

# EUMETSAT/ECMWF NWP-SAF Satellite data assimilation

## Practical implementation of Radiative Transfer for operational NWP

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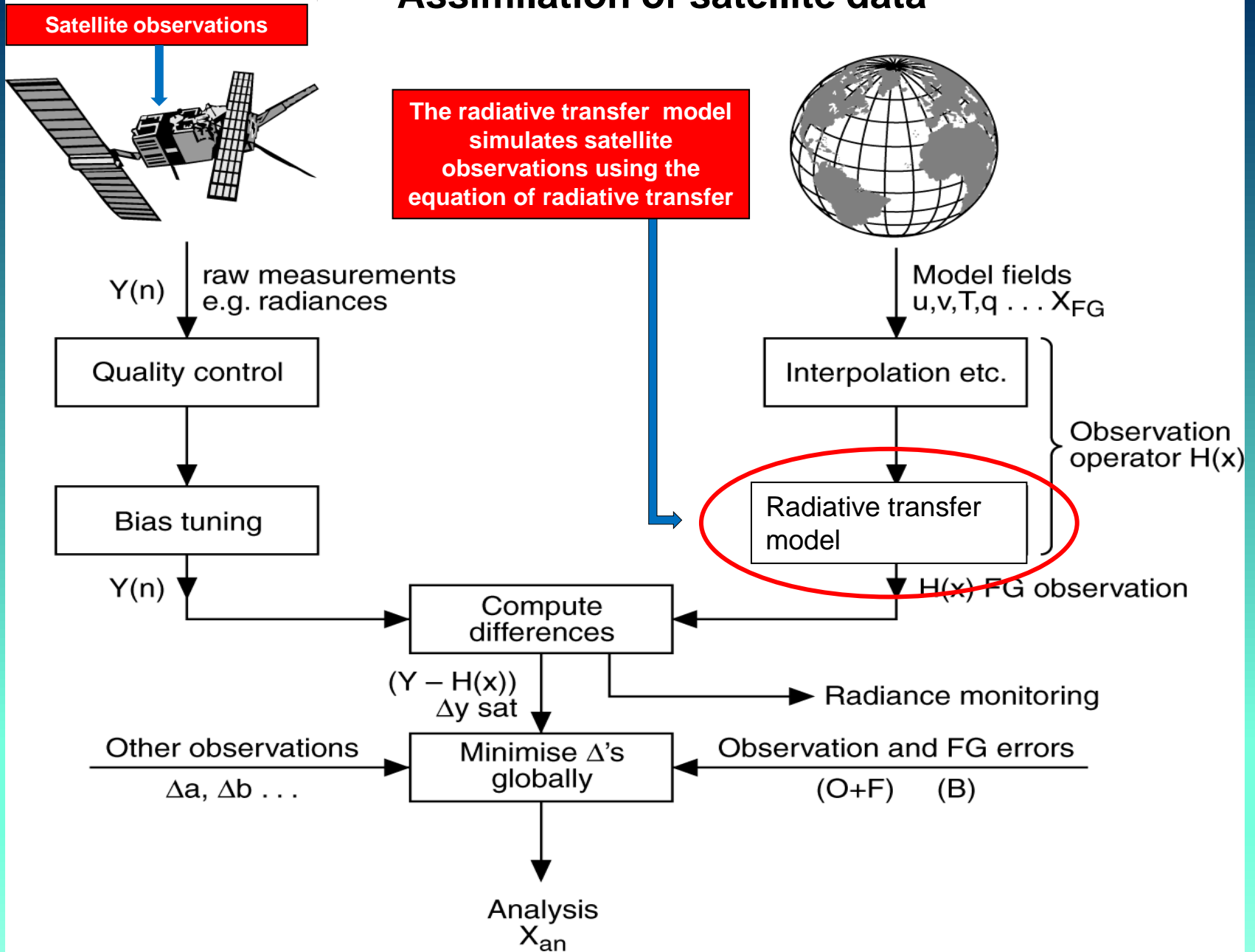
# Why learn about radiative transfer

The exploitation of satellite data requires a radiative transfer model (also referred to as the “observation operator” in data assimilation) to predict a first guess observation from the NWP model fields corresponding to the observation



The radiative transfer model (and its adjoint) is a key element in the assimilation of satellite data into a NWP system

# Assimilation of satellite data



# Radiance

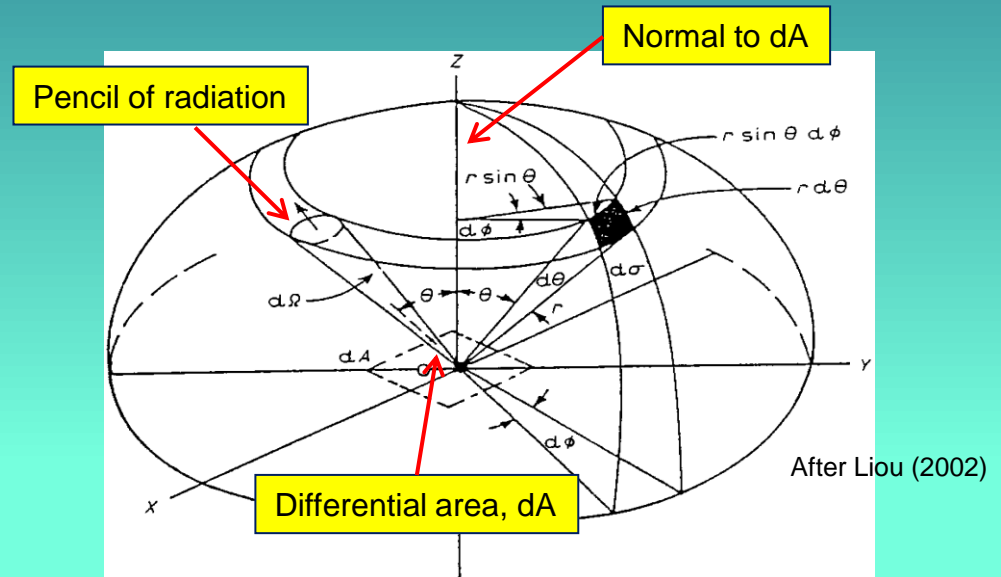
Satellite instruments measure the upwelling electromagnetic radiation at the top of the atmosphere. A fundamental quantity associated to a radiation field is the intensity of the radiation field or radiance.

The monochromatic radiance,  $L_\nu$ , is defined as the amount of energy crossing, in a time interval  $dt$  and in the frequency interval  $\nu$  to  $\nu + d\nu$ , a differential area  $dA$  at an angle  $\theta$  to the normal to  $dA$ , the pencil of radiation being confined to a solid angle  $d\Omega$ .

The radiance can also be defined for a unit **wavelength**,  $\lambda$ , or **wave number**,  $\tilde{\nu}$ , interval. If,  $c$ , is the speed of light in vacuum, the relation between these quantities is:

$$\lambda = \frac{c}{\nu} = \frac{1}{\tilde{\nu}}$$

$$L_\nu = \frac{dE_\nu}{\cos(\theta) dA dt d\Omega d\nu} \left[ \frac{W}{m^2 sr s^{-1}} \right]$$



Wavelengths are usually expressed in units of **microns** ( $1\mu\text{m}=10^{-6}\text{ m}$ ) whereas wave numbers are expressed in units of  **$\text{cm}^{-1}$** .

# Brightness temperature

In many applications, the radiance,  $L(\nu)$ , is expressed in units of equivalent brightness temperature,  $T_b(\nu)$

The brightness temperature is computed using the inverse Planck function.

$$B_\lambda(T) = \frac{c_1 \lambda^{-5}}{\pi \left( e^{\left( \frac{c_2}{\lambda T} \right)} - 1 \right)}$$

The Planck function is used to compute the radiance emitted by a black body at temperature  $T$

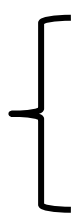
$$T_b(\lambda) = \frac{c_2}{\lambda \ln \left( \frac{c_1}{\pi \lambda^5 L(\lambda)} + 1 \right)}$$

The brightness temperature

# Spectrum of electromagnetic radiation

Name of region	Wavelength (cm)	Frequency (cps)
Gamma rays	$10^{-9}$	$3 \times 10^{19}$
x-rays	$10^{-6}$	$3 \times 10^{16}$
ultraviolet	$3 \times 10^{-5}$	$10^{15}$
Visible		
Infrared	Near Infrared $10^{-4}$ Far infrared $10^{-1}$	$3 \times 10^{11}$
Microwaves	1	$3 \times 10^{10}$
Spacecraft	$10^2$	$3 \times 10^8$
Television & FM	$10^3$	$3 \times 10^7$
Shortwave	$10^4$	$3 \times 10^6$
AM Radiowaves	$10^5$	$3 \times 10^5$

NWP data  
assimilation



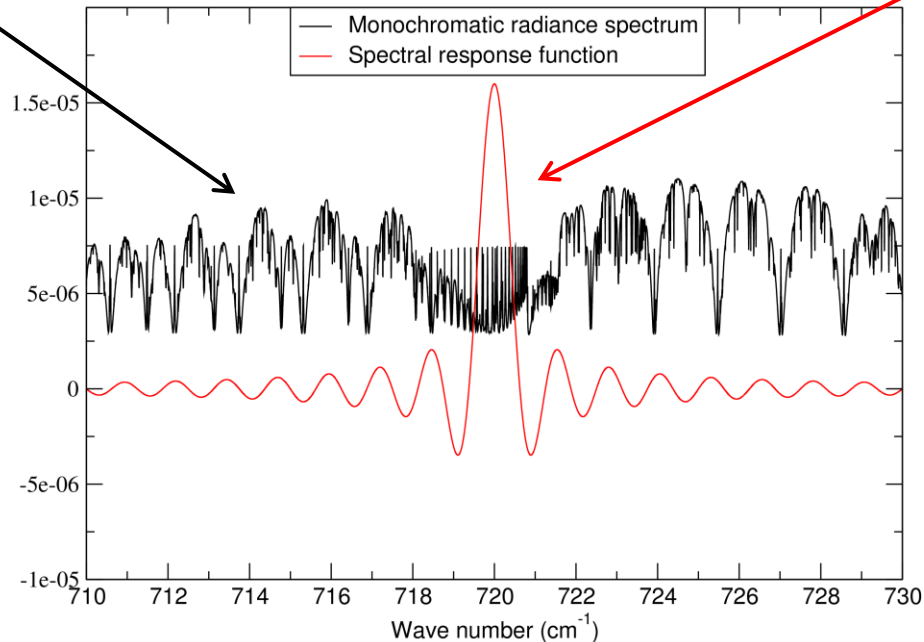
# Polychromatic (or channel) radiance

Satellite radiometers make measurements over a finite spectral interval. They respond to radiation in a non-uniform way as a function of frequency

To represent the outgoing radiance as viewed by a radiometer, the spectrum of monochromatic radiance must be convolved with the appropriate instrument response function. This yields the polychromatic (or channel) radiance.

Monochromatic radiance spectrum

IASI spectral response function



# Transmittance and optical depth

Electromagnetic radiation interacts with atmospheric molecules and aerosol/cloud/hydrometeors particles through two main mechanisms

Mechanism 1: Extinction of radiation

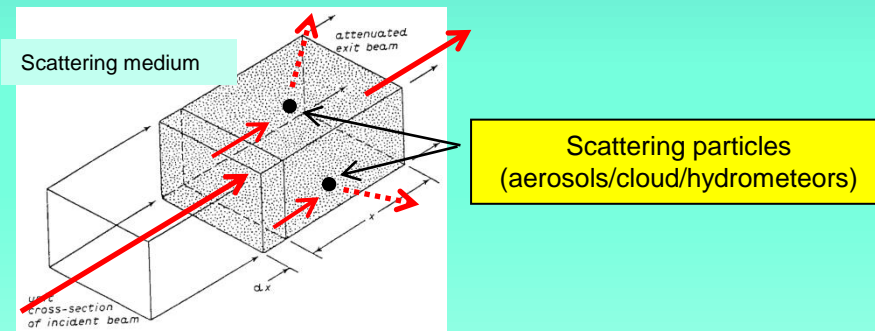
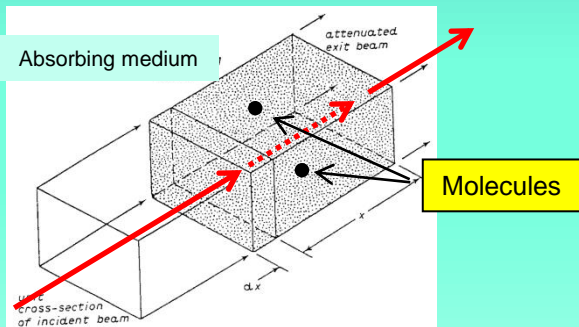
Mechanism 2: Emission of radiation

Extinction is the attenuation of the intensity of the radiation field.  
Extinction is the sum of absorption and scattering.

Emission is the conversion of molecular kinetic energy into electromagnetic energy.

When we have absorption, radiant energy is converted into other forms of energy (e.g. kinetic energy of the medium).

When we have scattering, radiant energy is redirected from its original direction.

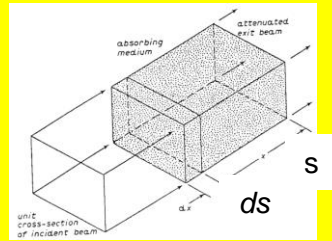


After McCartney (1983)



# Transmittance and optical depth

The mechanism of extinction is governed by the Beer-Bouguer-Lambert law. It states that extinction is linear in the amount of matter and in the intensity of radiation



The attenuation of radiation intensity along a path  $ds$  is:

$$dL_v = -L_v k_v^e \rho(s) ds$$

Mass extinction coefficient [ $\text{m}^2\text{Kg}^{-1}$ ]

Density of the medium [ $\text{Kg m}^{-3}$ ]

The extinction coefficient is the sum of the absorption coefficient,  $k_v^a$ , and the scattering coefficient,  $k_v^s$ .

The **optical depth** of the medium between points  $s_1$  and  $s_2$  is defined as:

$$\tau_v = \int_{s_1}^{s_2} k_v^e \rho(s) ds$$

The **transmittance** of the medium between points  $s_1$  and  $s_2$  is defined as:

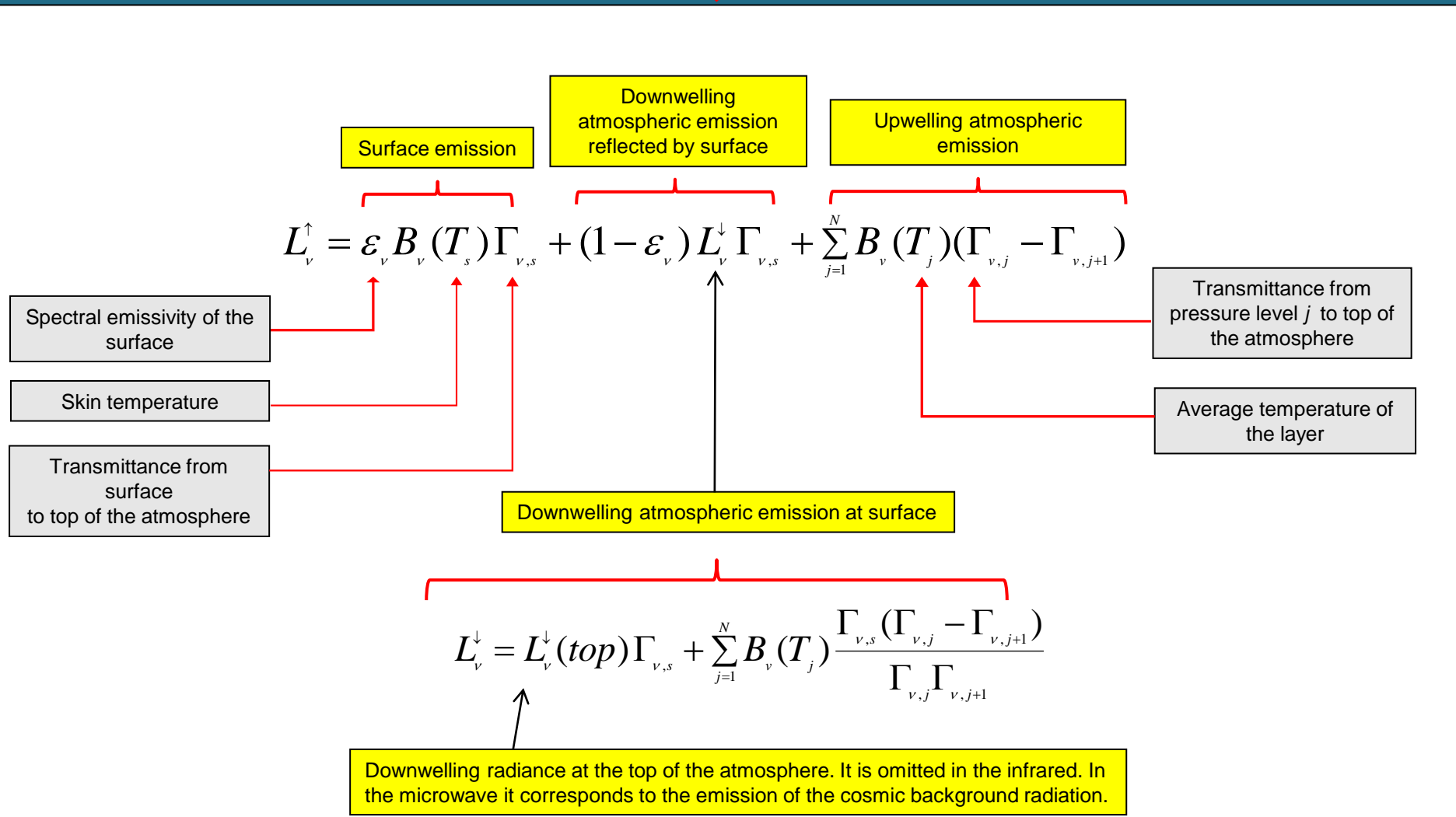
$$\Gamma_v = \exp(-\tau_v)$$

A completely transparent medium has a transmittance of 1

A completely opaque medium has a transmittance of 0

# The equation of radiative transfer in clear sky (i.e. no scattering)

To compute the upwelling monochromatic radiance at the top of the atmosphere we divide the atmosphere into  $N$  homogeneous layers bounded by  $N+1$  pressure levels



# Weighting function

The upwelling atmospheric emission term can be rewritten as:

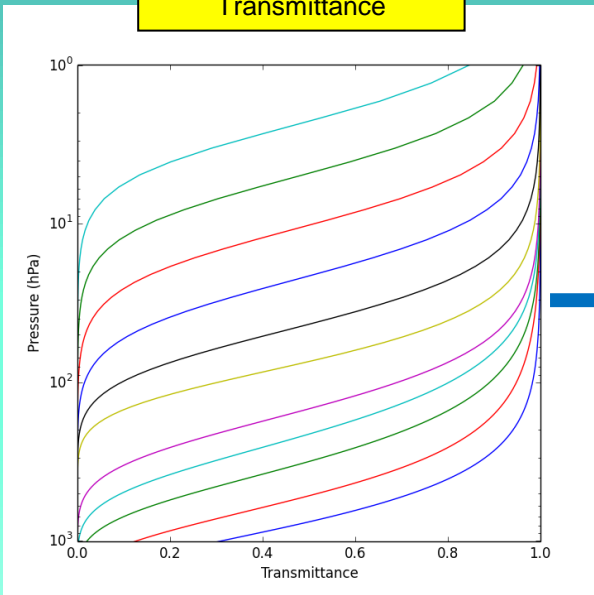
$$\sum_{j=1}^N B_{\nu}(T_j) \left( -\frac{\Gamma_{\nu,j} - \Gamma_{\nu,j+1}}{\ln(p_j) - \ln(p_{j+1})} \right) (\ln(p_{j+1}) - \ln(p_j))$$

Weighting function:  $w(p)$

The contribution of the Planck function to the upwelling atmospheric emission is weighted by  $w(p)$

AMSU-A channels

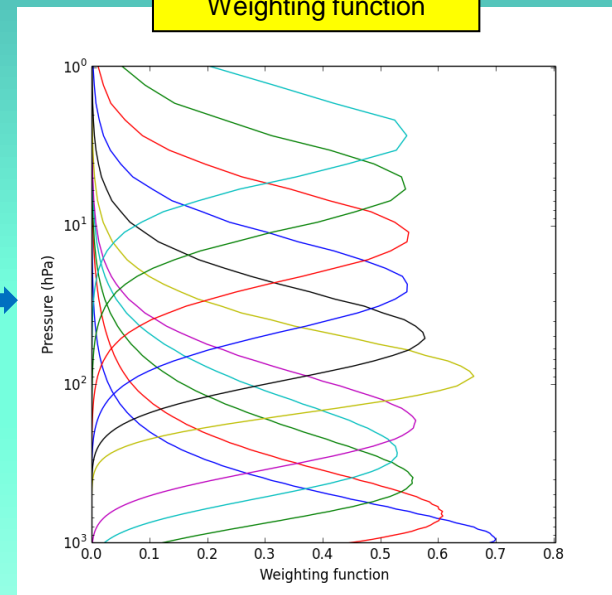
Transmittance



The weighting function has a peak in the region where the transmittance varies most rapidly with height.

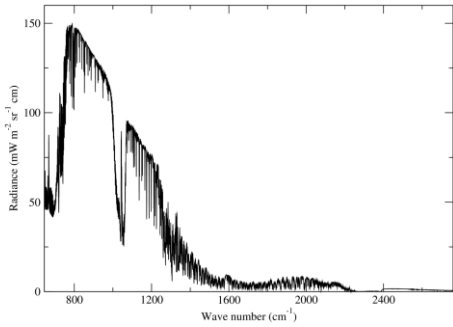
AMSU-A channels

Weighting function



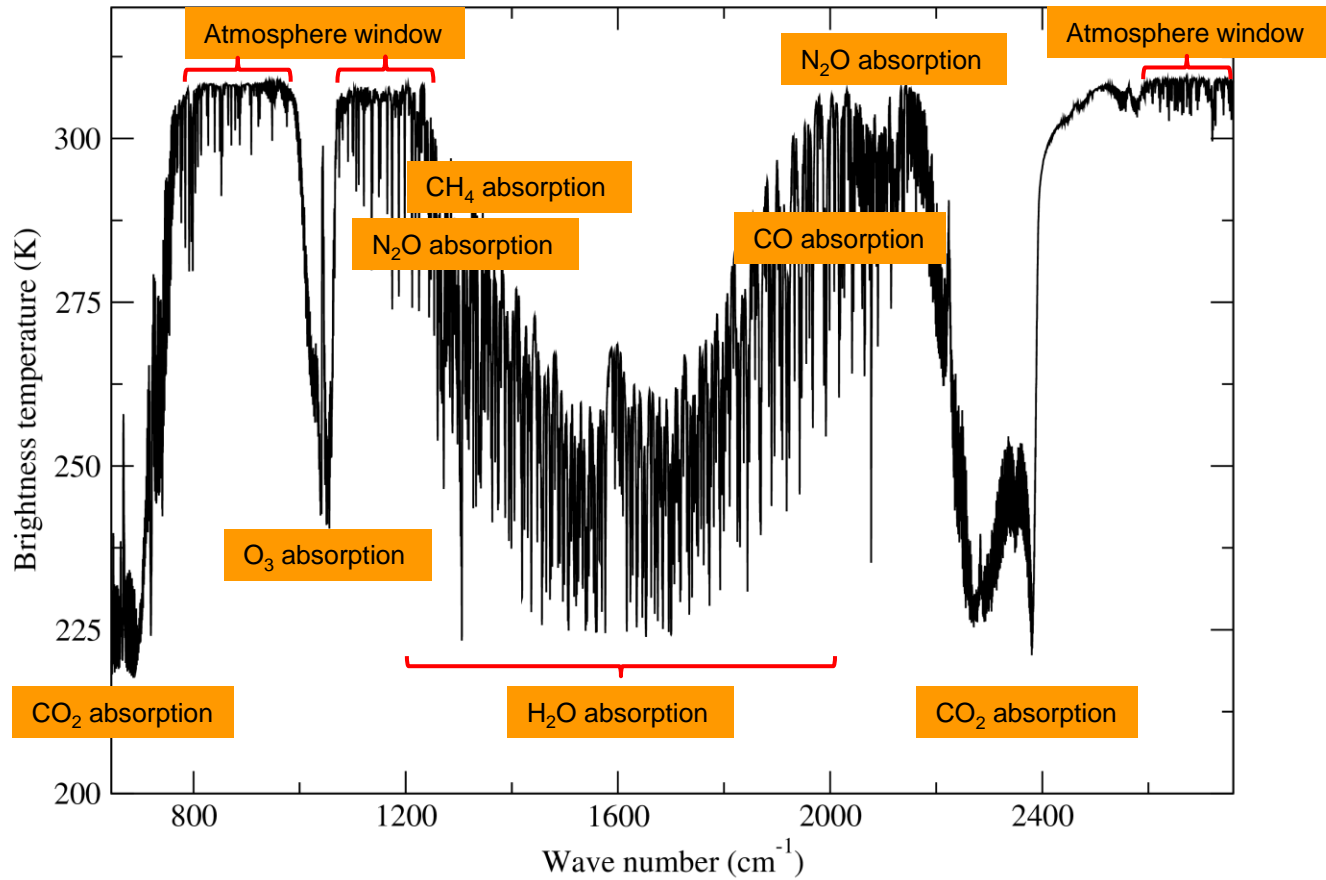
# Example of radiance/brightness temperature spectrum

IASI radiance spectrum (8461 channels)




Equivalent brightness temperature spectrum

## IASI brightness temperature spectrum (8461 channels)



# Fast radiative transfer model for use in NWP

The accurate computation of atmospheric transmittances/radiances is carried out using physical models based on first principles. These models are called line-by-line models (e.g. LBLRTM).



Line-by-line models, however, are too slow to be used operationally in NWP.

The near real-time simulation of satellite data is carried out using fast radiative transfer models. These models are very computationally efficient and are able to reproduce line-by-line “exact” calculations very closely.

# The RTTOV fast radiative transfer model

Operational satellite data assimilation at ECMWF (and many other NWP centres) is carried out using the RTTOV fast radiative transfer model.



RTTOV is an acronym for Radiative Transfer for TOVS

*TOVS = TIROS Operational Vertical Sounder*

RTTOV was originally developed ~25 years ago and is funded by EUMETSAT through the NWP SAF, developed by ECMWF, Met Office, Météo-France, and DWD

The RTTOV suite comprises direct, tangent linear (TL), adjoint (AD) and K routines

***RTTOV has >1000 users worldwide***

# The RTTOV fast radiative transfer model

RTTOV solves the radiative transfer equation using the so-called polychromatic approximation

Ideally, one should solve the radiative transfer equation at many monochromatic frequencies and convolve the resulting radiances with the instrument spectral response function to obtain the channel radiance

**Too computationally expensive**

In RTTOV, the channel radiance is computed solving the radiative transfer equation for polychromatic transmittances

# The RTTOV fast radiative transfer model: optical depth simulation

How does RTTOV compute the polychromatic transmittances?

RTTOV is a regression based fast model where channel optical depths are parameterised using profile dependent predictors. This allows the very fast calculation of optical depths for each channel.

In RTTOV, the atmosphere is divided into  $N$  homogeneous layers bounded by  $N+1$  fixed pressure levels. The total channel optical depth for layer  $j$  is written as:

$$\hat{\tau}_{j,v^*} = \sum_{k=1}^M a_{j,k,v^*} X_{k,j}$$

here  $M$  is the number of predictors,  $a_{j,k,v^*}$  are expansion coefficients and  $X_{k,j}$  are profile-dependent predictors.



# The RTTOV fast radiative transfer model: optical depth simulation

The total channel optical depth is the sum of different terms

The diagram illustrates the decomposition of the total channel optical depth into three components. A red arrow points from the text above to the equation below. The equation is presented on a yellow background. Above the equation, three boxes are arranged horizontally, each with a red bracket underneath it pointing to a corresponding term in the equation. The first box is labeled 'Optical depth due to fixed gases' and is positioned above the first summation term. The second box is labeled 'Optical depth due to water vapour' and is positioned above the second summation term. The third box is labeled 'Optical depth due to ozone' and is positioned above the third summation term. The equation itself is:

$$\hat{\tau}_{j,v^*} = \sum_{k=1}^{M_{Mixed}} a_{j,k,v^*}^{Mixed} X_{k,j}^{Mixed} + \sum_{k=1}^{M_{WV}} a_{j,k,v^*}^{WV} X_{k,j}^{WV} + \sum_{k=1}^{M_{OZ}} a_{j,k,v^*}^{OZ} X_{k,j}^{OZ}$$

In general, the predictors are functions of temperature, gas absorber amount, pressure and viewing angle

# The RTTOV fast radiative transfer model: optical depth simulation

Predictor	Fixed gases	Water vapour	Ozone
$X_{j,1}$	$\sec(\theta)$	$\sec^2(\theta) W_r^2(j)$	$\sec(\theta) O_r(j)$
$X_{j,2}$	$\sec^2(\theta)$	$(\sec(\theta) W_w(j))^2$	$\sqrt{\sec(\theta) O_r(j)}$
$X_{j,3}$	$\sec(\theta) T_r(j)$	$(\sec(\theta) W_w(j))^4$	$\sec(\theta) O_r(j) \delta T(j)$
$X_{j,4}$	$\sec(\theta) T_r^2(j)$	$\sec(\theta) W_r(j) \delta T(j)$	$(\sec(\theta) O_r(j))^2$
$X_{j,5}$	$T_r(j)$	$\sqrt{\sec(\theta) W_r(j)}$	$\sqrt{\sec(\theta) O_r(j)} \delta T(j)$
$X_{j,6}$	$T_r^2(j)$	$^4\sqrt{\sec(\theta) W_r(j)}$	$\sec(\theta) O_r(j)^2 O_w(j)$
$X_{j,7}$	$\sec(\theta) T_w(j)$	$\sec(\theta) W_r(j)$	$\frac{O_r(j)}{O_w(j)} \sqrt{\sec(\theta) O_r(j)}$
$X_{j,8}$	$\sec(\theta) \frac{T_w(j)}{T_r(j)}$	$(\sec(\theta) W_r(j))^3$	$\sec(\theta) O_r(j) O_w(j)$
$X_{j,9}$	$\sqrt{\sec(\theta)}$	$(\sec(\theta) W_r(j))^4$	$O_r(j) \sec(\theta) \sqrt{(O_w(j) \sec(\theta))}$
$X_{j,10}$	$\sqrt{\sec(\theta)} \sqrt[4]{T_w(j)}$	$\sec(\theta) W_r(j) \delta T(j)  \delta T(j) $	$\sec(\theta) O_w(j)$
$X_{j,11}$	0	$(\sqrt{\sec(\theta) W_r(j)}) \delta T(j)$	$(\sec(\theta) O_w(j))^2$
$X_{j,12}$	0	$\frac{\sec(\theta) (W_r(j))^2}{W_w}$	0
$X_{j,13}$	0	$\frac{\sqrt{(\sec(\theta) W_r(j) W_r(j))}}{W_w(j)}$	0
$X_{j,14}$	0	$\sec(\theta) \frac{W_r^2(j)}{T_r(j)}$	0
$X_{j,15}$	0	$\sec(\theta) \frac{W_r^2(j)}{T_r^4(j)}$	0

RTTOV predictors for fixed gases, water vapour and ozone

# The RTTOV fast radiative transfer model: optical depth simulation

To compute the expansion coefficients, a line-by-line model is used to compute accurate channel optical depths for a diverse set of temperature and atmospheric constituent (typically water vapour and ozone) profiles.



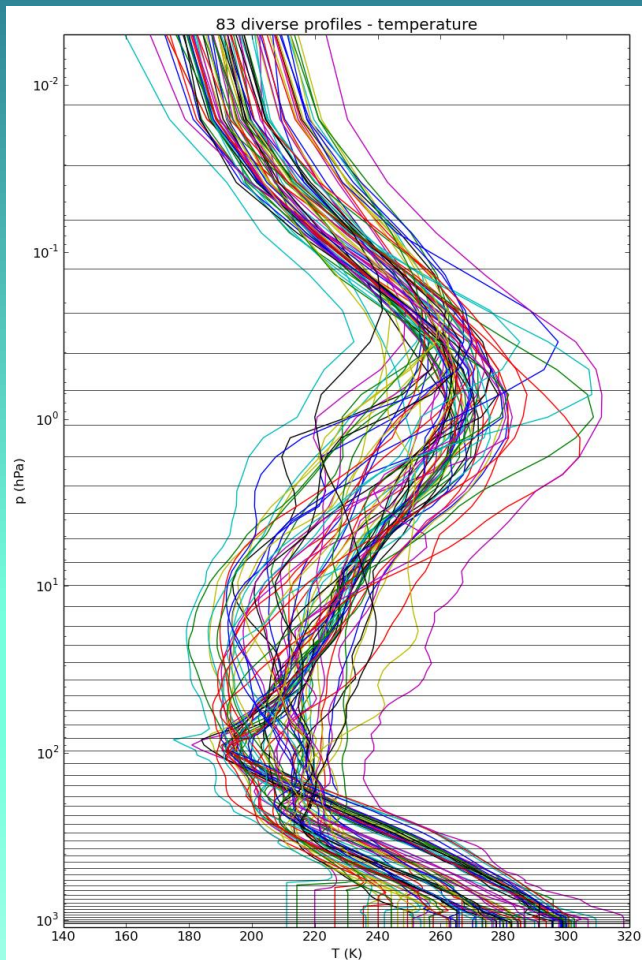
The training profiles are chosen to be representative of widely differing atmospheric situations.

The line-by-line optical depths are regressed into the predictors  $X_{k,j}$  for each channel. The resulting expansion coefficients are used by RTTOV to compute optical depths for any other input profile.

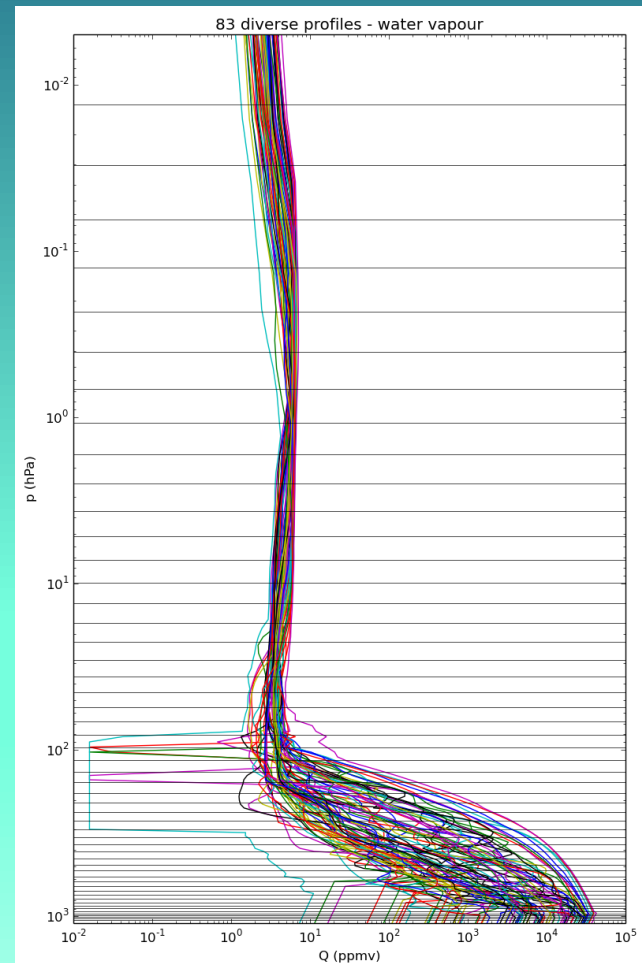
# The RTTOV fast radiative transfer model: training profiles

The training of RTTOV is carried out using 498 profiles, i.e. 83 diverse atmospheric profiles each at 6 zenith angles.

Temperature training profiles



Water vapour training profiles

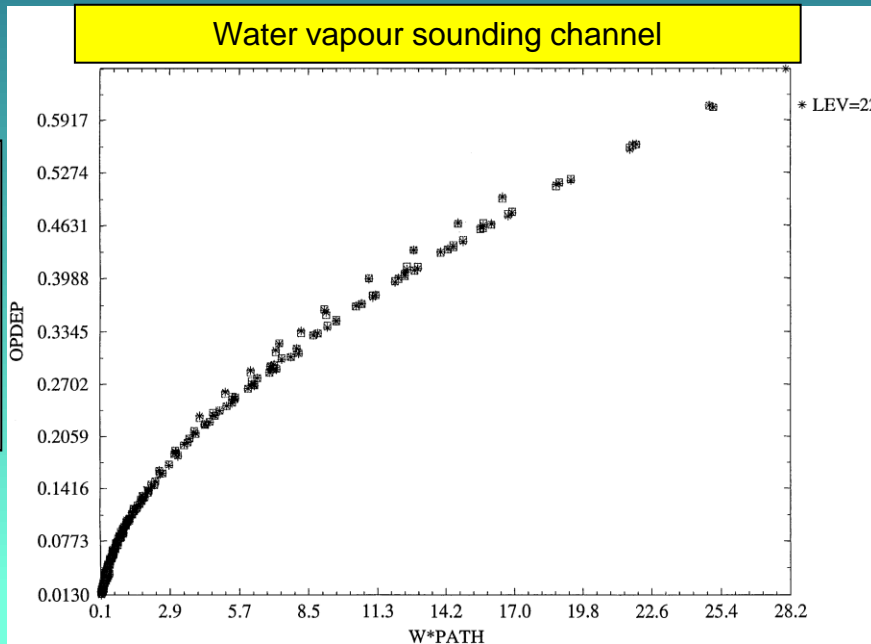


# The RTTOV fast radiative transfer model: optical depth simulation

The ability of RTTOV to reproduce line-by-line optical depths

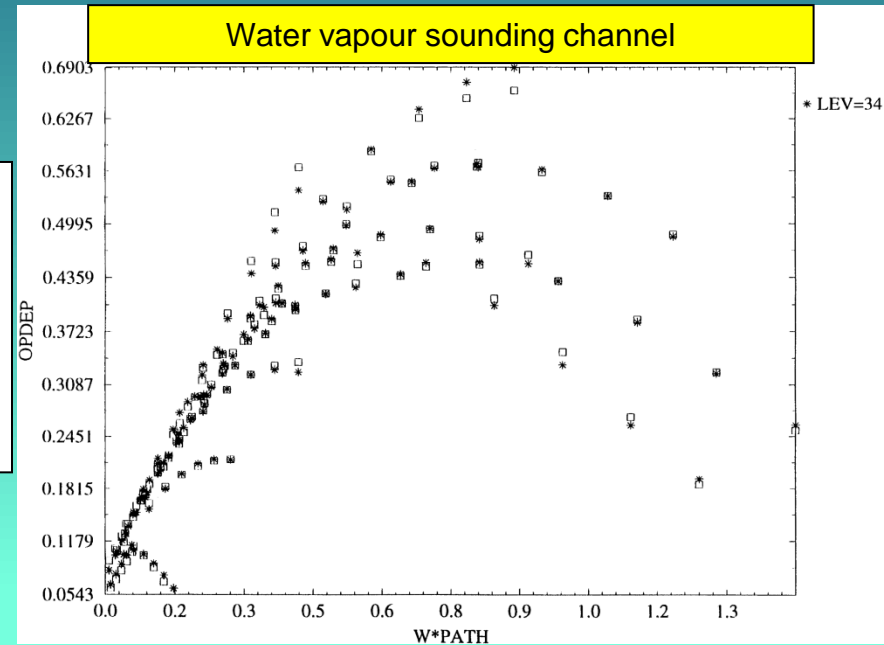
HIRS: High resolution Infrared Radiation Sounder  
(wheel radiometer with broad channels)

IASI: Infrared Atmospheric Sounding Interferometer  
(hyperspectral sensor with very narrow channels)



Water vapour amount in the path

Stars indicate the fast model optical depths

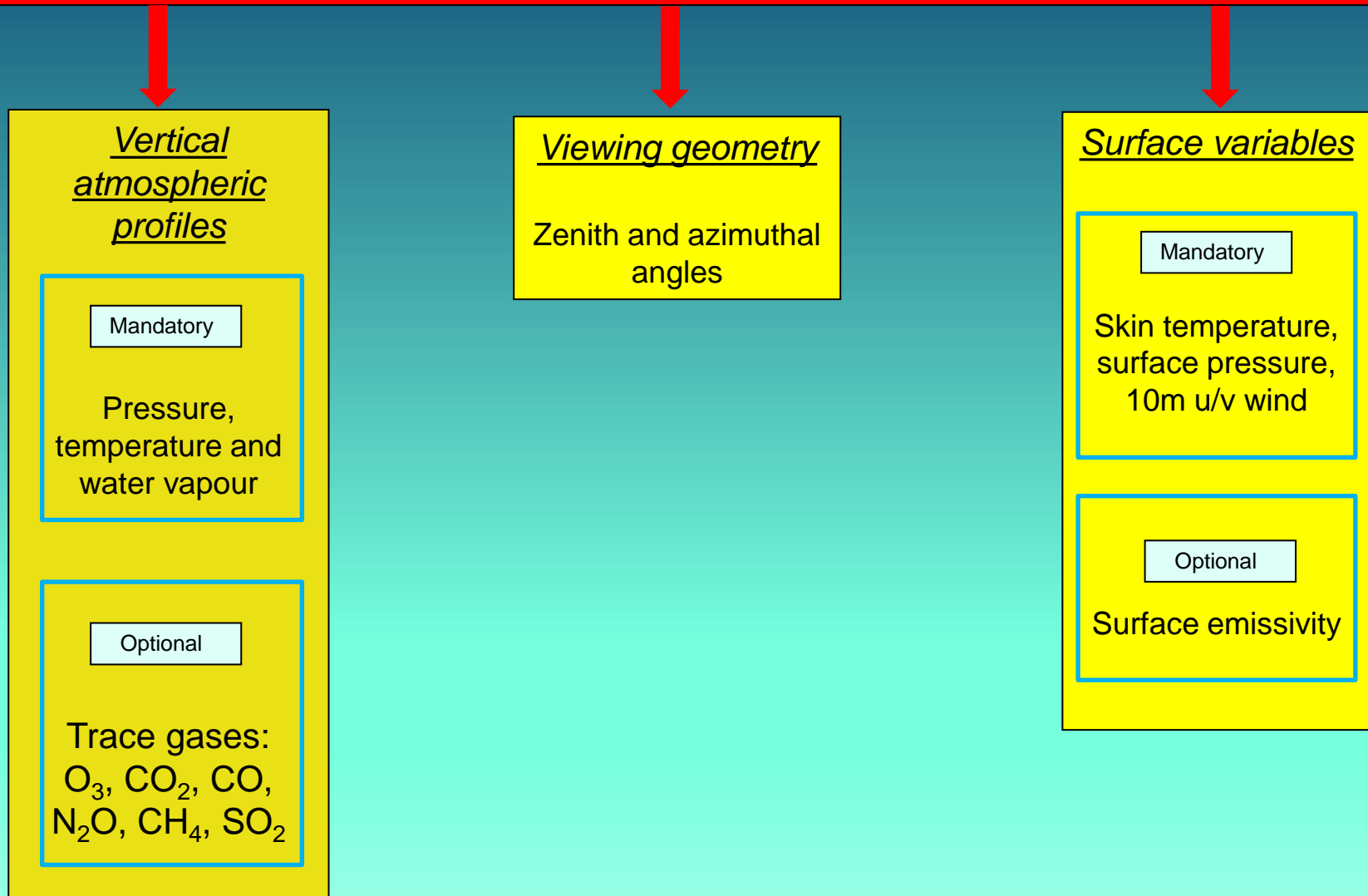


Water vapour amount in the path

Squares indicate the line-by-line optical depths

# The RTTOV fast radiative transfer model: inputs

## Inputs to RTTOV



# The RTTOV fast radiative transfer model: accuracy

## Main sources of RTTOV errors



- 1) Use of polychromatic optical depths
- 2) Optical depth parameterisation
- 3) Discretisation of the atmosphere into homogeneous layers and associated interpolation
- 4) Input profiles values (including zenith angle) lying beyond the limits of the training set

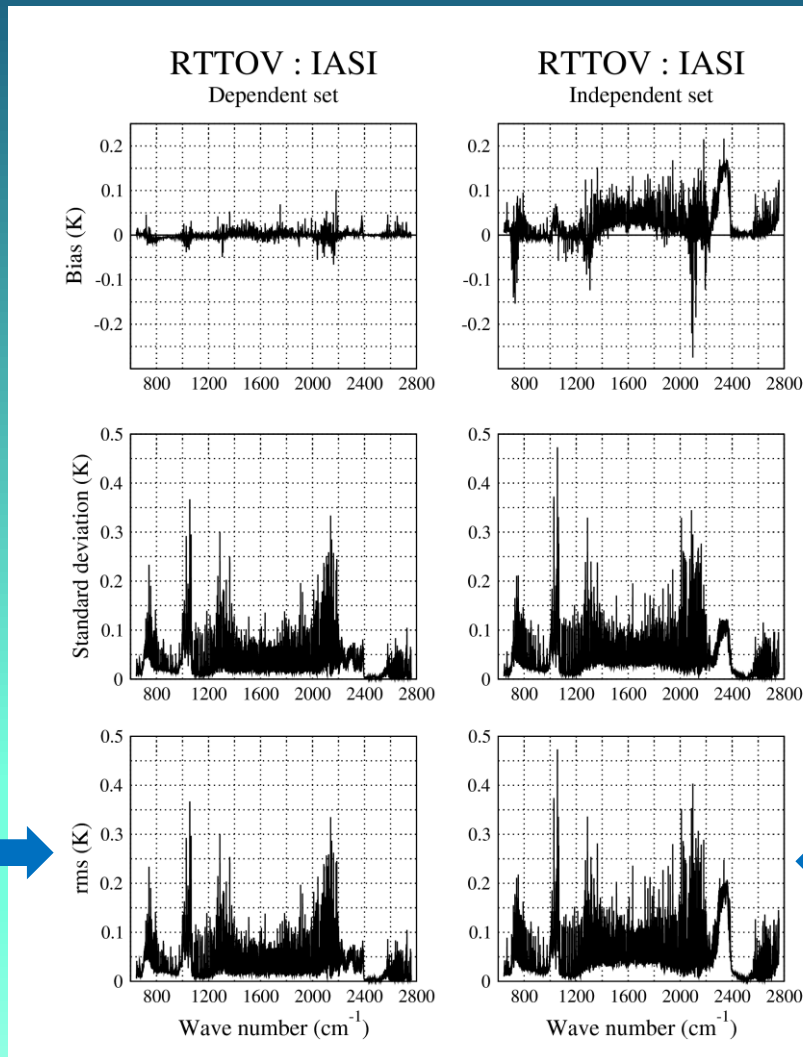
# The RTTOV fast radiative transfer model: optical depth parameterisation errors

The error introduced by the parameterisation of the optical depths can be assessed by comparing fast model and line-by-line computed radiances

In general, RTTOV can reproduce the line-by-line radiances to an accuracy typically below the instrument noise

The ability of RTTOV to reproduce line-by-line radiances

Statistics of the difference between RTTOV and line-by-line radiances for the 498 training profiles



Statistics of the difference between RTTOV and line-by-line radiances for 3000 profiles independent of the regression coefficients

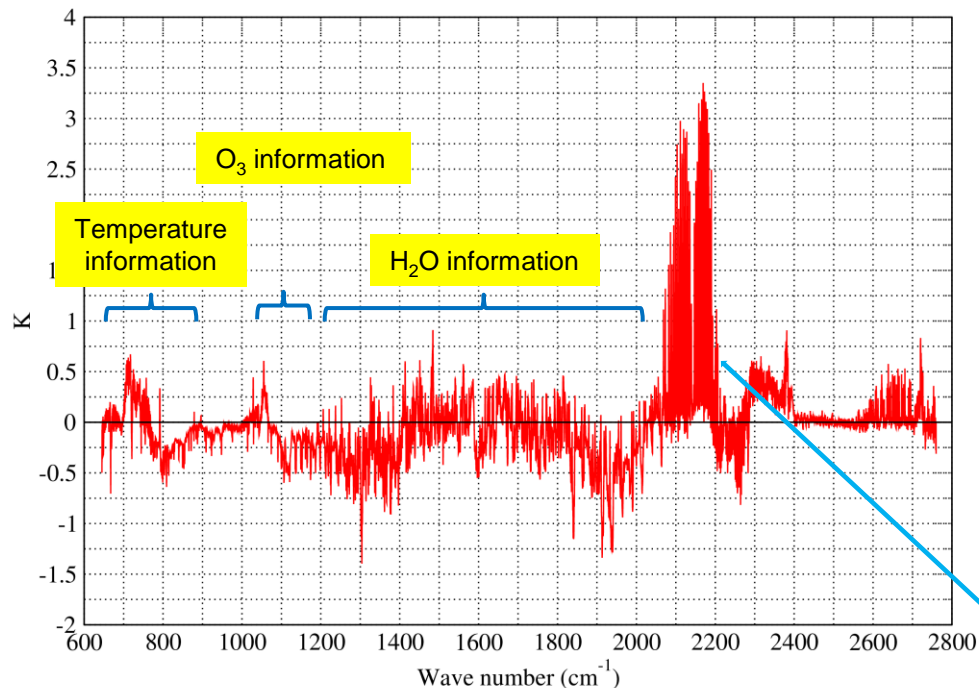


# The RTTOV fast radiative transfer model: optical depth parameterisation errors

## The ability of RTTOV to reproduce line-by-line radiances

Note that to characterize the **total RTTOV error** we must include the error contribution from the underlying line-by-line model.

The average difference between IASI observations and RTTOV simulations using ECMWF temperature and water vapour forecast fields as inputs



Differences include the effects of:

- 1) Errors in the RTTOV parameterisation
- 2) Errors in the underlying LBL calculations
- 3) Errors in the NWP fields
- 4) Mismatch between real and assumed trace gas concentrations

The fixed CO profile used in the simulations does not represent the variability seen in the real atmosphere

# The RTTOV fast radiative transfer model: capabilities

## RTTOV capabilities



- Clear-sky visible/near-infrared, infrared and microwave radiances
- Internal sea surface emissivity and reflectance models
- Land surface emissivity and reflectance atlases
- Aerosol- and cloud-affected infrared radiances
- Cloud- and precipitation-affected microwave radiances
- Cloud affected visible radiances/reflectances
- Simulated Principal Components for high resolution infrared sounders
- *and more...*

It should be stressed that the RTTOV suite comprises *direct* and *gradient routines (TL, AD, K)*. This is a prerequisite for a fast model to be used in NWP assimilation.

# The RTTOV fast radiative transfer model: the Jacobian capability

The Jacobian (K) model calculates the derivatives of the simulated radiances or brightness temperatures with respect to each profile variable.

profile variables:  $\frac{\partial L}{\partial T_i}, \frac{\partial L}{\partial q_i}, \frac{\partial L}{\partial O_{3i}}, \dots$  for  $1 \leq i \leq nlevels$

and surface parameters:  $\frac{\partial L}{\partial T_s}, \frac{\partial L}{\partial \epsilon_s}, \dots$

It tells us how sensitive the satellite-seen radiance is to each individual profile variable.

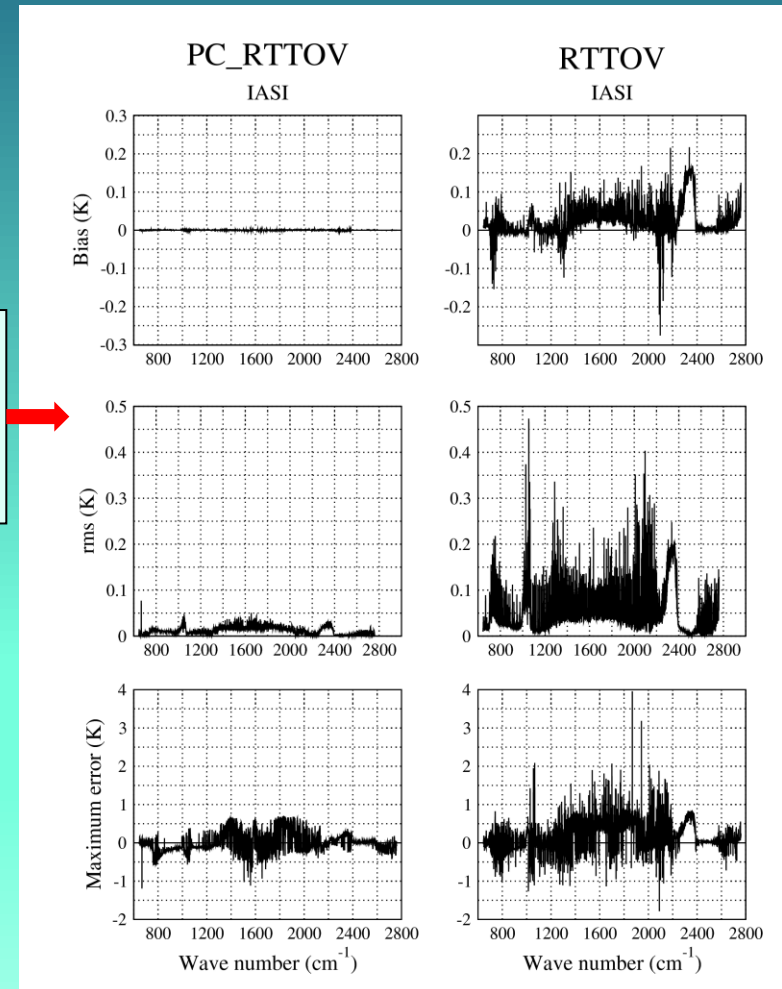
# The RTTOV fast radiative transfer model: Principal Components capability

A Principal component (PC) based version of RTTOV (PC\_RTTOV) has been developed for hyperspectral (i.e. for sensors with many thousand channels) remote sensing applications

PC based fast models parameterise the PC scores of the radiance spectrum

The PC scores have much smaller dimensions as compared to the number of channels. This optimization results in significant computational savings and more accurate results.

Statistics of the difference between fast model and line-by-line radiances for 3000 profiles independent of the regression coefficients



# The RTTOV fast radiative transfer model: scattering capability

In presence of scattering, the radiative transfer equation cannot be solved analytically

An “exact” solution for the scattering radiative transfer equation can only be obtained using numerical techniques (e.g. discrete-ordinate, doubling-adding, Monte-Carlo).

In RTTOV we have Implemented a Discrete Ordinate Model (DOM).  
Too slow to be used operationally

An analytical solution, however, can still be sought if approximate methods are used (e.g. two/four-stream approximation, Eddington/Delta-Eddington approximation, single scattering approximation, etc.)

For microwave scattering simulations we use the Delta-Eddington approximation

We can parameterise scattering

For infrared scattering simulations we use the optical depth scaling approach

For visible scattering simulations we use the look-up table approach (MFASIS model)

## The RTTOV fast radiative transfer model: infrared scattering capability

The infrared scattering parameterisation introduced in RTTOV enables to write the radiative transfer equation in a form that is identical to that in clear sky conditions.



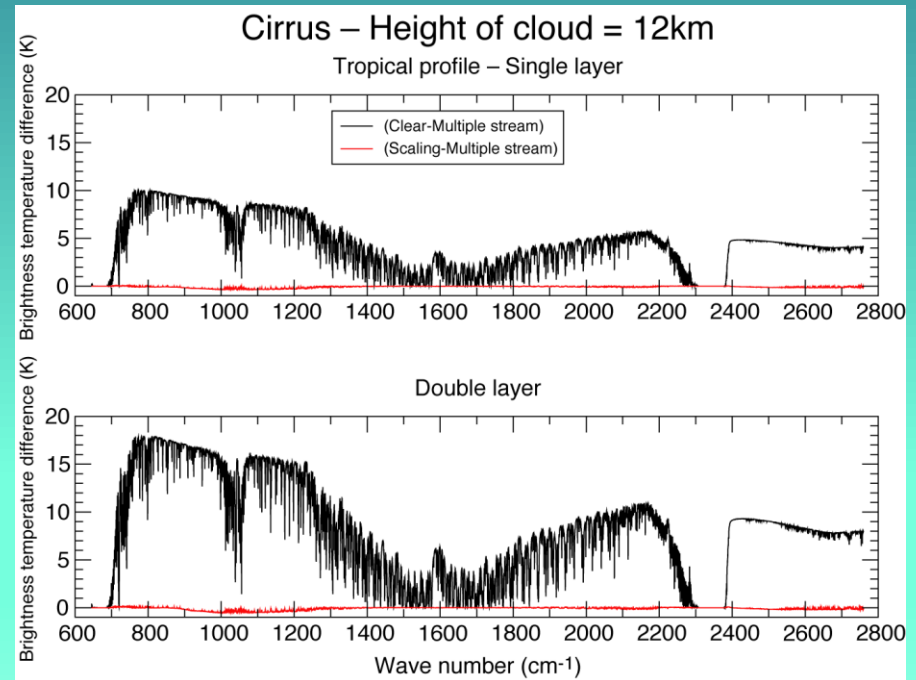
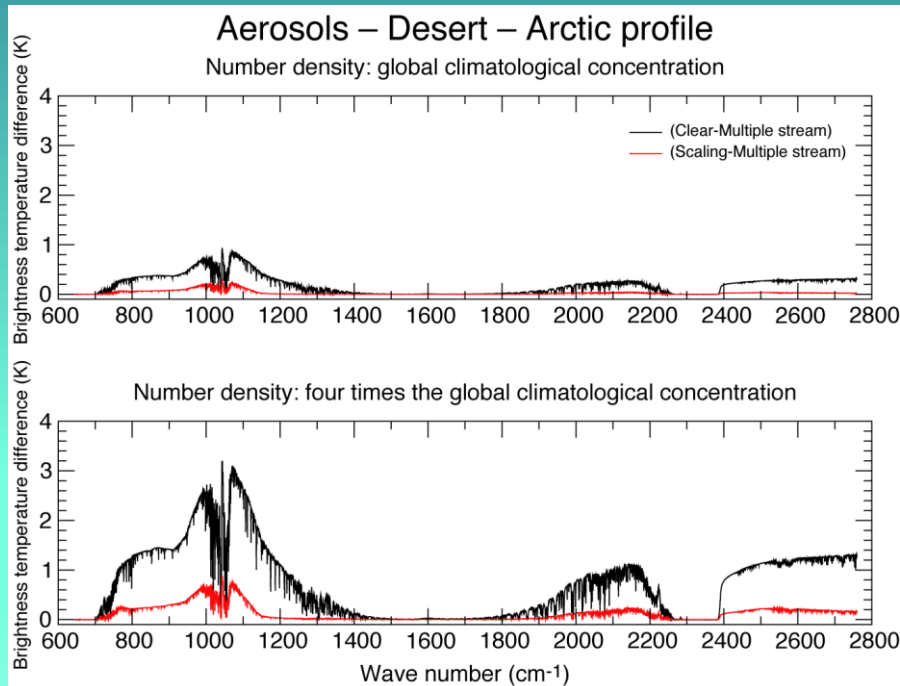
In the optical depth scaling approach, the absorption optical depth,  $\tau_a$ , is replaced by an effective extinction optical depth,  $\tilde{\tau}_e$ , defined as:  $\tilde{\tau}_e = \tau_a + b\tau_s$ , here  $\tau_s$  is the scattering optical depth.

# The RTTOV fast radiative transfer model: infrared scattering capability

## The accuracy of the scattering parameterisation

The **red line** denotes the difference between approximate (RTTOV) and exact scattering computations

The **black line** denotes the difference between clear sky and exact scattering computations performed introducing either aerosol or ice crystal particles.



## How to get RTTOV

RTTOV is freely available. You can register here:

<https://nwpsaf.eu/site/register>

Coefficients are available here:

<https://nwpsaf.eu/site/software/rttov/download/coefficients/>

RTTOV forum:

<https://nwpsaf.eu/site/forums/forum/rttov/>