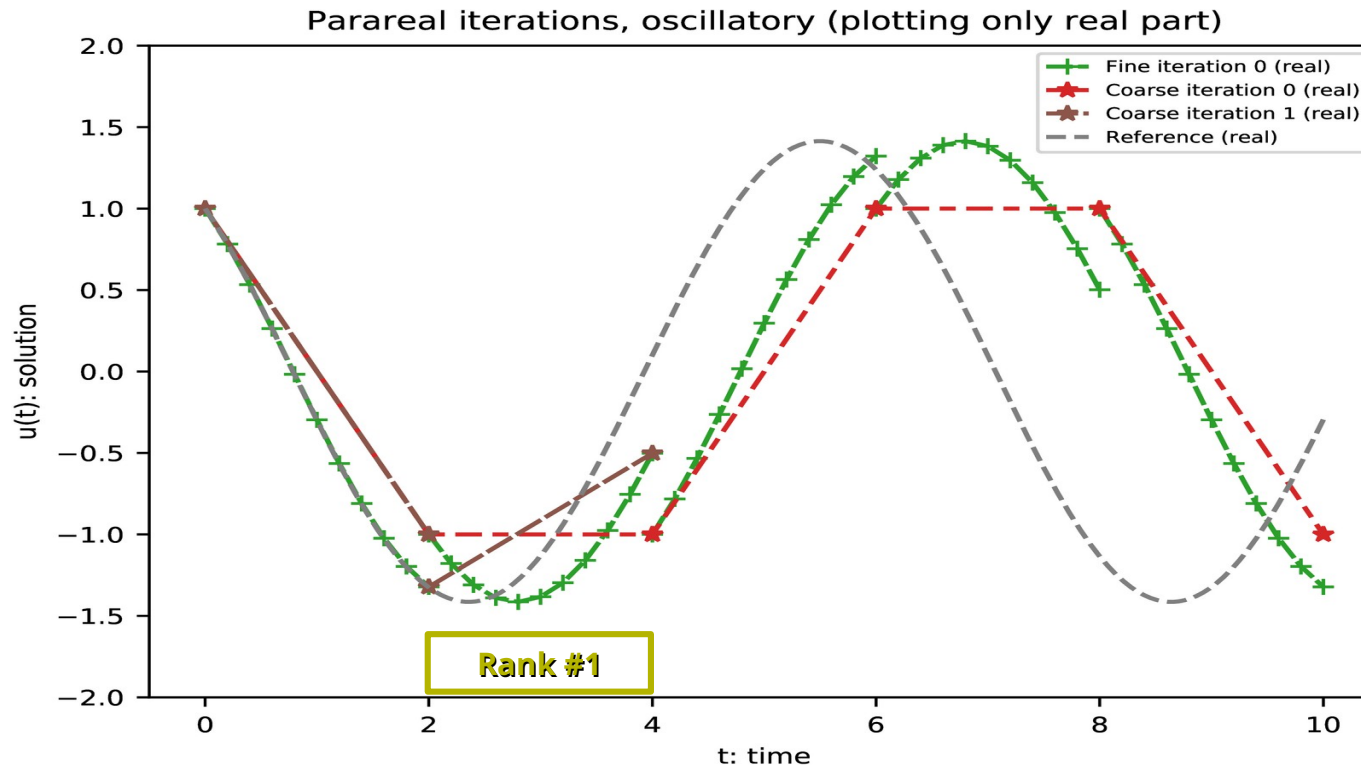
# Parareal: 1<sup>st</sup> iteration, rank #0

- Nothing to do, already **converged** to fine time stepping solution



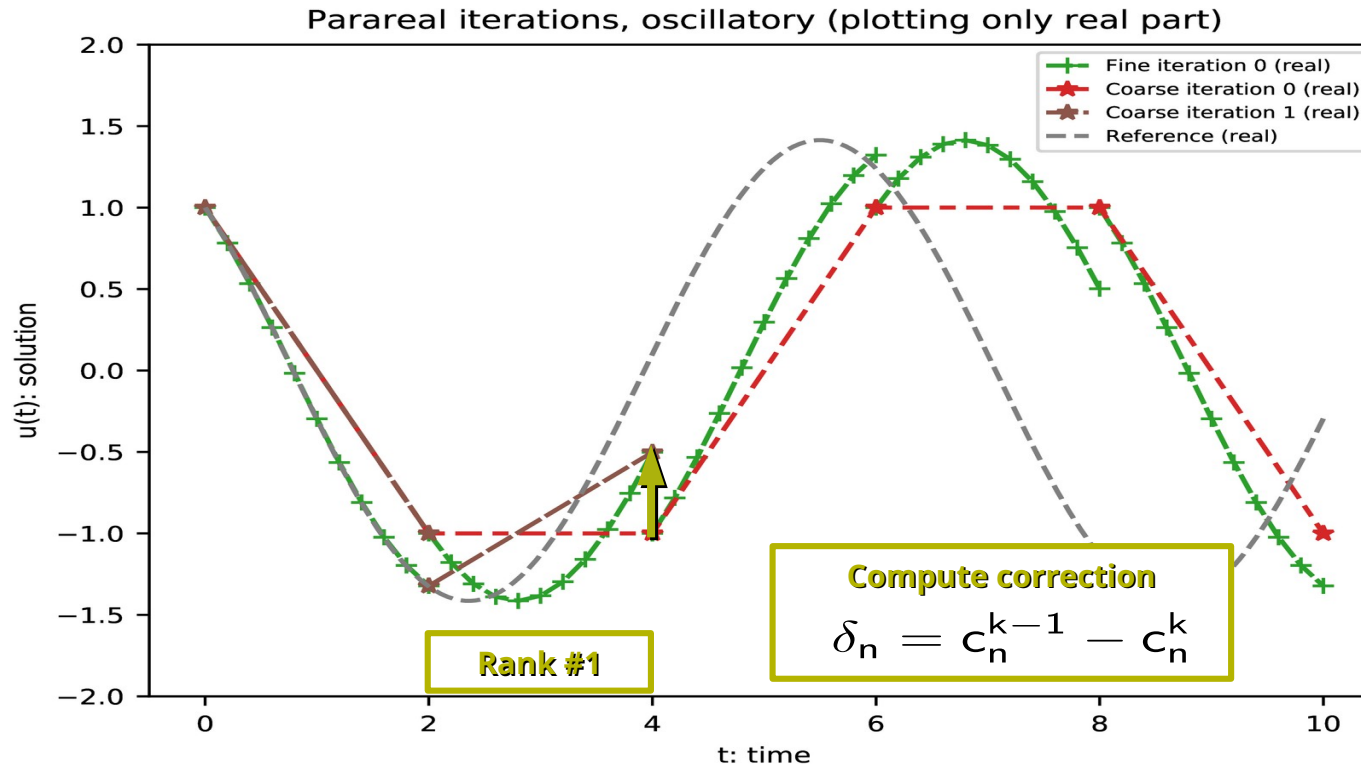
# Parareal: 1<sup>st</sup> iteration, rank #1

- Run coarse time step with new initial value



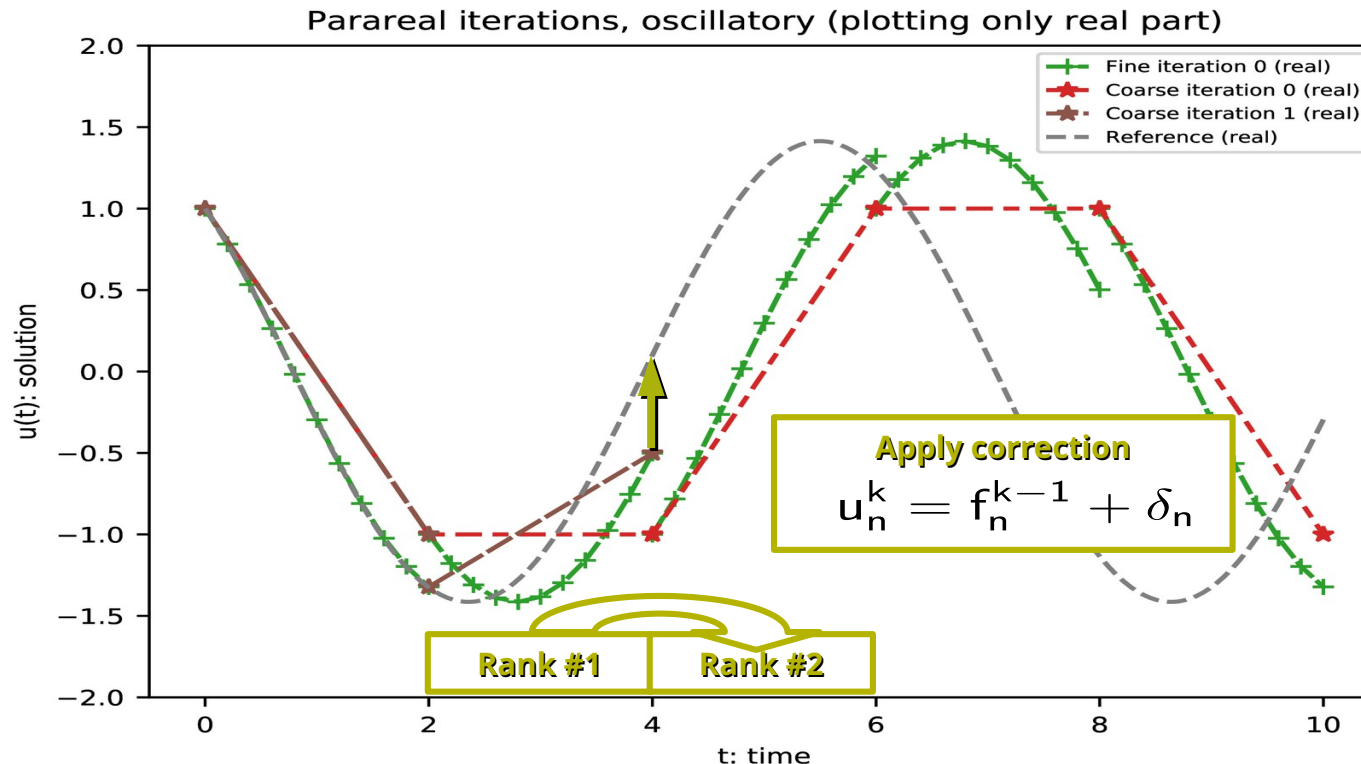
# Parareal: 1<sup>st</sup> iteration, rank #1

- Compute correction



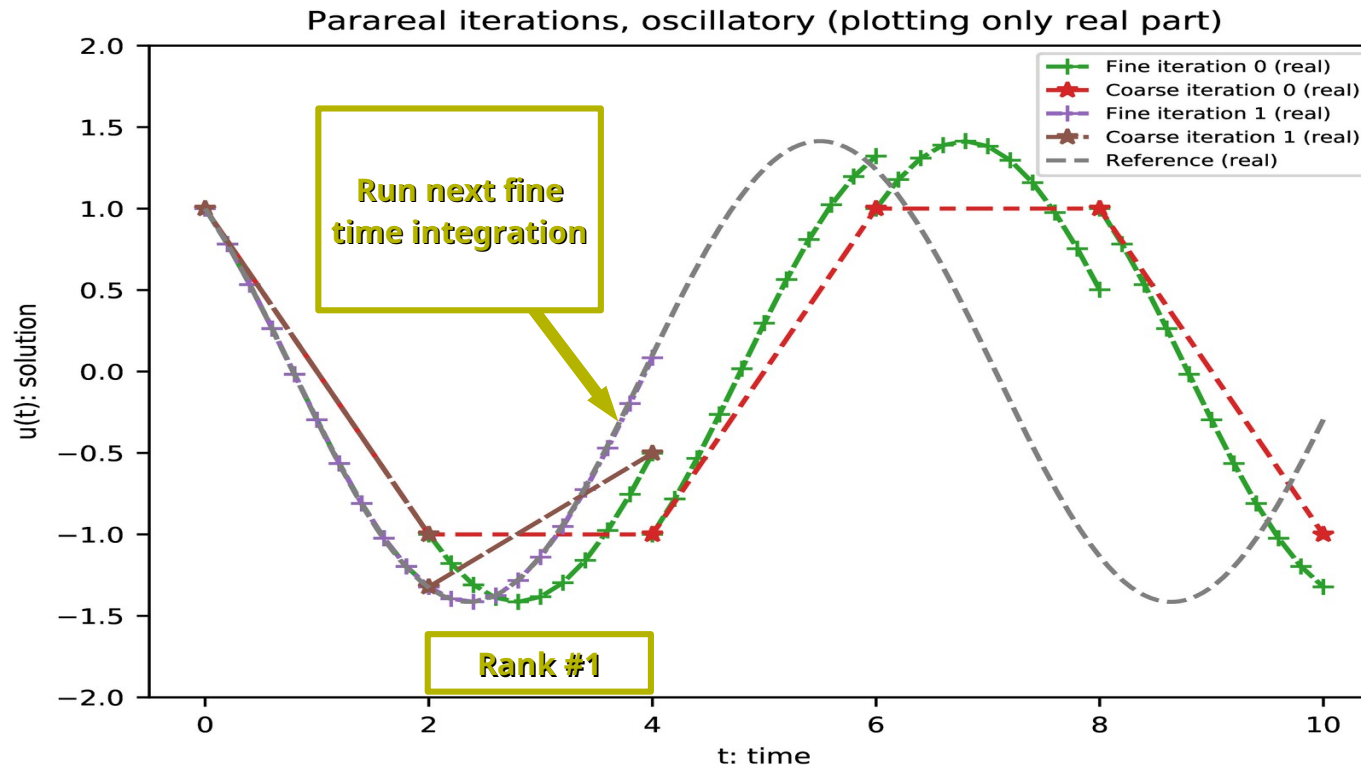
# Parareal: 1<sup>st</sup> iteration, rank #1

- Compute correction & **send new corrected value** to next rank #2
- **Rank #2 starts iterating in parallel** (not yet shown here)



# Parareal: 1<sup>st</sup> iteration, rank #1

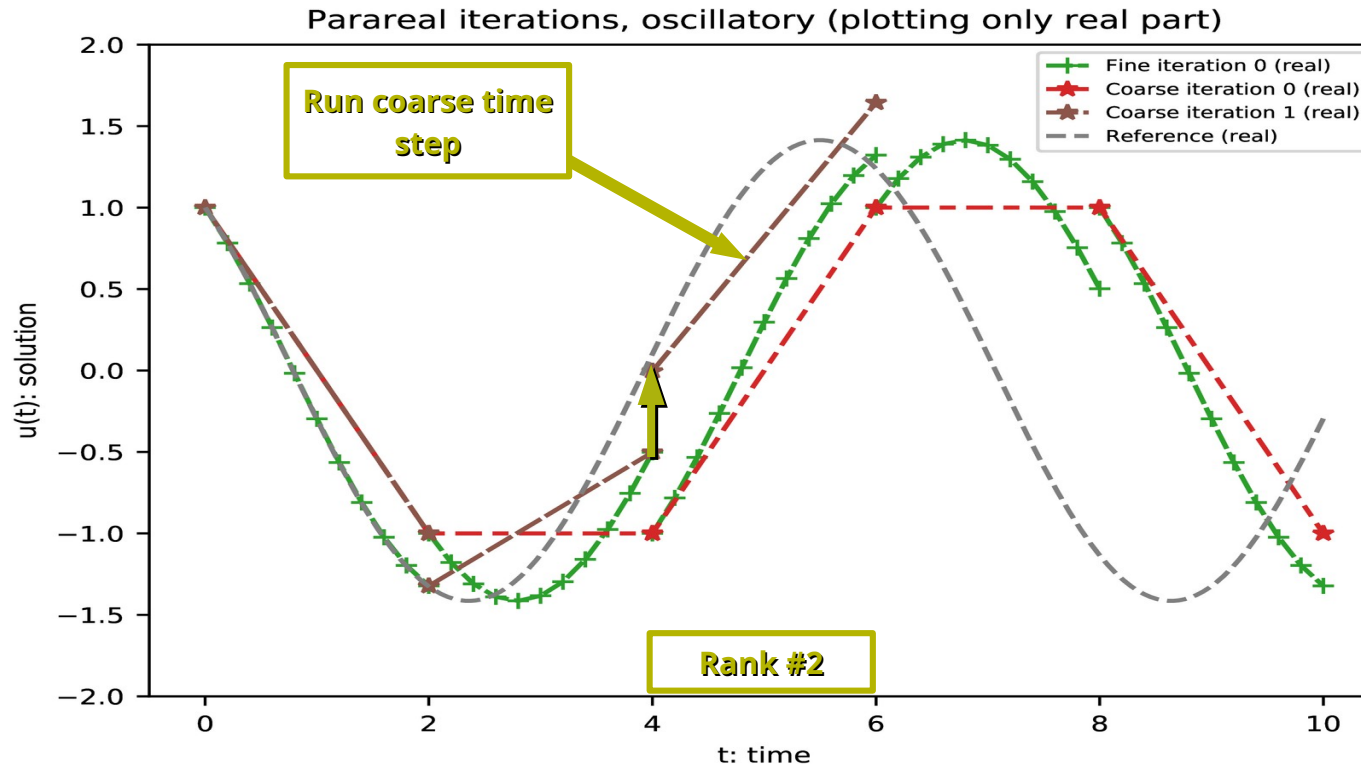
- Run fine time stepping **parallel to rank #2 computations**
- Continue with next iteration





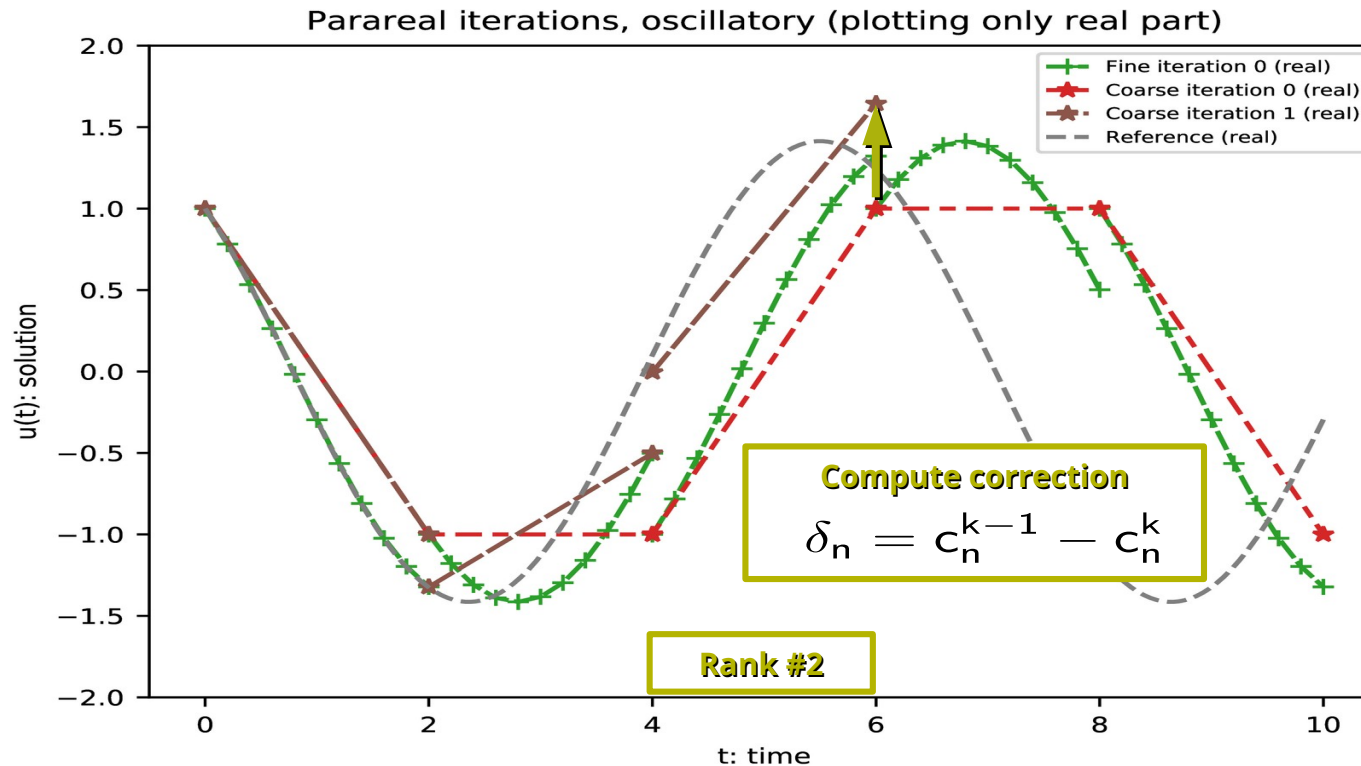
## Parareal: 1<sup>st</sup> iteration, rank #2

- This happens in parallel to previous slide!
- Compute coarse time integration



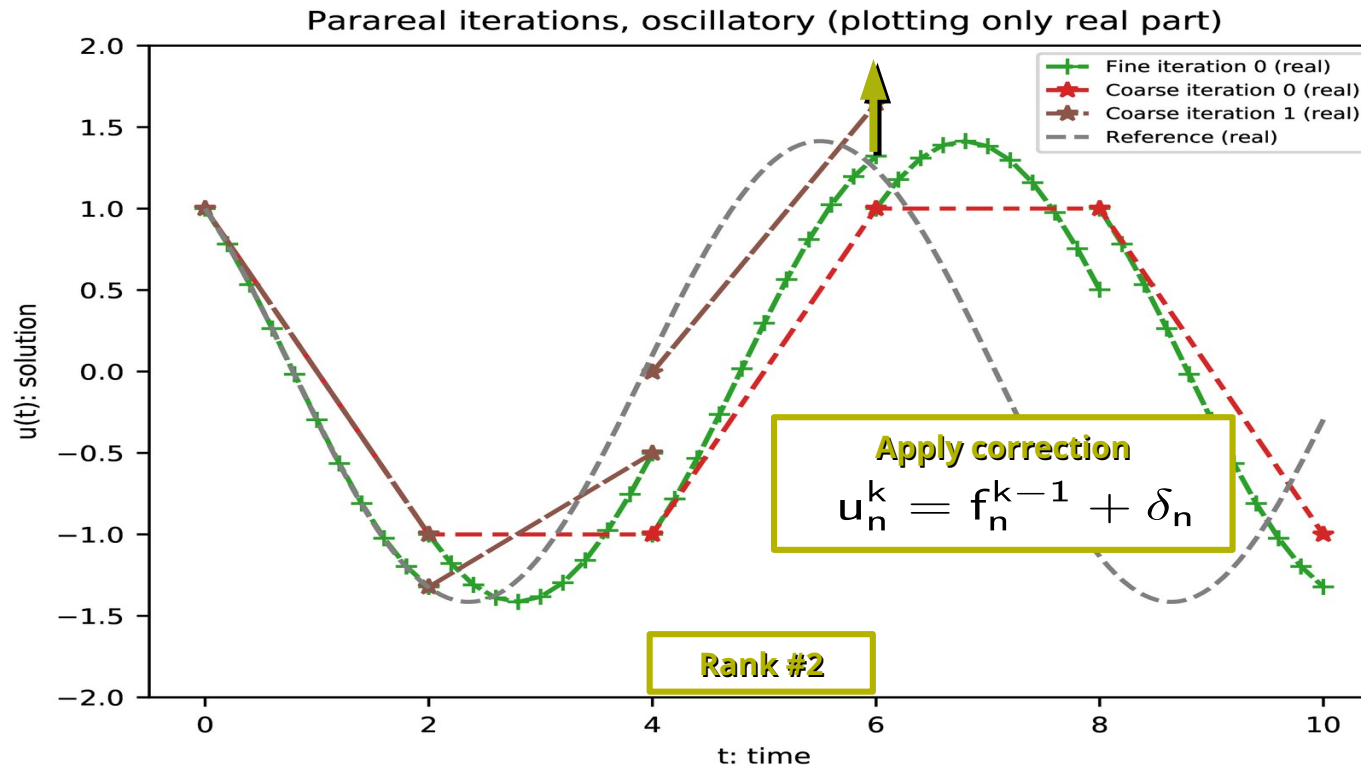
# Parareal: 1<sup>st</sup> iteration, rank #1

- Compute correction



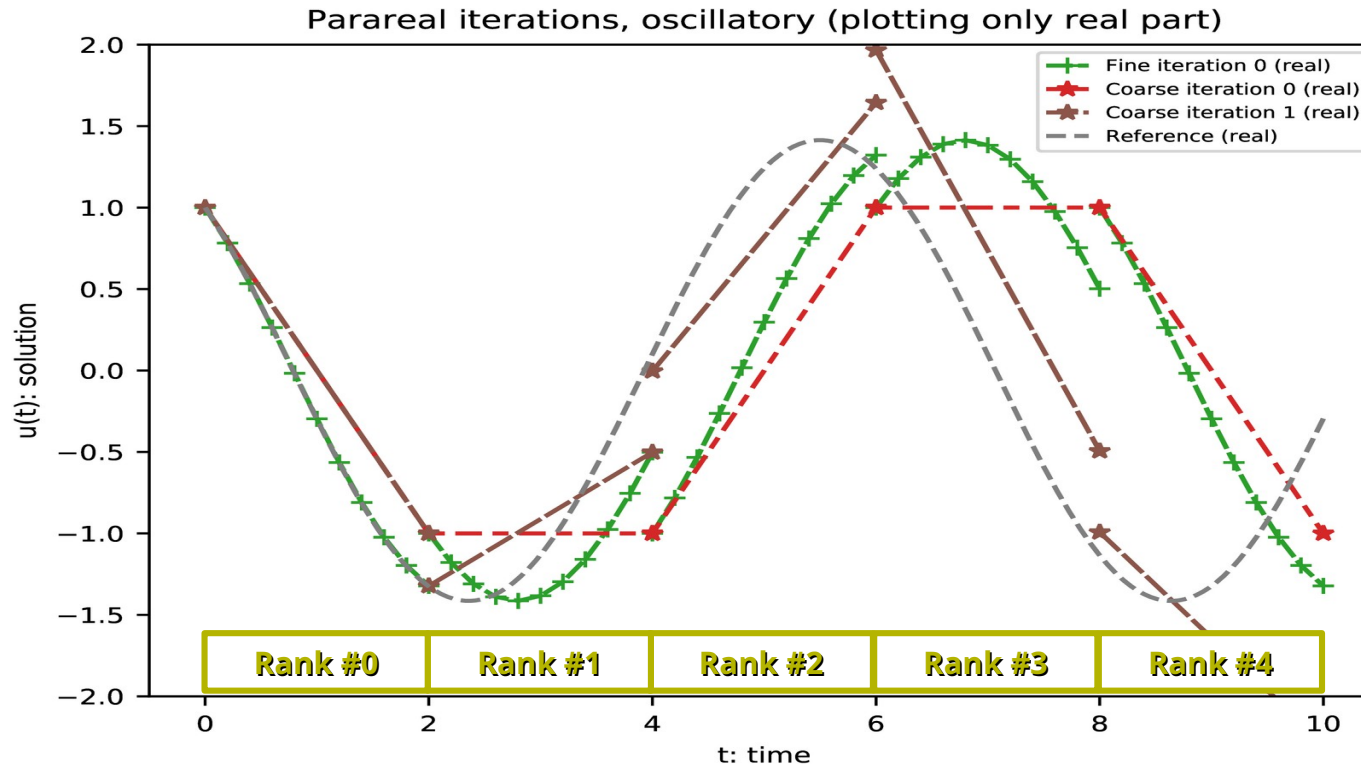
## Parareal: 1<sup>st</sup> iteration, rank #2

- Compute correction & **send new corrected value** to next rank #3
- **Rank #3 starts iterating in parallel** (not yet shown here)



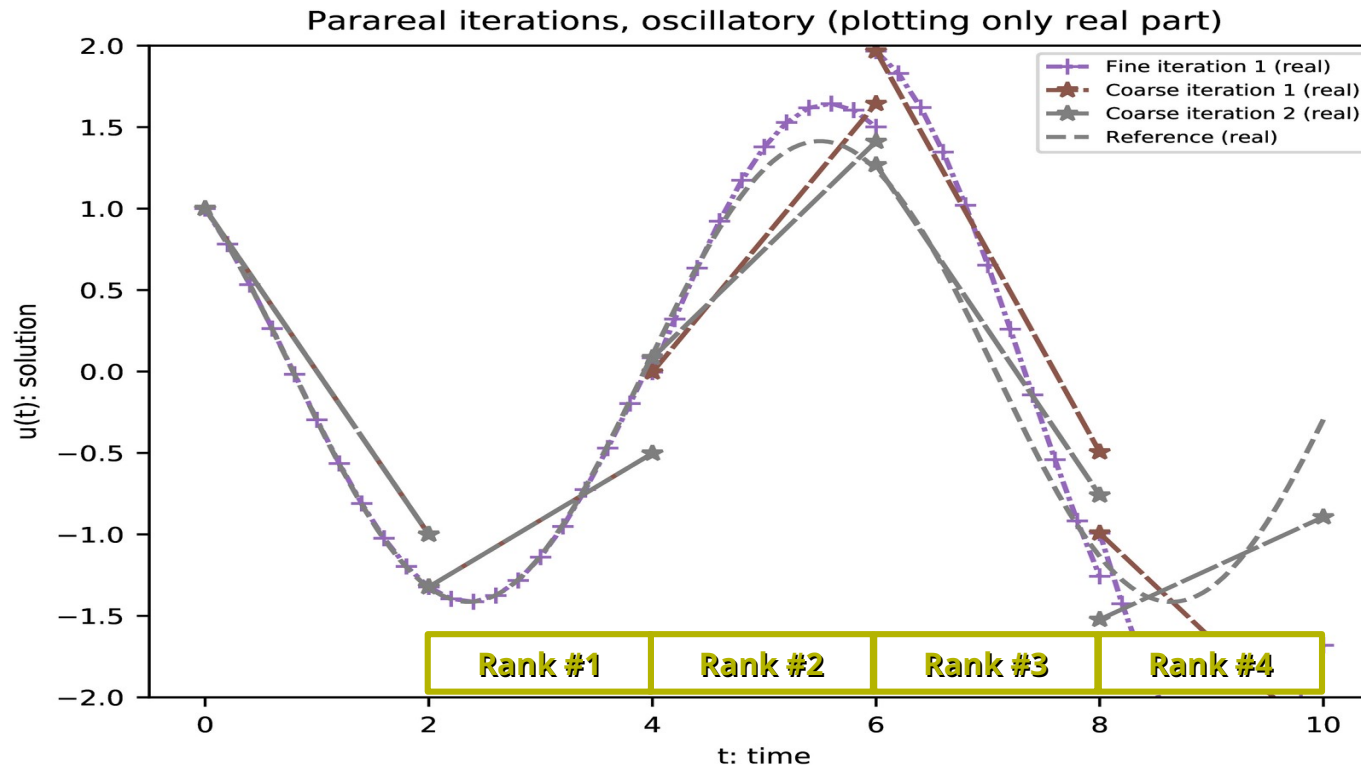
# Parareal: 1<sup>st</sup> iteration

- Visualization of **full Parareal iteration from hereon**



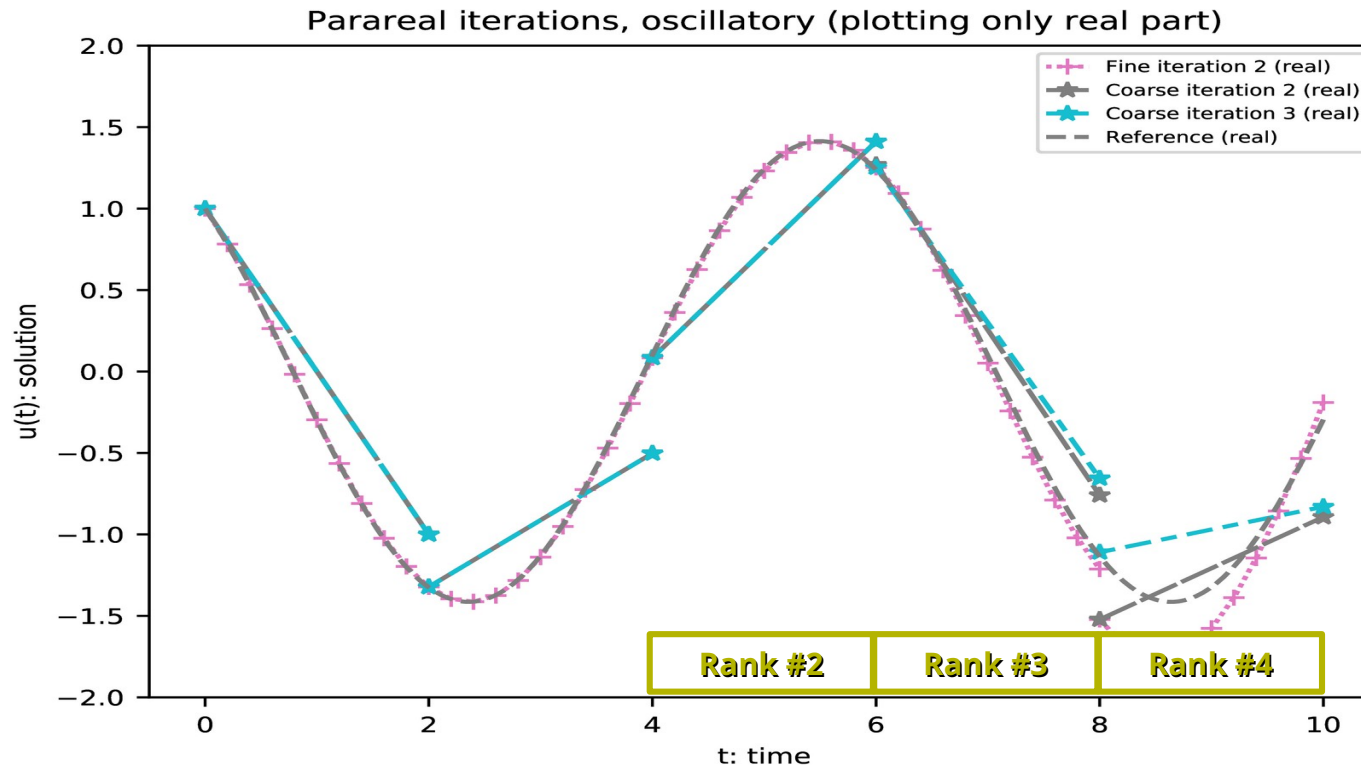
# Parareal: 2<sup>nd</sup> iteration

- Not yet converged



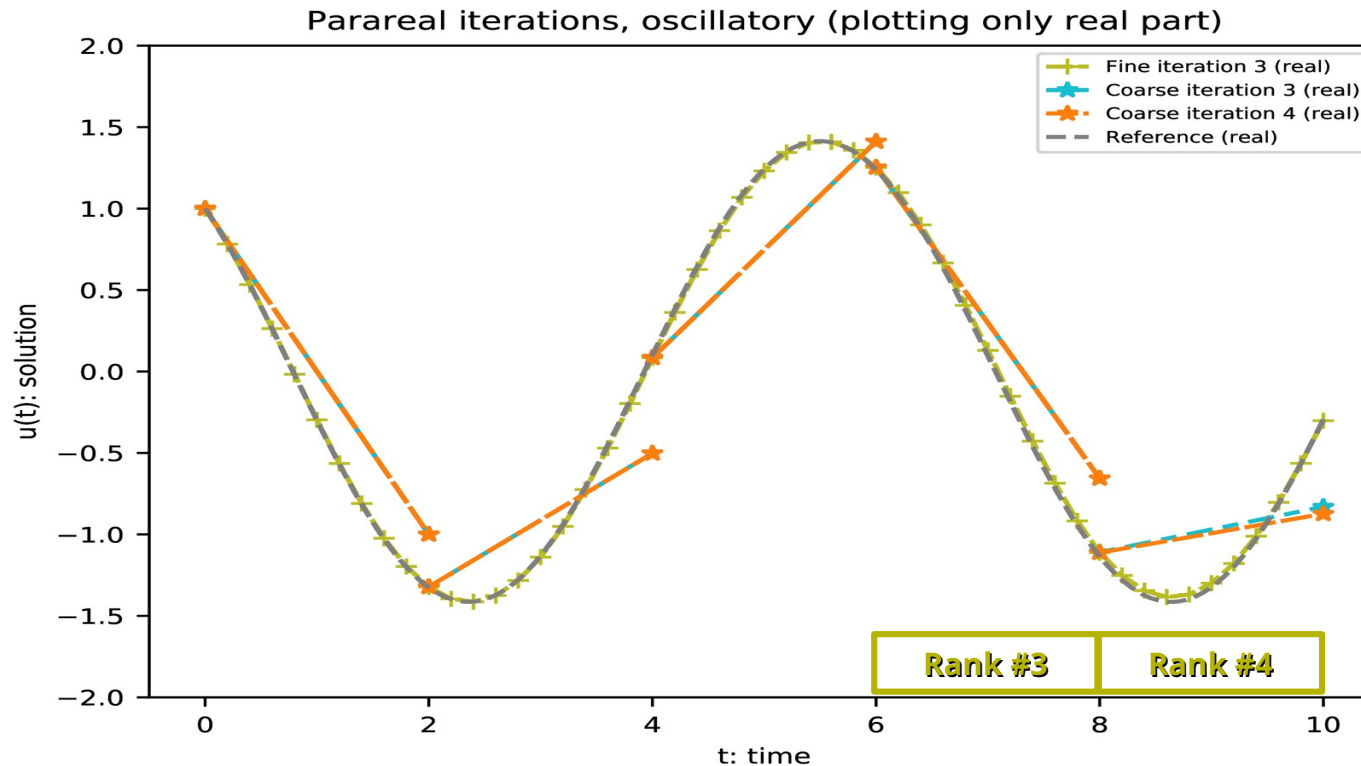
# Parareal: 3<sup>rd</sup> iteration

- Relative high accuracy after **3 iterations**



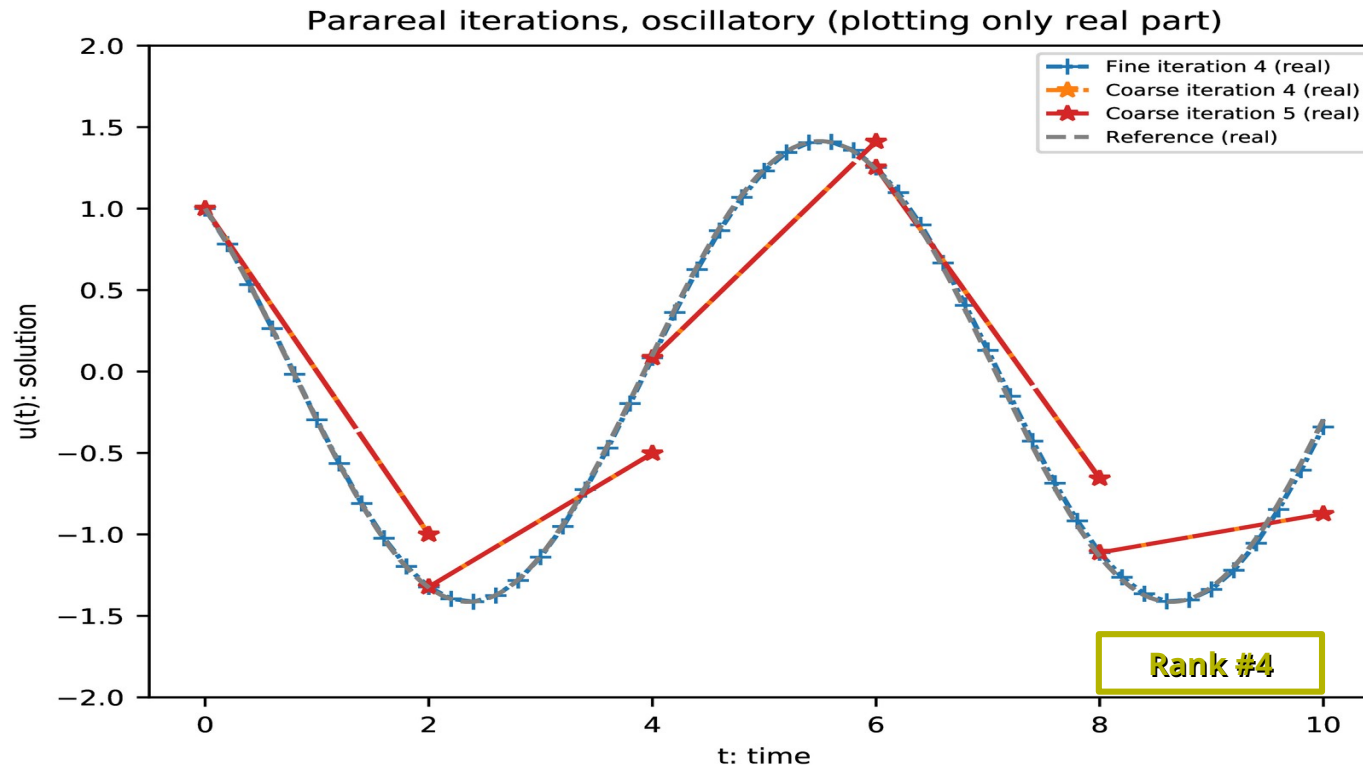
# Parareal: 4<sup>th</sup> iteration

- Relative high accuracy after **4 iterations = 4 fine iterations**



## Parareal: 5<sup>th</sup> iteration

- Solution converges exactly to the one of the non-Parareal fine integrator
- However, wallclock time would be worse than sequential time integration





# PFASST: Parallel Full Approximation Scheme in Space and Time

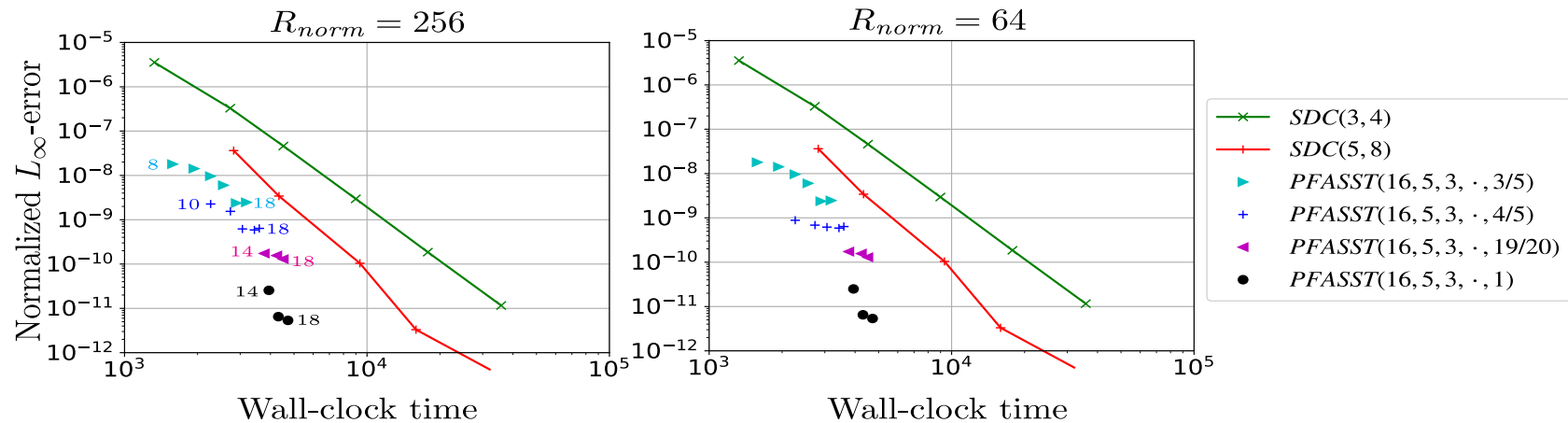
## PFASST algorithmic parts

Algorithmic part	Main motivation
SDC Iterative within the time step	Higher order
Multi-level in space	Save compute time
Parallel across time steps	Exploit increased parallelism

*Emmett, M. and Minion, M. L. (2012). Toward an efficient parallel in time method for partial differential equations. Communications in Applied Mathematics and Computational Science*

# PFASST wallclock time results

- Benchmark: Barotropic instability benchmark on the sphere after 144h
- Point sets: For increasing number of iterations (sweeps)**



Legend:  $R_{norm}$  = truncation for computing errors

$SDC(\# \text{ nodes}, \# \text{ sweeps})$

$PFASST(\# \text{ processors}, \# \text{ fine nodes}, \# \text{ coarse nodes}, \# \text{ MLSDC sweeps}, \text{coarsening ratio})$

- PFASST is Pareto optimal for all time step sizes**

# Overview

- Introduction
- Spectral deferred Correction
  - Introduction
  - Issues with DC
  - SDC example
- ML-SDC
  - Introduction
  - Results
- PFASST
  - Introduction
  - Results
- **Summary & Outlook**

# Summary

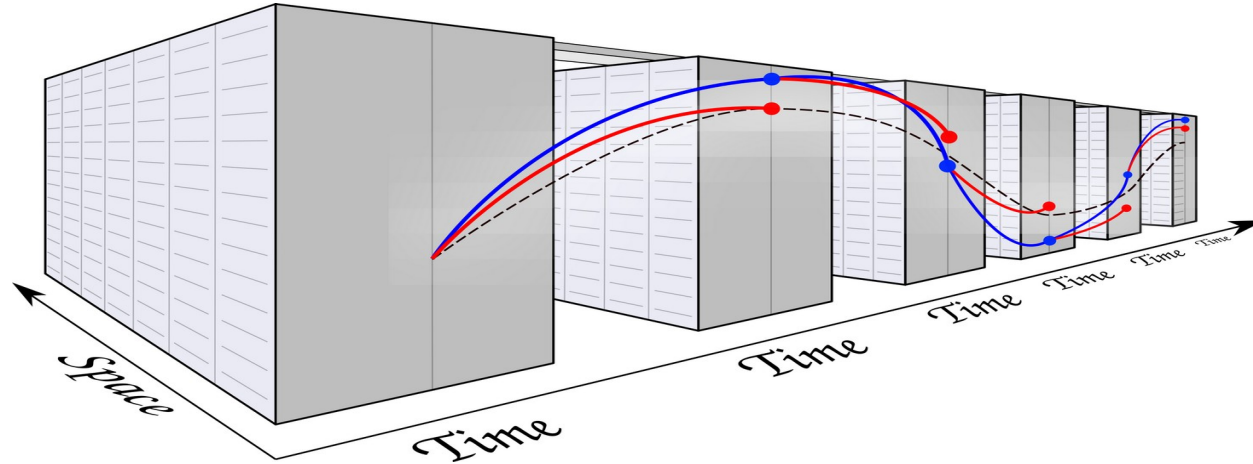
- ML-SDC:
  - ML-SDC only partially performing better
  - Small viscosity/filter required for stability reasons
- PFASST:
  - Parallel-in-time
  - PFASST is eventually Pareto optimal for all time step sizes

# Future work

- Use PFASST with
  - Exponential and
  - Lagrangian methods
- And plenty of side tracks to get this into PFASST (e.g. EXP-SL)

# Thank you for your time

May the time be with you (in parallel!)



I'm available for any questions