

A dramatic mountain landscape with sunlight streaming through clouds over a valley. The sun is positioned behind a mountain peak, creating a strong backlight effect with rays of light (crepuscular rays) fanning out across the sky and illuminating the valley below. The mountains are rugged and covered in dense evergreen forests. The sky is filled with soft, white clouds. The overall scene is serene and majestic.

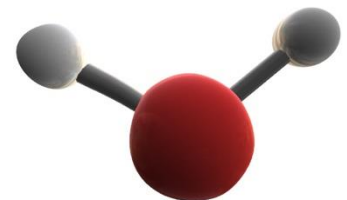
# **Radiative transfer in numerical models of the atmosphere**

**Robin Hogan**

***Slides contain contributions from  
Jean-Jacques Morcrette, Alessio  
Bozzo, Tony Slingo and Piers Forster***

# Outline

- Lecture 1
  - 1. Global context
  - 2. From Maxwell to the two-stream equations
- Lecture 2
  - 3. Gaseous absorption and emission
  - 4. Representing cloud structure
  - 5. Some remaining challenges
- Lecture 3 (Mark Fielding)
  - The ECMWF radiation scheme



# Further reading

- Petty, G., 2006: *A first course on atmospheric radiation*
- Randall, D. A., 2000: *General circulation model development*
- Hogan, R. J., and J. K. P. Shonk, 2009: Radiation parametrization and clouds. Proc. ECMWF Seminar 1-4 Sept 2008.
- Hogan, R. J., and A. Bozzo, 2018: A flexible and efficient radiation scheme for the ECMWF model. *J. Adv. Modeling Earth Sys.*, **10**, 1990-2008.
- Scattering animations <http://www.met.rdg.ac.uk/clouds/maxwell>

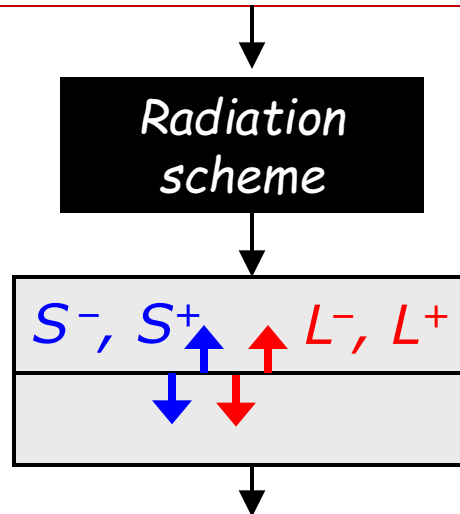
# Part 1: Global context



- What does a radiation scheme do?
- How does radiation determine global temperature?
- What is the role of radiation in the global circulation?
- How do we evaluate radiation schemes globally?

# What does a radiation scheme do?

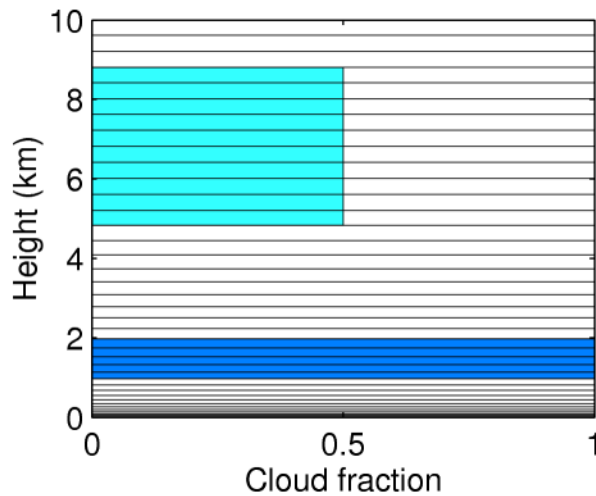
- *Prognostic variables:* temperature, humidity, cloud fraction, liquid and ice mixing ratios, surface temperature
- *Diagnostic variables:* sun angle, surface albedo, pressure, O<sub>3</sub>, aerosol; well-mixed gases: CO<sub>2</sub>, O<sub>2</sub>, CH<sub>4</sub>, N<sub>2</sub>O, CFC-11 and CFC-12
- *CAMS project can provide prognostic aerosols, CO<sub>2</sub> and CH<sub>4</sub>*



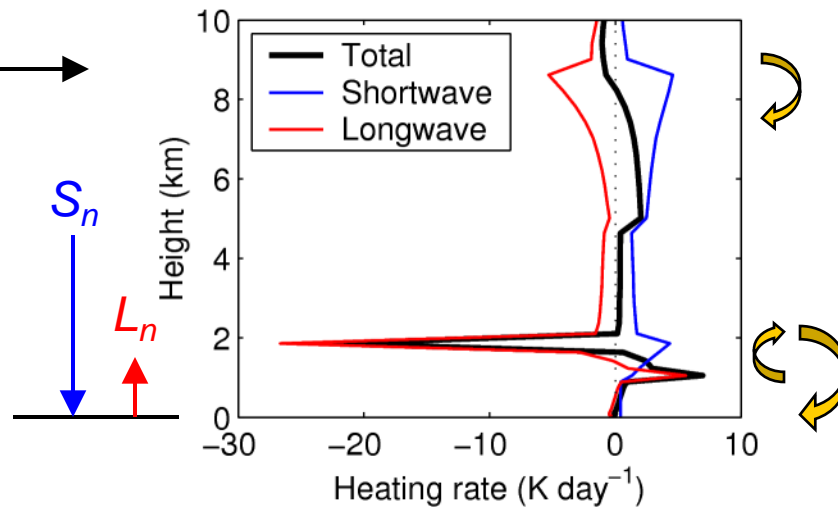
- Fluxes / irradiances between model levels in W m<sup>-2</sup>
- Net flux  $R_n = S^- - S^+ + L^- - L^+$

- Thermodynamic equation: 
$$\frac{D\bar{\theta}}{Dt} = \frac{1}{\rho C_p} \frac{\partial R_n}{\partial z} + latent + \dots$$
- Radiation terms in surface energy balance: soil & sea temperatures

# Heating rate profiles

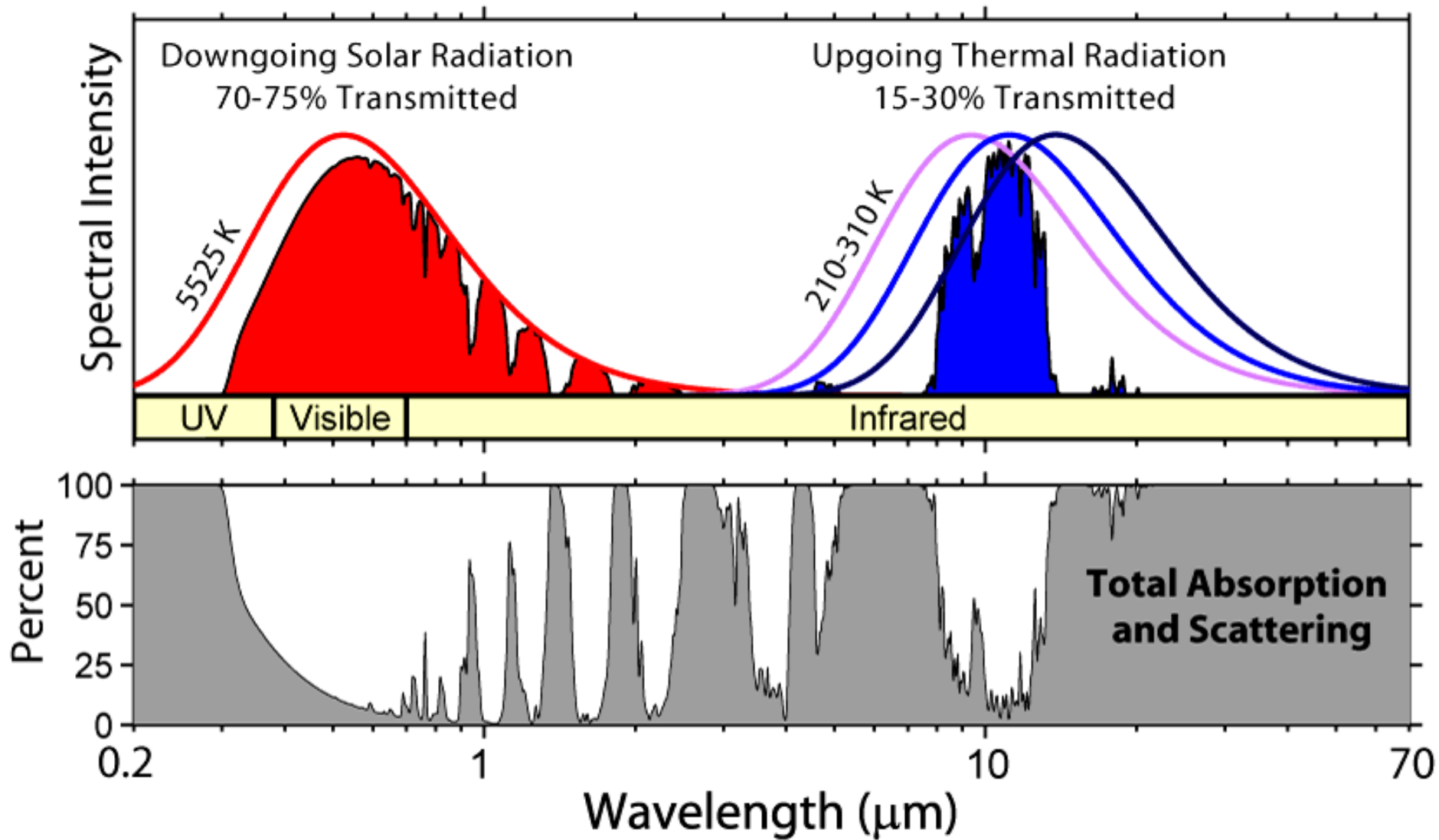


*Radiation  
scheme*



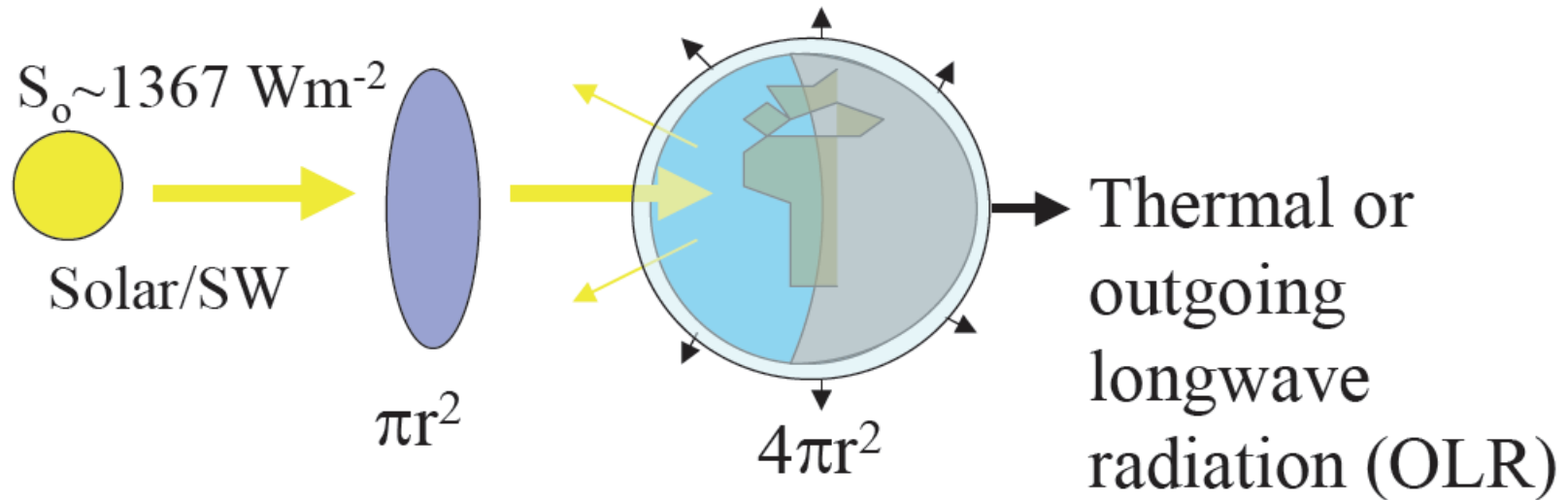
Radiation in the presence of clouds tends to destabilize the atmosphere

# Spectral distribution of radiation



- **Shortwave:** atmosphere is mostly transparent
- **Longwave:** atmosphere is mostly opaque

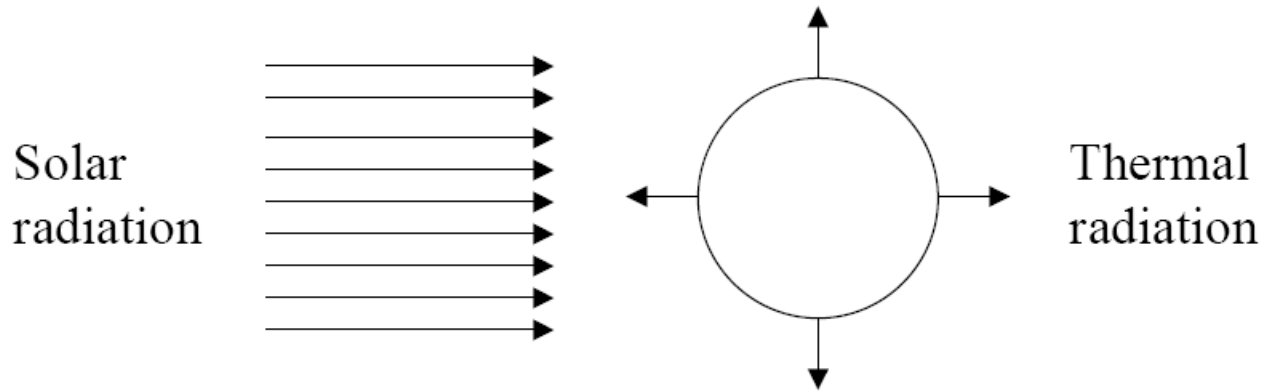
# Earth's radiation balance



- In equilibrium, the net absorption of solar radiation is balanced by the emission of thermal radiation back to space
- The thermal emission is controlled by the strength of the greenhouse effect
- If there is an increase in the concentrations of greenhouse gases, such as carbon dioxide, then the system warms as it tries to reach a new equilibrium



## Overall energy balance of the Earth



$$(1 - \alpha) S_o \pi r^2 = 4 \pi r^2 \sigma T_{\text{eff}}^4$$

Simplifying, we find that;

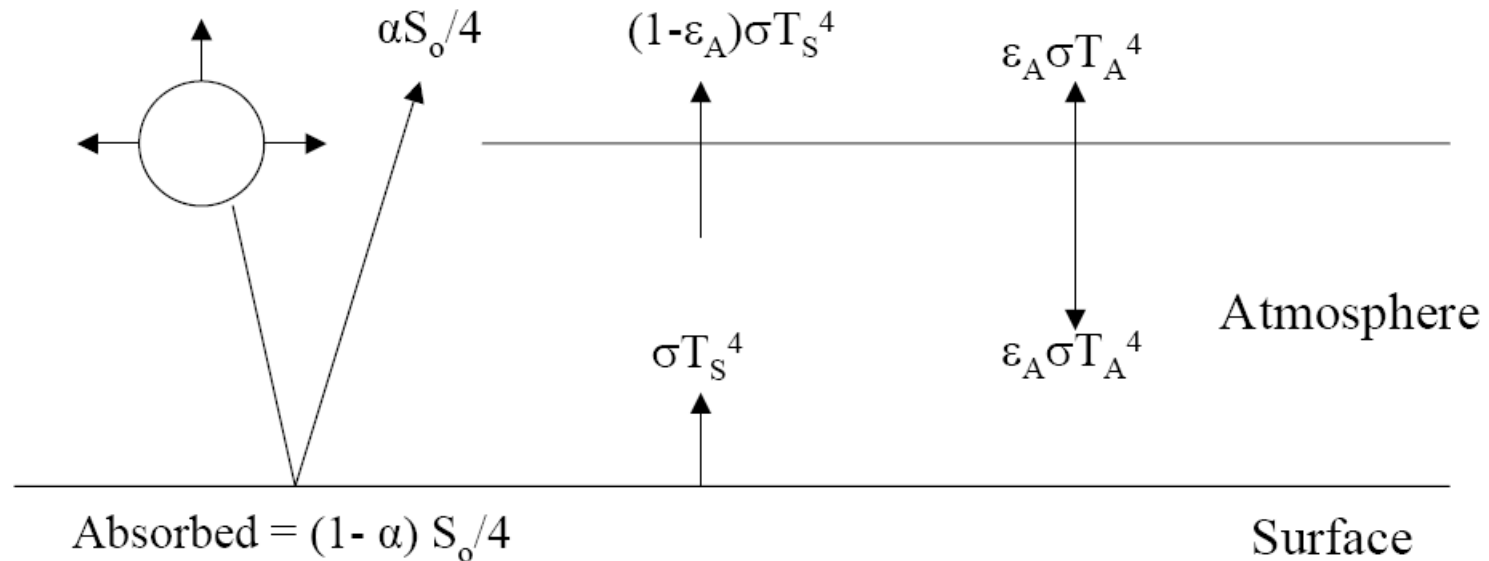
$$\sigma T_{\text{eff}}^4 = (1 - \alpha) S_o / 4$$

and hence

$$T_{\text{eff}} \approx 255 \text{ K}$$

If the Earth was black ( $\alpha=0$ ),  $T_{\text{eff}} = 278 \text{ K}$ , still lower than observed  $288 \text{ K}$

# Overall energy balance including the greenhouse effect



Consider the equilibrium of the atmosphere and then of the surface;

$$\epsilon_A \sigma T_s^4 = 2 \epsilon_A \sigma T_A^4 \quad (4)$$

$$(1 - \alpha) S_o/4 + \epsilon_A \sigma T_A^4 = \sigma T_s^4 \quad (5)$$

Hence

$$\sigma T_S^4 = \{(1 - \alpha)S_o/4\} / (1 - \varepsilon_A/2) \quad (6)$$

and

$$T_A = T_S/2^{1/4} \quad (7)$$

Note that  $T_S$  is larger than  $T_{\text{eff}}$  given by (2), because of the additional downward thermal emission from the atmosphere. So, the greenhouse effect ensures that the surface is warmer with an atmosphere than without. Secondly, the atmosphere is colder than the surface and slightly colder than  $T_{\text{eff}}$ .

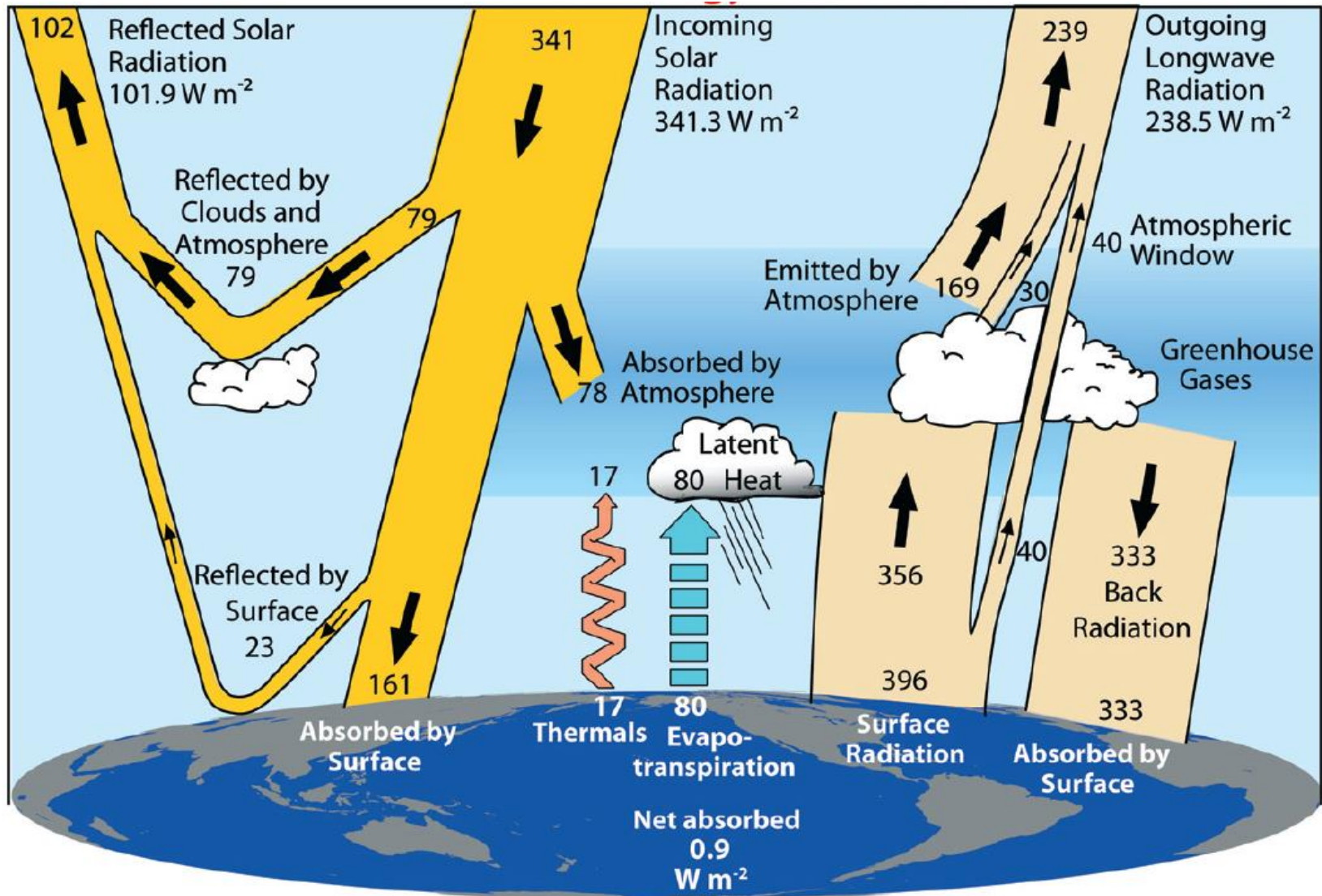
If we assume that  $\alpha = 0.3$  and  $\varepsilon_A = 0.8$  then we find that;

$$T_S = 289 \text{ K}$$

$$T_A = 243 \text{ K}$$

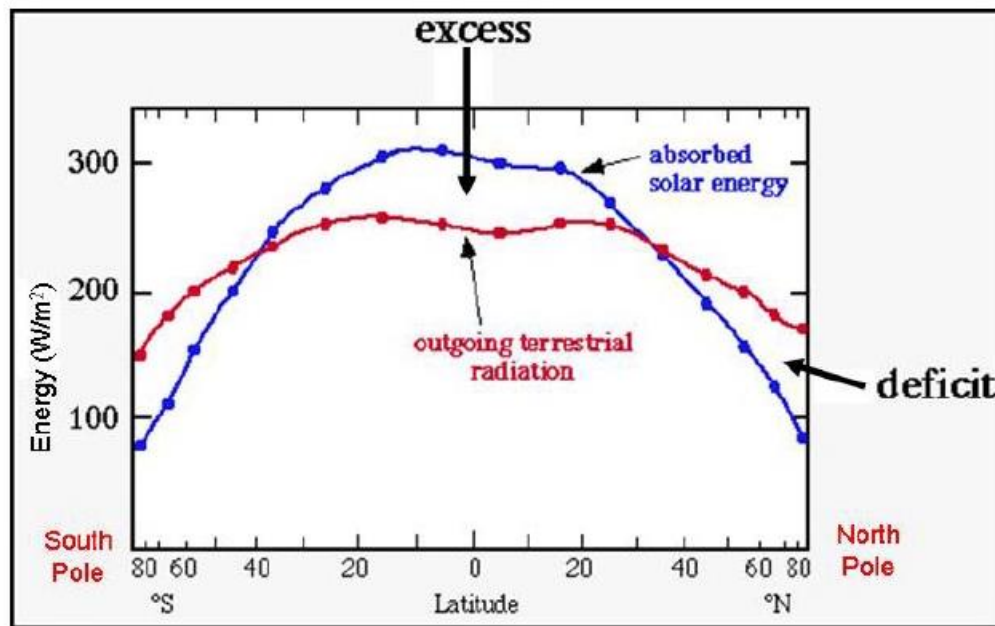
Which are reasonable values for the global mean surface and atmospheric temperatures.

# Global energy flows

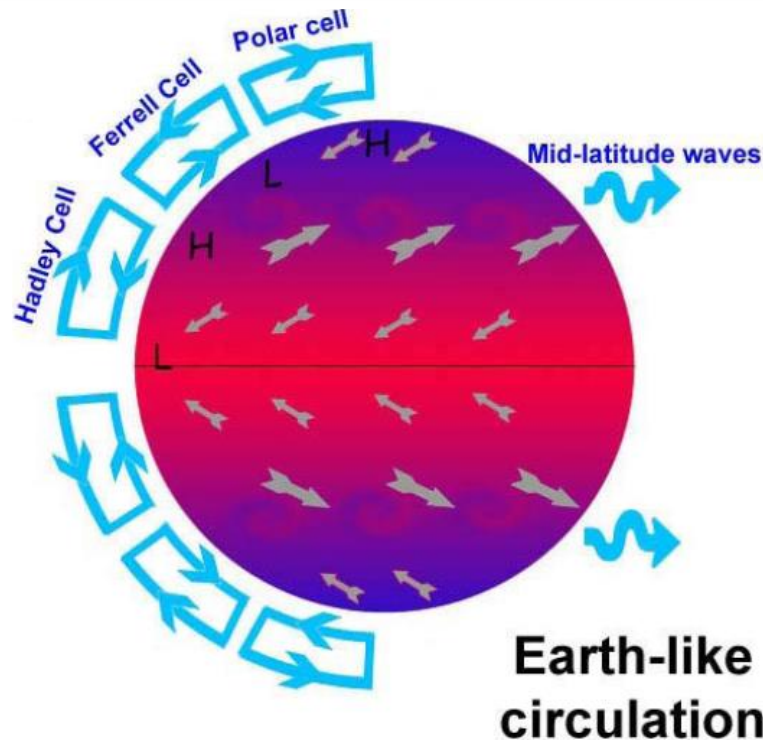


- Trenberth et al. (2009); modification of Kiehl & Trenberth (1997)

# Global circulation



- Warmer tropics means same pressure layers are thicker at equator
- By thermal wind balance there must be westerlies
- Excess heat transported polewards by
  - Disturbances in these westerlies
  - Oceanic transport

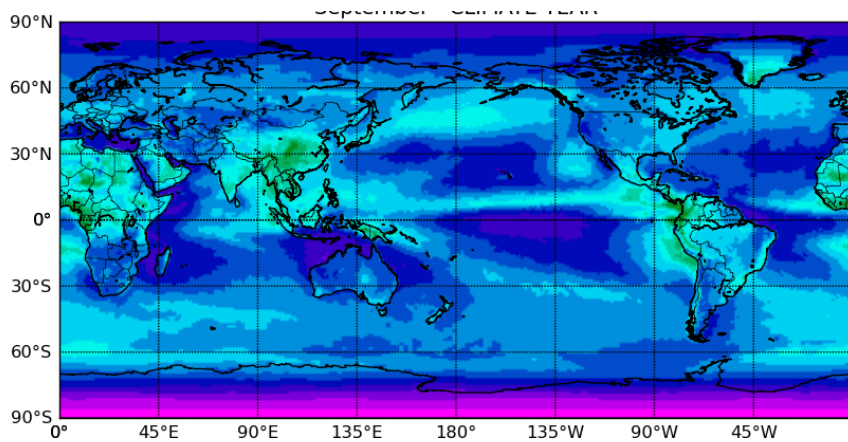




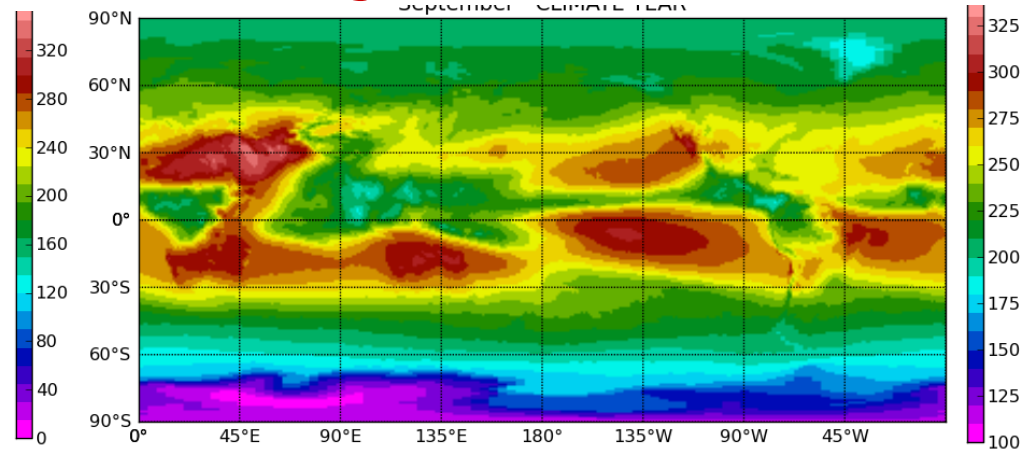
# CERES radiometer (Sept)

- TOA total upwelling irradiance

– Shortwave

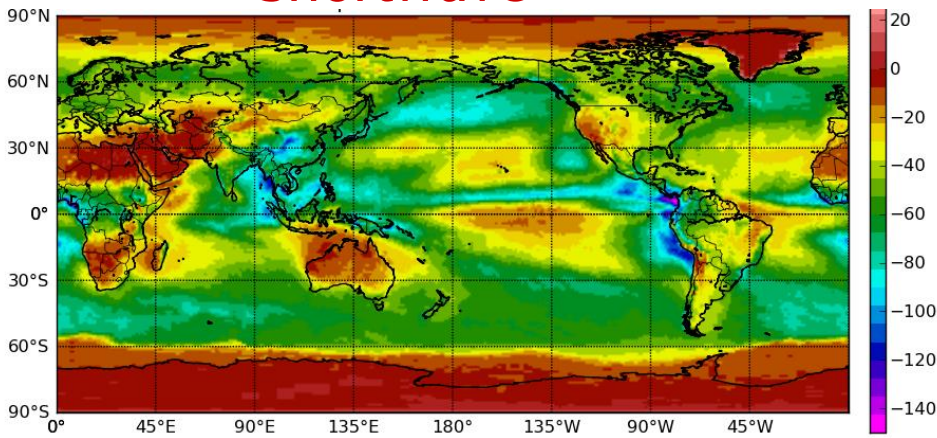


– Longwave

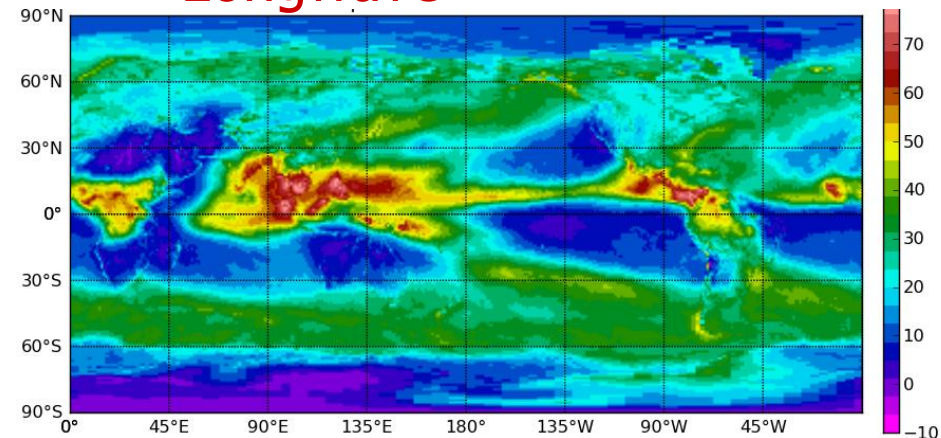


- TOA cloud radiative effect:  $F_n^{\text{cloud}} - F_n^{\text{clear}}$

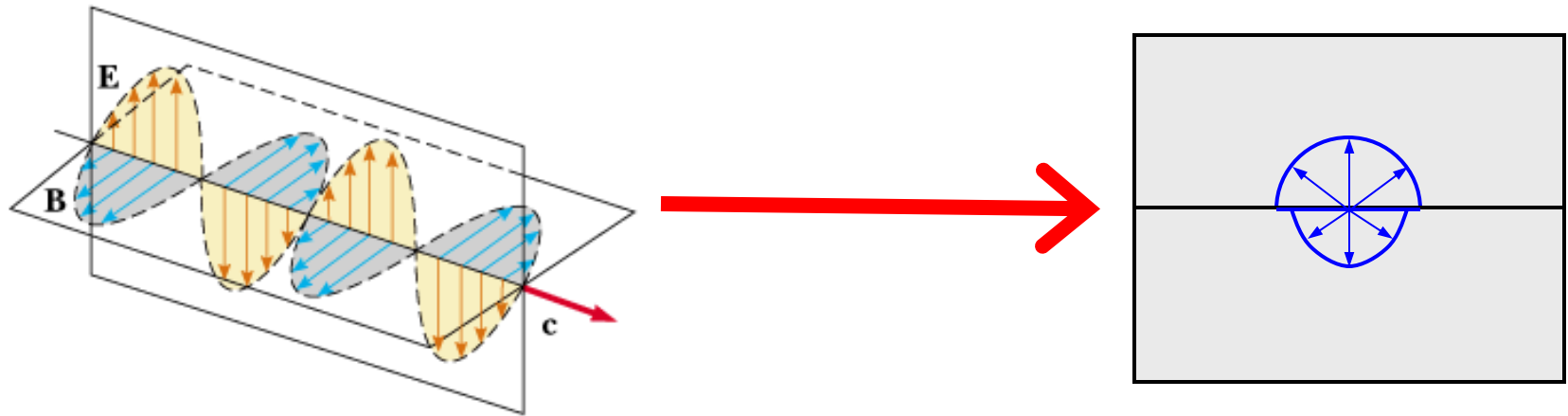
– Shortwave



– Longwave

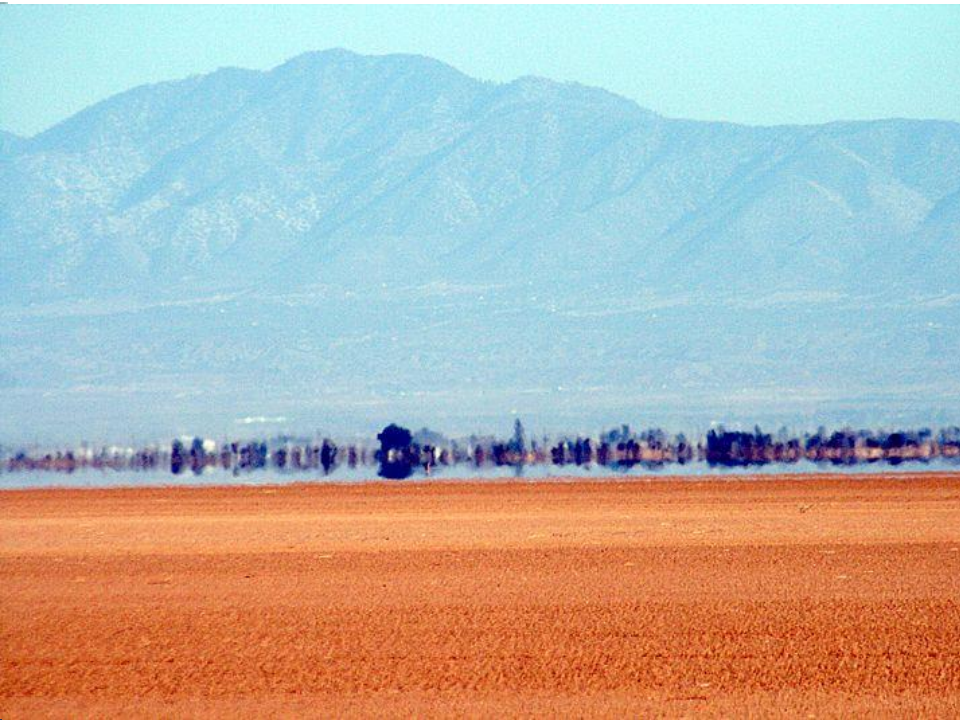


# Part 2: Maxwell's equations to the two-stream equations



- How do Maxwell's equations explain optical phenomena?
- How do we describe scattering by cloud particles, aerosols and molecules?
- How is radiative transfer implemented in models?







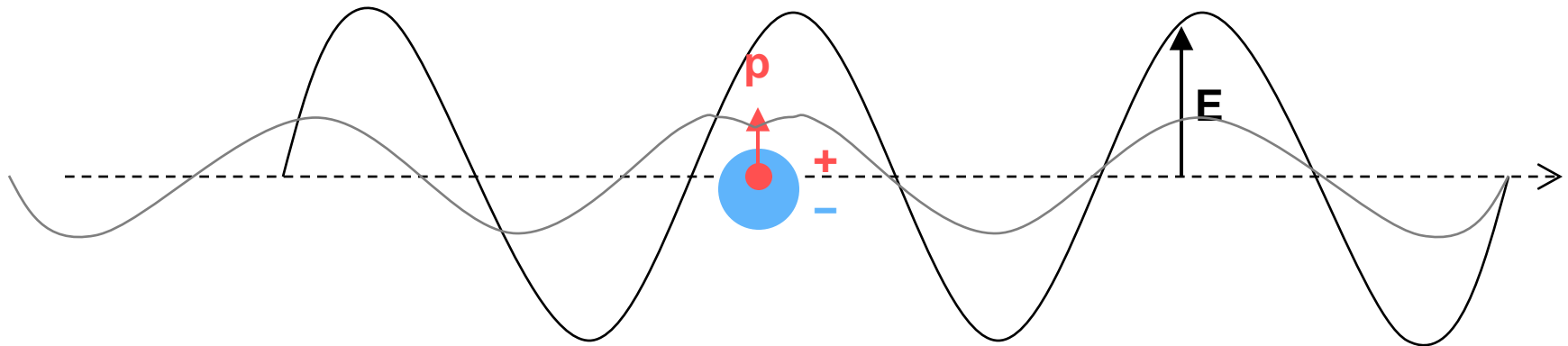
# Building blocks of atmospheric radiation

## 1. Emission and absorption of quanta of radiative energy

- Governed by quantum mechanics: the Planck function and the internal energy levels of the material
- Responsible for complex gaseous absorption spectra

## 2. Electromagnetic waves interacting with a dielectric material

- An oscillating dipole is excited, which then re-radiates
- Governed by Maxwell's equations + Newton's 2<sup>nd</sup> law for bound charges
- Responsible for *scattering, reflection and refraction*



Oscillating dipole  $p$  is induced, which is typically in phase with the incident electric field  $E$

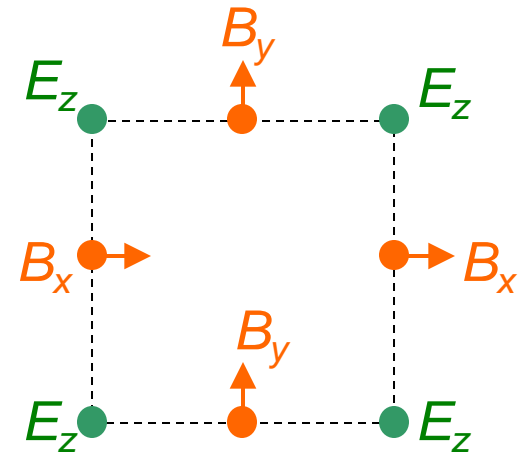
Dipole radiates in all directions (except directly parallel to its axis)

# Maxwell's equations

- Almost all atmospheric radiative phenomena are due to this effect, described by the Maxwell curl equations:

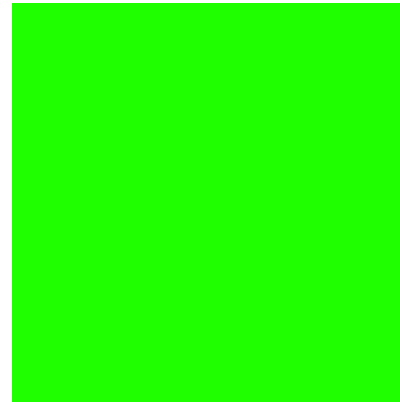
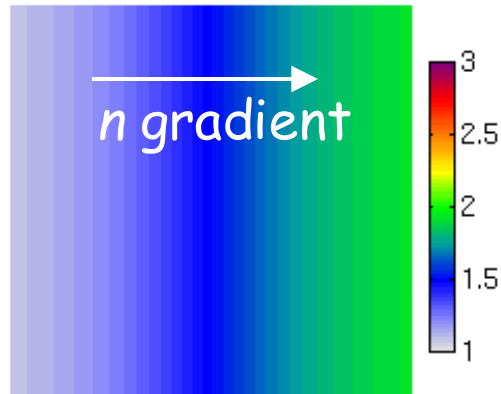
$$\frac{\partial \mathbf{E}}{\partial t} = \frac{c^2}{n^2} \nabla \times \mathbf{B} \qquad \frac{\partial \mathbf{B}}{\partial t} = -\nabla \times \mathbf{E}$$

- where  $c$  is the speed of light in vacuum,  $n$  is the complex refractive index (which varies with position), and  $\mathbf{E}$  and  $\mathbf{B}$  are the electric and magnetic fields (both functions of time and position);
- It is illuminating to discretize these equations directly
  - This is known as the Finite-Difference Time-Domain (FDTD) method
  - Use a staggered grid in time and space (Yee 1966)
  - Consider two dimensions only for simplicity
  - Need gridsize of  $\sim 0.02 \mu\text{m}$  and timestep of  $\sim 50 \text{ ps}$  for atmospheric problems

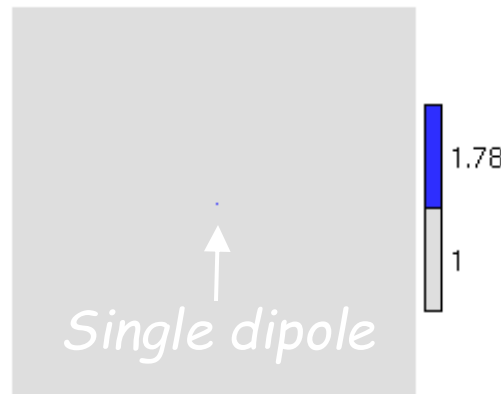


# Simple examples

- Refraction  
(a mirage)



- Rayleigh  
scattering  
(blue sky)



Refractive index

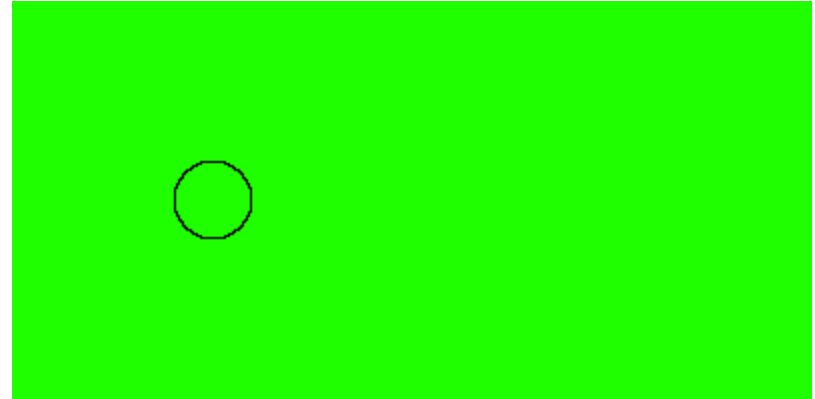
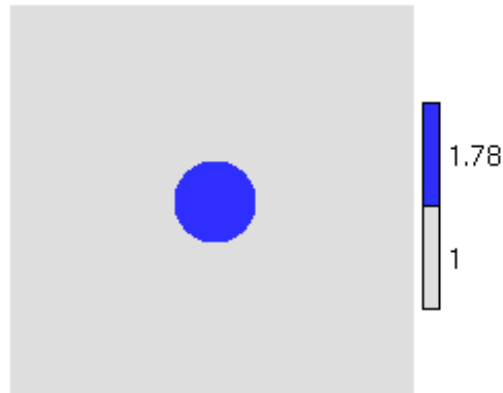


Total  $E_z$  field

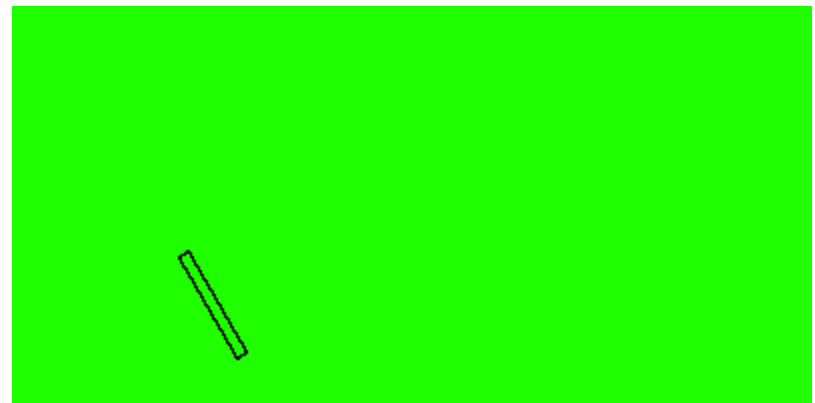
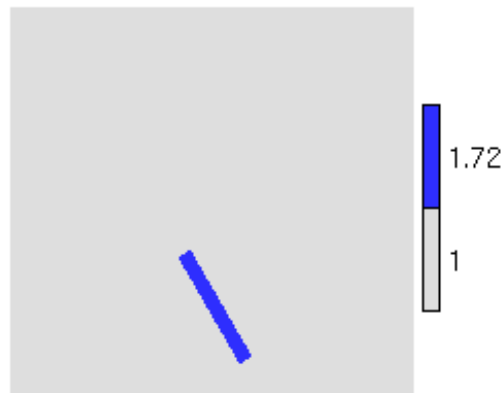
Scattered field  
(total – incident)

# More complex examples

- A sphere (or circle in 2D)



- An ice column



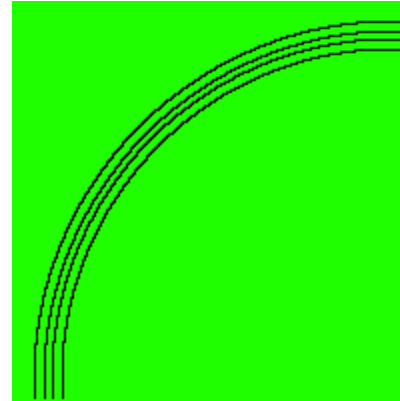
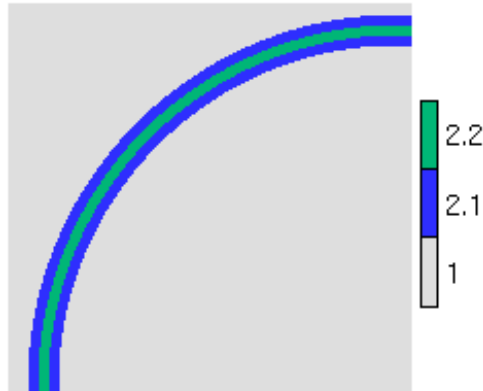
Refractive index

Total  $E_z$  field

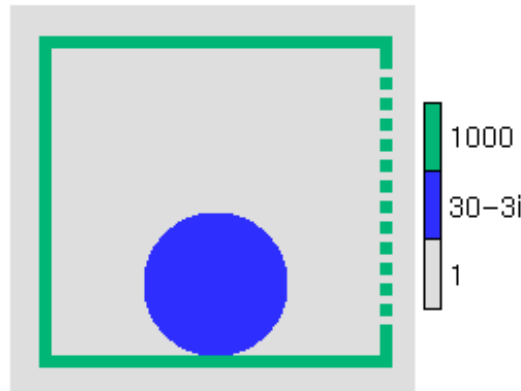
Scattered field  
(total – incident)

# Non-atmospheric examples

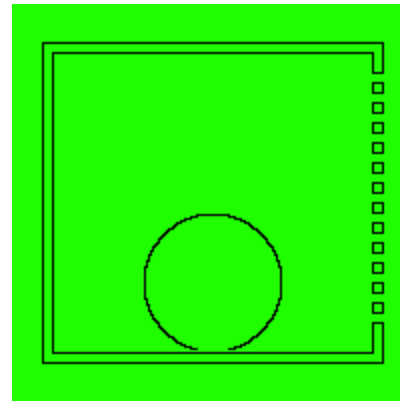
- Single-mode optic fibre



- Potato in a microwave oven



Refractive index

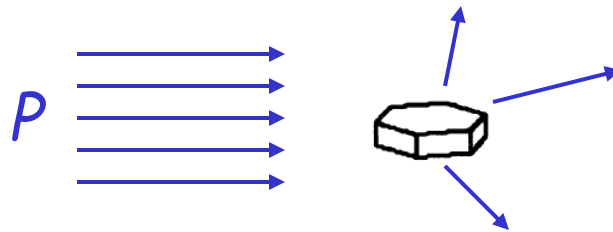


Total  $E_z$  field

Many more animations at [www.met.rdg.ac.uk/clouds/maxwell](http://www.met.rdg.ac.uk/clouds/maxwell)  
(interferometer, diffraction grating, dish antenna, clear-air radar, laser...)

# Particle scattering

- Maxwell's equations used to obtain scattering properties
- Suppose we illuminate a single particle with monochromatic radiation of flux density  $P$  (in  $\text{W}/\text{m}^2$ )



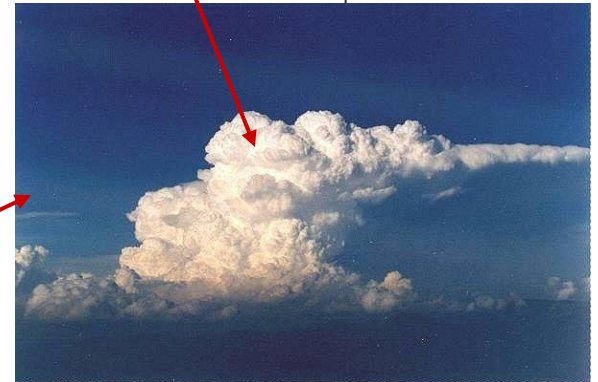
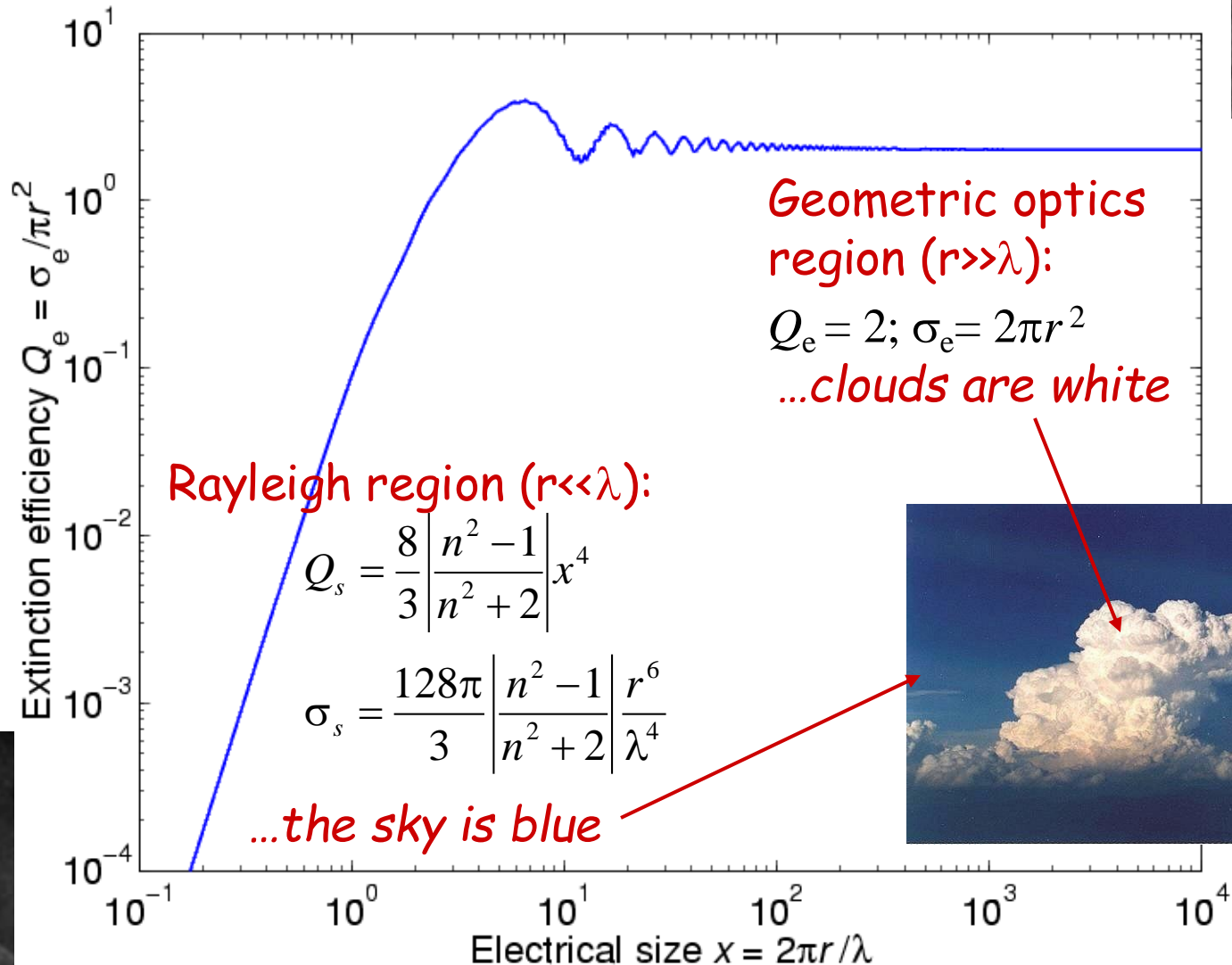
- *Scattering cross-section  $\sigma_s$  (in  $\text{m}^2$ ) is defined such that the total scattered power (in W) is  $P\sigma_s$*
- *Absorption cross-section  $\sigma_a$  is the same but for absorbed power*
- *Extinction cross-section  $\sigma_e = \sigma_s + \sigma_a$  is the sum of the two*
- *Single scattering albedo  $\omega_0 = \sigma_s / \sigma_e$*
- Directional scattering described by the *phase function  $p(\Omega)$* 
  - *$\Omega$  is the angle between incident and scattered directions*
  - *Phase function normalized such that*

$$\int_{\Omega} p(\Omega) d\Omega = 4\pi$$

# The limits of Mie theory



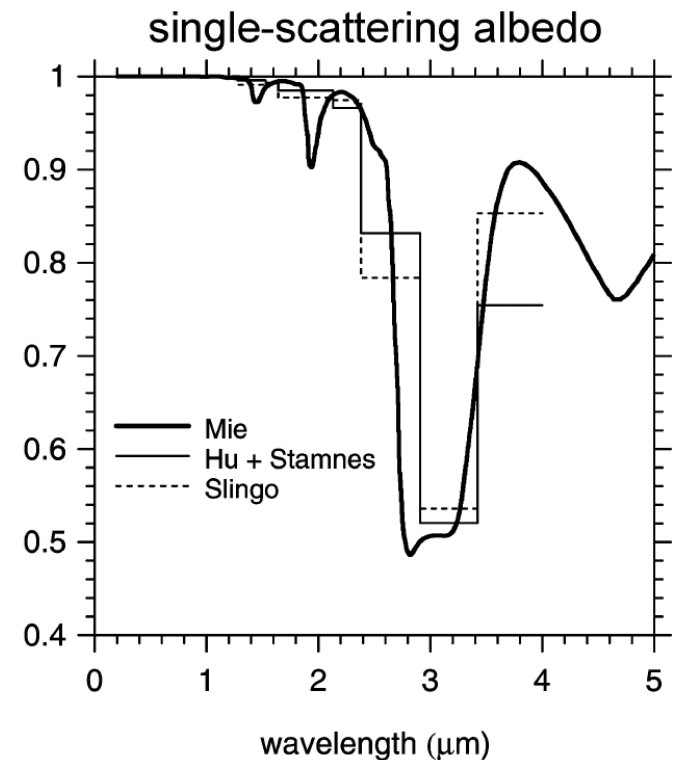
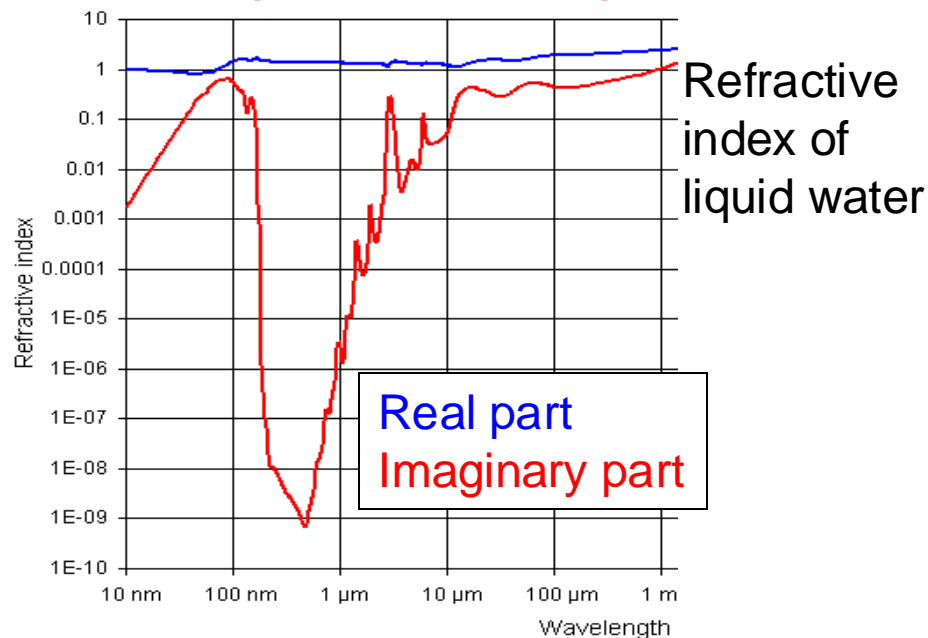
Gustav Mie



Lord Rayleigh

# Single scattering albedo $\omega = \sigma_s / \sigma_e$

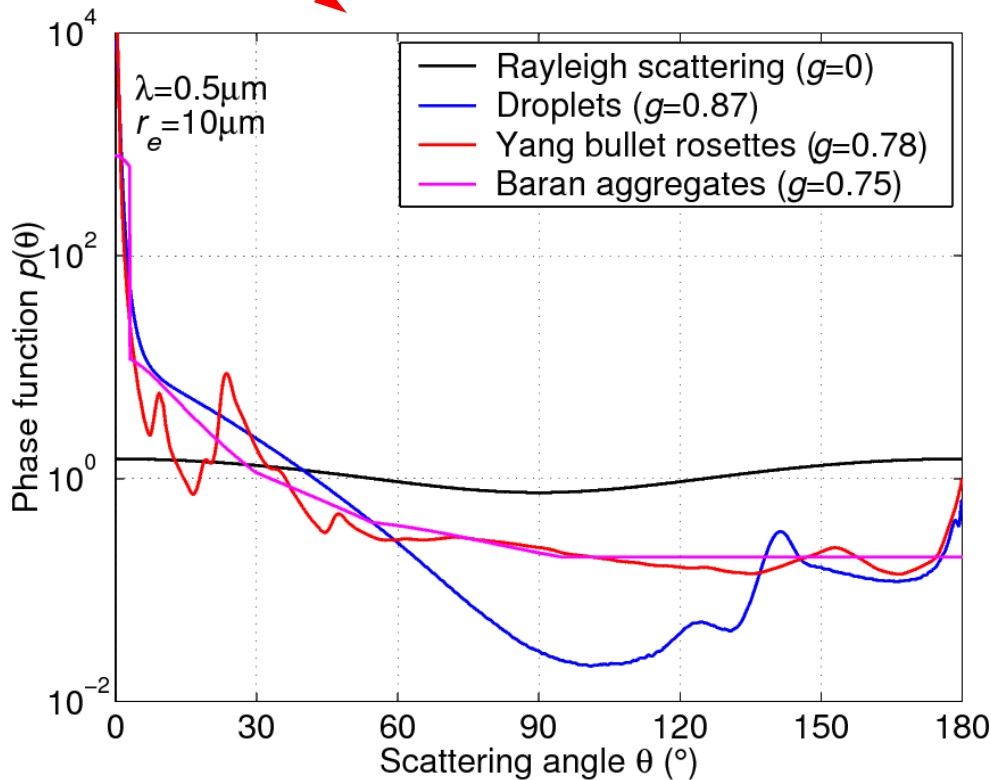
- Absorption related to imaginary part of refractive index  $m_i$
- For liquid and ice
  - Visible:  $m_i$  is very small so  $\omega$  is close to one (0.999...)
  - Longwave:  $m_i$  higher so  $\omega \sim 0.5$



- Aerosols in the shortwave
  - Water soluble: 0.9-0.95; Black carbon  $\sim 0.3$

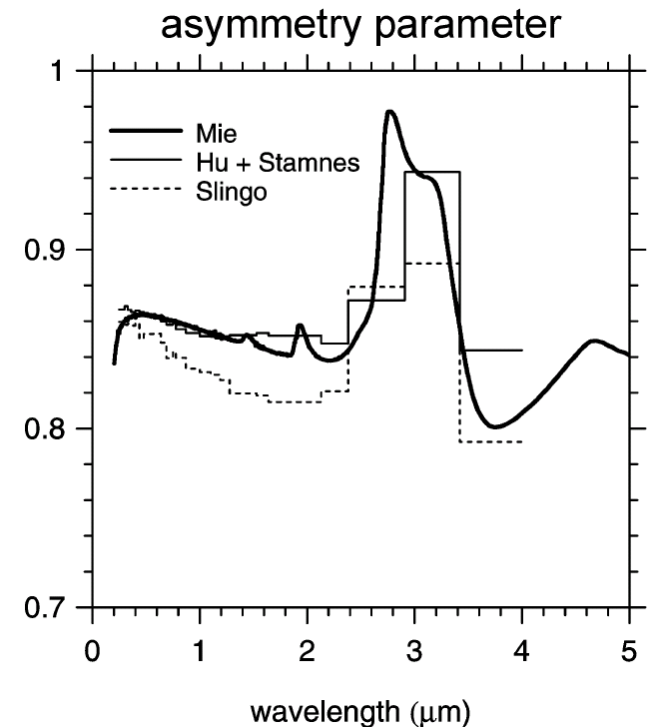


# The scattering phase function



- Radiation schemes can't use full phase function: approximate by *asymmetry factor*  $g = \cos(\theta)$
- Also apply delta-Eddington scaling: assume forward lobe not scattered at all

- The distribution of scattered energy is known as the "scattering phase function"
- Different methods are suitable for different types of scatterer



# Size distributions

- We want *volume integral* of scattering properties
- Describe size distribution by  $n(r)$  [ $\text{m}^{-4}$ ], where  $n(r)dr$  is number conc of particles with radius between  $r$  and  $r + dr$ 
  - Extinction coefficient [ $\text{m}^{-1}$ ] is integral of particle extinction cross-section [ $\text{m}^2$ ] per unit vol:  $\beta_e = \int n(r)\sigma_e(r)dr$
- In geometric optics region ( $r \gg \lambda$ )  $\sigma_e(r) = 2\pi r^2$ , so it is appropriate to characterize average particle size by
  - Effective radius  $r_e = \frac{\int r^3 n(r)dr}{\int r^2 n(r)dr} = \frac{3\text{LWC}}{2\rho_l \beta_{e,go}}$
- Can convert model's prognostic water content to extinction
- In each part of the spectrum,  $\omega$  and  $g$  parameterized as a function of  $r_e$

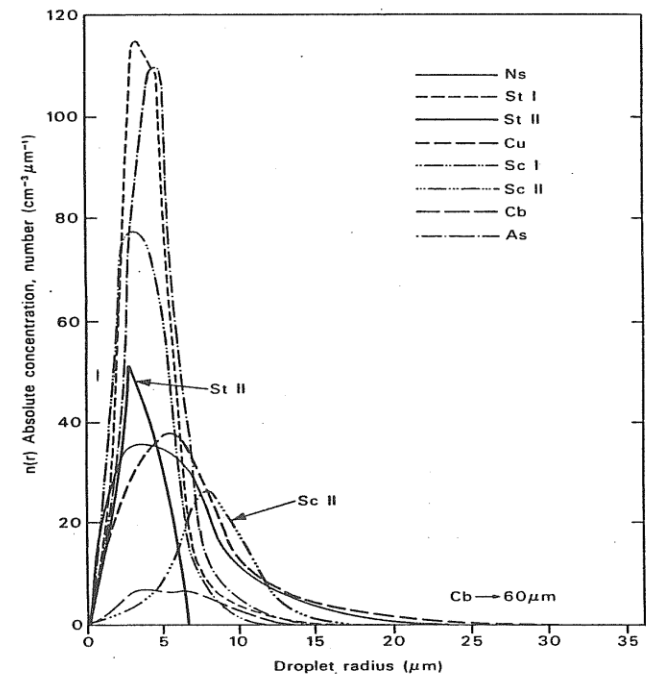


Fig. 3.6 The droplet distribution of eight cloud models. After Stephens (1979).

# From Maxwell to radiative transfer

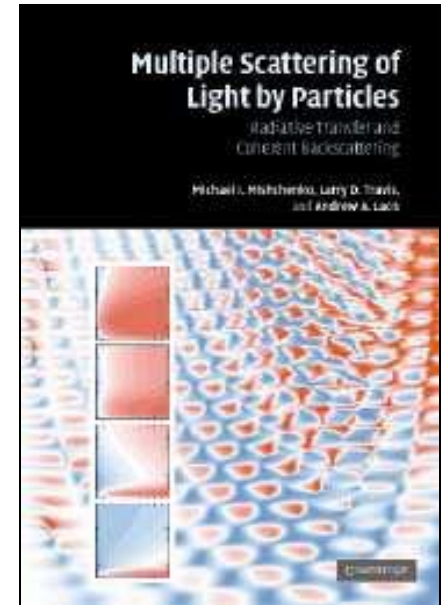
Maxwell's equations in terms of fields  $\mathbf{E}(\mathbf{x}, t)$ ,  $\mathbf{B}(\mathbf{x}, t)$



Reasonable assumptions:

- Ignore polarization
- Ignore time-dependence (sun is a continuous source)
- Particles are randomly separated so intensities add incoherently and phase is ignored
- Random orientation of particles so phase function doesn't depend on absolute orientation
- No diffraction around features larger than individual particles

Mishchenko et al. (2007)



3D radiative transfer in terms of monochromatic radiances  $I(\mathbf{x}, \Omega, \nu)$  in  $\text{W m}^{-2} \text{sr}^{-1} \text{Hz}^{-1}$



# The 3D radiative transfer equation

- This describes the radiance  $I$  in direction  $\Omega$  (where the  $\mathbf{x}$  and  $\nu$  dependence of all variables is implicit):

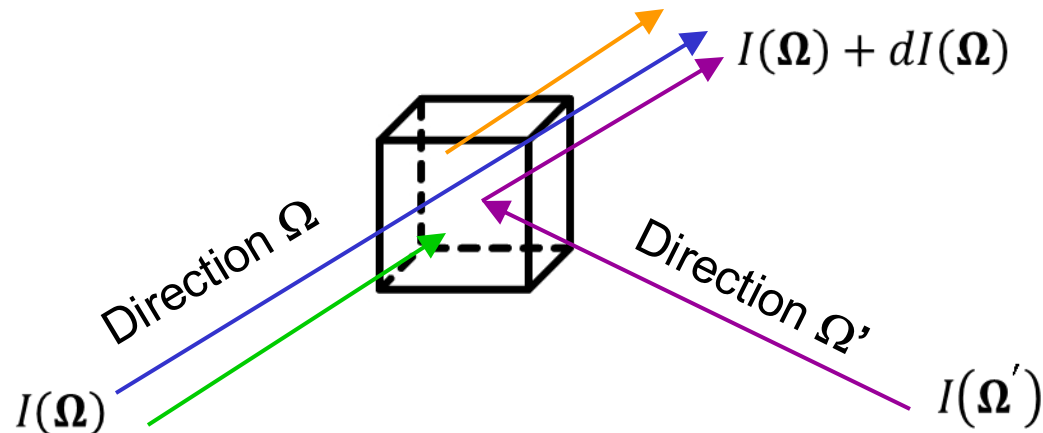
$$\Omega \cdot \nabla I(\Omega) = -\beta_e I(\Omega) + \beta_s \int_{4\pi} p(\Omega, \Omega') I(\Omega') d\Omega' + S(\Omega)$$

**Spatial derivative**  
representing how much  
radiation is upstream

**Loss by absorption  
or scattering**

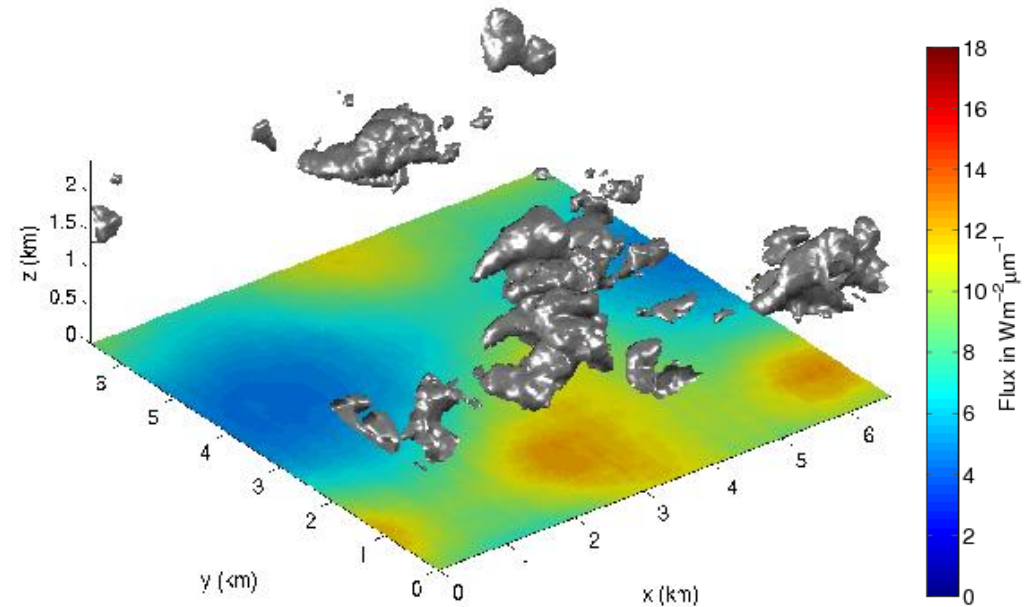
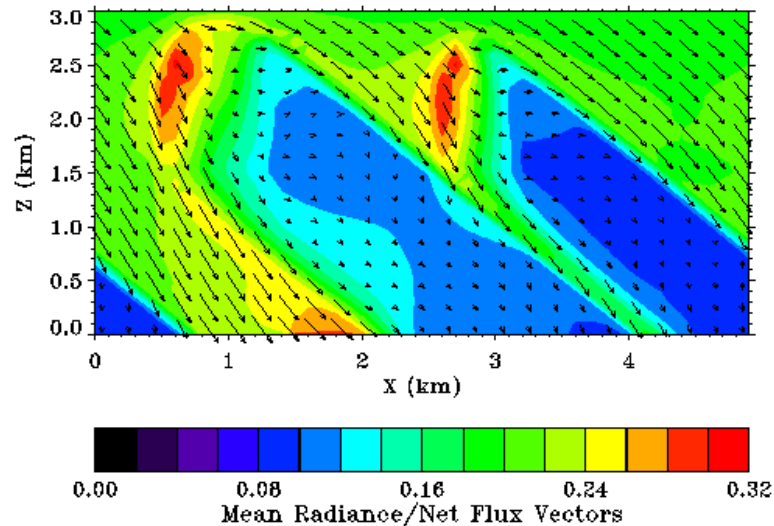
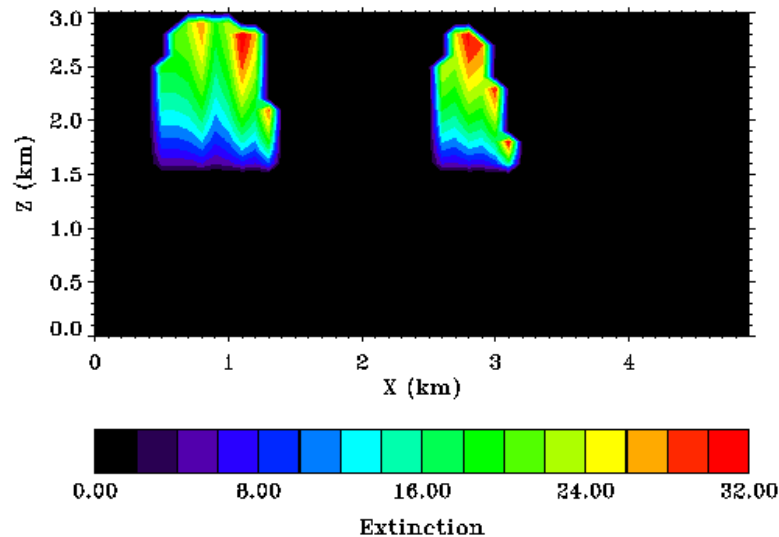
**Gain by scattering**  
Radiation scattered from  
all other directions

**Source**  
Such as  
thermal  
emission



# Explicit 3D radiation calculations

- Freely available Monte Carlo and SHDOM codes can compute radiance fields everywhere
- Very slow: 5D problem
- Need to approximate for GCMs



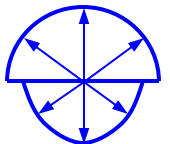
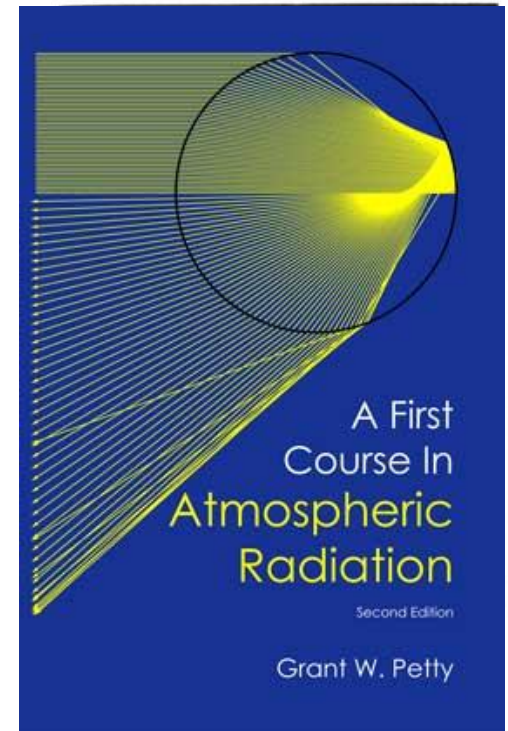
# Two-stream approximation

3D radiative transfer in terms of monochromatic radiances  $I(\mathbf{x}, \Omega, \nu)$

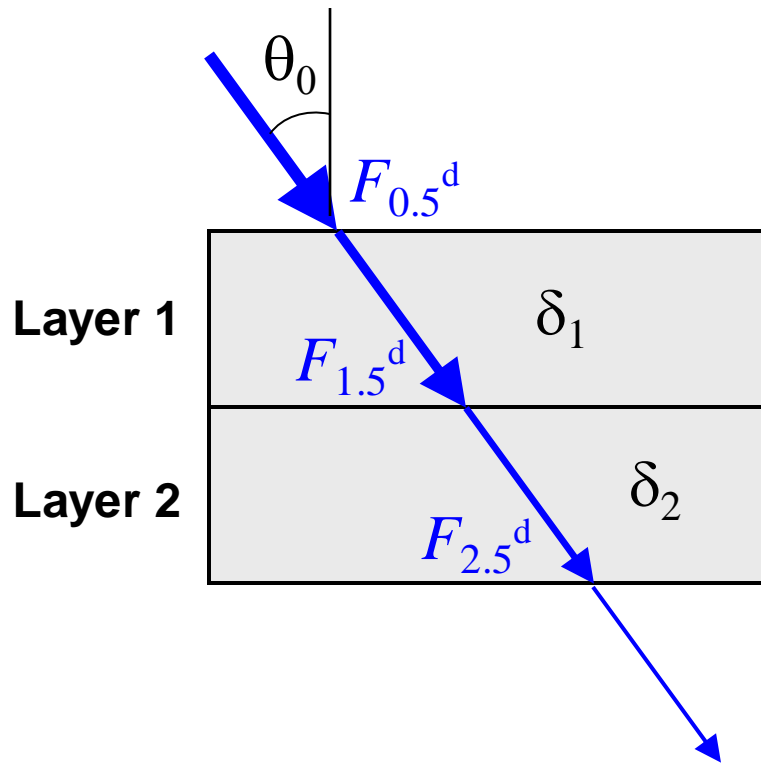
Unreasonable assumptions:

- Radiances in all directions represented by only 2 (or sometimes 4) discrete directions
- Atmosphere within a model gridbox is horizontally infinite and homogeneous
- Details of the phase functions represented by one number, the asymmetry factor  $g = \cos \theta$

1D radiative transfer in terms of two monochromatic fluxes  $F^\pm(z, \nu)$  in  $\text{W m}^{-2} \text{ Hz}^{-1}$



# Direct solar flux



- TOA flux:  
 $F_{0.5}^d = S_0 \cos(\theta_0)$
- Zenith optical depth in layer  $i$  is  $\delta_i$ , calculated simply as the vertical integral of extinction coefficient  $\beta_e$  across the layer
- Fluxes at layer interfaces are

$$F_{i+0.5}^d = F_{i-0.5}^d \exp(-\delta_i / \cos \theta_0)$$

- For the moment we assume the model layers to be horizontally homogeneous and infinite: no representation of radiation transport between adjacent model columns

# Two-stream equations for diffuse flux

Gradient of flux  
with height

Loss of flux by  
scattering or  
absorption

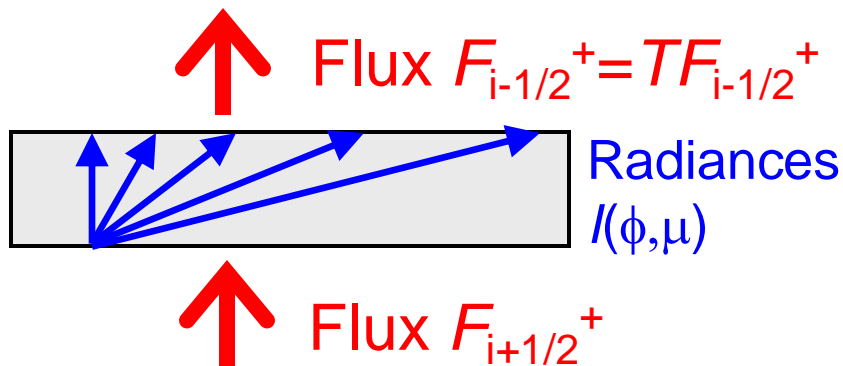
Gain in flux by  
scattering from  
other direction

- Upwelling flux:  $\frac{\partial F^+}{\partial z} = -\beta_e (\gamma_1 F^+ - \gamma_2 F^-) + S^+$
  - Downwelling flux:  $-\frac{\partial F^-}{\partial z} = -\beta_e (\gamma_1 F^- - \gamma_2 F^+) + S^-$
- Source from scattering of the direct solar beam (shortwave) or emission (longwave)
- Where coefficients  $\gamma_1$  and  $\gamma_2$  are simple functions of asymmetry factor and single scattering albedo (after delta-Eddington scaling) and  $\mu_1$ , the cosine of the effective zenith angle of diffuse radiation

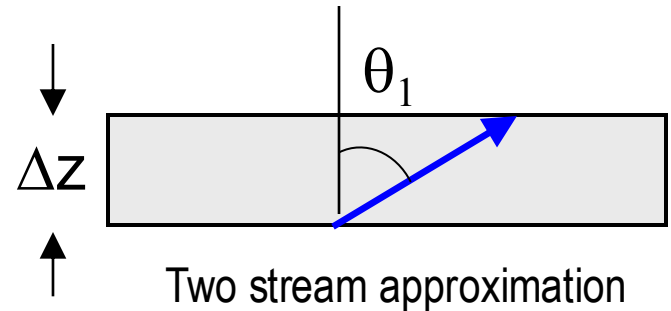


# Two-stream angle / diffusivity factor

- $\mu_1 = \cos(\theta_1)$  is the *effective* zenith angle that diffuse radiation travels at to get the right *transmittance*  $T$



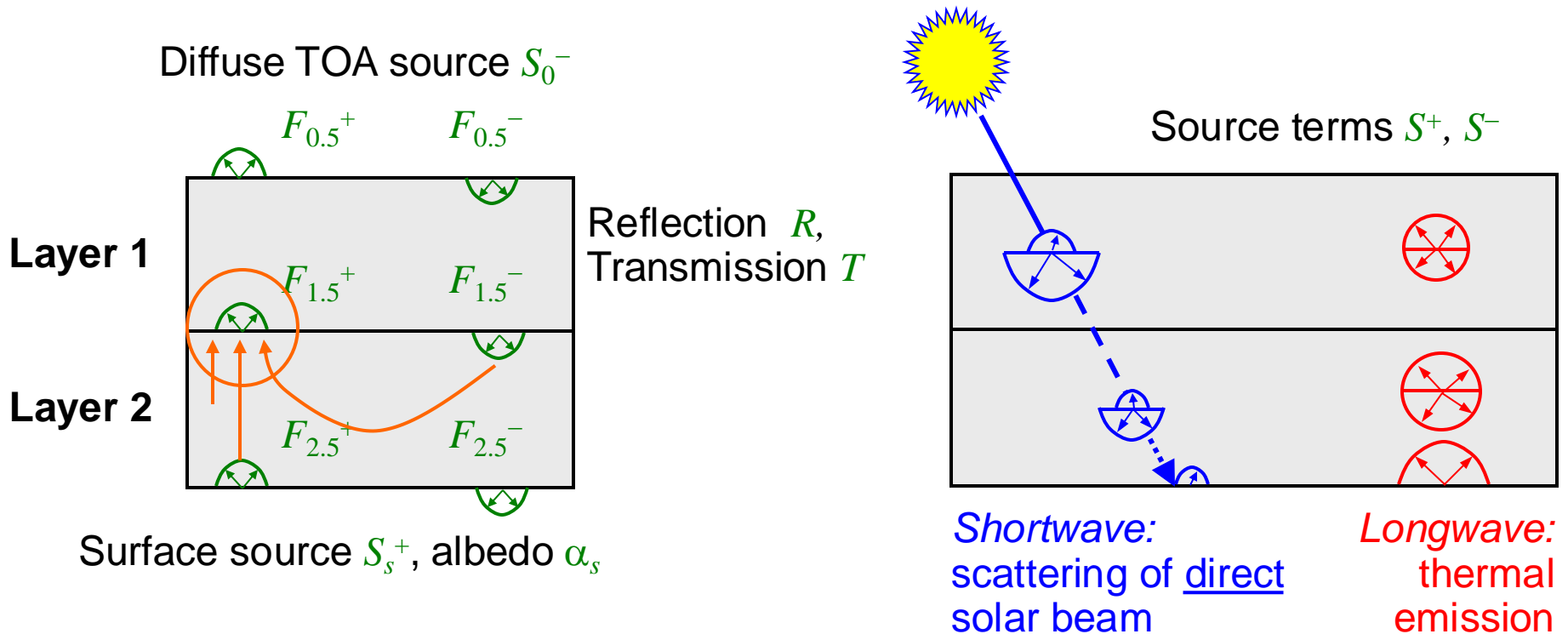
$$T = \frac{\int_0^{2\pi} \int_0^1 I(\phi, \mu) \exp(-\Delta z / \mu) \mu d\mu d\phi}{\int_0^{2\pi} \int_0^1 I(\phi, \mu) \mu d\mu d\phi}$$



$$T = \exp\left(-\frac{\Delta z}{\mu_1}\right)$$

- Most longwave schemes use Elsasser (1942) diffusivity factor of  $1/\mu_1 = 1.66$ , equivalent to  $\theta_1 = 53^\circ$

# Discretized two-stream scheme



- Equations relating diffuse fluxes between levels take the form:

$$F_{i-0.5}^+ = T_i F_{i+0.5}^+ + R_i F_{i-0.5}^- + S_i^+$$

- Terms  $T$ ,  $R$  and  $S$  found by solving two-stream equations for single homogeneous layers: solutions given by Meador and Weaver (1980)

# Solution for two-level atmosphere

- Solve the following tri-diagonal system of equations

$$\begin{pmatrix} 1 & & & & & \\ 1 & -R_1 & -T_1 & & & \\ & -T_1 & -R_1 & 1 & & \\ & & 1 & -R_2 & -T_2 & \\ & & & -T_2 & -R_2 & 1 \\ & & & & 1 & -\alpha_s \end{pmatrix} \begin{pmatrix} F_{0.5}^+ \\ F_{0.5}^- \\ F_{1.5}^+ \\ F_{1.5}^- \\ F_{2.5}^+ \\ F_{2.5}^- \end{pmatrix} = \begin{pmatrix} S_0^- \\ S_1^+ \\ S_1^- \\ S_2^+ \\ S_2^- \\ S_s^+ \end{pmatrix}$$

- Efficient to solve and simple to extend to more layers
- Typical schemes also include separate regions at each height for cloud and clear-sky

# Summary so far

- Radiation is the fundamental driver of the climate system
  - While a full radiative transfer model is quite complex, phenomenal such as anthropogenic climate change can be explained mathematically with very simple physical concepts
- The radiative transfer aspects of a radiation scheme can be traced back to Maxwell's equations, including
  - Particle scattering
  - The two-stream equations
- *Next lecture: gas absorption spectra and clouds*