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BRIDGING GAPS: THE MAESTRO DATA-AWARE MIDDLEWARE

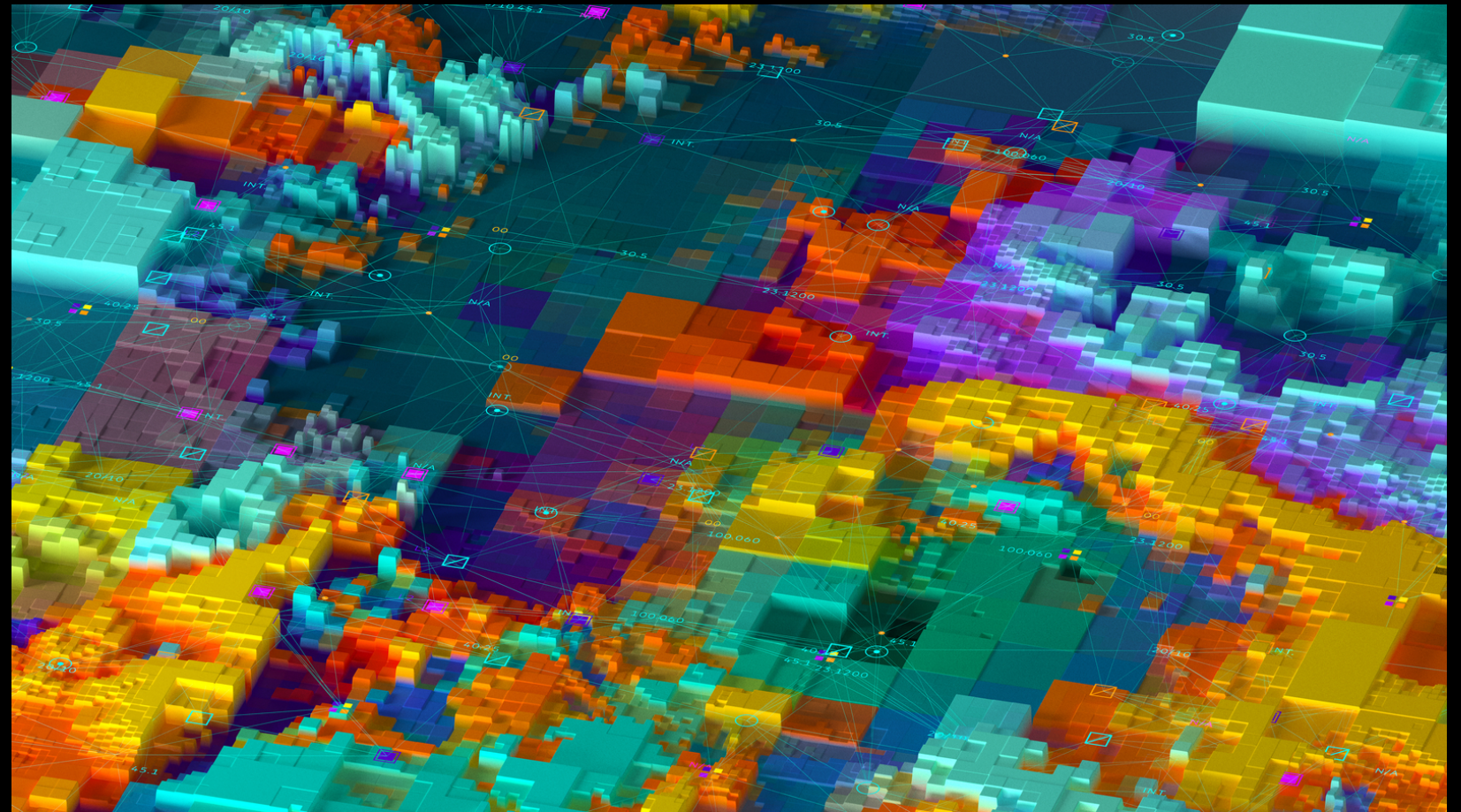
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joint work with Ali Mohammed, Christopher Haine (HPE) and Domokos Sarmany, Milos Lompar, Simon Smart (ECMWF)

HPCWS2021 – virtual 2021-09-21



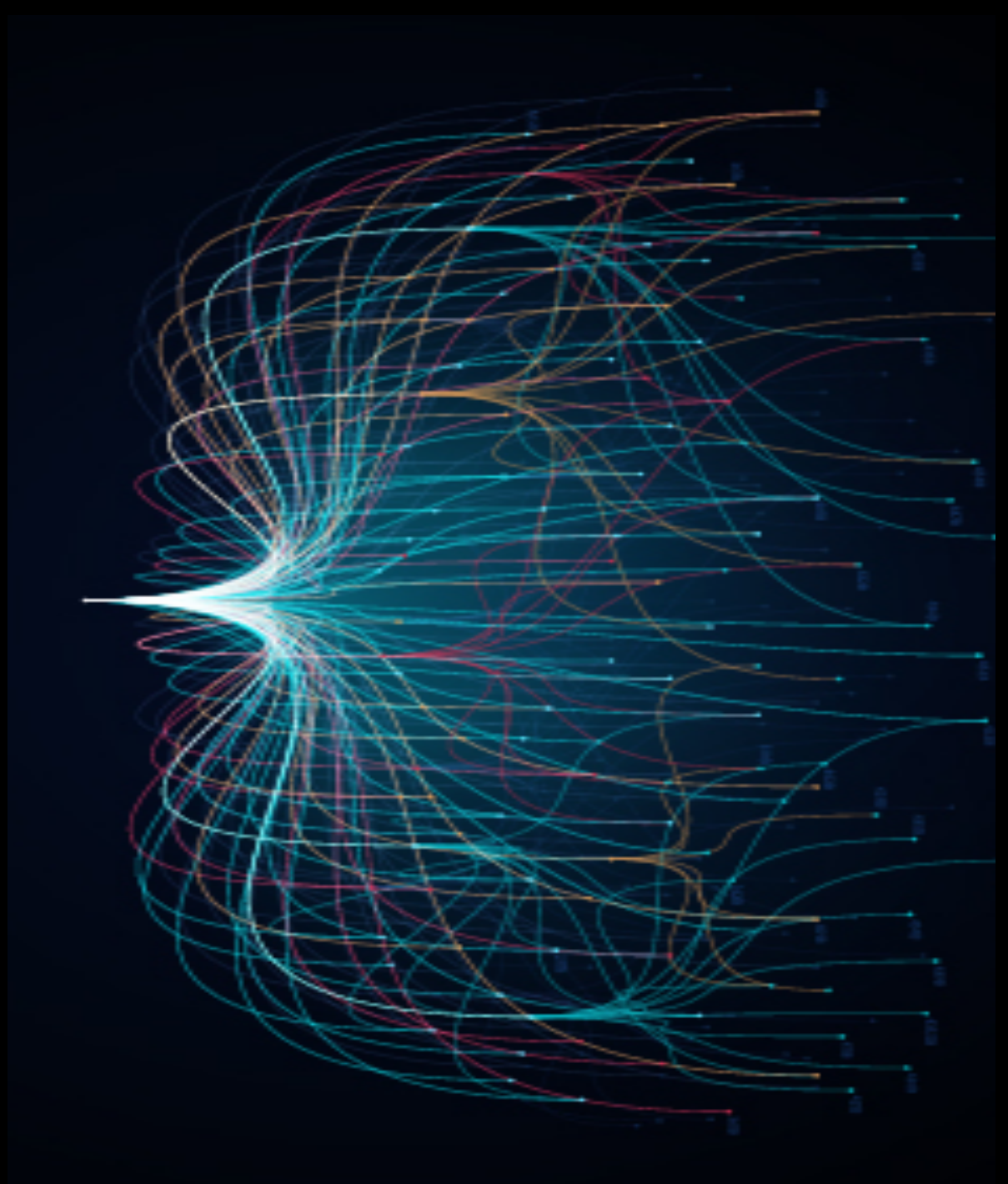
This project received funding from the European Union's Horizon 2020 research and innovation program through grant agreement 801101.



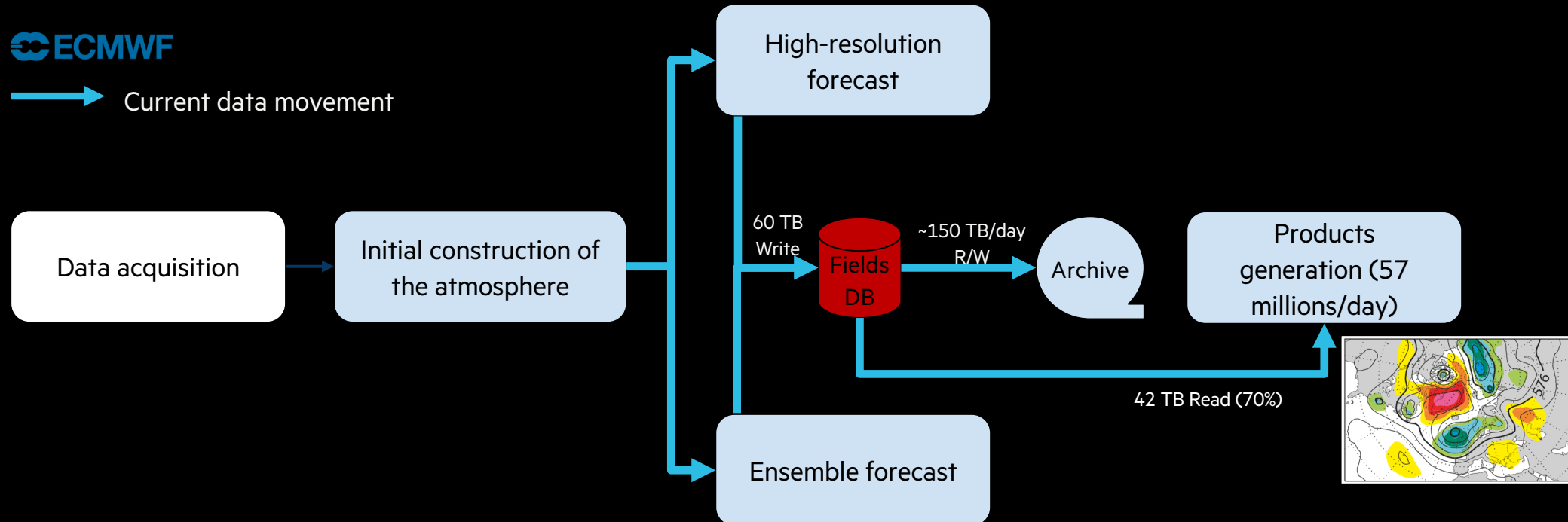
THE CHALLENGES

- Memory is diverse
 - Not really a hierarchy anymore, in terms of non-monotone bandwidth, latency and capacity
 - Some hardware controlled, some programmed as memory, some programmed as storage
- Programmability is hard
 - Abundance of languages, vendor/standardised APIs, programming frameworks, middleware (eg. Umpire, Object Store), device drivers (eg. Unified memory, zocl), OS utilities (eg. PFS, paging)
- Data movement is also hard
 - Workflows are dominated by data movement
 - Inadequacy of the HPC software stack
 - [Scheduling problem]





Example of user issues: Weather Prediction Workflow

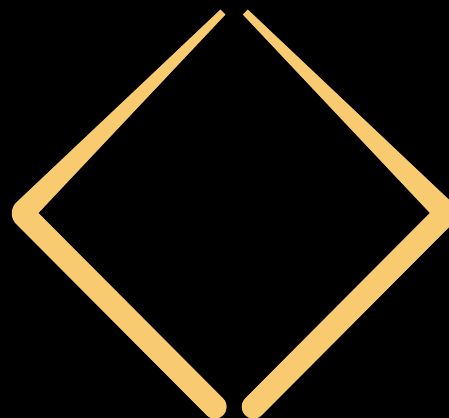


Today's bottleneck

- Data movement between forecast stages and product generation
- Archiving via I/O aggregator nodes into PFS
- Each product generation job is reading from PFS

Vision

- Speed up data-movement for the Pgen step (the 42 TiB)
- Exploit multiple storage technologies
- More flexible dependencies



MAESTRO
DATA ORCHESTRATION

CDO (Core Data Object)
It is at the heart of Maestro's design and is used to encapsulate data and metadata. Supports dependencies.

OFFER+WITHDRAW

Applications OFFER CDOs to the management pool. Maestro manages the data, until WITHDRAW occurs.

REQUIRE+DEMAND

When an application REQUIRES a CDO, Maestro makes data available. At DEMAND is hands over resources containing the data and relinquishes all control it.

Scope
Object

SCOPE OBJECT

Captures information about scope, size, access relations and schedules of the data to enable efficient movement and/or transformation

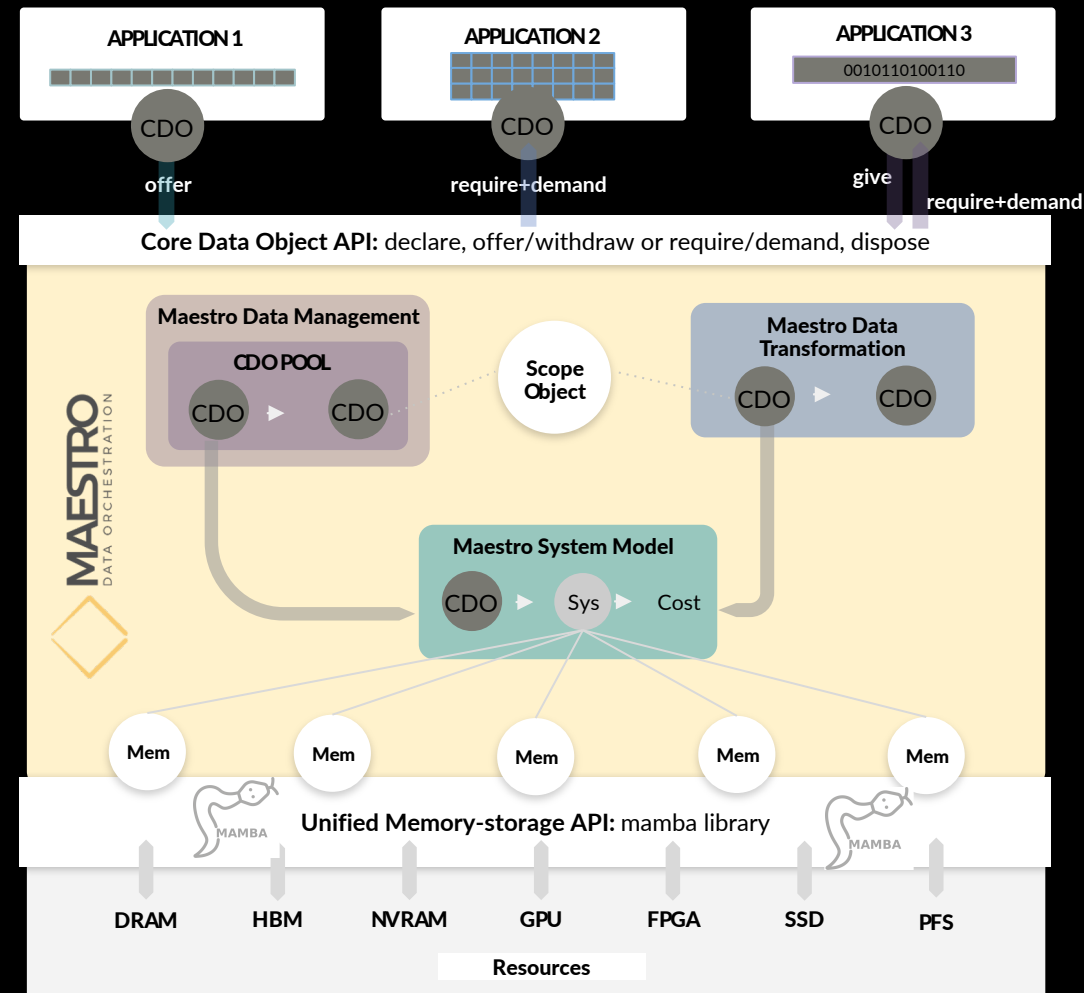
MAESTRO SYSTEM MODEL

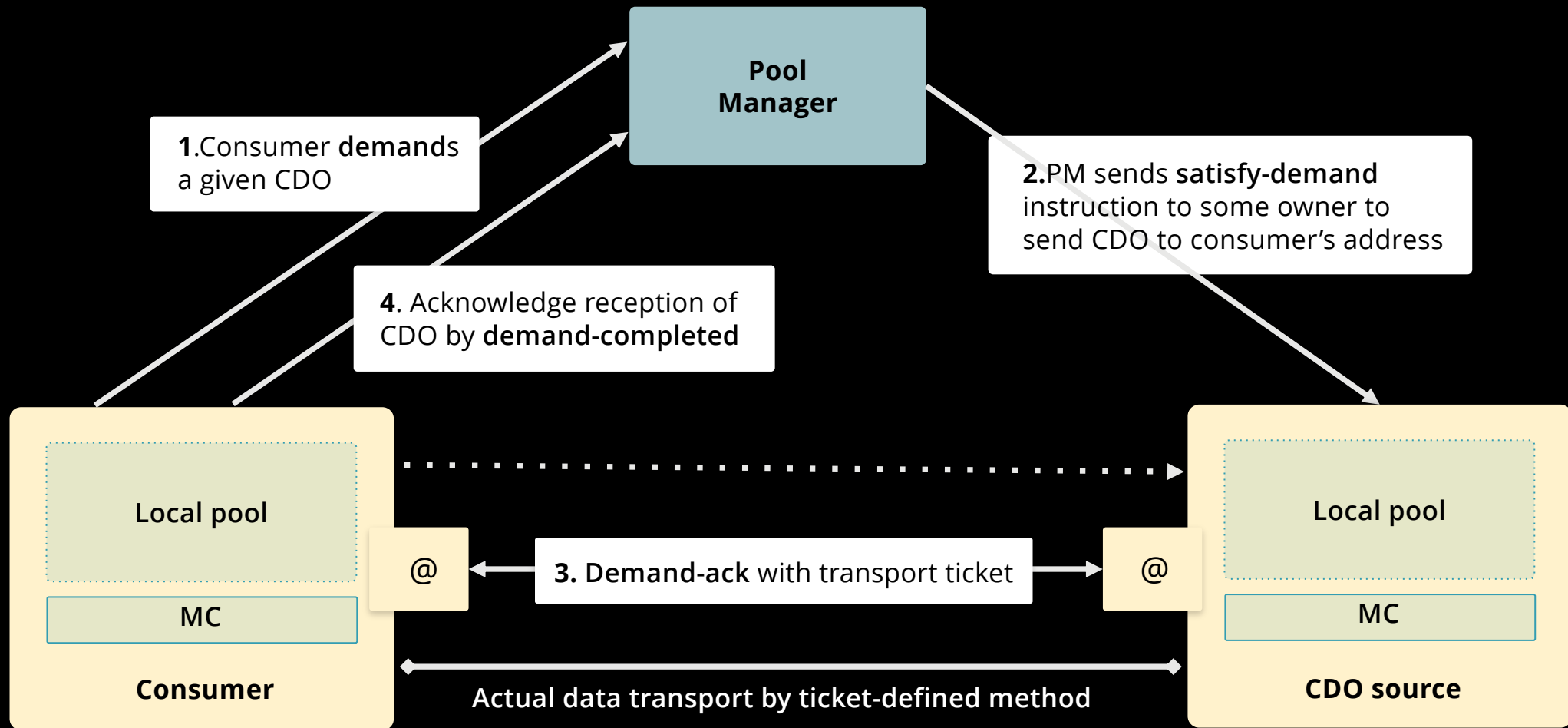
Computes the cost of moving, transforming or copying data a CDO

Sys

SYS

Interface to every memory level, enabling core functionality of that memory via mamba library.





User Application

maestro-core lib
mstro_init()/mstro_finalize()

User's programming
paradigm

pool client thread(s)

transport thread(s)

MPI/OpenMP/UPC/...

libfabric transport
(sockets,verbs,OPA,GNI)

transport backends
(GFS, MIO [Cortx],
libfabric)

Pool Manager (Prototype)

maestro-core
mstro_init()/mstro_pm_start()/mstro_finalize()

pool client thread(s)

pool manager threads

transport thread(s)


libfabric transport
(sockets,verbs,OPA,GNI)

ibfabric transport
(sockets,verbs,OPA,GNI)

transport backends (GFS,
MIO [Cortx], libfabric)
User's programming
paradigm

Any application can linked with -lmaestro

Current PM is a single-node, multithreaded program
Single-node multithreaded PM in testing
(MPI-based distributed PM TBD)

- 
- Pool Manager is market-maker for CDOs
 - Pool Manager ensures no provider of a CDO can leave if any REQUIRE is still outstanding; will proactively start transport if needed
 - Workflow managers can insert coordination apps into workflow without disturbing or modifying other applications
 - 0-length CDOs can be (ab)used as synchronization items

- Simple reusable apps:
 - Archiver
 - Subscribe to CDO OFFER event
 - Immediately post a REQUIRE
 - DEMAND and write to permanent storage
 - Librarian
 - Subscribe to CDO REQUIRE
 - Look into permanent storage and post OFFER if feasible
 - Checkpoint librarian
 - Mix of Archiver and Librarian: Subscribe to OFFERs and REQUIREs with (user-defined) checkpoint attribute
 - Tracer
 - Subscribe to user-defined events
 - Write to logging framework
 - Keep-Alive proxy
 - Post a REQUIRE for CDO1 until an OFFER for CDO2 is seen

A BIT MORE ON METADATA

User-defined metadata

- via YAML schema
- Basic types and composite

Native metadata

- Name, size, lifetime, persistence and more
- Data layout

• Events

- Subscription to pool messages (eg. *declare, offer*)
 - Pre- and post-op
 - w/ or w/o ack: permits explicit control of the workflow
 - tracing, librarian service, single-stepping
 - Select by metadata query algebra
 - Boolean, numeric, string-match
- *poll* or *wait*
- Allows CDO cherry-picking



Pool manager (PM)

- Enumerates all OFI interfaces
- Publishes Workflow ID block for RDMA
- Listens on all endpoints
- Provides OOB “*pool manager info*”

User application (PC)

- Enumerates all OFI interfaces
- Uses OOB “*pool manager info*” to probe how to best reach PM (reading Workflow ID block)
- Sends JOIN

- Replies to JOIN, assigning app-id

- Receives WELCOME
- Announces resources
- Performs pool operations

- Replies to LEAVE with BYE when PC can be permitted to leave

- Sends LEAVE

- Terminates after BYE

Shared knowledge:

- Workflow name

Requirement:

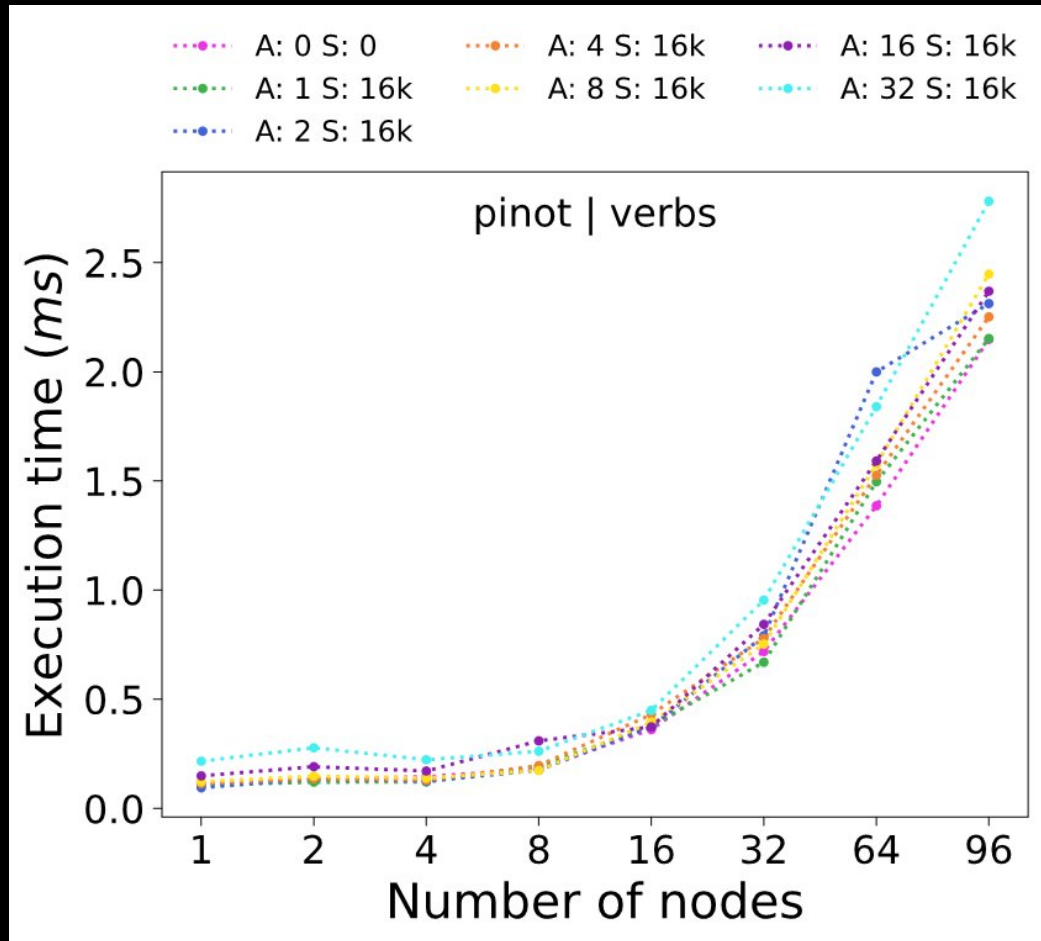
- unique application names

- Works across different WLM allocations
- Works across different network segments as long as PM is multi-homed
- Could support per-app authorization

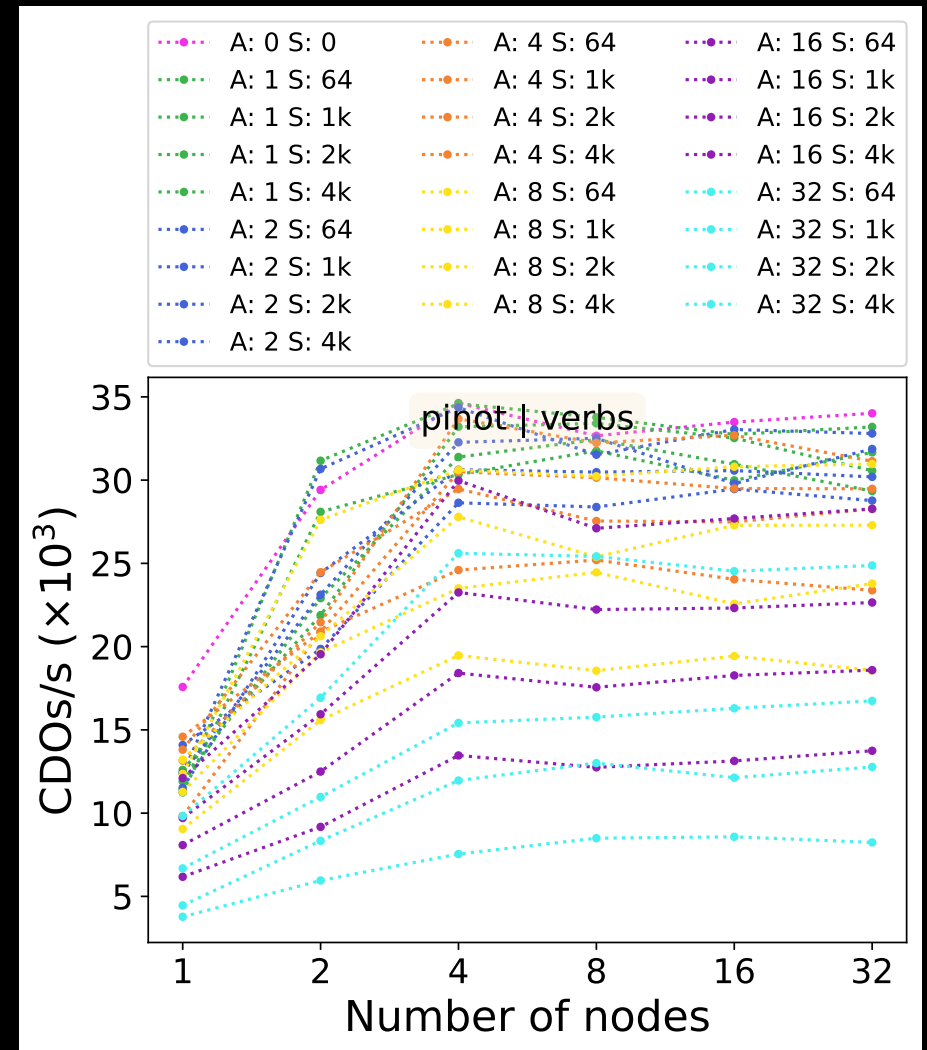


MAESTRO-CORE PERFORMANCE

Declared/offered CDOs/s



128 threads per node injecting at 0.2...2.5ms/CDO for each

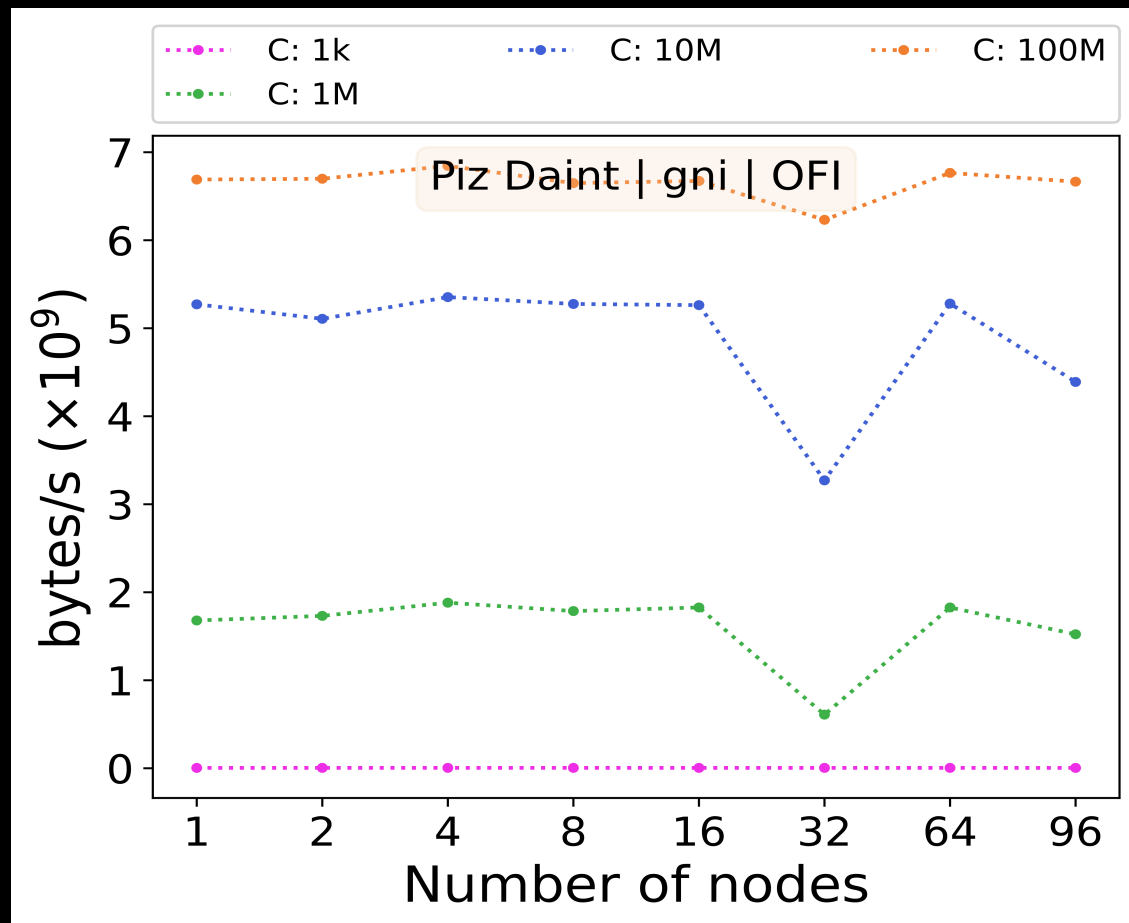


35k CDO/s through 1-thread PM
4 injectors (of 128 threads each) saturate

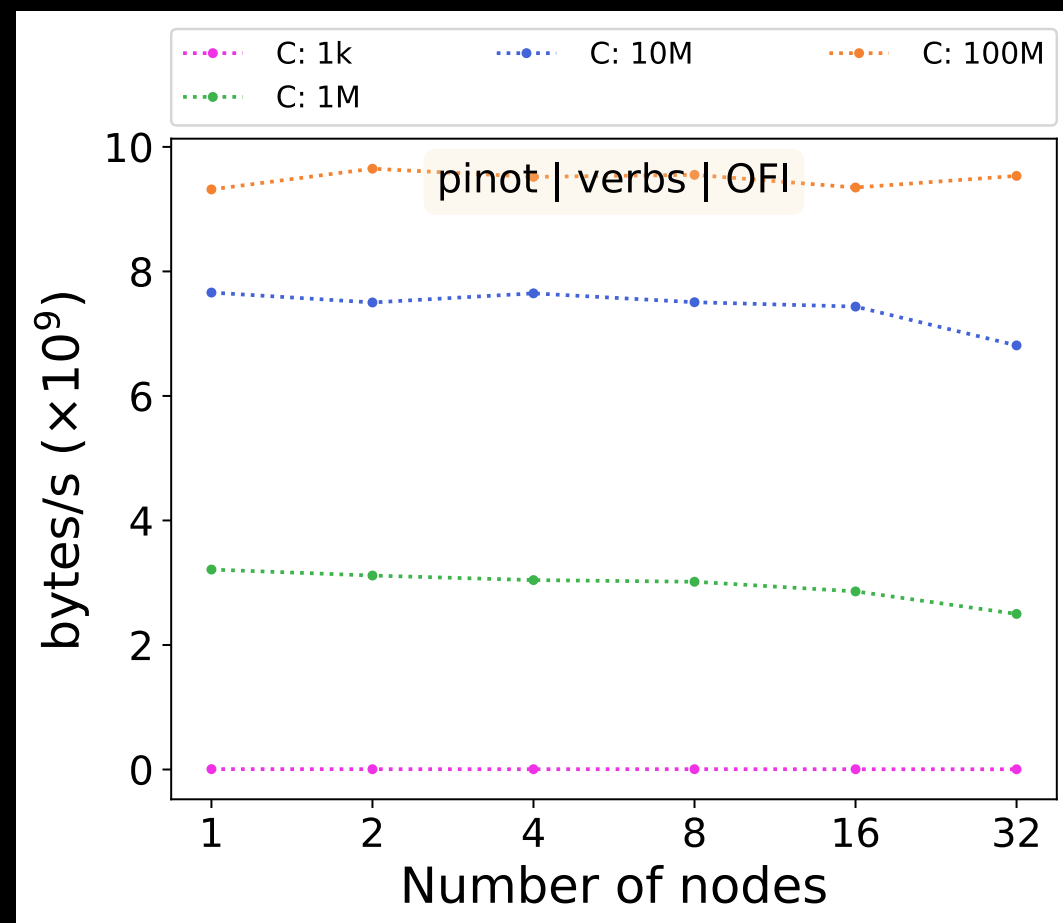
MAESTRO-CORE PERFORMANCE

RDMA TRANSPORT

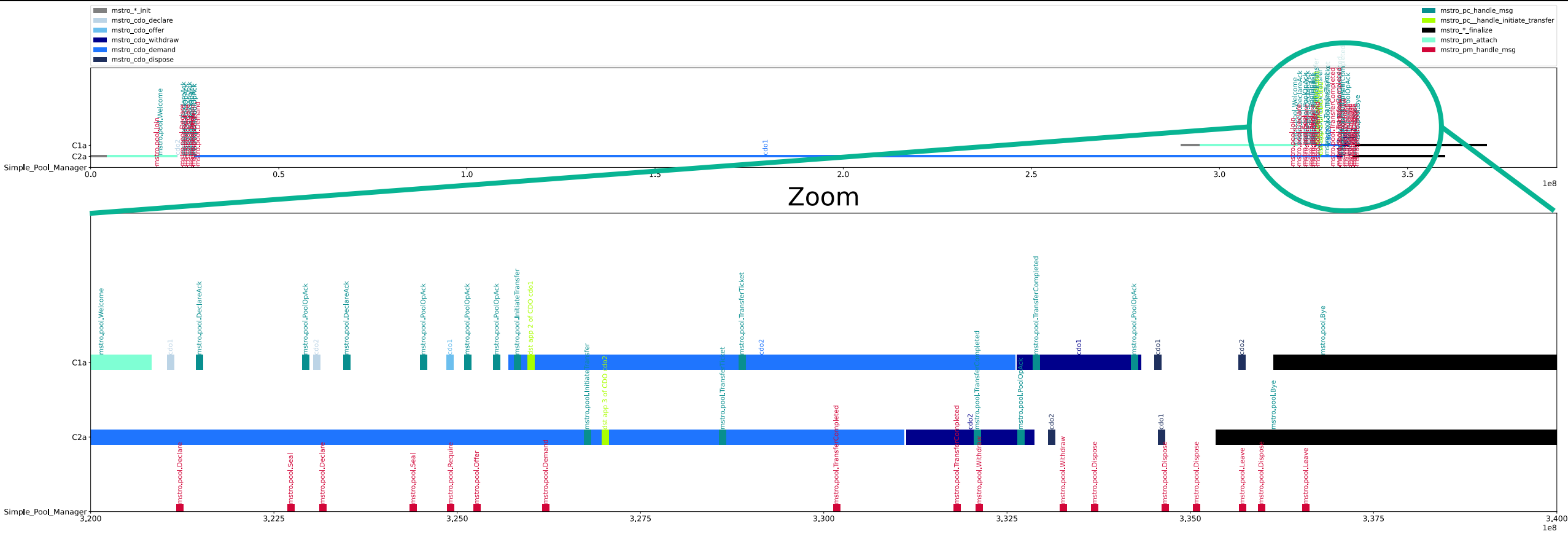
MPI application: N producer ranks, 1 PM rank, 1 consumer rank (sinks all CDOs)

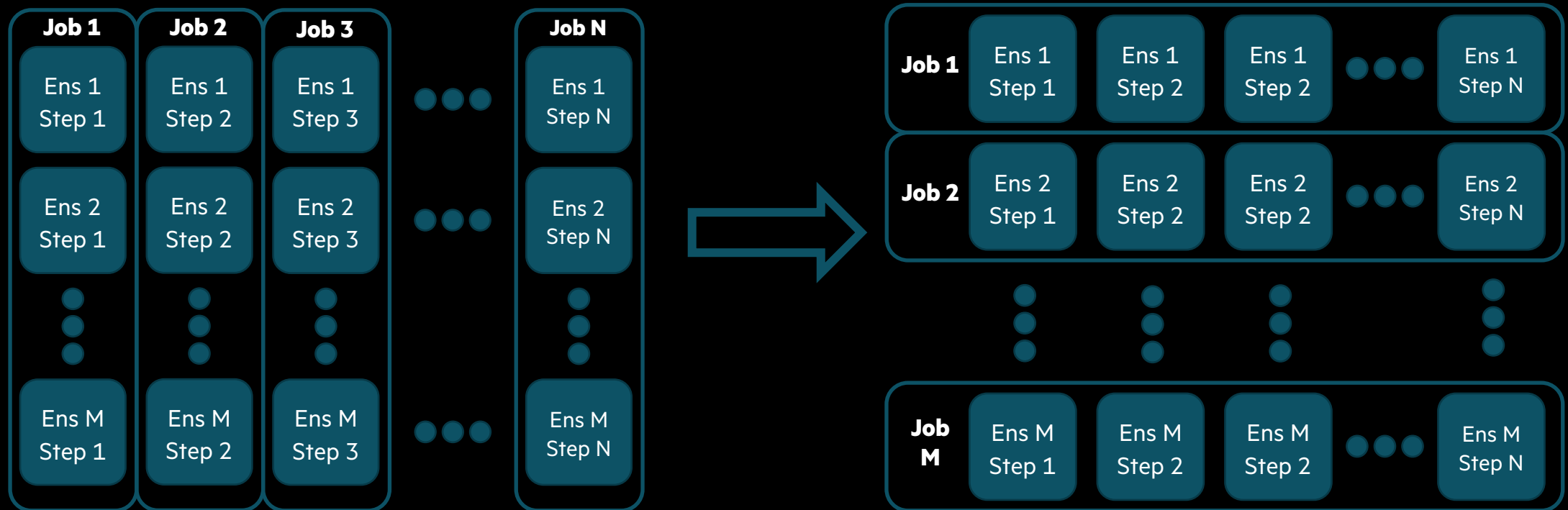


250 CDO/node are offered



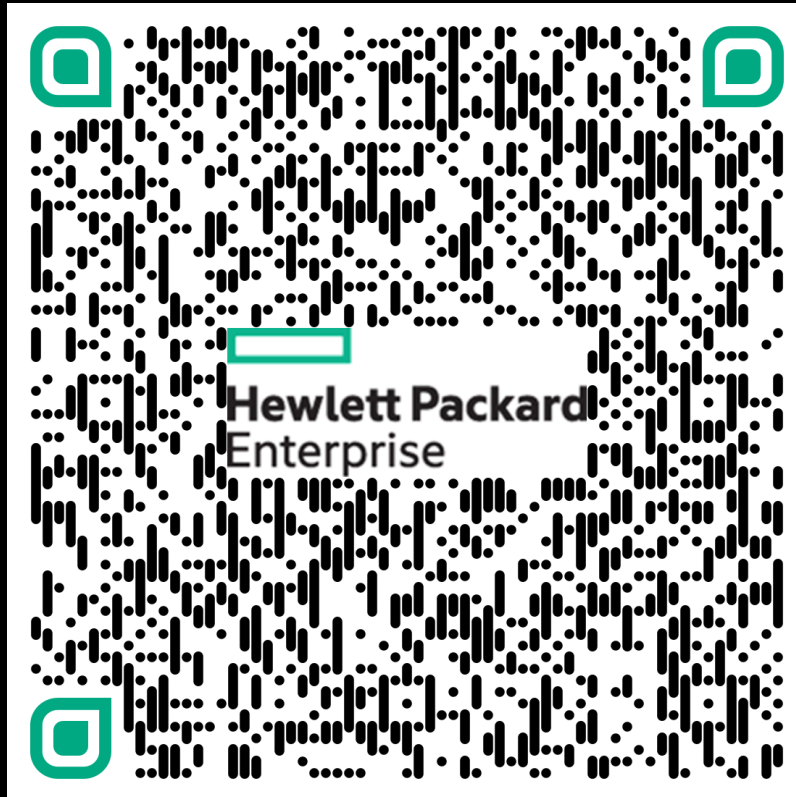
1260 CDO/node are





- Product-generation (consumer) workflow is adapted to use the maestro-core library
- Original workflow: each Pgen job can only be triggered once all data from a corresponding step is persisited
- Maestro-enabled workflow: each Pgen job can consume data as soon as made available
- Maestro-enabled workflow is past the correctness test; performance testing is ongoing
- Uses: PM events to track job state, trigger Pgen jobs (selected by attributes), RDMA transport (libfabric)

THANK YOU



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Information: <https://maestro-data.eu/>

Code: <https://gitlab.jsc.fz-juelich.de/maestro/maestro-core>

Docs: <https://maestro-core.readthedocs.io/>

Release 0.2 is out now -- BSD 3-clause licensed