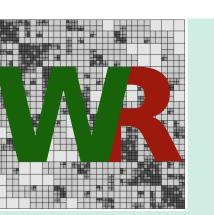


Quadrature-free Discontinuous

FRIEDRICH-ALEXANDER ERLANGEN-NÜRNBERG



Galerkin Formulation for Shallow-water **Equations with Code Generation Features**



Sara Faghih-Naini ^{a, b, *}, Vadym Aizinger ^a, Sebastian Kuckuk ^b, Daniel Zint ^C, Harald Köstler ^b and Roberto Grosso ^C

- ^a University of Bayreuth, Scientific Computing; * Sara.Faghih-Naini@uni-bayreuth.de
- ^b Friedrich-Alexander-University Erlangen-Nuremberg (FAU), System Simulation; ^c FAU, Computer Graphics

Ocean Circulation Models

- Discontinuous Galerkin (DG) method for higher order and accuracy
- Novel quadrature-free scheme for better performance
- Automated code generation for better performance, productivity and portability
- Generated block-structured grids for realistic ocean domains

2D Shallow-water Equations ¹





 ξ : elevation of the free water surface, h_b : bathymetric depth,

 $H = h_b + \xi$: total fluid depth, f_c : Coriolis parameter, k: local vertical vector,

 $U = (U, V)^T$: depth integrated horizontal velocity field,

F: forcing term, g: gravitational acceleration, τ_{bf} : bottom friction coefficient

Modification of the System for Quadrature-free Integration with $\mathrm{c}:=(\xi,U,V)^{T}$

Compact representation of SWE in conservative form:

Compact representation of SWE in conservative form:
$$\frac{\partial \boldsymbol{c}}{\partial t} + \nabla \cdot \begin{pmatrix} U & V \\ \frac{U^2}{H} + \frac{1}{2}g(H^2 - h_b^2) & \frac{UV}{H} \\ \frac{UV}{H} & \frac{V^2}{H} + \frac{1}{2}g(H^2 - h_b^2) \end{pmatrix} = \begin{pmatrix} 0 \\ -\tau_{bf}U + f_cV + g\xi\frac{\partial h_b}{\partial x} + F_x \\ -\tau_{bf}V - f_cU + g\xi\frac{\partial h_b}{\partial y} + F_y \end{pmatrix}$$
 Introducing depth averaged velocity field $\boldsymbol{u} = (u, v)^T$

Semi-discrete DG Formulation on Ω_e

 $\{\mathcal{T}_{\Delta}\}_{h>0}$ triangulation of $\Omega\subset\mathbb{R}^2$ with Ω_e elements of \mathcal{T}_{Δ} , discontinuous polynomial space $\mathbb{V}_{\Delta}=\left\{ arphi_{\Delta}\in L^{1}(\Omega): \right\}$ $arphi \Big|_T \in \mathbb{P}_p(T), orall T \in \mathcal{T}_\Delta \Big\}$; seek $c_\Delta \in (\mathbb{V}_\Delta)^3$, $u_\Delta \in (\mathbb{V}_\Delta)^2$, s. t. for $t \in (t_0, t_{end})$, $\forall \Omega_e \in \mathcal{T}_\Delta \ \forall \phi_\Delta \in (\mathbb{V}_\Delta)^3 \text{ and } \forall \psi_\Delta \in (\mathbb{V}_\Delta)^2$:

 $(\partial_t oldsymbol{c}_\Delta, oldsymbol{\phi}_\Delta)_{\Omega_e} + \langle ilde{oldsymbol{A}}(oldsymbol{c}_\Delta, oldsymbol{u}_\Delta, oldsymbol{c}_h^+, oldsymbol{u}_\Delta^+; oldsymbol{n}), oldsymbol{\phi}_\Delta
angle_{\partial\Omega_e}$ $\left(oldsymbol{ ilde{A}}(oldsymbol{c}_{\Delta},oldsymbol{u}_{\Delta}),
abla \phi_{oldsymbol{\Delta}}
ight)_{\Omega_e}=\left(oldsymbol{r}(oldsymbol{c}_{\Delta},oldsymbol{u}_{\Delta}),\phi_{oldsymbol{\Delta}}
ight)_{\Omega_e}$

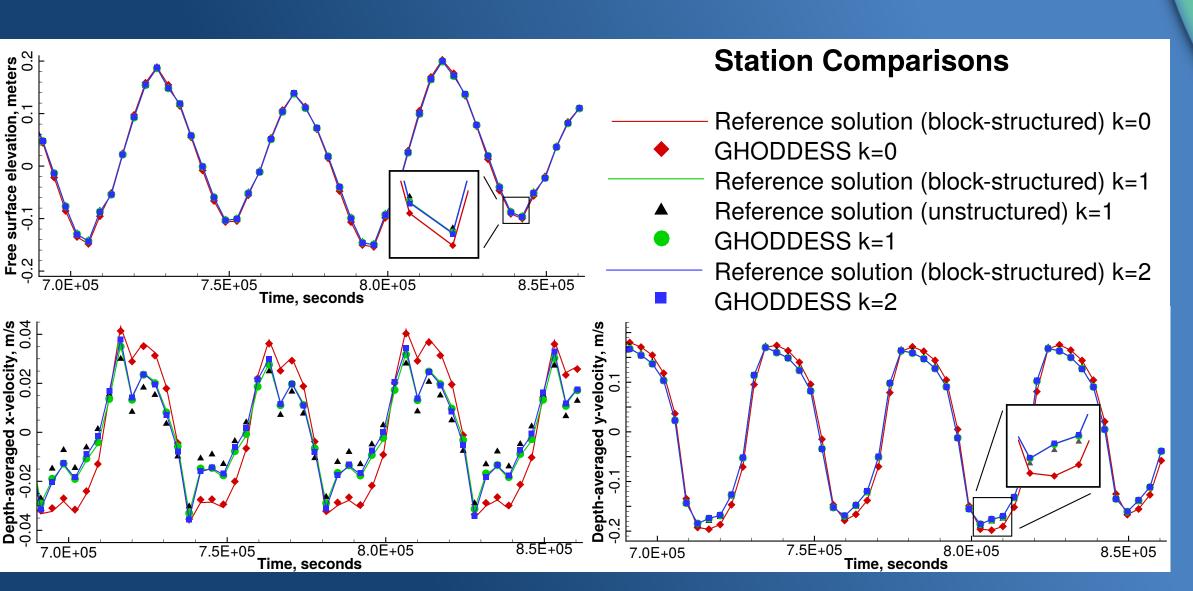
 $(oldsymbol{u}_\Delta \cdot H_\Delta, oldsymbol{\psi_\Delta})_{\Omega_e} = (oldsymbol{u}_\Delta H_\Delta, oldsymbol{\psi_\Delta})_{\Omega_e}$

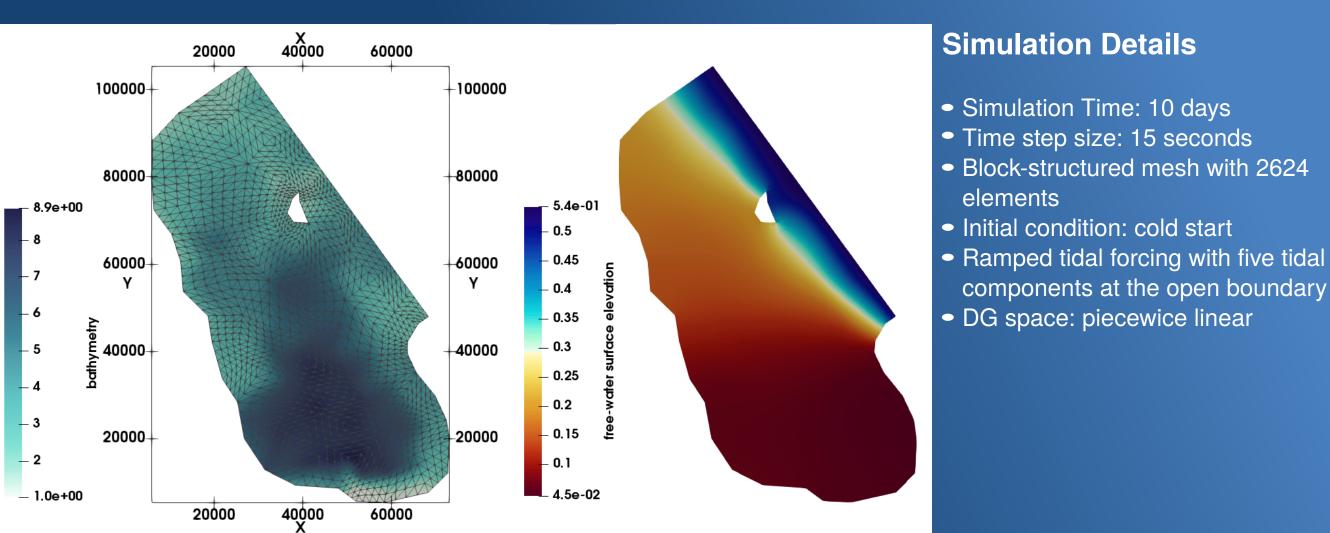
With Lax-Friedrichs flux $\hat{ ilde{A}}(m{c}_\Delta,m{u}_\Delta,m{c}_\Delta^+,m{u}_\Delta^+;m{n}) := 0$ $rac{1}{2}\left(\left(ilde{m{A}}(m{c}_{\Delta},m{u}_{\Delta})+ ilde{m{A}}(m{c}_{\Delta}^{+},m{u}_{\Delta}^{+})
ight)\cdotm{n}+\left|\hat{\lambda}
ight|\left(m{c}_{\Delta}-m{c}_{\Delta}^{+}
ight)
ight)$

GHODDESS (Generation of Higher-Order Discretizations Deployed as ExaSlang Specifications) ²

- Uses Python library sympy (analytical differentiation and integral evaluation)
- Contains classes representing triangles and data fields

Tidal Flow near Bahamas





simulation results

discrete

DG

formulation

executable

file

C++ code

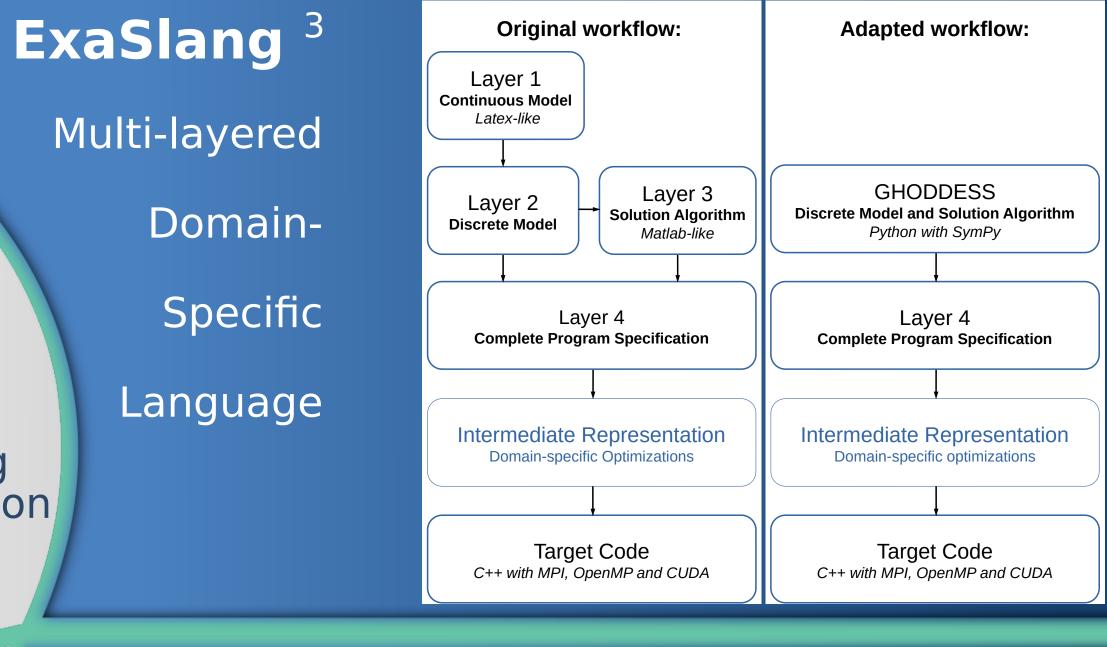
Python

specification

ExaSlang

specification

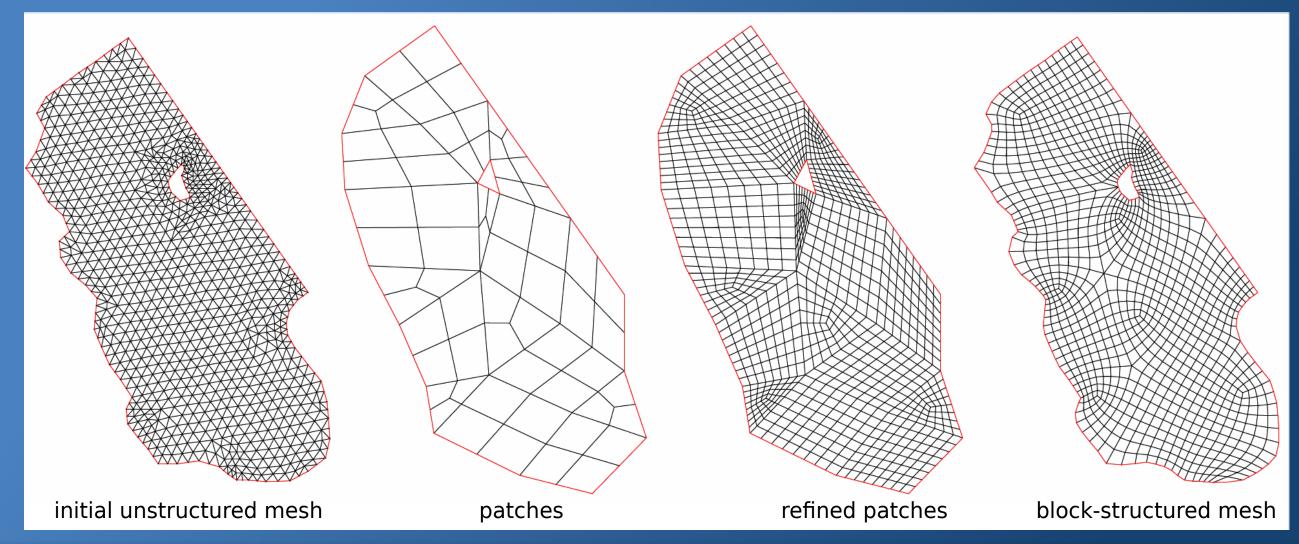
mesh



ExaStencils

- Efficient code generation for massively parallel applications
- Parsing ExaSlang code, transforming code elements for low-level optimizations
- Maps to C++ code with CUDA, MPI and OpenMP

Generation of Block-structured Grids 5



Current and Future work

- Incorporate p-adaptivity into the quadrature-free formulation
- Scalability and performance on different hardware architectures
- Transfer approaches to 3D ocean models

References

- 1 V. Aizinger and C. Dawson. "A discontinuous Galerkin method for two-dimensional flow and transport in shallow water". In: Advances in Water Resources
- 25.1 (2002) 2 S. Faghih-Naini, S. Kuckuk, V. Aizinger, D. Zint, R. Grosso, H. Köstler, "Quadrature-free discontinuous Galerkin method with code generation features for
- shallow water equations on automatically generated block-structured meshes". In: Advances in Water Resources 138 (2020)
- 3 S. Kuckuk. "Automatic Code Generation for Massively Parallel Applications in Computational Fluid Dynamics". PhD Thesis. (2019) 4 C. Lengauer, S. Apel, M. Bolten, A. Größlinger, F. Hannig, H. Köstler, U. Rüde, J. Teich, A. Grebhahn, S. Kronawitter, S. Kuckuk, H. Rittich, and C. Schmitt. ExaStencils: Advanced stencil-code engineering. In: Euro-Par 2014: Parallel Processing Workshops, volume 8806 of Lecture Notes in Computer Science. Springer. (2014)
- 5 D. Zint, R. Grosso, V. Aizinger, H. Köstler. "Generation of Block Structured Grids on Complex Domains for High Performance Simulation". In: Numerical Geometry, Grid Generation and Scientific Computing. Springer. (2019)