

Slurm Batch System on HPCF and ECS

Xavier Abellan

xavier.abellan@ecmwf.int



Interactive vs Batch

• To run a script or a program **interactively**, enter the executable name and any necessary arguments at the system prompt.

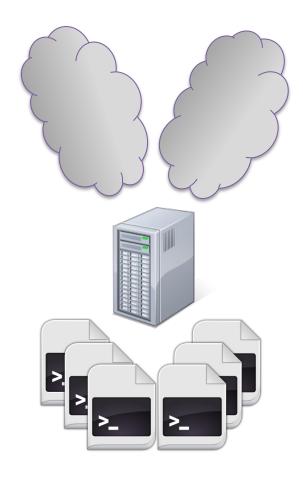
```
$> ./your-program arg1 arg2
```

 You can also run your job in background so that other commands can be executed at the same time...

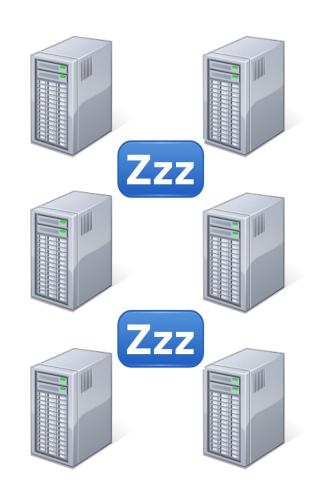
```
$> ./your-program arg1 arg2 &
$>
```



Interactive vs Batch



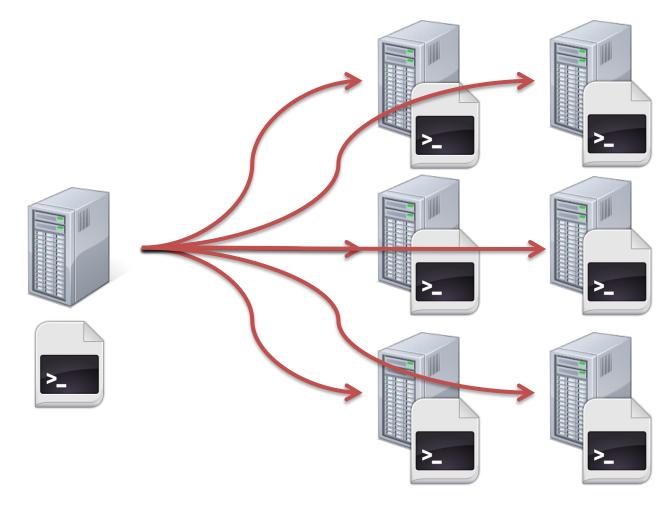




Computing (batch) nodes



Interactive vs Batch



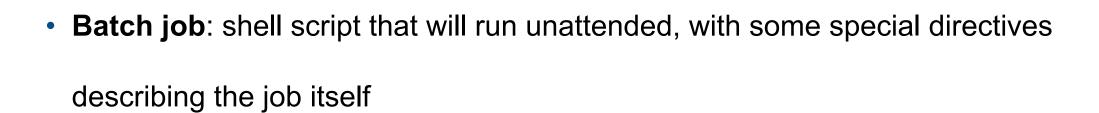
Login node

Computing (batch) nodes



Batch system on Atos HPCF and ECS

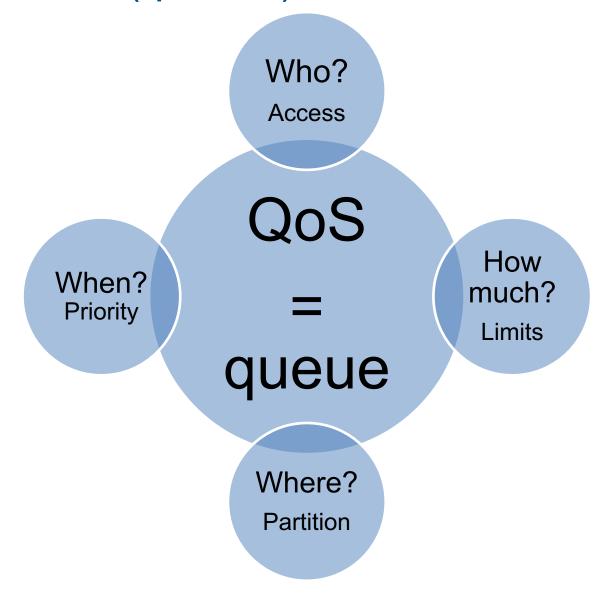
- Slurm: Cluster workload manager:
 - Framework to execute and monitor batch work
 - Resource allocation (where?)
 - Scheduling (when?)







Quality of Service (queues)





ECS Quality of Service (standard queues)

| QoS | Туре | Suitable for | Shared nodes | Max jobs per user | Default / Max Wall Clock Limit | Default / Max CPUs | Default / Max Memory |
|-----|---------------------------|---|--------------|----------------------|--|-----------------------|-------------------------|
| ef | fractional | serial and small parallel jobs - DEFAULT | Yes | - | average job runtime + standard deviation / 2 days | 1/8 | 8 GB / 16 GB |
| ei | interactive | serial and small parallel interactive jobs with ecinteractive | Yes | 1 | 12 hours / 7 days | 1 / 4 | 8 GB / 8 GB |
| el | long | Long-running serial and small parallel jobs | Yes | - | average job runtime + standard deviation / 7 days | 1/8 | 8 GB / 16 GB |
| et | Time-critical Option 1 | serial and small parallel Time-Critical jobs. Only usable through ECACCESS Time Critical Option-1 | Yes | _ | average job runtime + standard deviation / 12 hours | 1/8 | 8 GB / 16 GB |



Atos HPCF Quality of Service (standard queues)

| QoS | Type | Suitable for | Shared nodes | Max jobs per user | Default / Max Wall Clock Limit | Default / Max CPUs | Default / Max Memory |
|-----|-------------|---|-----------------|----------------------|---|-----------------------|---------------------------------|
| nf | fractional | serial and small parallel jobs - DEFAULT | Yes | - | average job runtime + standard deviation / 2 days | 1 / 128 | 8 GB / 128 GB |
| ni | interactive | serial and small parallel interactive jobs with ecinteractive | Yes | 1 | 12 hours / 7 days | 1 / 32 | 8 GB / 32 GB |
| np | parallel | parallel jobs requiring more than half a node | No | - | average job runtime + standard deviation / 2 days | 1/- | 240GB per node (all usable mem) |

https://confluence.ecmwf.int/x/ZBhbDg



Batch job script

- A job is typically a shell script
 - bash/ksh
- Directives are shell comments:
 - starting with #SBATCH
 - Lowercase only
 - No spaces in between
 - No variable expansion
- All directives are optional
 - System defaults in place

```
#!/bin/bash
# The job name
#SBATCH --job-name=helloworld
# Set the error and output files
#SBATCH --output=hello-%J.out
#SBATCH --error=hello-%J.out
# Set the initial working directory
#SBATCH --workdir=/scratch/usxa
# Choose the queue
#SBATCH --gos=ef
# Wall clock time limit
#SBATCH --time=00:05:00
# Send an email on failure
#SBATCH --mail-type=FAIL
# This is the job
echo "Hello World!"
sleep 30
```

Submitting a job: sbatch

- **sbatch**: Submits a job to the system. Job is configured:
 - including the directives in the job script
 - using the same directives as command line options
- The job to be submitted can be specified:
 - As an argument of sbatch
 - If no script is passed as an argument, sbatch will read the job from standard input

```
$> sbatch hello.sh
Submitted batch job 64241253
$> cat hello-64241253.out
Hello world!
$>
```

 The corresponding job id will be returned if successful, or an error if the job could not be submitted



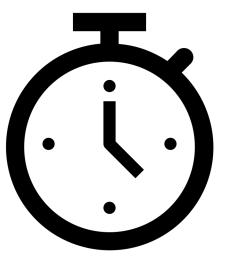
Submitting a job from cron

\$> ssh hpc-cron

\$> ssh ecs-cron

\$> crontab -e

05 12 * * * sbatch -Q \$HOME/youcronjob





General job directives

| Directive | Description | Default |
|------------------|---|------------------------------|
| job-name= -J | A descriptive name for the job | Script name |
| output= -o | Path to the file where standard output is redirected. Special placeholders for job id ($\%j$) and the execution node ($\%N$) | slurm-%j.out |
| error= -e | Path to the file where standard error is redirected. Special placeholders for job id ($\% j$) and the execution node ($\% N$) | output value |
| chdir= -D | Working directory of the job. The output and error files can be defined relative to this directory. | submitting dir |
| qos= -q | Quality of service (queue) where the job is to be submitted | nf on Atos HPCF ef on ECS |
| time= -t | Wall clock limit of the job (not cpu time limit!) Format: m, m:s, h:m:s, d-h, d-h:m or d-h:m:s | QoS default |
| mail-type= -m | Notify user by email when certain event types occur. Valid type values are NONE, BEGIN, END, FAIL, REQUEUE, and ALL | disabled |
| mail-user= -M | Email address to send the email | submit user |
| account= -A | Project account for the job where the usage will be accounted for. Relevant for HPCF only | Default user project account |

https://confluence.ecmwf.int/x/WKrRAg



Resource allocation Job directives

| Directive | Description | Default |
|--|---|------------------------|
| nodes= -N | Number of nodes for the job | 1 |
| ntasks= -n | Number of tasks in the job (i.e. MPI tasks) | 1 |
| cpus-per-task= -c | Cpus to allocate per each tasks (i.e. threads, OpenMP) | 1 |
| tasks-per-node= | Tasks to allocate on each node. Useful for parallel tasks requiring considerable memory | fill the node |
| mem= | Memory per node | Partition Default |
| hint=multithread hint=nomultithread | Use Hyperthreading Don't use Hyperthreading | Hyperthreading enabled |
| gres=ssdtmp: <size>G</size> | Size of the TMPDIR on SSD (fractional jobs only) | 3GB |

https://confluence.ecmwf.int/x/WKrRAg



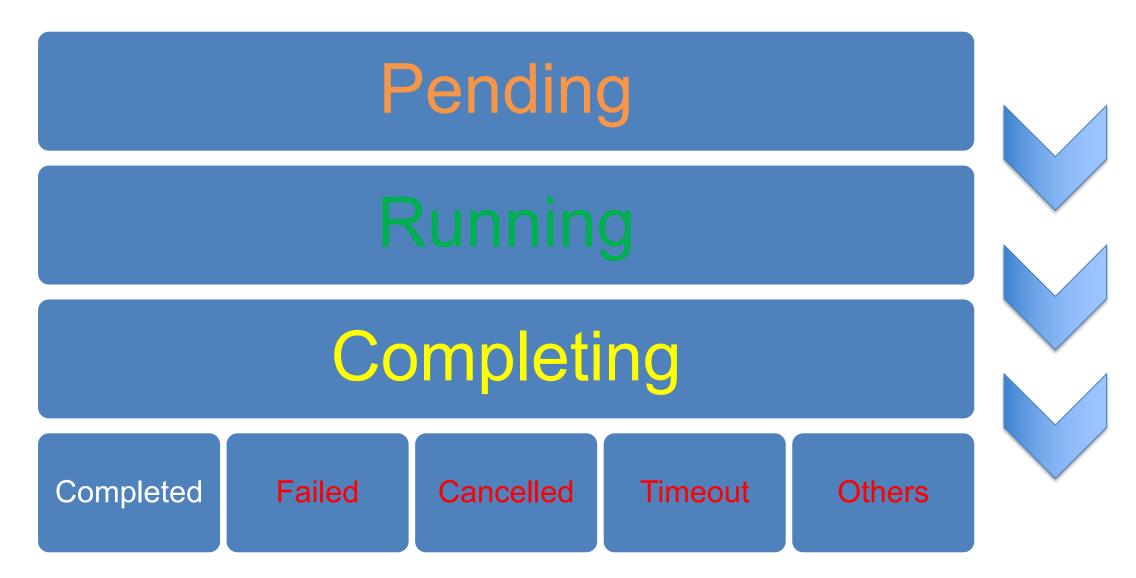
Some useful Slurm environment variables

| Variable | Description | | |
|--------------------------|--|--|--|
| \$SLURM_JOB_ID | The Job ID. | | |
| \$SLURM_JOB_NODELIST | Contains the definition (list) of the nodes that is assigned to the job. | | |
| \$SLURM_CPUS_PER_TASK | Number of CPUs per task. | | |
| \$SLURM_MEM_PER_CPU | Memory per CPU. Same asmem-per-cpu . | | |
| \$SLURM_MEM_PER_NODE | Memory per node. Same asmem . | | |
| \$SLURM_NTASKS | Same as -n, –ntasks. The number of tasks. | | |
| \$SLURM_NTASKS_PER_NODE | Number of tasks requested per node. | | |
| \$SLURM_NNODES | Total number of nodes in the job's resource allocation. | | |
| \$SLURM_ARRAY_JOB_ID | Job array's master job ID number. | | |
| \$SLURM_ARRAY_TASK_ID | Job array ID (index) number. | | |
| \$SLURM_ARRAY_TASK_COUNT | Total number of tasks in a job array. | | |
| \$SLURM_ARRAY_TASK_MAX | Job array's maximum ID (index) number. | | |
| \$SLURM_ARRAY_TASK_MIN | Job array's minimum ID (index) number. | | |

https://confluence.ecmwf.int/x/WKrRAg



Job States





Checking the queue: squeue

squeue: displays information about the jobs currently running or waiting

| Option | Description |
|---|--|
| me | View all my jobs |
| name <jobname> -n <jobname></jobname></jobname> | View all the jobs with the specified job name |
| state <state> -t <state></state></state> | View all the jobs that are in the specified state (i.e. PENDING/RUNNING) |
| qos <qos> -q <qos></qos></qos> | View all the jobs on the specified QoS |
| account <account> -A <account></account></account> | View all the jobs on the specified account |
| interactive -i | Interactive option: ask for confirmation before cancelling jobs |
| signal <signal> -s <signal></signal></signal> | Signal to send the job instead of SIGKILL |

```
$> squeue --me

JOBID NAME USER QOS STATE TIME TIME_LIMIT NODES FEATURES NODELIST(REASON)
64241519 helloworld usxa ef RUNNING 0:03 12:00:00 1 (null) aa6-203
```



Canceling a job: scancel

• The most common usage of scancel is:

\$> scancel <jobid1> <jobid2> <jobid3>

| Option | Description |
|---|---|
| me | Cancel all my jobs |
| name <jobname> -n <jobname></jobname></jobname> | Cancel all my jobs with the specified job name |
| state <state> -t <state></state></state> | Cancel all my jobs that are in the specified state (i.e. PENDING/RUNNING) |
| qos <qos> -q <qos></qos></qos> | Cancel all my jobs on the specified QoS |
| account <account> -A <account></account></account> | Cancel all my jobs on the specified account |
| interactive -i | Interactive option: ask for confirmation before cancelling jobs |
| signal <signal> -s <signal></signal></signal> | Signal to send the job instead of SIGKILL |



Canceling a job: scancel

- A job can be cancelled either if it is running or still waiting on the queue
- You will see a message like this in your job error output:

```
slurmstepd: error: *** JOB 64243399 ON ad6-203 CANCELLED AT 2023-10-24T13:41:02 ***
```



Why doesn't my job start?

• Check the last column of the squeue output for a hint...

```
$> squeue -j 64243399

JOBID NAME USER QOS STATE TIME TIME_LIMIT NODES FEATURES NODELIST(REASON)
64243399 helloworld user ef PENDING 0:00 03:00:00 1 (null) (Priority)
```

| Reason | Description |
|------------------------|---|
| Priority | There are other jobs with more priority |
| Resources | No free resources are available |
| AssocMaxJobsLimit | You have reached a limit in the number of jobs you can submit to the system |
| QOSMaxJobsPerUserLimit | You have reached a limit in the number of jobs you can submit to a QoS |
| ReqNodeNotAvail | A System Session or outage may be going on. Check our service status on https://www.ecmwf.int/en/service-status |

• man squeue for the complete list of reason codes



Checking limits

scontrol show partition [partition]

- Default Wall Clock Time
- Default and Max Memory Per Node
- Overtime Limit

sacctmgr show qos

- Max Wall Clock Time
- Max Jobs Per User in the QoS
- Max Jobs Submitted Per User in the QoS
- Maximum Resources (TRES) allowed per Job

sacctmgr show assoc user=\$USER

- Maximum Jobs (in any state) per Association*
- Maximum Submitted Jobs per Association*

* Association (complex-partition-account-user)



Information about past and present jobs: sacct

• By default, **sacct** will return information about your jobs that started today

| Option | Description |
|----------------------------|---|
| -j <jobid></jobid> | Show the job with that jobid |
| -u <user></user> | Show jobs for the specified user. Use option –a for all users |
| -E <endtime></endtime> | Show jobs eligible before that date and time |
| -S <starttime></starttime> | Show jobs eligible after that date and time |
| -s <statelist></statelist> | Show jobs on the states (comma-separated) given during the time period. Valids states are: CANCELLED, COMPLETED, FAILED, NODE_FAIL, RUNNING, PENDING, TIMEOUT |
| -q <qos></qos> | Show jobs only for the qos selected |
| -o <outformat></outformat> | Format option. Comma-separated names of fields to display |
| -е | Show the different columns to be used for the -o option |
| -X | Hide the job step information, showing the allocation only |



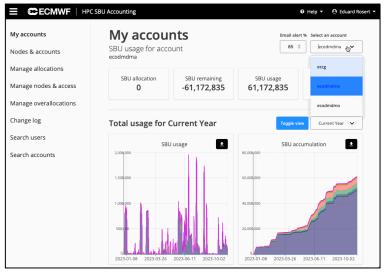
Accounting – HPCF only

- Every job run on HPCF will be charged an amount of System Billing Units (SBUs)
 - ECS usage is not charged
- Check your project account in the job!
- Examples:
 - A serial job using 1 hour of elapsed time will be charged about 18.91 SBU.
 - A parallel job requesting 2 nodes, running for 3 hours elapsed time will be charged 14522.43 SBU.
- SBUs used by a job reported at the end of the job output
- Check your overall usage at HPC usage portal regularly:
 - https://hpc-usage.ecmwf.int/

https://confluence.ecmwf.int/x/NrgvEQ



```
[ECMWF-INFO -ecepilog]
[ECMWF-INFO -ecepilog] This is the ECMWF job Epilogue
[ECMWF-INFO -ecepilog] +++ Please report issues using the Support portal +++
[ECMWF-INFO -ecepilog] +++ https://support.ecmwf.int
[ECMWF-INFO -ecepilog] -----
[ECMWF-INFO -ecepilog] Run at 2022-08-24T09:09:01 on ac
[ECMWF-INFO -ecepilog] JobName
                                                 : myjob
[ECMWF-INFO -ecepilog] JobID
                                                 : 37015044
[ECMWF-INFO -ecepilog] Submit
                                                 : 2022-08-24T09:08:55
[ECMWF-INFO -ecepilog] Start
                                                 : 2022-08-24T09:08:55
[ECMWF-INFO -ecepilog] End
                                                 : 2022-08-24T09:09:01
[ECMWF-INFO -ecepilog] QueuedTime
                                                 : 0.0
[ECMWF-INFO -ecepilog] ElapsedRaw
                                                 : 6
[ECMWF-INFO -ecepilog] ExitCode
                                                 : 0:0
[ECMWF-INFO -ecepilog] DerivedExitCode
                                                 : 0:0
[ECMWF-INFO -ecepilog] State
                                                 : COMPLETED
[ECMWF-INFO -ecepilog] Account
                                                 : myaccount
[ECMWF-INFO -ecepilog] QOS
                                                 : np
[ECMWF-INFO -ecepilog] User
                                                 : user
[ECMWF-INFO -ecepilog] StdOut
                                                 : /home/user/slurm-37015044.out
[ECMWF-INFO -ecepilog] StdErr
                                                 : /home/user/slurm-37015044.out
[ECMWF-INFO -ecepilog] NNodes
[ECMWF-INFO -ecepilog] NCPUS
                                                 : 256
[ECMWF-INFO -ecepilog] SBU
                                                 : 4.083
[ECMWF-INFO -ecepilog]
```

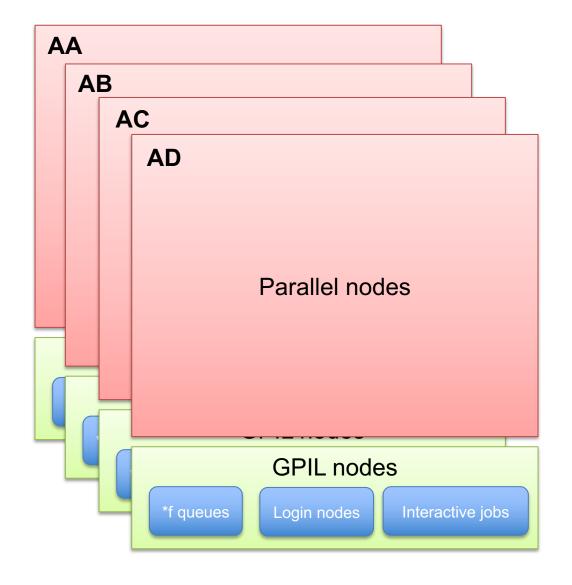


Multi-complex setup

- One Slurm scheduler in each complex
- Sbatch may submit jobs to a different complex
 - System session or outage
- All the other standard Slurm commands will only show information about the local complex
- You may use multi-complex-enabled wrappers:
 - ecsqueue
 - ecscancel

Hint: First digit of Job ID indicates its complex

1... = AA, 2... = AB, 3... = AC, 4... = AD, 6... = ECS





Running parallel workloads: srun

- Spawn parallel applications within a job
- Similar options as sbatch for resources
- Geometry inherited from job by default
 - cpus-per-task must be always specified
- To be used for MPI, OpenMP or Hybrid
- CPU binding done by default
- Use --hint=nomultithread to disable
 HyperThreading if not needed

```
#!/bin/bash
#SBATCH --job-name=test-hybrid
#SBATCH --qos=np
#SBATCH --ntasks=128
#SBATCH --cpus-per-task=4
#SBATCH --hint=nomultithread
#SBATCH --time=10:00
#SBATCH --output=test-hybrid.%j.out
#SBATCH --error=test-hybrid.%j.out
# Ensure OpenMP correct pinning
export OMP_PLACES=threads
srun -c $SLURM CPUS PER TASK my mpi openmp app
```

Note for ECS users: Only small parallel jobs up to 8 CPUs may run on queue ef



