



# An iterative data-driven model of an ocean General Circulation Model (GCM)

Rachel Furner

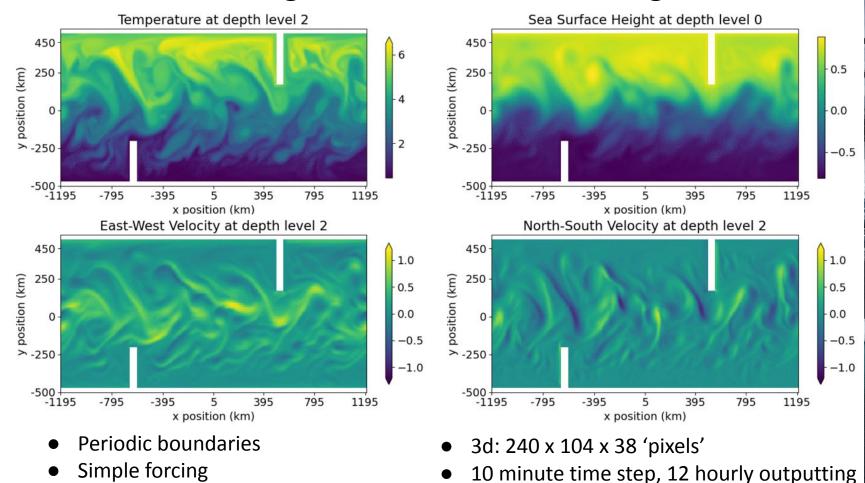
Supervisors: Emily Shuckburgh, Peter Haynes, Brooks Paige, Dave Munday, Dan Jones





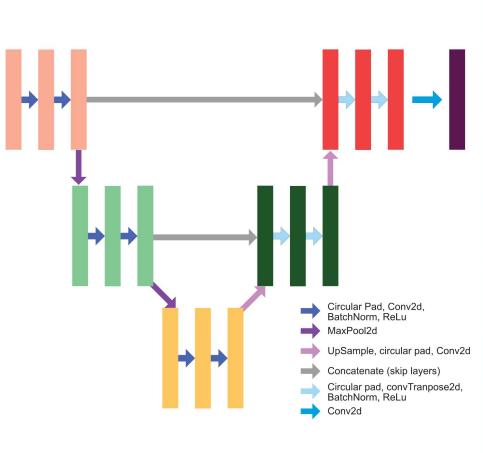


## Idealised MITgcm channel model configuration

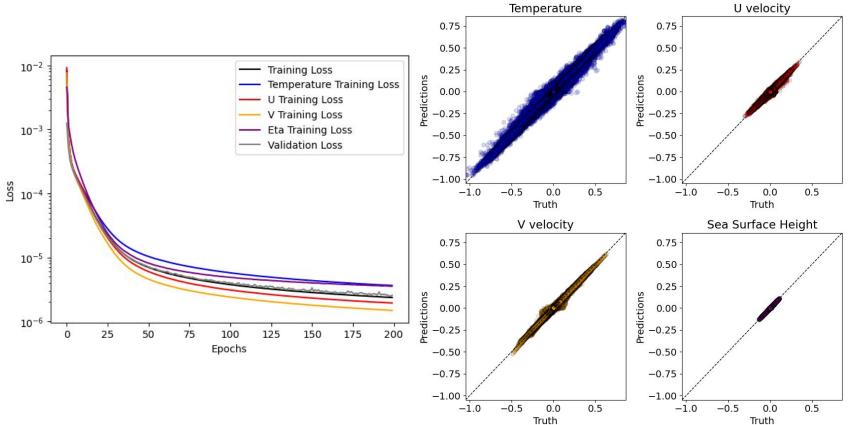


#### Approach with a 2d U-Net style network

- Combination of 2d convolutional, max pooling, upsampling, & convtranspose layers, and skip connections
- 230 channels (each variable at each depth levels plus land-sea masks)
- We apply circular padding at East
   & West boundaries. North &
   South boundaries aren't padded.
- Train to minimise RMS error over all variables at all locations
- Use Adam optimiser, learning rate of 3.e-6
- 5400 training samples, 1080 validation samples

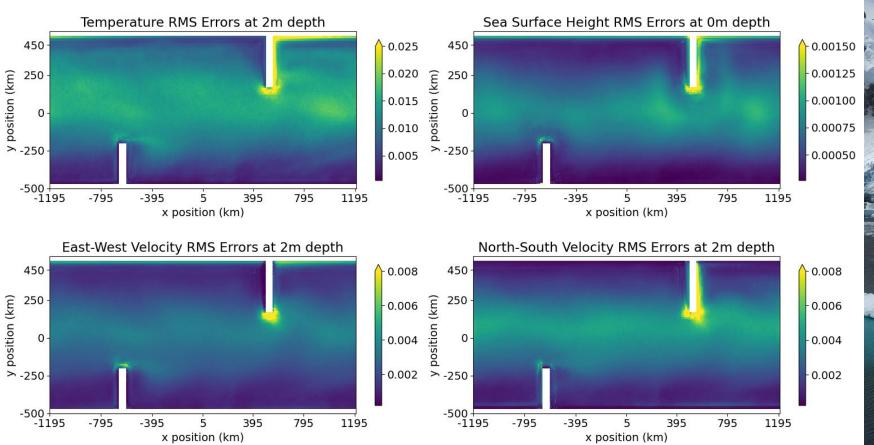


#### **Network Performance**



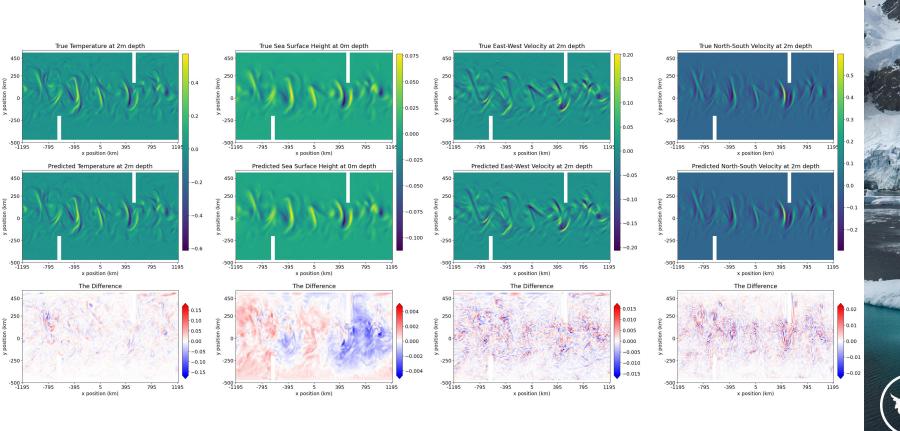


### **RMS Errors**

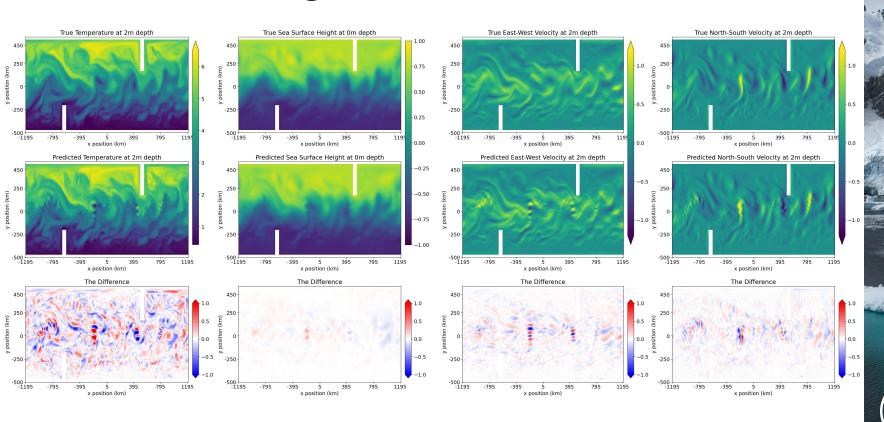




# Example predictions



# Iterating the model - 2 weeks



## Adams-Bashforth Second Order Iteration

Previously we used a very simple autoregressive iteration scheme:

$$f(y_t) = \Delta y_t \qquad y_{t+1} = y_t + f(y_t)$$



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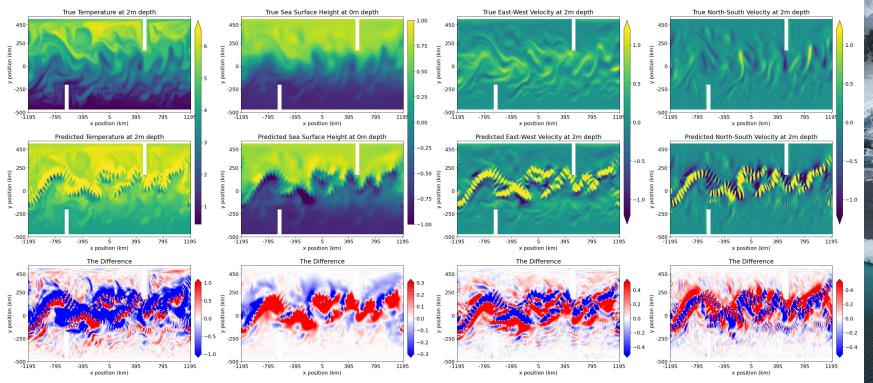
$$f(y_t) = \Delta y_t \qquad y_{t+1} = y_t + f(y_t)$$

Instead with try with a second order AB method:

$$y_{t+1} = y_t + \frac{3}{2}f(y_t) - \frac{1}{2}f(y_{t-1})$$



# Adams—Bashforth Second Order Iteration Iterating for 2 weeks





## We also tried.....

• A Runge-Kutta iteration scheme



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- A Runge-Kutta iteration scheme
- Smoothing within simulators we apply mixing/smoothing to compensate for sub-grid scale processes and to ensure stability
- Multimodel averaging training multiple NNs from different random seed starts, and averaging output



# Is separation of prediction & iteration a flawed premise?

 Our network architecture and design, and our loss function needs to address the actual question we are interested in

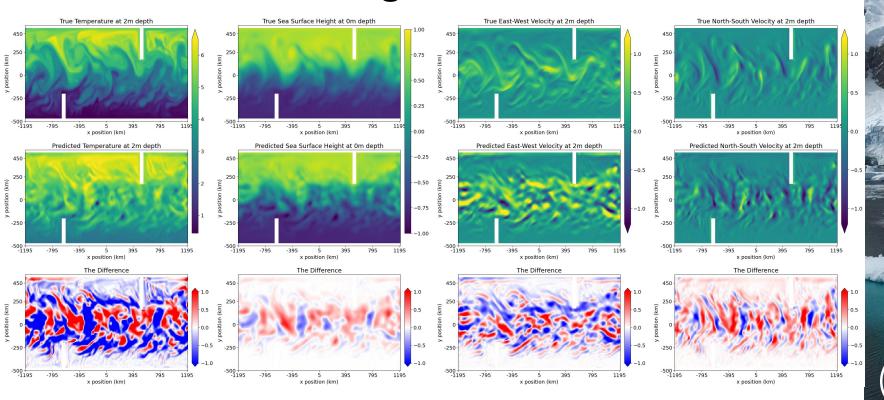


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- Our network network architecture and design, and our loss function needs to address the actual question we are interested in
- Conv LSTM layers offer a more 'natural' way to predict for 2-d timeseries data



# UNet-ConvLSTM model Iterating for 2 weeks

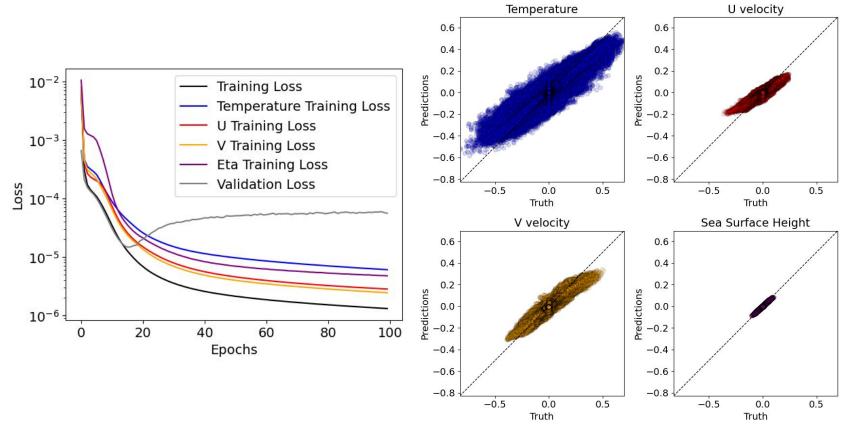


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- Conv LSTM layers offer a more 'natural' way to predict for 2-d timeseries data
- We are actually interested in the errors when applying the network over time, so creating a loss function which better represents this is key

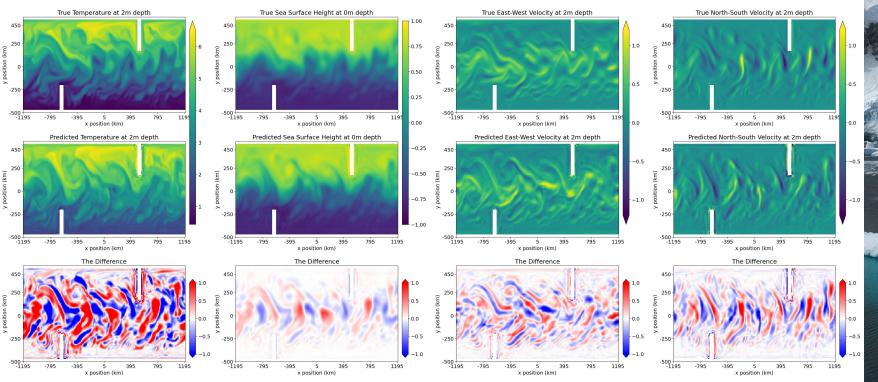


# Loss function = RMS over 3 iterative forecast steps



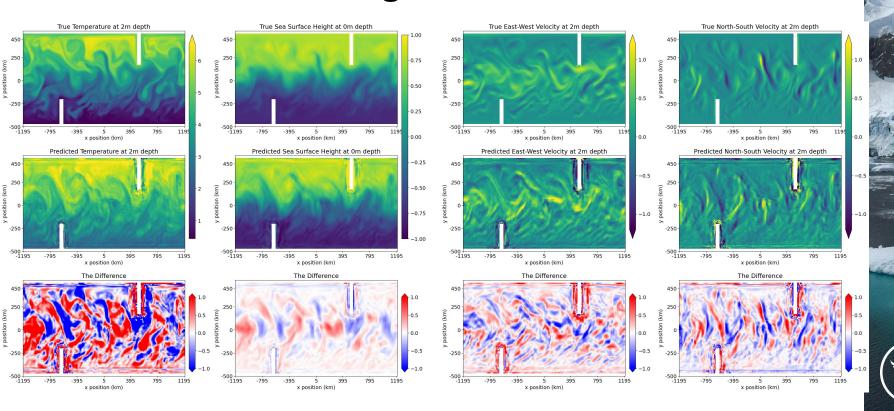


# Loss function = RMS over 3 iterative forecast steps Iterating for 2 weeks





# Loss function = RMS over 3 iterative forecast steps Iterating for **4 weeks**



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- We are actually interested in the errors when applying the network over time, so creating a loss function which better represents this is key
- ....but not trivial, at future time steps we are interested in feature resolution over location, RMS loss functions lead to overfitting, and/or oversmoothing issues.



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- Creating a data-driven analogue model of a physics based ocean simulator works well in an idealised use cases, when assessing predictive skill over a single time step
- However, these models are most useful when used in an iterative way, and performance here is shows problems
- Separating the problem of predicting and iterating is a dangerous approach when using data-driven methods
- We need to more carefully consider the optimisation question we are asking of ML techniques:
  - What metrics are best used to train (and validate) our models
  - RMS error is not sufficient, and for longer forecast horizons, is rarely useful and can be detrimental

