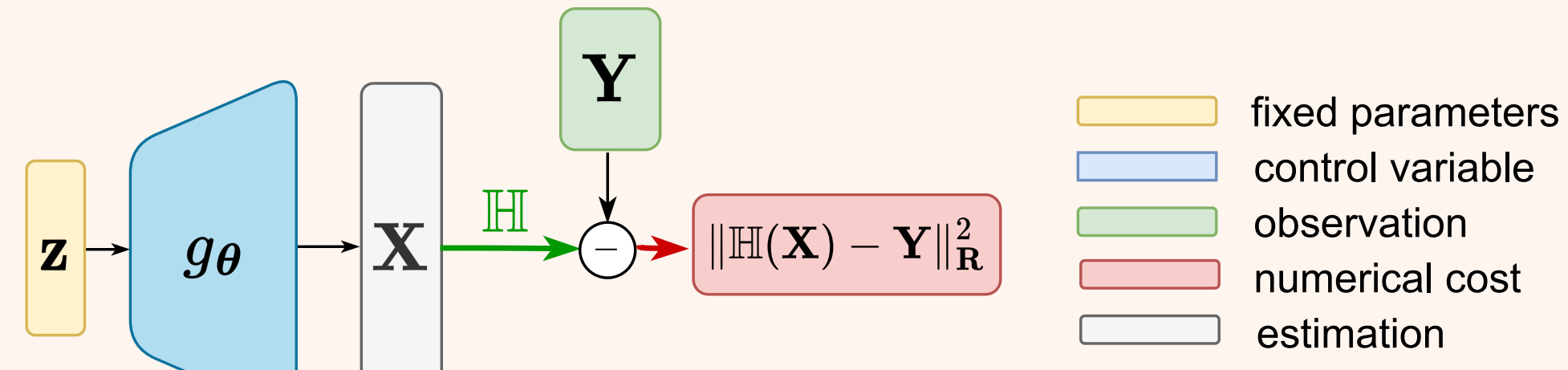


Motivations

- ▶ The variational data assimilation cost function is derived from Gaussian error modeling, then relying on covariances as hyper-parameters.
- ▶ Instead of a Gaussian background prior, we propose to use a deep prior as regularizer, circumventing the need for the background covariance matrix.

3DVAR with Deep Prior

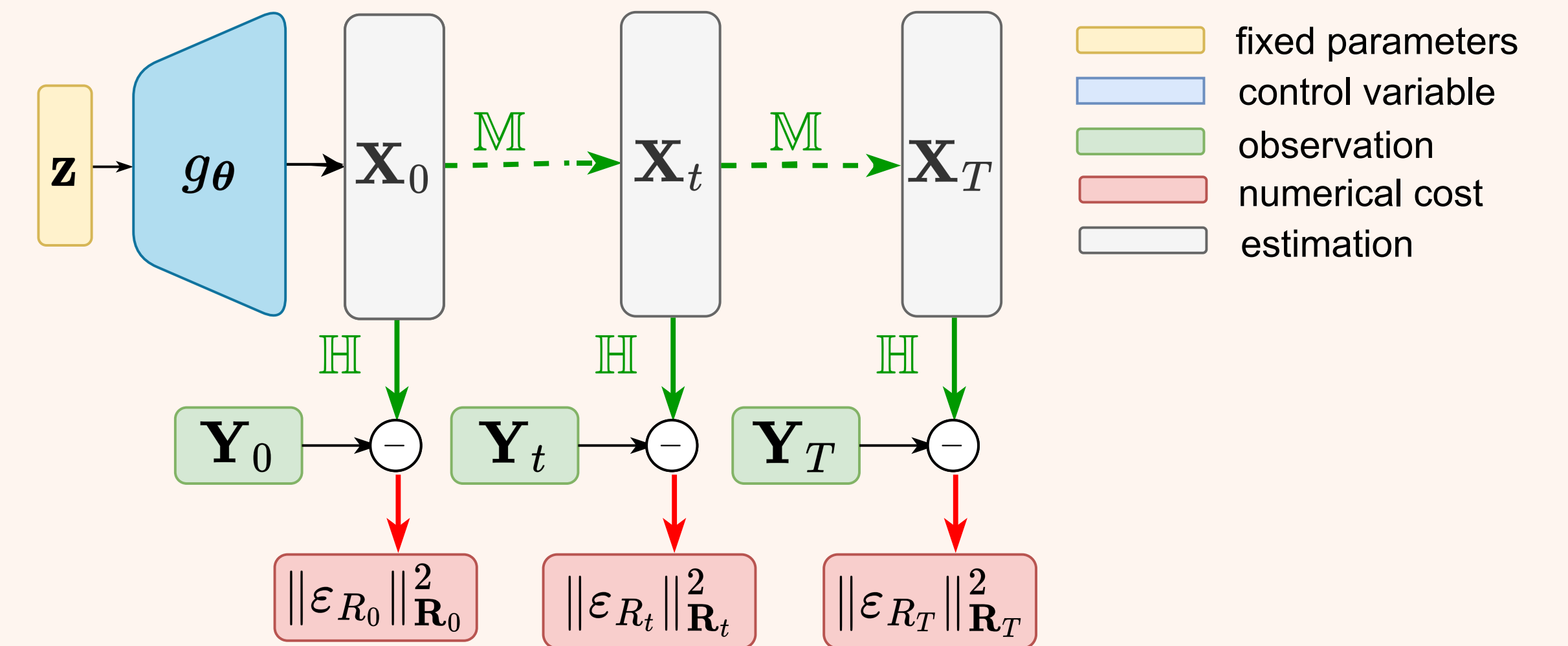
- Vanilla 3DVAR: $\min_{\mathbf{X}} \mathcal{J}(\mathbf{X}) = \|\mathbf{Y} - \mathbb{H}(\mathbf{X})\|_{\mathbf{R}}^2 + \|\mathbf{X}\|_{\mathbf{B}}^2$
- 3DVAR-DP: $\min_{\theta} \mathcal{J}(\theta) = \|\mathbf{Y} - \mathbb{H} \circ g_{\theta}(z)\|_{\mathbf{R}}^2$ s.t. $\mathbf{X} = g_{\theta}(z)$



- Only the observational cost is optimized

4DVAR with Deep Prior

- Vanilla 4DVAR: $\min_{\mathbf{X}_0} \mathcal{J}(\mathbf{X}_0) = \|\mathbf{X}_B - \mathbf{X}_0\|_{\mathbf{B}}^2 + \sum_{t=0}^T \|\mathbb{H}_t \circ \mathbb{M}_{0 \rightarrow t}(\mathbf{X}_0) - \mathbf{Y}_t\|_{\mathbf{R}_t}^2$
- 4DVAR-DP: $\min_{\theta} \mathcal{J}(\theta) = \sum_{t=0}^T \|\mathbb{H}_t \circ \mathbb{M}_{0 \rightarrow t}(\mathbf{X}_0) - \mathbf{Y}_t\|_{\mathbf{R}_t}^2$ s.t. $\mathbf{X}_0 = g_{\theta}(z)$

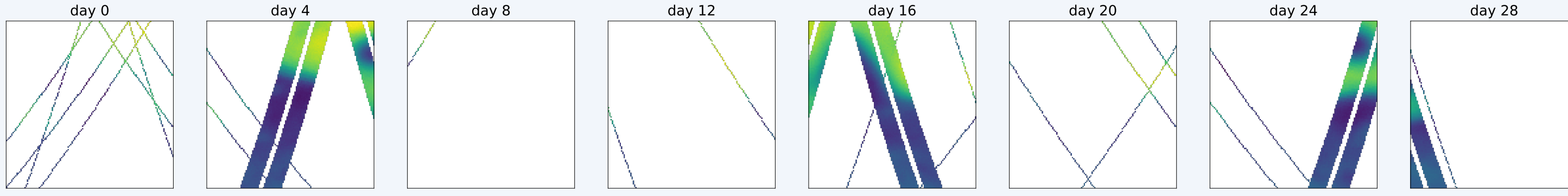


- Only the observational cost is optimized

Case study: Spatio-temporal interpolation of Sea Surface Height

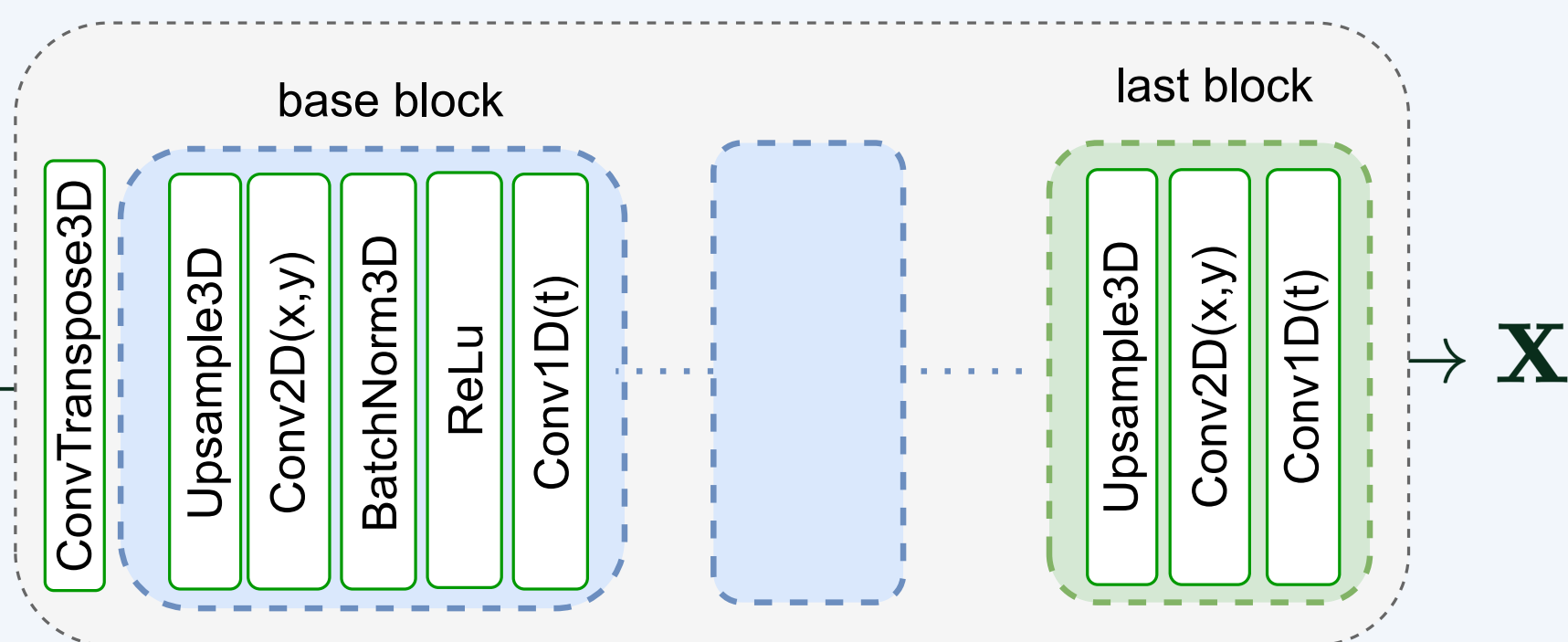
Observation

- NATL60 high-resolution ocean simulation rescaled at $(1/20)^\circ$
- Simulated altimeter satellites tracks: 4 nadirs + SWOT



Spatio-temporal Deep Prior

$$g_{\theta} : \mathbb{R}^{n_z} \rightarrow \mathbb{R}^{n_x \times n_y \times T}$$

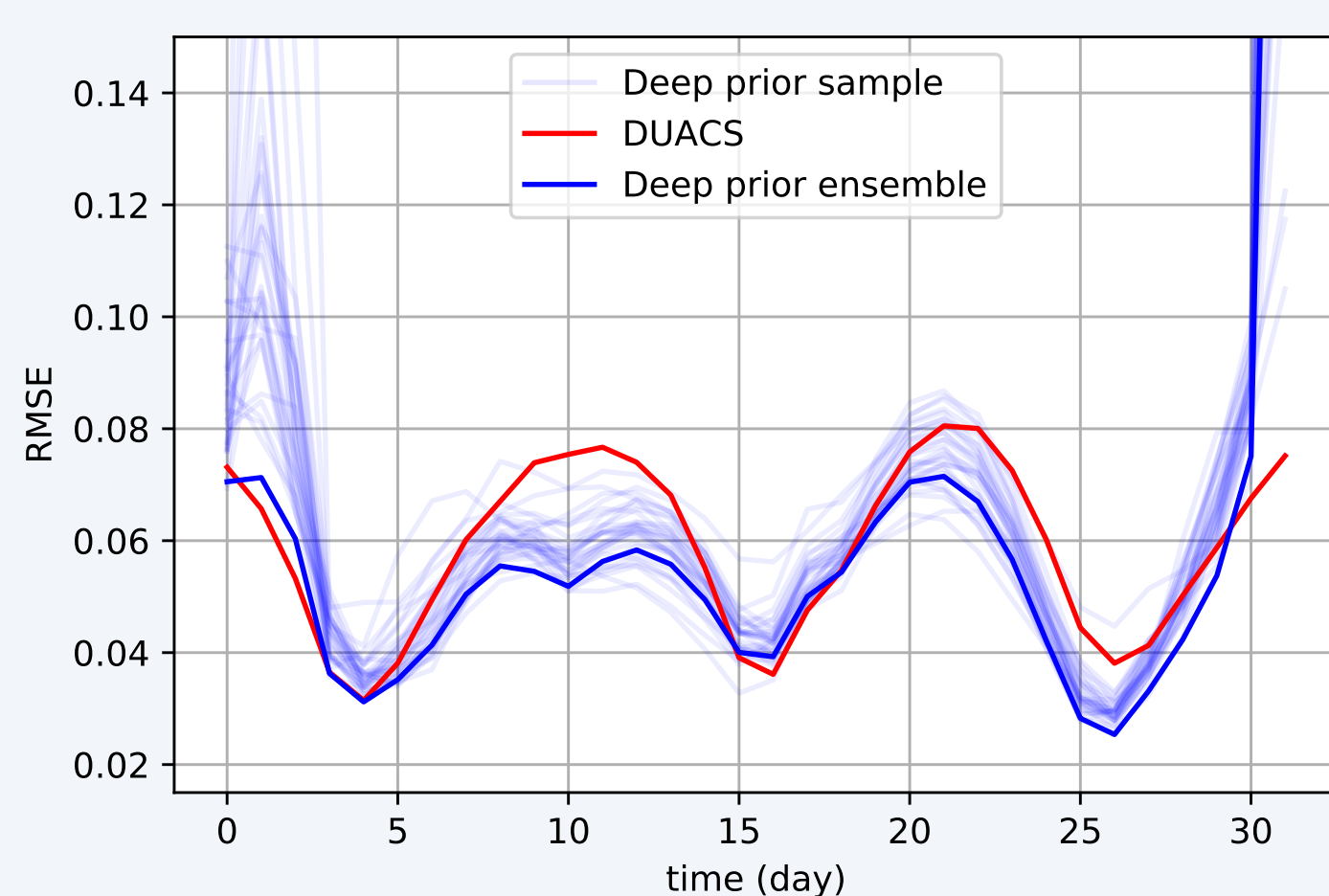


Results

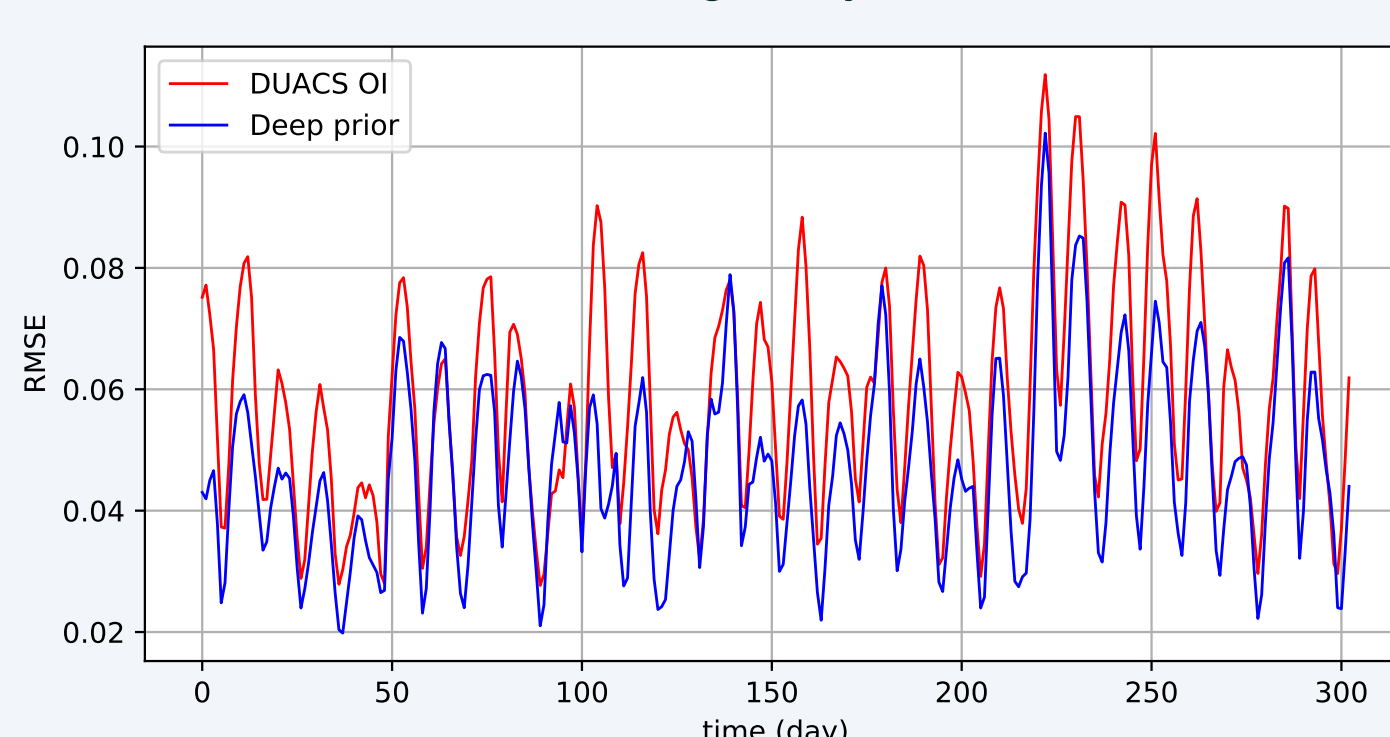
Optimal Interpolation baseline: Data Unification and Altimeter Combination System

- DUACS, leverage 25 years of reprocessed sea level altimetry to estimate B

Single 32-day window estimation



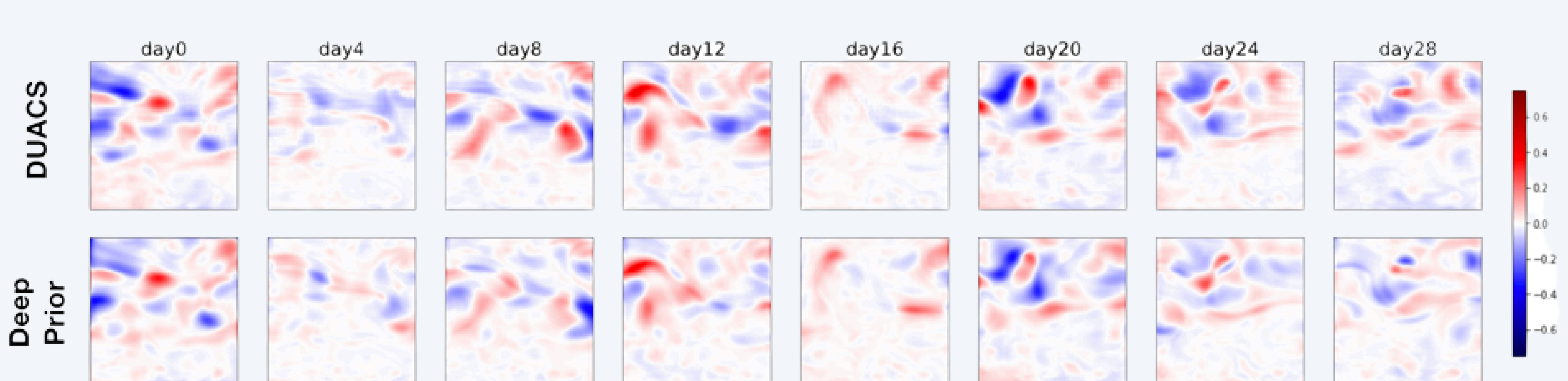
Year-long analysis



- Sliding averaging/ensembling window

- Estimation depends on weights initialization

Error maps at various times in an observational window



- Performances on par with DUACS

Case study: Motion Estimation with a Shallow water model

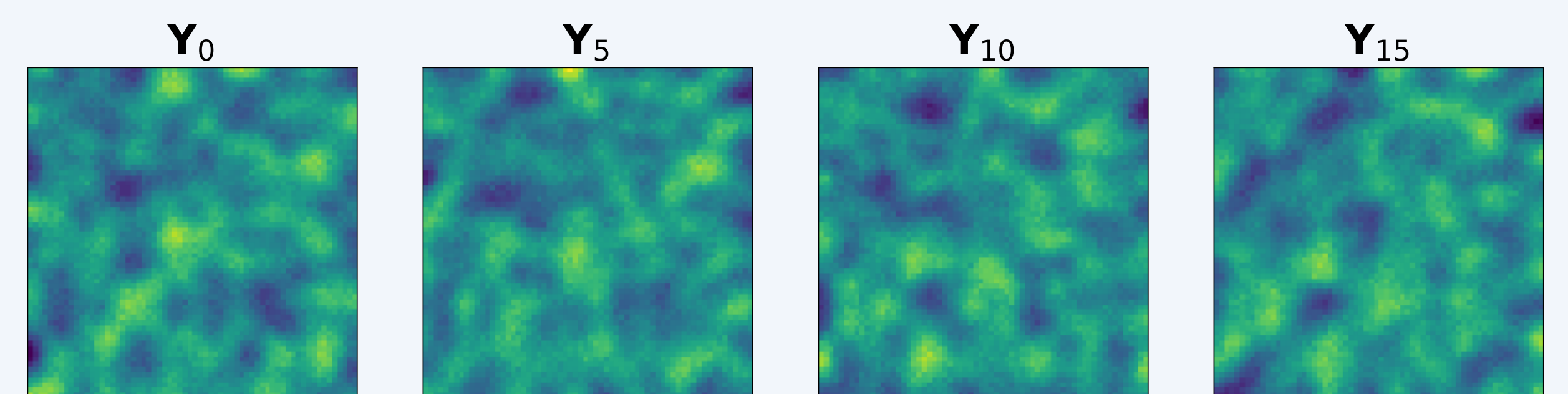
Shallow water toy model

State variables of the considered system are η , the height deviation of the horizontal pressure surface from its mean height, and w , the associated velocity field.

$$\begin{aligned} \frac{\partial \eta}{\partial t} + \frac{\partial(\eta+H)u}{\partial x} + \frac{\partial(\eta+H)v}{\partial y} &= 0 \\ \frac{\partial u}{\partial t} + g \frac{\partial \eta}{\partial x} &= 0 \\ \frac{\partial v}{\partial t} + g \frac{\partial \eta}{\partial y} &= 0 \end{aligned}$$

Observation

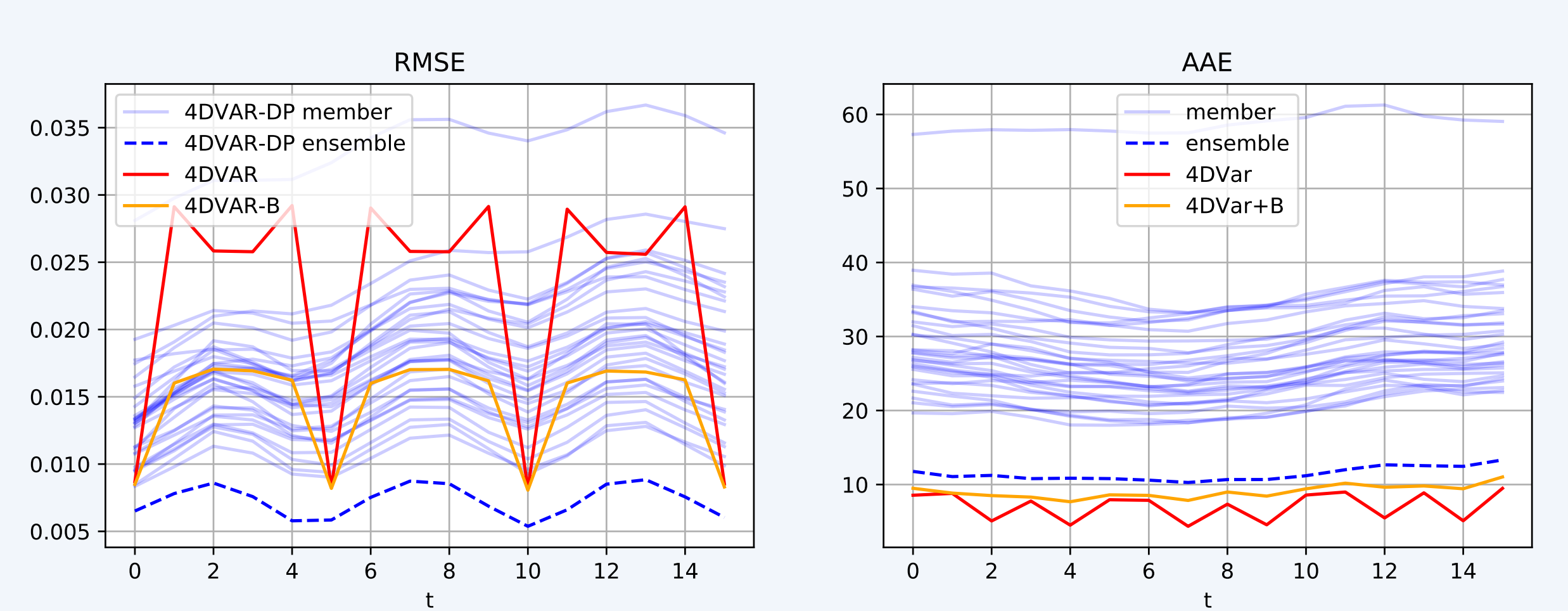
- Observations are regularly sparse in time
- w is never observed
- At observational date, η is fully observed up to a Gaussian white noise



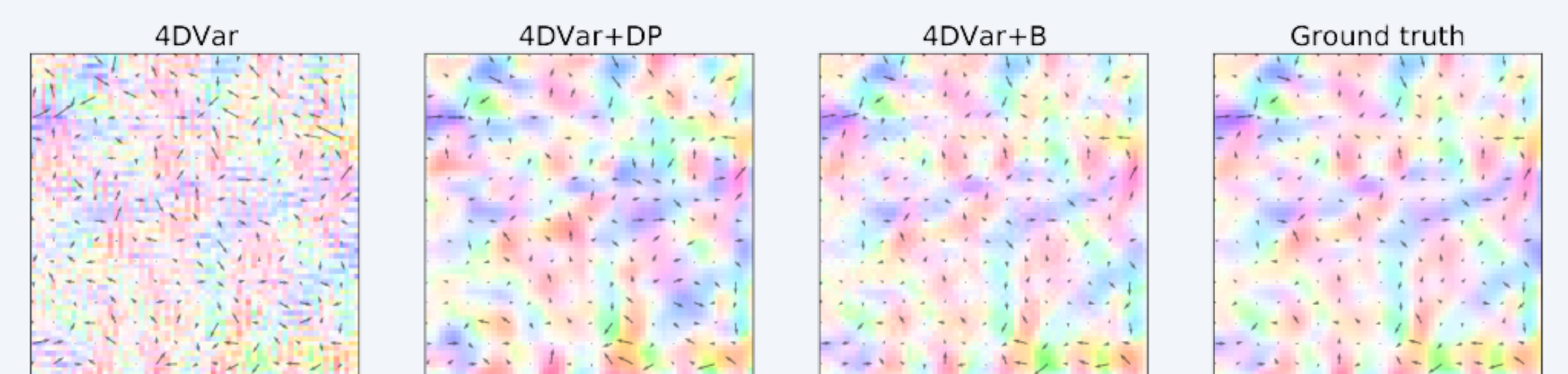
Results

- Compare 4DVAR with various priors: No prior, Gaussian background, deep convolutional

Assimilation performances inside the assimilation window



Estimated motion fields



- Deep prior has a strong regularizing effect, on par with background regularization

Conclusion

- ▶ A well-suited deep architecture can act like a handcrafted background matrix
- ▶ Convolutional prior account for a correlation in space and time

Going deeper

- Filoche, A., T. Archambault, et al. (Sept. 2022). "Statistics-free interpolation of ocean observations with deep spatio-temporal prior". In: *ECML/PKDD Workshop on Machine Learning for Earth Observation and Prediction (MACLEAN)*.
- Filoche, A. and D. Béréziat (July 2022). "Simultaneous Assimilation and Downscaling of Simulated Sea Surface Heights with Deep Image Prior". In: *ICLR*.
- Filoche, A., D. Béréziat, and A. A. Charantonis (May 2022). "Deep prior in variational assimilation to estimate ocean circulation without explicit regularization". In: *Climate Informatics*. Asheville, NC, United States.

GitHub:

